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Software Engineer

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Summary

I'm a curious person and developer by nature, so I will dig into anything in order to understand it. I am an active defendant of open source development, and continuously try to search for things to improve.

I like to research the cause of problems, making me a great asset anywhere. I combine pieces of knowledge from different places in order to build greater things. That's why I have many personal projects going on in my free time: most of them involving tinkering in one form or another.

Skills

Languages

Programming

- Python, Java
- C/C++, GoLang
- sed, awk, Bash, sh, RegEx, POSIX...
- Different paragidms: Object Oriented, Functional, Data Structures...

Markup

- LaTeX
- HTML, CSS3
- Tkinter, FXML, GTK3

Natural languages

- English — fluent
- Spanish — native
- Norwegian — native
- Catalan — fluent

Hands on

- Decent knowledge about electronics
- Project management skills
- Teamwork and workflow

Experience

Work

- Maritime industry
  - Worked for over 9 years
  - Cargo, passengers, maintenance
- Nonprofessionally
  - One-to-one teaching
  - Spanish

Volunteering

- Norsk Start Oslo
  - Tutoring/Practicing language
  - Norwegian, English

Projects

- TJ Bot — An AI-based home device which can make your life easier.
- A repository with several linux scripts for my own use.
- Integrating input devices between different platforms I use.
- Currently I spend most of my time enforcing the XDG standard onto my machines
- Using a home machine as a server
- Actively participating in the FOSS community.

Academics

School

— Philsophy
  University of Oslo
  Currently enrolled

— Robotics and Intelligent systems
  University of Oslo
  Complete Bachelor's by summer

— Applied Data Science
  Noroff University
  One year

Titles

— Boat Driver License

— Crowd- and Crisis Management

— Safety Course for seafarers

Courses

— Calculus I & II

— Introduction to Computing Technology

— Object-Oriented Programming I & II

— Examen Philosophicum

— Linear Algebra

— Mechatronics

— Systems, Requirements and Consequences

— Introduction to Applied Statistics

— Problem Solving with Abstract-level Languages

— Digital Technique and Computer Architecture

— Algorithms and Data Structures

— Introduction to Operating Systems and Data Communications

— Introduction to Philosophy History

— Introduction to Epistemology and Philosophy of Science

— Introduction to Metaphysics and Philosophy of the Consciousness