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```
import random

# Define the four test lists
level1_list = [1, 2, 3, 4]
level2_list = ['a', 'b', 'c', 'd']
level3_list = [99, 88, 77, 66]
level4_list = ["1$", "2&", "3%", "4@"]
```

Think about a code that help us to have random new mixed lists, each list should have one element from each level lists.  
Output may be like that following:

```
team1 = [1, 'c', 88, '2&']
team2 = [4, 'a', 99, '3%']
team3 = [2, 'b', 77, '4@']
team4 = [3, 'd', 66, '1$']
```

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```
[18] levels = [level1_list, level2_list, level3_list, level4_list] # your code here
teams = []
for i in range(4):
    temp_team = []
    for j in range(4):
        e = random.choice(levels[j])
        levels[j].remove(e)
        temp_team.append(e)
    teams.append(temp_team)
print(teams)
```



```
[[4, 'b', 77, '3%'], [3, 'd', 99, '2&'], [1, 'a', 88, '4@'], [2, 'c', 66, '1$']]
```