# Tensor Analysis

### Mathematical Methods in the Physical Sciences

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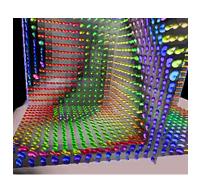
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### Introduction

- Tensors are designated by their size and *order*.
- Tensors of order 0 are scalars
- Tensors of order 1 are vectors
- A second order tensor has 3<sup>2</sup> = 9 components



## Cartesian Tensors

Under passive rotation the vectors are fixed and the axes are rotated. We want to know how the components of a displacement vector in one coordinate system are related to its components in a rotated system. A vector  $\vec{r}$  has components x, y, z or x', y', z' relative to the two coordinate systems.

The table lists the cosines of the nine angles between the (x, y, z) and the (x', y', z') axes.

# Cartesian Tensors (continued)

Let  $\vec{i}, \vec{j}, \vec{k}$  be unit vectors along (x, y, z) axes and  $\vec{i'}, \vec{j'}, \vec{k'}$  be unit vectors along (x', y', z'). Then we can represent  $\vec{r}$  as follows.

$$r = \vec{i}x + \vec{j}y + \vec{k}z = \vec{i}'x' + \vec{j}'y' + \vec{k}'z'$$

$$\vec{r} \cdot \vec{i} = \vec{i} \cdot \vec{i}'x + \vec{j} \cdot \vec{i}'y + \vec{k} \cdot \vec{i}'z = x'$$
since  $\vec{i}' \cdot \vec{i}' = 1$ , and  $\vec{i}' \cdot \vec{j}' = \vec{i}' \cdot \vec{k}' = 0$ 
and  $\vec{i} \cdot \vec{i}' = l_1, \vec{j} \cdot \vec{i}' = m_1, \vec{k} \cdot \vec{i}' = n_1$ 

$$x' = l_1x + m_1y + n_1z$$

$$y' = l_2x + m_2y + n_2z$$

$$z' = l_3x + m_3y + n_3z$$

These are the transformation equations from (x, y, z) to (x', y', z').

# Tensor Notation and Operations

- For simplicity, we drop the summation sign and assume summation over any index which appears twice in one term.
- Contraction
  - Obtained by setting unlike indices equal and summing
  - Reduces the order by 2
- First and second order tensors can be displayed as matrices.
- Symmetry
  - Symmetric if  $T_{ij} = T_{ji}$ .
  - Antisymmetric if  $T_{ij} = -T_{ji}$ .
  - Any second order tensor can be written as a sum of a symmetric and antisymmetric tensor.
- Combination
  - The linear combination of two tensors of order n is a tensor of order n.
  - Addition is not defined for tensors of different order.
- Quotient Rule is useful for identifying components of a tensor.



### Inertia Tensor

For a rigid body rotating about a fixed axis, we know that the velocity,  $\omega$ , and momentum, L, are related by the equation  $L = I\omega$  where I is the moment of inertia. But if the rotation axis is not fixed, then I must be replaced by a second order tensor with components  $I_{ik}$ .

# Kronecker Delta and Levi-Civita Symbol

#### Kronecker Delta

$$\delta_{ij} = \begin{cases} 1 \text{ if } i = j \\ 0 \text{ otherwise} \end{cases}$$

### Levi-Civita Symbol

$$\epsilon_{ijk} = \begin{cases} 1 & \text{for an even permutation} \\ -1 & \text{for an odd permutation} \\ 0 & \text{if any indices are repeated} \end{cases}$$

## **Vector Identities**

### 3-by-3 determinant

$$\det A = a_{1i}a_{2j}c_{3k}\epsilon_{ijk}$$

#### Dot Product

$$A \cdot B = A_i B_i$$

#### **Cross Product**

$$(A \times B)_i = \epsilon_{ijk} B_j C_k$$

#### Curl

$$(\nabla \times V)_i = \epsilon_{ijk} \frac{\partial}{\partial x_i} V_k$$



### Pseudovectors and Pseudotensors

The general case of orthogonal transformations includes reflections.

- If det A = 1 (rotation), it is called a *polar* or true vector.
- If det A = -1 (reflection), it is called an *axial* or pseudovector.

# More About Applications

## **Curvilinear Coordinates**

# Vector Operations in Orthogonal Curvilinear Coordinates

## Non-Cartesian Tensors

## Miscellaneous Problems

## Questions?

