Portfolio 2020

# Languages

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| --- |
| Name |
| C# |
| Java |
| C |
| C++ |
| PHP |
| JavaScript |
| GML |
| TypeScript |
| Python |

# Fields

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| --- | --- |
| Name | Parent |
| Miscellaneous |  |
| Databases |  |
| Programming Language Theory |  |
| Theory of Computation |  |
| Automata Theory | Theory of Computation |
| Data Structures and Algorithms |  |
| Game Design and Development |  |
| Artificial Intelligence |  |
| Machine Learning | Artificial Intelligence |
| Computer Vision | Artificial Intelligence |
| Education |  |
| Web Design and Development |  |

# Technologies

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| --- |
| Name |
| Qt |
| OpenCV |
| jQuery |
| Android SDK |
| Unity |
| Game Maker |
| Swing |
| SDL |

# Frameworks

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| --- |
| Name |
| React |
| Vue |
| NativeScript |
| Symfony |
| AngularJS |
| LibGDX |