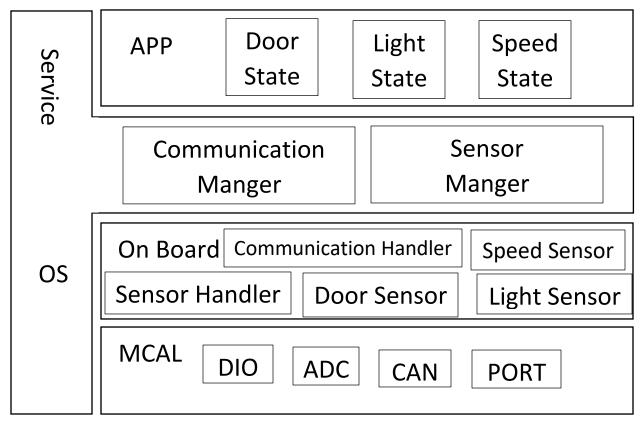
Static Design

ECU 1

1. Layered Architecture



2. full detailed APIs:

2.1. PORT

Name	Port Init
Syntax	<pre>void Port_Init(PortConfig_t* PortConfig)</pre>
Sync/Async	Synchronous
Reentrancy	Non-Reentrant
Parameters (in)	PortConfig
Parameters (out)	Non
Return Value	void
Description	Initialize Port Module

Name	PortConfig_t
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Type Struct

Description A struct holds Port Initializations

2.2. CAN

Name	CAN Init
Syntax	<pre>void CAN_Init(CANConfig_t* CANConfig)</pre>
Sync/Async	Synchronous
Reentrancy	Non-Reentrant
Parameters (in)	CAnConfig
Parameters (out)	Non
Return Value	void
Description	Initialize CAN Module

Name	CAN Send Data
Syntax	void CAN_SendData(Char Data)
Sync/Async	Synchronous
Reentrancy	Reentrant
Parameters (in)	Data
Parameters (out)	Non
Return Value	void
Description	Send Data Across CAN Module

Name CANConfig_t

Type Struct

Description A struct holds CAN Initializations

2.3. ADC

Name	ADC Init	
Syntax	void ADC_Init(void)	
Sync/Async	Synchronous	
Reentrancy	Non-Reentrant	
Parameters (in)	Non	
Parameters (out)	Non	
Return Value	Void	
Description	Initialize ADC Module	

Name	ADC Start Conversion
Syntax	uint32 ADC_StartConversion(void)
Sync/Async	Synchronous
Reentrancy	Non-Reentrant
Parameters (in)	Non
Parameters (out)	Non
Return Value	uint32
Description	Read The Data of Sensors

2.4. DIO

Name	DIO Read Pin
Syntax	uint8 DIO_ReadData(DIOPort_t Port, DIOPin_t Pin)
Sync/Async	Synchronous
Reentrancy	Non-Reentrant
Parameters (in)	Port, Pin
Parameters (out)	Non
Return Value	uint8
Description	Read Pin Status

Name	DIOPort_t / DIOPin_t
Туре	enum
Description	enum holds the Port / Pin Number

2.5. Light Sensor

Name	LS Read Pin	
Syntax	Uint32 LS_GetData(void)	
Sync/Async	Synchronous	
Reentrancy	Reentrant	
Parameters (in)	Non	
Parameters (out)	Non	
Return Value	Uint32	
Description	Get the Reading of The Sensor	

2.6. Door Sensor

Name	DS Read Pin	
Syntax	Uint32 DS_GetData(void)	
Sync/Async	Synchronous	
Reentrancy	Reentrant	
Parameters (in)	Non	
Parameters (out)	Non	
Return Value	Uint32	
Description	Get the Reading of The Sensor	

2.7. Speed Sensor

Name	SS Read Pin	
Syntax	Uint32 SS_GetData(void)	
Sync/Async	Synchronous	
Reentrancy	Reentrant	
Parameters (in)	Non	
Parameters (out)	Non	
Return Value	Uint32	
Description	Get the Reading of The Sensor	

2.8. Sensor Handler

Name	SH_Select
Syntax	void SH_Select (uint 8 Ch_Id)
Sync/Async	Synchronous
Reentrancy	Non-Reentrant
Parameters (in)	Ch_Id
Parameters (out)	Non
Return Value	Void
Description	Select the Sensor to Get the Reading

2.9. Communication Handler

Name	CH_Send
Syntax	<pre>void CH_SendData(uint8 Msg , uint8 CH_Id)</pre>
Sync/Async	Synchronous
Reentrancy	Non-Reentrant
Parameters (in)	Msg, CH_Id
Parameters (out)	Non
Return Value	Void
Description	Choose The Bus and Give the Data To it

2.10. Communication Manger

Name	CM_Send
Syntax	<pre>void CM_SendData(uint8 Msg , uint8 CH_Id)</pre>
Sync/Async	Synchronous
Reentrancy	Non-Reentrant
Parameters (in)	Msg, CH_Id
Parameters (out)	Non
Return Value	Void
Description	Choose The Bus and Give the Data To it

2.11. Sensor Manger

Name	SM_Select
Syntax	void SM_Select (uint 8 Ch_Id)
Sync/Async	Synchronous
Reentrancy	Non-Reentrant
Parameters (in)	Ch_Id
Parameters (out)	Non
Return Value	Void
Description	Select the Sensor to Get the Reading

2.12. Speed State

Name	CarSpeed_Read
Syntax	void CarSpeed_Read(void)
Sync/Async	Synchronous
Reentrancy	Non-Reentrant
Parameters (in)	Non
Parameters (out)	Non
Return Value	Void
Description	Get the Speed of the car

2.13. Light State

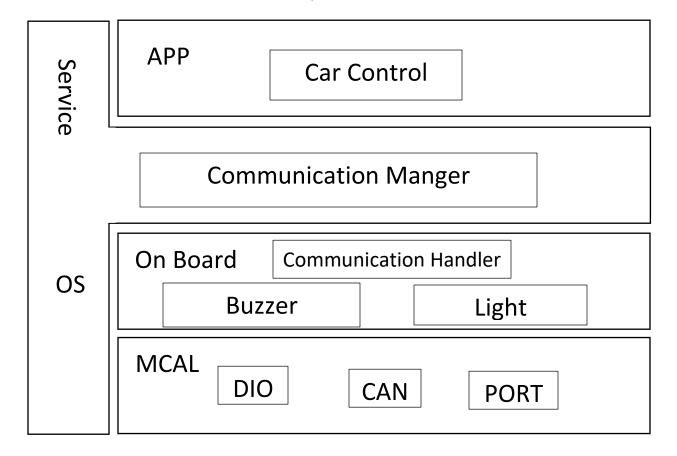
Name	Get_LightButtonState
Syntax	<pre>void Get_LightButtonState(void)</pre>
Sync/Async	Synchronous
Reentrancy	Non-Reentrant
Parameters (in)	Non
Parameters (out)	Non
Return Value	Void
Description	Get the Light Button State

2.14. Door State

Name	DoorState_Read
Syntax	void DoorState_Read(void)
Sync/Async	Synchronous
Reentrancy	Non-Reentrant
Parameters (in)	Non
Parameters (out)	Non
Return Value	Void
Description	Get the Speed of the car

ECU 2

1- Layered Architecture



2-full detailed APIs:

a. PORT

Name	Port Init
Syntax	<pre>void Port_Init(PortConfig_t* PortConfig)</pre>
Sync/Async	Synchronous
Reentrancy	Non-Reentrant
Parameters (in)	PortConfig
Parameters (out)	Non
Return Value	void
Description	Initialize Port Module

Name	PortConfig_t
Туре	Struct
Description	A struct holds Port Initializations

b. CAN

Name	CAN Init
Syntax	<pre>void CAN_Init(CANConfig_t* CANConfig)</pre>
Sync/Async	Synchronous
Reentrancy	Non-Reentrant
Parameters (in)	CAnConfig
Parameters (out)	Non
Return Value	void
Description	Initialize CAN Module

Name	CAN Recieve Data	
Syntax	uint8 CAN_RecieveData(void)	
Sync/Async	Synchronous	
Reentrancy	Non-Reentrant	
Parameters (in)	Data	
Return Value	uint8	
Description	Receive Data Across CAN Module	

Name	CANConfig_t
Туре	Struct
Description	A struct holds CAN Initializations

c- DIO

Name	DIO Set Pin
Syntax	<pre>void DIO_SetPin(DIOPort_t Port, DIOPin_t Pin, uint8</pre>
	value)
Sync/Async	Synchronous
Reentrancy	Reentrant
Parameters (in)	Port, Pin, Value
Parameters (out)	Non
Return Value	Void
Description	Set Pin Status

Name DIOPort_t / DIOPin_t

Type enum

Description enum holds the Port / Pin Number

d- Buzzer

Buzzer SetState Name void Buzzer_SetState (uint8 State) **Syntax** Sync/Async **Synchronous** Reentrancy Reentrant Parameters (in) State Parameters (out) Non **Return Value** Void **Description Set Buzzer Status**

e- Lights

Name	Lights_SetState
Syntax	<pre>void Lights_SetState (uint8 State)</pre>
Sync/Async	Synchronous
Reentrancy	Reentrant
Parameters (in)	State
Parameters (out)	Non
Return Value	Void
Description	Set Lights Status

f- Communication Handler

Name	CH_Recieve
Syntax	uint8 CH_ RecieveData(uint8 CH_Id)
Sync/Async	Synchronous
Reentrancy	Non-Reentrant
Parameters (in)	CH_Id
Parameters (out)	Non
Return Value	uint8
Description	Choose The Bus and Get the Data From it

e- Communication Manger

Name	CM_ Recieve
Syntax	uint8 CM_ RecieveData(uint8 CH_Id)
Sync/Async	Synchronous
Reentrancy	Non-Reentrant
Parameters (in)	CH_Id
Parameters (out)	Non
Return Value	uint8
Description	Choose The Bus and Get the Data From it

f- Car Control

Name	CarCtrl_UpdateState
Syntax	<pre>void CarCtrl_UpdateState(viod)</pre>
Sync/Async	Synchronous
Reentrancy	Non-Reentrant
Parameters (in)	Non
Parameters (out)	Non
Return Value	Void
Description	Update the status of lights and buzzer according to the data sent from ECU 1