Mariana Aguiar

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Software engineer with a passion for creating and building things. Keen on web and application development. Hard worker with an eye for detail.

EDUCATION

Faculty of Engineering of the University of Porto

Sep 2016 - Jul 2021

Integrated Masters in Informatics and Computing Engineering; GPA: 18/20

Porto, PT

Ginasiano Dance School

Sep 2013 - Jul 2016

Specialised Art Course - Dance proficiency; GPA: 18/20

Porto, PT

Experience

Projeto Astrolábio - Software Engineering MOOC

Apr 2019 - Dec 2019

Responsible for the Database course

Porto, PT

- Massive Open Online Course on Software Engineering and Information Systems organised by the consortium of science and engineering faculties of Portugal.
- Created and developed content on database modulation and usage, transactions, indexes, views, and triggers theoretical classes, practical examples, quizzes, project proposals, and a final exam.

Talk a Bit 🔗 Sep 2020 - Feb 2021

Head of Operations

Porto. PT

- 2-day student organised conference with 300+ participants.
- Managed a department of 6 people and synced communication with the other departments and head of conference.
- Responsible for the event's online platform and streaming, merchandise, and hackthon competition awards.

Semana de Informática 🔗

May 2018 - Nov 2019

Head & Member of Logistics

Porto, PT

- 3-day student organised conference with over 180+ participants.
- Responsible for the event's venue, catering and merchandise.
- Managed and scheduled the team's tasks during the event.

NIAEFEUP - Informatics Student Branch of the Student's Association &

Sep 2017 - Jul 2021

Member

Porto, PT

• Participated in sessions to promote the club to new students and helped to organise the club's events.

Projects

Linked Data Viz Catalogue (| Node.js, Express, React, SQLite

• Full-stack web application to consult a catalogue of tools for visualising Linked Data collections.

soundhub \bigcap | PHP, Laravel, PostgreSQL, HTML/CSS, Javascript, Bootstrap

• Web application to create and manage music events.

SNIPZ \Box | PHP, SQLite, HTML/CSS

• Simple social network web application to create and share code snippets.

NeuroPal | Unity, C#

- Mobile game for Android and iOS, targeted at young children with the goal of raising awareness of spinal cord injuries.
- Developed for an external client in a 12-person team of developers and designers, using a Scrum-like methodology.
- Responsible for exporting the app into AppStore and PlayStore.

TECHNICAL SKILLS

Languages: Javascript, Java, SQL (Postgres, SQLite), C/C++, PHP, HTML/CSS, Python, C#

Frameworks: Express, Node.is, React, Laravel, Unity

Developer tools & methodologies: Git, Docker/-compose, GitLab CI/CD, Agile, Scrum

LANGUAGES

Portuguese (Native), English (Fluent, C1)