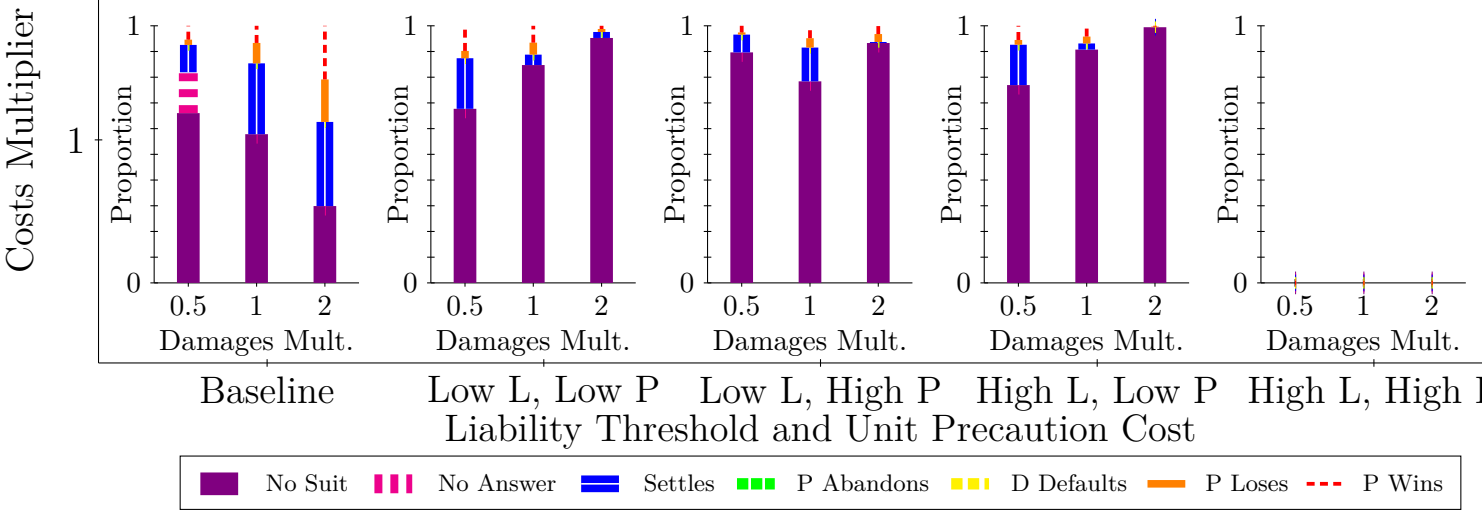
Costs Multiplier
1
Proportion
1
0
0.5
1
2
Damages Mult.
Baseline
Low L, Low P
Low L, High P
High L, Low P
High L, High
Liability Threshold and Unit Precaution Cost
No Suit
No Answer
Settles
P Abandons
D Defaults
P Loses
P Wins