Rolf Vidar **Mazunki** Hoksaas

Software Engineer

Summary

I'm a curious person and developer by nature, so I will dig into anything in order to understand it. I am an active defendant of open source development, and continuously try to search for things to improve.

I like to research the cause of problems, making me a great asset anywhere. I combine pieces of knowledge from different places in order to build greater things. That's why I have many personal projects going on in my free time: most of them involving tinkering in one form or another.

Skills

Languages

Programming

- Python, Java
- C/C++, GoLang
- sed, awk, ssh, Bash, sh, RegEx, POSIX...
- Different paragidms: Object Oriented, Functional, Data Structures...
- Familiarity with different backend/serverside systems, including FTP and PHP

Markup

- IATEX
- HTML, CSS3
- Tkinter, FXML, GTK3

Natural languages

- English fluent
- Spanish native
- Norwegian native
- Catalan fluent

Hands on

- Decent knowledge about electronics
- Project management skills
- Teamwork and workflow
- Documentation reading

Experience

Work

— Learnist

Currently employed as a teacher Part-time

— Maritime industry

Worked for over 9 years Cargo, passengers, maintenance

— Nonprofessionally

One-to-one teaching Spanish

Volunteering

— Norsk Start Oslo

Tutoring/Practicing language Norwegian, English

Projects

- TJ Bot An AI-based home device which can make your life easier.
- A repository with several linux scripts for my own use.
- Integrating input devices between different platforms I use.
- Currently I spend most of my time enforcing the XDG standard onto my machines
- Using a home machine as a server
- Actively participating in the FOSS community.

Academics

School

— Philsophy

University of Oslo Currently enrolled

— Robotics and Intelligent systems

University of Oslo

Expected completion of Bachelor's by summer 2022

— Applied Data Science

Noroff University

One year

Certificates

- Boat Driver License
- Crowd- and Crisis Management
- Safety Course for seafarers

Courses

- Calculus I & II
- Introduction to Computing Technology
- Object-Oriented Programming I & II
- Examen Philosophicum
- Linear Algebra
- Mechatronics
- Systems, Requirements and Consequences
- Introduction to Applied Statistics
- Problem Solving with Abstract-level Languages
- Digital Technique and Computer Architecture
- Algorithms and Data Structures
- Introduction to Operating Systems and Data Communications
- Introduction to Philosophy History
- Introduction to Epistemology and Philosophy of Science
- Introduction to Metaphysics and Philosophy of the Consciousness