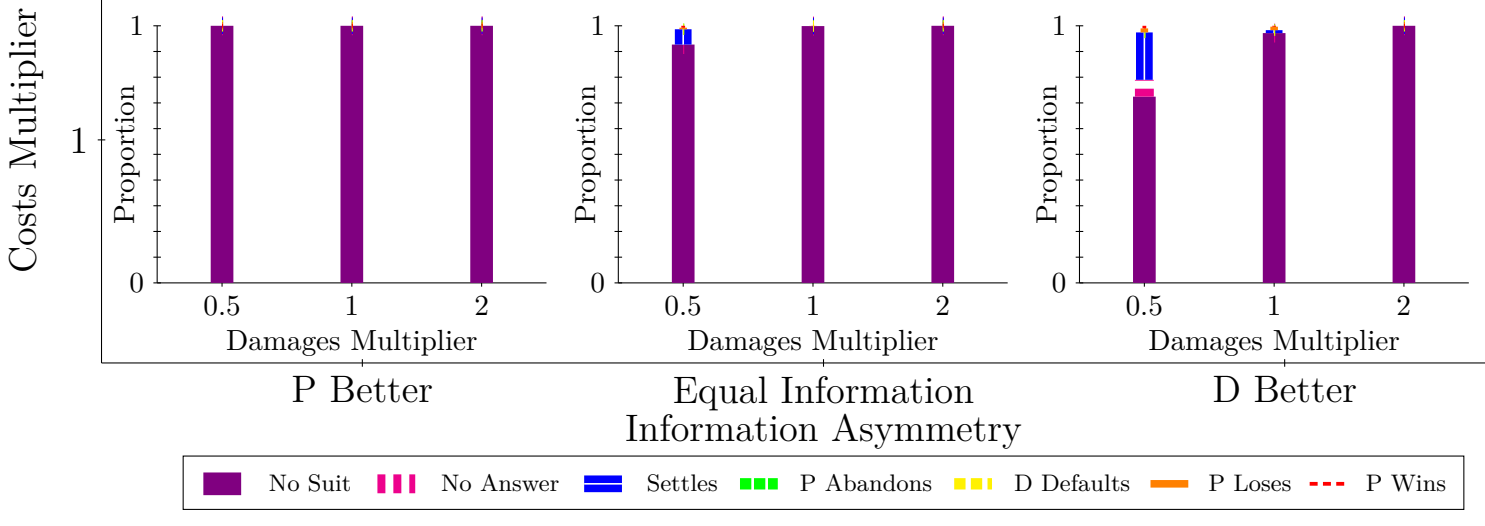
Costs Multiplier
1
Proportion
1
0
0.5
1
2
Damages Multiplier
P Better
Equal Information
D Better
Information Asymmetry
No Suit
No Answer
Settles
P Abandons
D Defaults
P Loses
P Wins