

Fig. I—The homeostat, with its four units, each one of which reacts on all the others.

Nonmodular Architectures of Cognitive Systems based on Active Inference

Manuel Baltieri

- EASy - CCNR - Sussex Neuroscience, University of Sussex, Brighton (UK)
- Visitor @ EON (ELSI Origins of life Network), ELSI, Tokyo Tech, Tokyo (Japan)

❖ Twitter: @manuelbaltieri



Roadmap

- ❖ Modularity, especially in cognitive science
- ❖ Separation principle in control theory (and neuroscience)
- ❖ An alternative in *active inference*

Modularity?

Intuitive definition

Decomposability (and near-decomposability) - Herbert A. Simon

Structural and functional - Watson and Pollack (2005)

“The modular mind” - Jerry A. Fodor

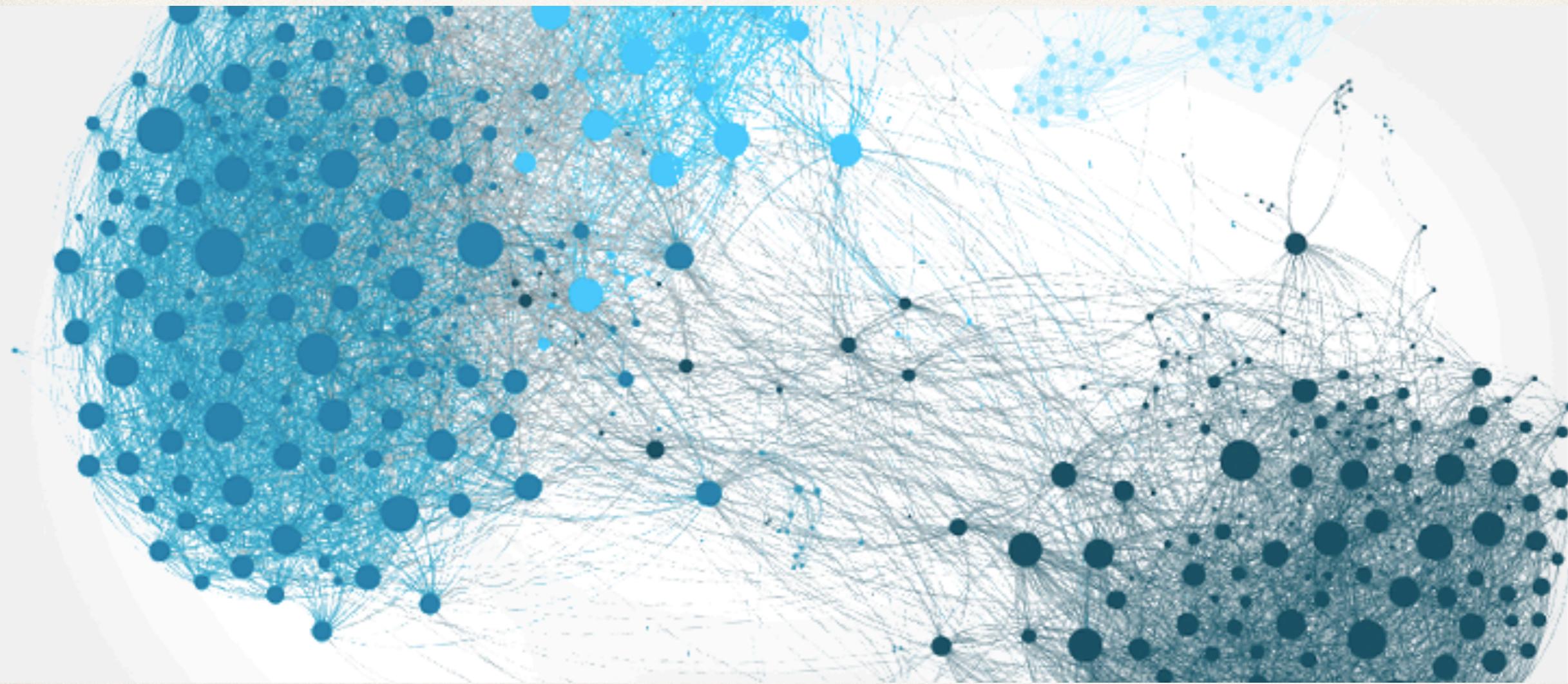
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“The main theoretical findings from the approach can be summed up in two propositions:

- (a) in a nearly decomposable system, the short run behavior of each of the component subsystems is approximately independent of the short-run behavior of the other components;
- (b) in the long run, the behavior of any one of the components depends in only an aggregate way on the behavior of the other components.”

– “*The Architecture of Complexity*”. *Herbert A. Simon*
(on near-decomposability)

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Fodorian modularity

Modules are:

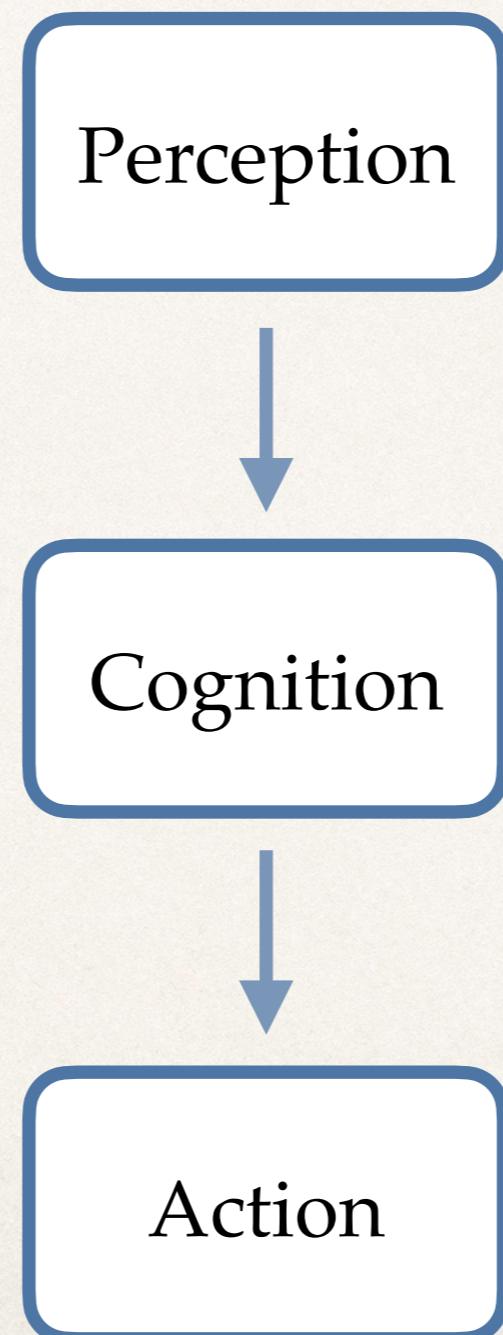
- ❖ domain specific
- ❖ innately specified
- ❖ informationally encapsulated
- ❖ fast
- ❖ hardwired (neurally specific)
- ❖ autonomous
- ❖ not assembled

Fodorian modularity

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The sandwich of cognitive science



**Cognitivism/
computationalism**

Themes:

Feedforward computation,
(informationally) independent
components, symbol
manipulation, central
processing, input-output
structure, information
processing and encoding,
(internal) representations, etc.

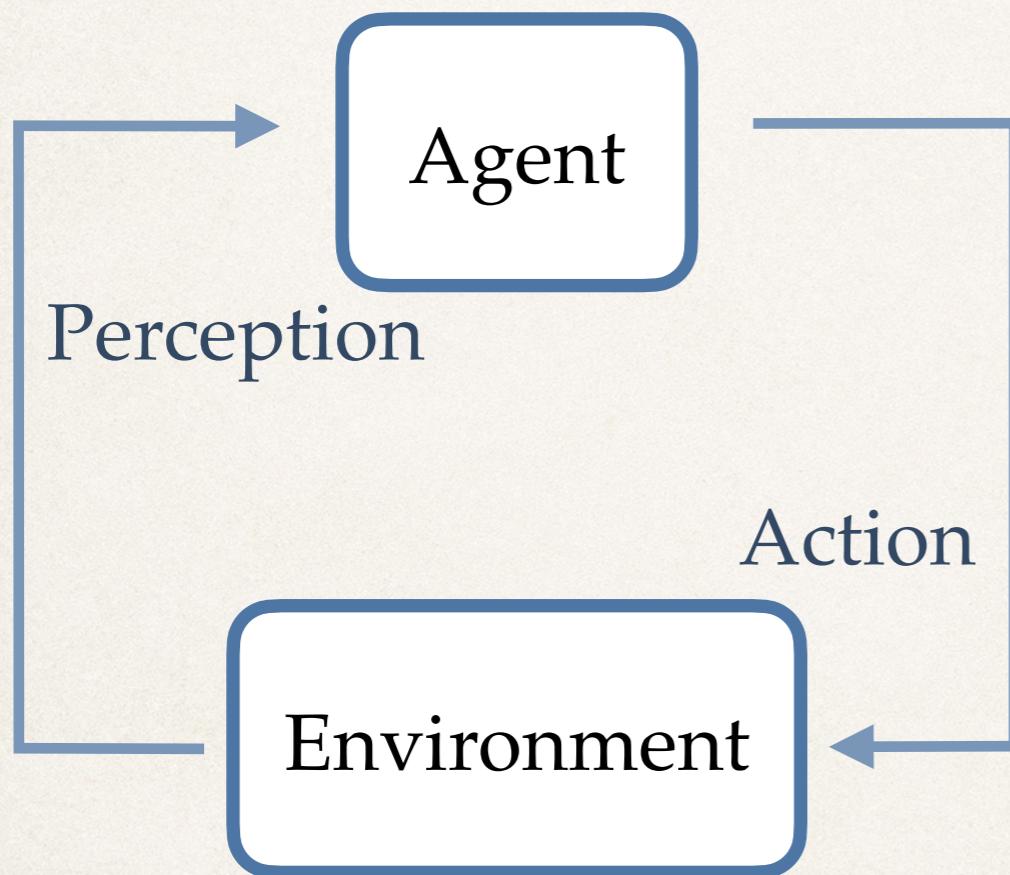
But the brain is not (just) a feedforward network of bottom-up signals

Feedback (top-down and lateral) connections are everywhere

The brain is not an isolated system

The brain resides in embodied and situated agents

The 4E views, agents and environments (and to an extent, RL)



4Es: Embodied, Enactive, Extended and Embedded

Themes:

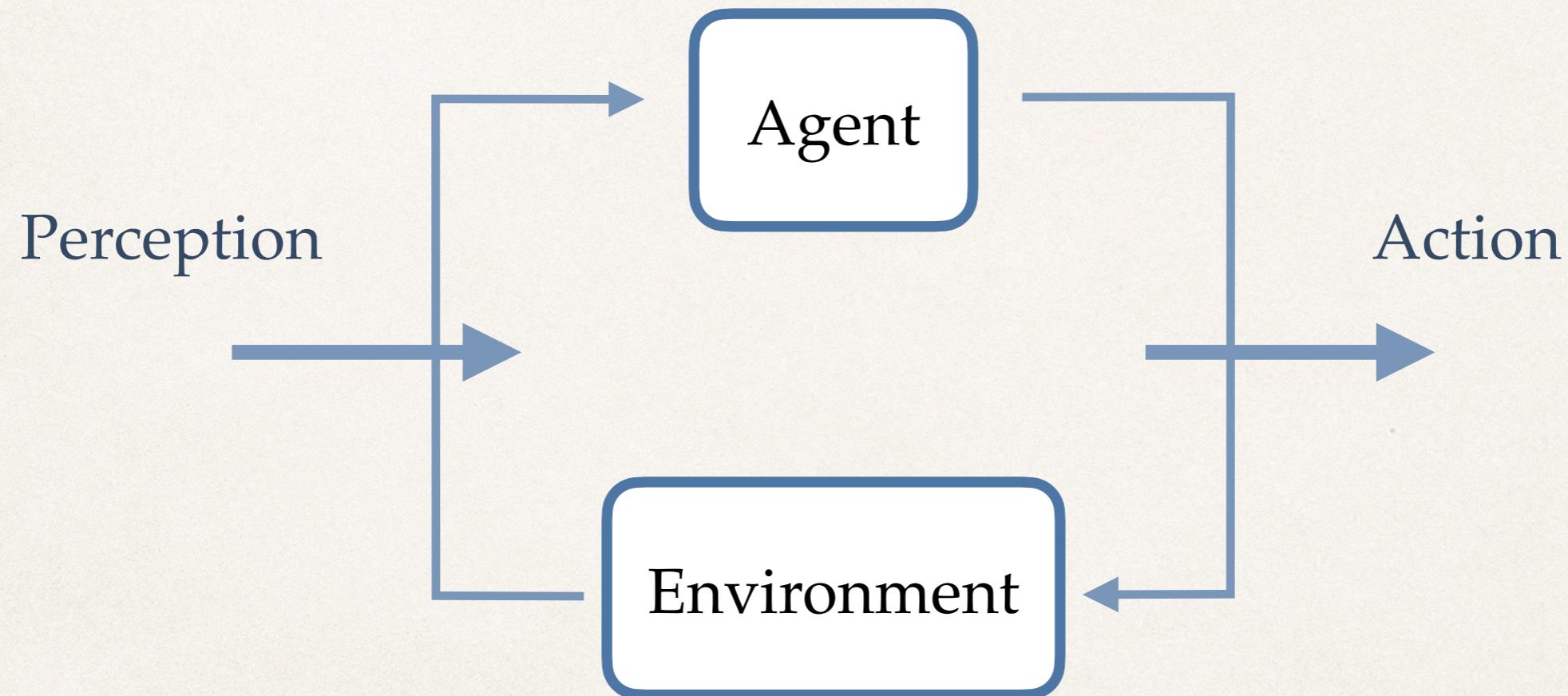
Feedback from environment, role of the body, situatedness, dynamics (time), autonomy, affordances, sensorimotor coupling, etc.

Examples:

- ❖ Cybernetics (Wiener, Ashby, ...),
- ❖ Behaviour-based robotics (Brooks),
- ❖ Evolutionary robotics (Harvey, Husbands, Floreano, Bongard, ...),
- ❖ Developmental robotics (Lungarella, ...),
- ❖ Dynamical systems approaches (Beer),
- ❖ etc.

We like modules...

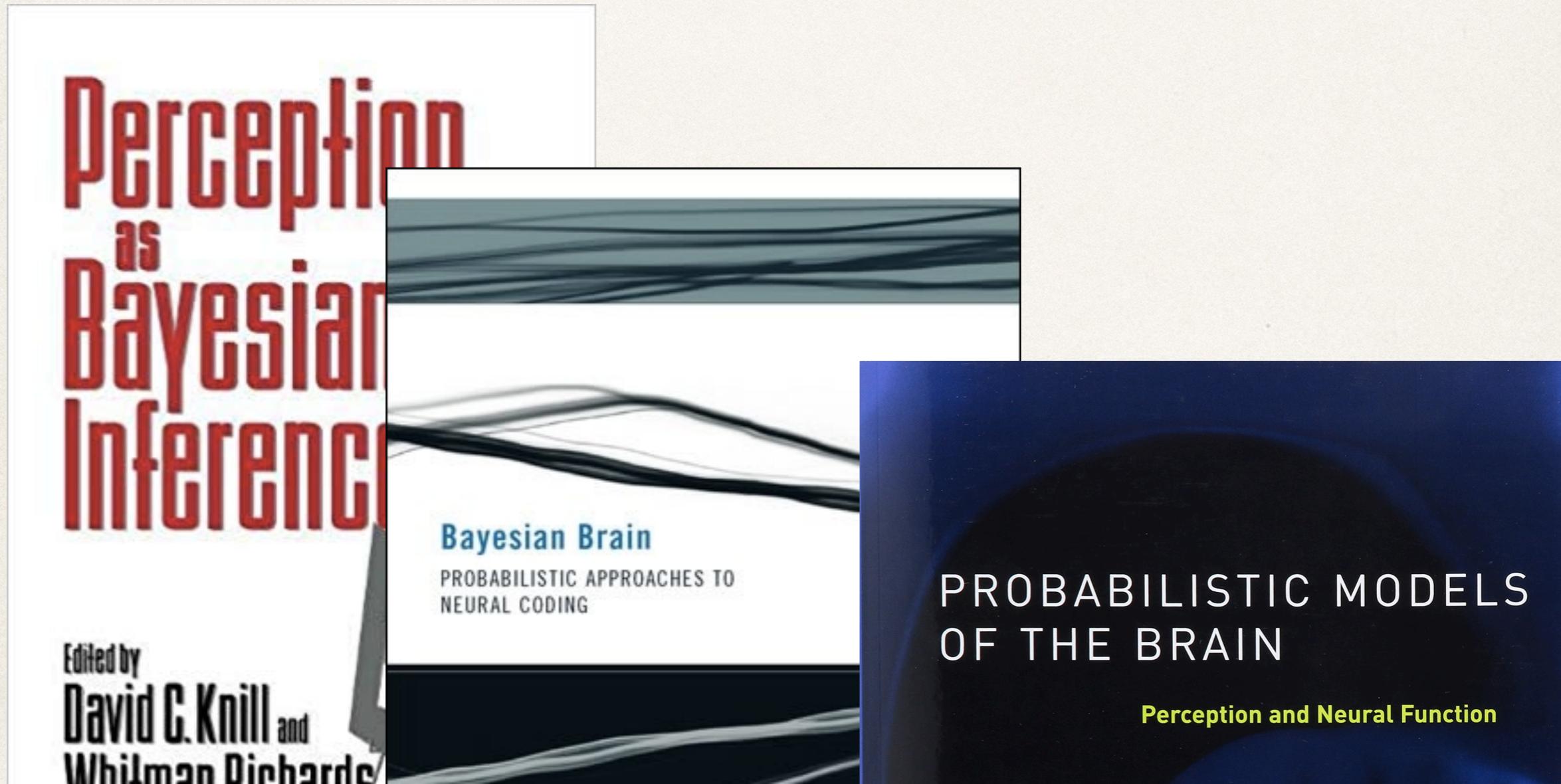
Input-output architectures (classical sandwich)



Meanwhile, in modern neuroscience...

Claim 1

Perception can be described as a process of (Bayesian) inference or estimation



Claim 2

Action can be described as a process of (optimal) control

718

Internal models for motor control and trajectory planning

Mitsuo Kawato

A number of internal model concepts are now well established in neuroscience and cognitive science. These have been supported by behavioral, neurophysiological and computational studies. Furthermore, these models have had their strengths and weaknesses revealed by such data. In particular, inverse dynamics model learning is directly supported by unit recordings from cerebellar Purkinje cell and by forward inverse models describing how diverse environments can be controlled and learned. A new model has recently been proposed. The 'minimum variance principle' is another major recent advance in the computational theory of motor control. This model integrates two further approaches on trajectory planning, strongly supporting the idea that both kinematic and dynamic internal models are required for movement planning and control.

Addresses
ATR Human Information Processing Research Laboratory, Gotoh 42-1, Saitama-ku, Saitama 338, Japan

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review

Computational principles of movement neuroscience

Daniel M. Wolpert¹ and Zoubin Ghahramani²

¹ Sobell Department of Neurophysiology, Institute of Neurology, London, UK

² Gatsby Computational Neuroscience Unit, Queen Square, University College London, London, UK

Correspondence should be addressed to D.M.W. (wolpert@hertie.de)

Unifying principles of movement have emerged from a variety of disciplines. This review several of these principles and shows how they can be used to understand movement control, estimation, prediction and learning. The principles are derived from the computational approach proposed by Wolpert et al. (1995).

The computational study of motor control is fundamental to understanding the relationship between sensory signals and motor commands. The transformation from motor commands to sensory consequences is governed by the physics of the musculoskeletal system and sensory processing.

**nature
neuroscience**

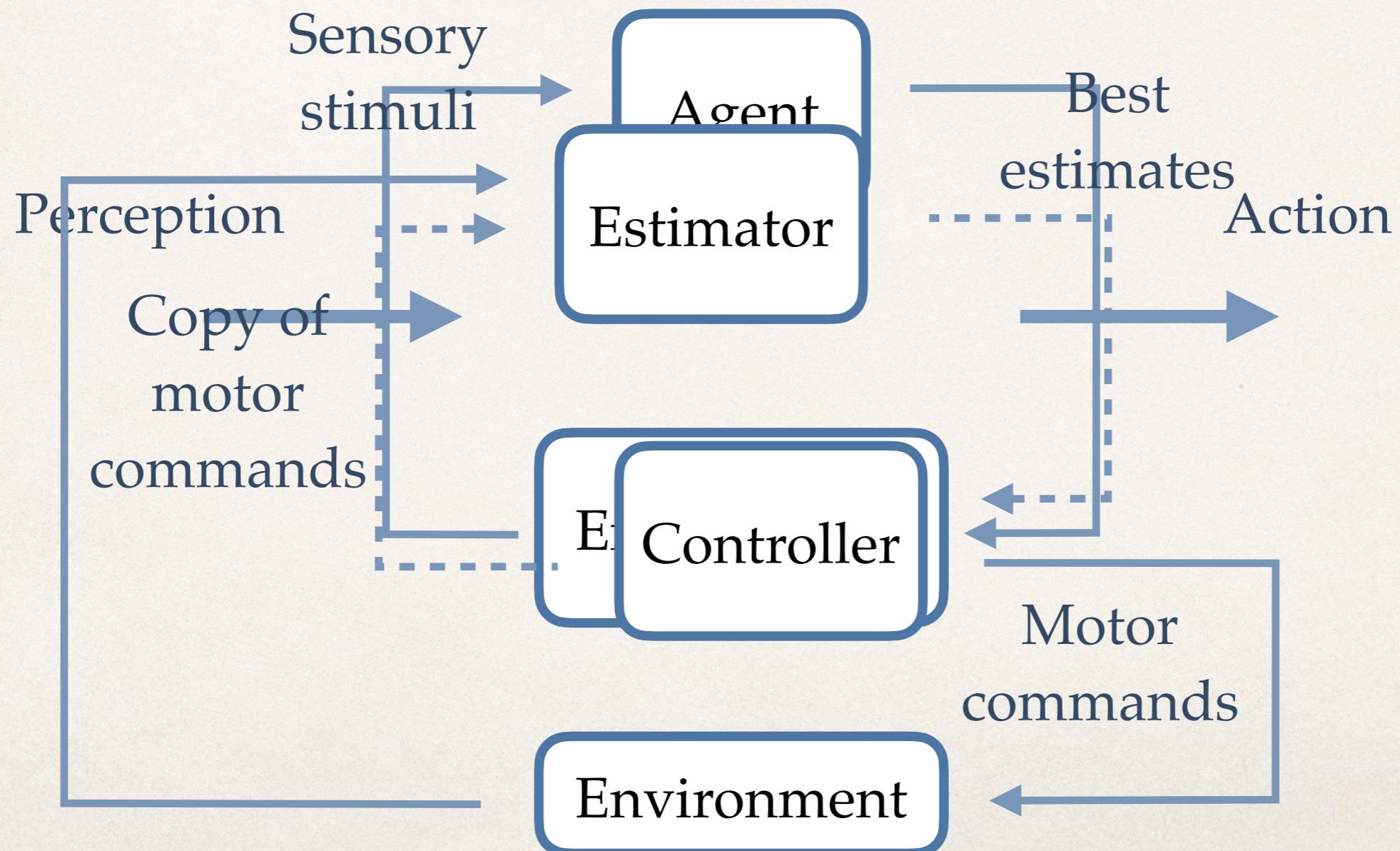
REVIEW

Optimality principles in sensorimotor control

Emanuel Todorov

We really like modules...

Perception and action modules (in a single science)



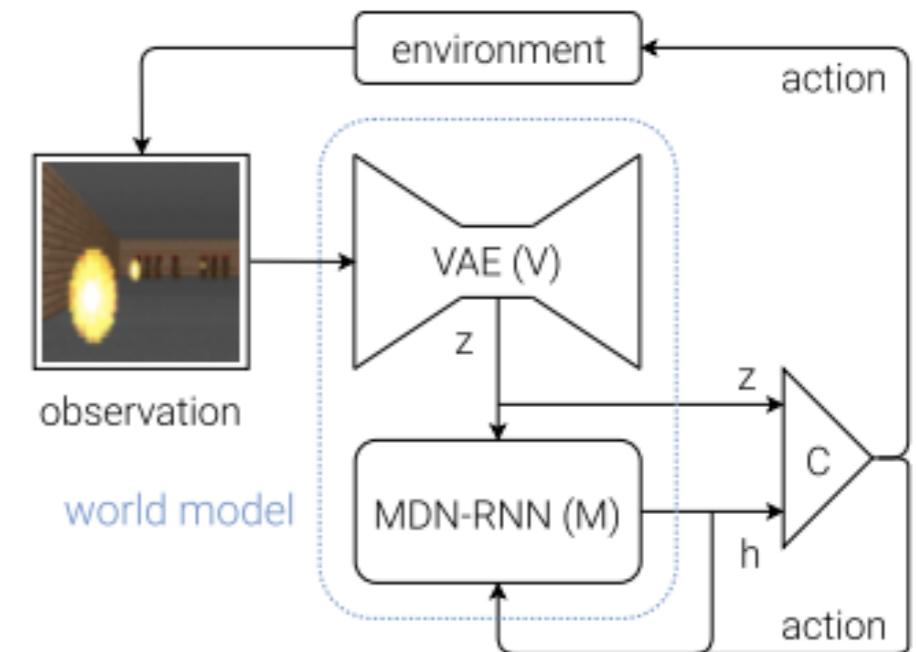
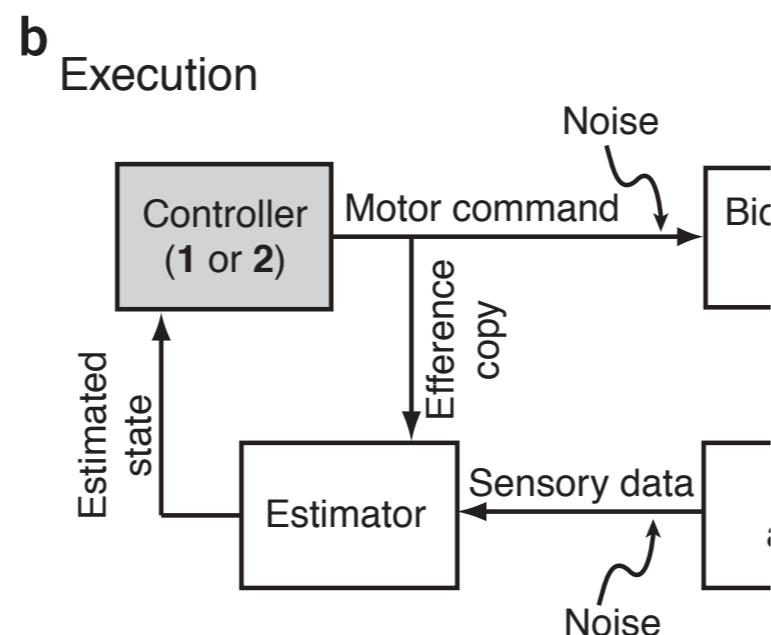
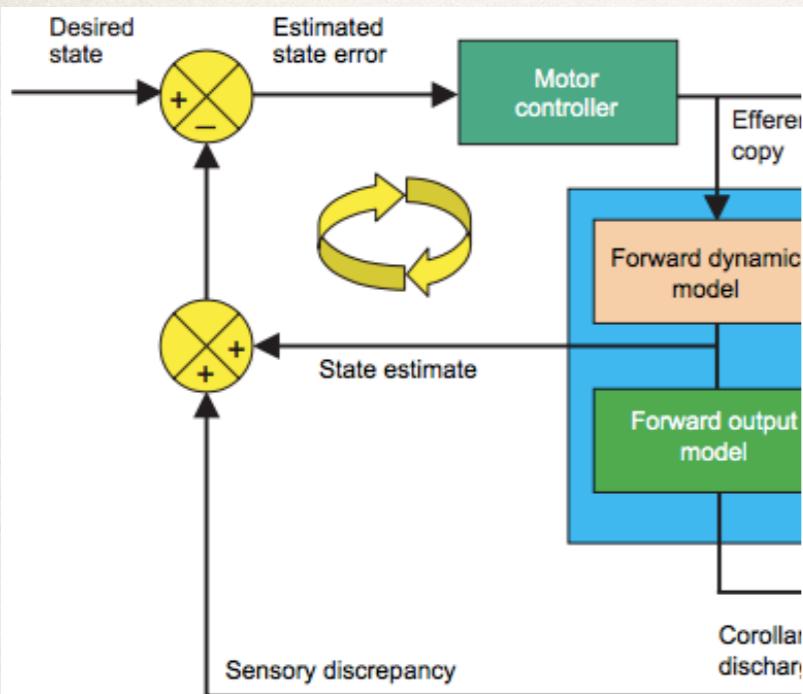
Claim 3 (often implicit)

The separation principle

Classic result in control theory (cf. “certainty equivalence” in econometrics and separation principle in information theory) for **linear systems**:

LQG (Linear Quadratic Gaussian) control =

Kalman filter (**estimator**) + Linear quadratic regulator (**controller**)



Modular minds and the separation principle

*Fodor (modularity)
classical sandwich*

Perception



Cognition



Action

Cog. (neuro)science

Estimation/inference



(Complicated stuff or
“just inference”, à la Friston)

Optimal control

*Control theory,
separation principle*

Kalman(-Bucy)
filter



(Complicated stuff)



Linear Quadratic
Regulator

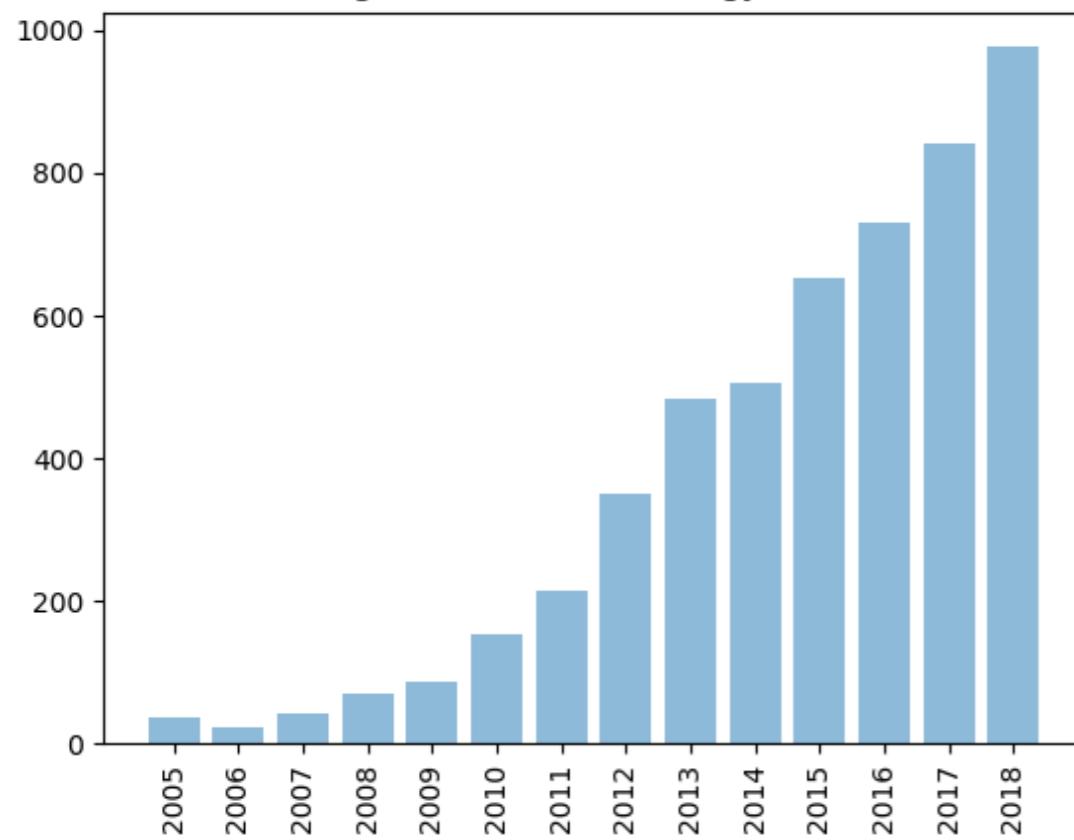
The free energy principle and active inference



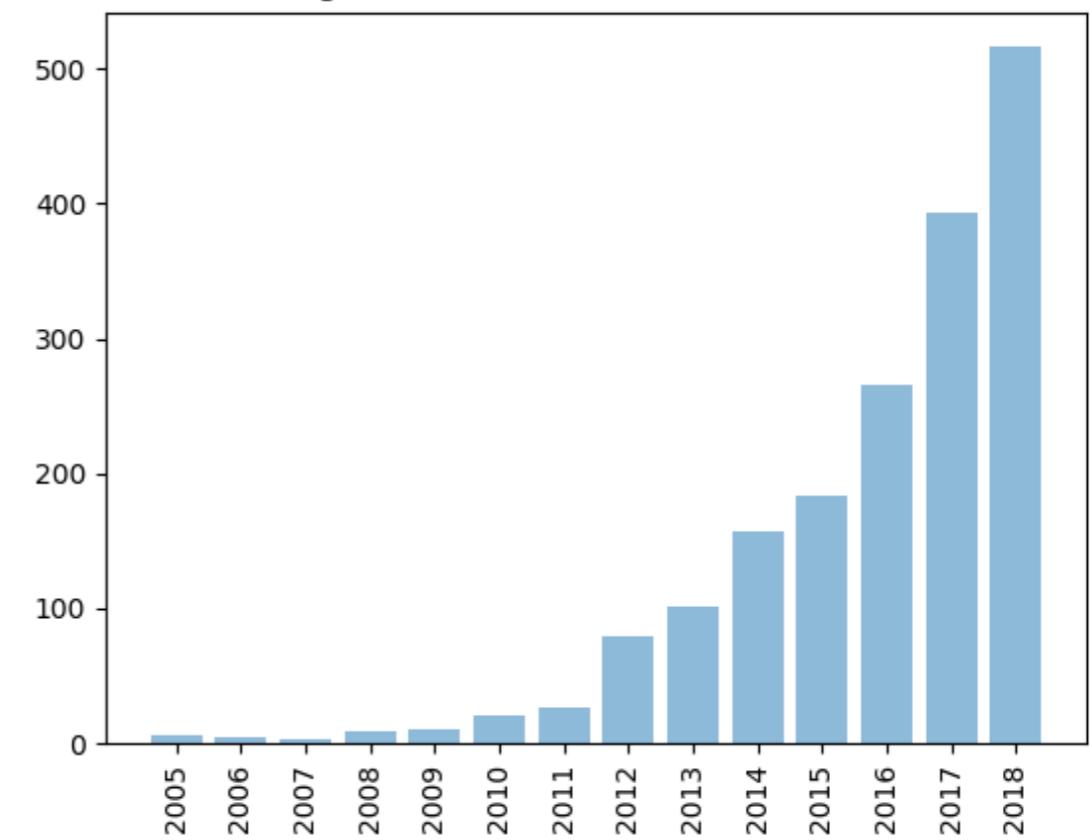
Karl Friston (nice profile at <https://www.wired.com/story/karl-friston-free-energy-principle-artificial-intelligence/>)

- ✿ Psychiatrist with a background in physical sciences
- ✿ Creator of SPM, VBM and DCM (statistical methods for the analysis of neuroimaging data)
- ✿ > 200000 citations, h-index > 200

Google scholar: "free energy" Friston



Google scholar: "active inference" Friston



The free energy principle

Hypotheses: Perception and action can be described as processes of (prediction) error minimisation via Bayesian inference
(claims 1 and 2, but not 3)

Active
inference

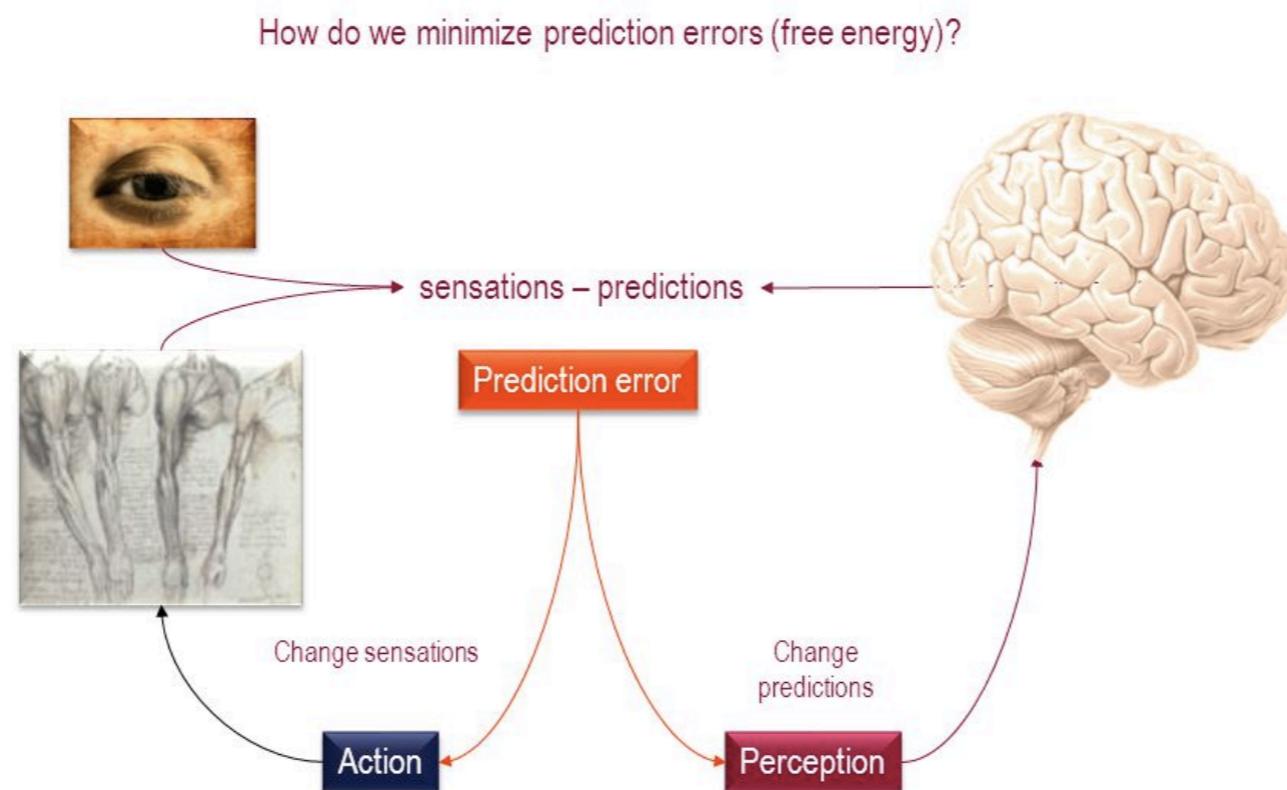


Image take from Friston, Free energy and active inference - presentation

Perceptual
inference

The variational free energy formulation

$$F \approx -\ln p(y, \vartheta) \Big|_{\vartheta=\mu_\vartheta} \quad \vartheta = \{x, v, \theta, \gamma\}$$

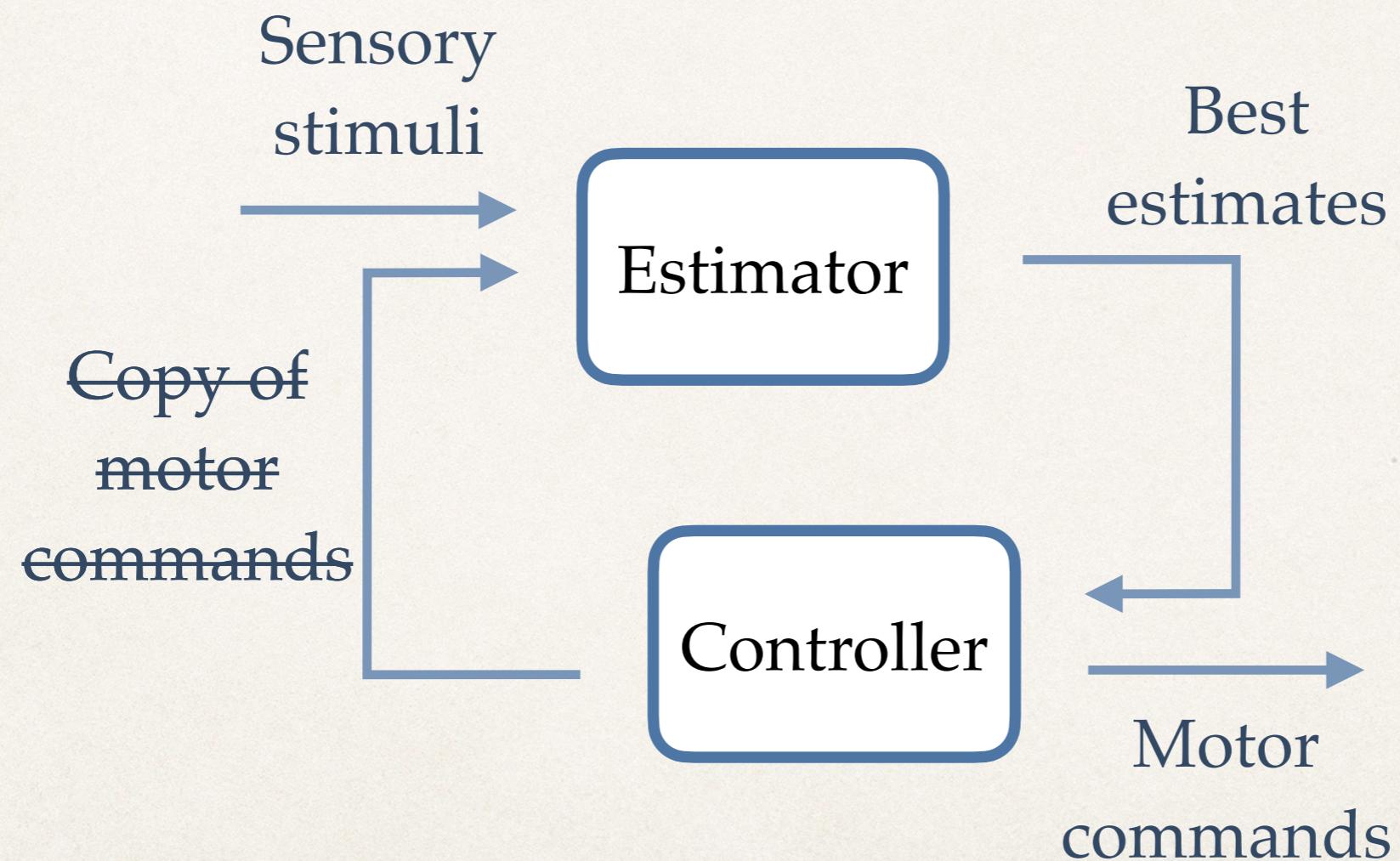
- ✿ Perception

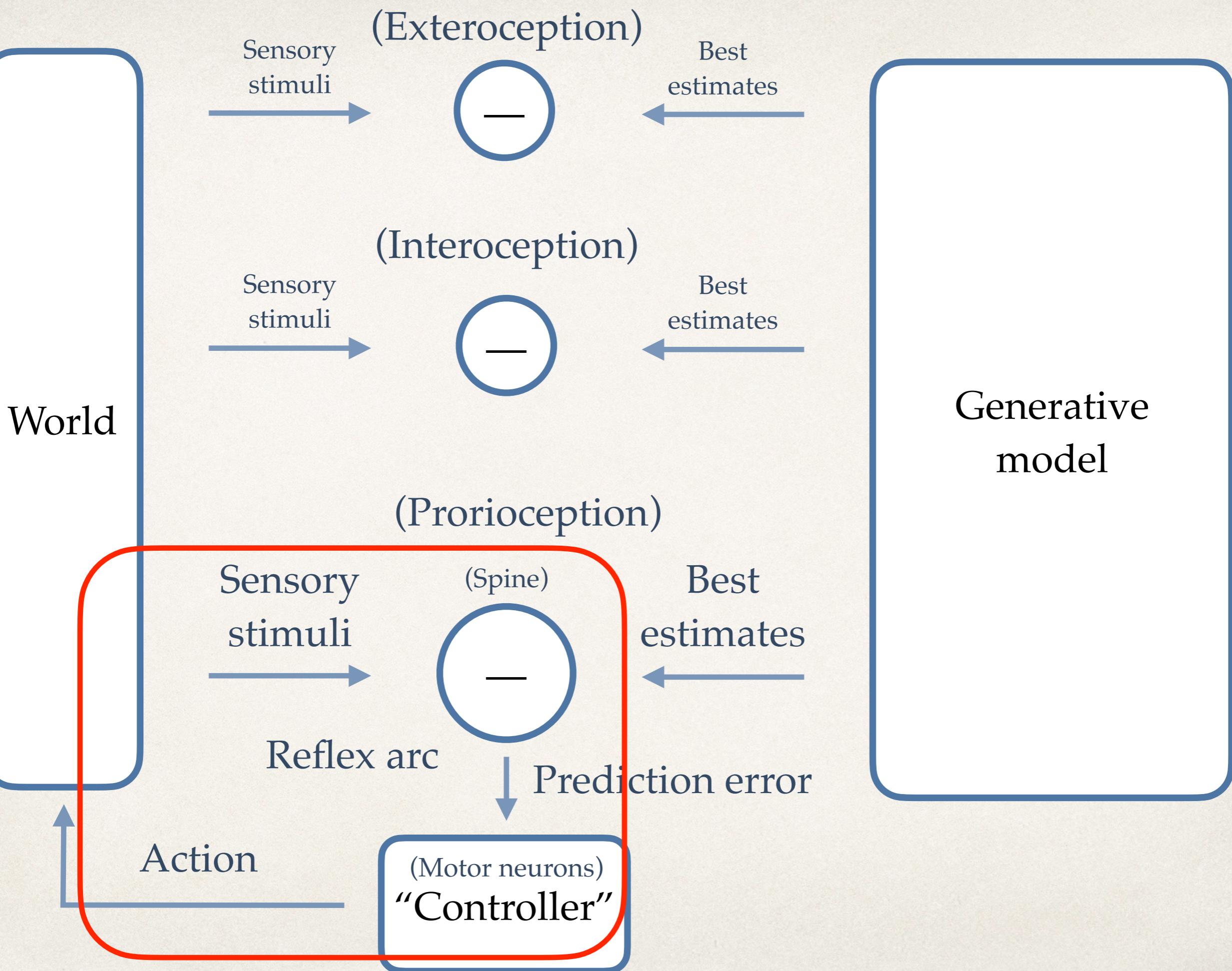
$$\dot{\mu}_x = D\mu_x - \frac{\partial F}{\partial \mu_x}$$

- ✿ Action

$$\dot{a} = \frac{\partial F}{\partial a} = \frac{\partial F}{\partial y} \frac{\partial y}{\partial a}$$

What about active inference?



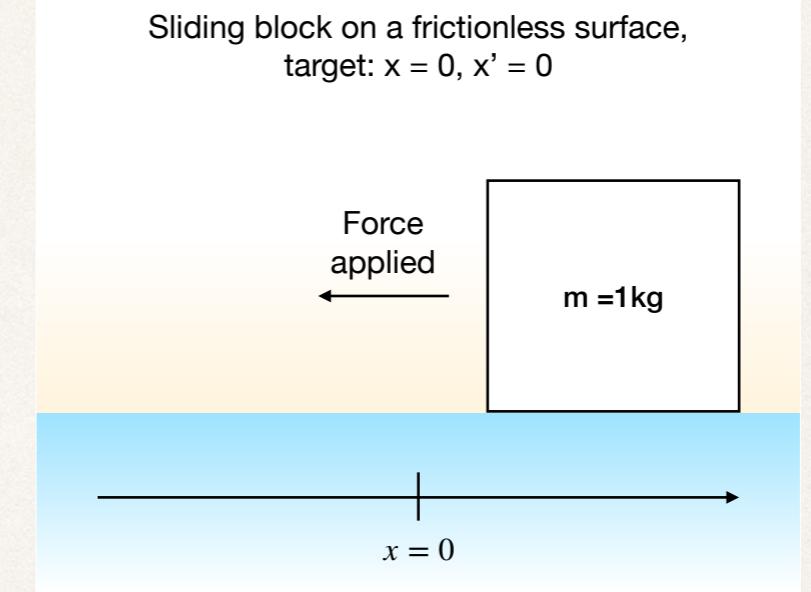


LQG vs active inference

Minimal model reproducing LQG vs active inference

Comparison of LQG (separation principle) and active inference equations

The role of efference copy and external forces + implications for models of behaviour



where matrix

$$A =$$

and covarian

$$\Sigma_z =$$



$+ z$

Model of
[$\begin{smallmatrix} 1 & 0 \\ 0 & 1 \end{smallmatrix}$] a single-joint
system
 $\begin{bmatrix} 0 \\ \exp(-1) \end{bmatrix}$

LQG vs active inference

Minimal model reproducing LQG
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LQG

$$\begin{aligned}\dot{\hat{x}} &= A\hat{x} + Ba + K(y - C\hat{x}) \\ a &= -L\hat{x} \\ K &= PH^T(\Sigma_z)^{-1} \\ L &= R^{-1}B^TV \\ \dot{P} &= \Sigma_w + AP + PA^T - K(\Sigma_z)K^T \\ -\dot{V} &= Q + A^TV + VA - L^TRL\end{aligned}$$

Active inference

$$F \approx \frac{1}{2} \left[\left(\mathbf{y} - \hat{C}\boldsymbol{\mu}_x \right)^T \Pi_z \left(\mathbf{y} - \hat{C}\boldsymbol{\mu}_x \right) + \left(\boldsymbol{\mu}'_x - \hat{A}\hat{\boldsymbol{\mu}}_x - \hat{B}\boldsymbol{\mu}_v \right)^T \Pi_w \left(\boldsymbol{\mu}'_x - \hat{A}\boldsymbol{\mu}_x - \hat{B}\boldsymbol{\mu}_v \right) + -\ln |\Pi_z| - \ln |\Pi_w| + (m+n)\ln 2\pi \right]$$

$$\begin{aligned}\dot{\boldsymbol{\mu}}_x &= D\boldsymbol{\mu}_x - \frac{\partial F}{\partial \boldsymbol{\mu}_x} = \boldsymbol{\mu}'_x + \hat{C}^T \Pi_z \left(\mathbf{y} - \hat{C}\boldsymbol{\mu}_x \right) + \hat{A}^T \Pi_w \left(\boldsymbol{\mu}'_x - \hat{A}\boldsymbol{\mu}_x - \hat{B}\boldsymbol{\mu}_v \right) \\ \dot{\boldsymbol{\mu}}'_x &= D\boldsymbol{\mu}'_x - \frac{\partial F}{\partial \boldsymbol{\mu}'_x} = \boldsymbol{\mu}''_x - \Pi_w \left(\boldsymbol{\mu}'_x - \hat{A}\boldsymbol{\mu}_x - \hat{B}\boldsymbol{\mu}_v \right)\end{aligned}$$

$$\dot{a} = -\frac{\partial F}{\partial a} = -\frac{\partial F}{\partial \mathbf{y}} \frac{\partial \mathbf{y}}{\partial a} = -\frac{\partial \mathbf{y}^T}{\partial a} \Pi_z \left(\mathbf{y} - \hat{C}\boldsymbol{\mu}_x \right)$$

The actual differences

Standard formulation (separation principle, LQG)

$$\dot{x} = Ax + Bu + w$$

$$y = Cx + z$$

u : external, or exogenous, inputs

What are the inputs?

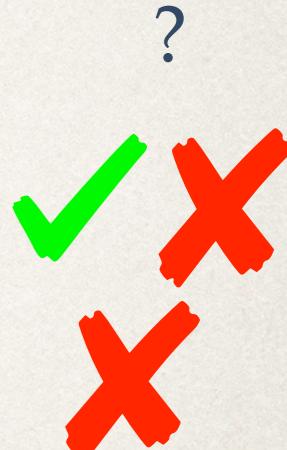
$$\dot{x} = Ax + Ba + I + w$$

$$y = Cx + z$$

$$u = a + I$$

a : a copy of motor actions,
efferent copy

I : (actual) *external* inputs



$$\dot{x} = Ax + Bv + w$$

$$y = Cx + z$$

v : priors, desired trajectories for movement

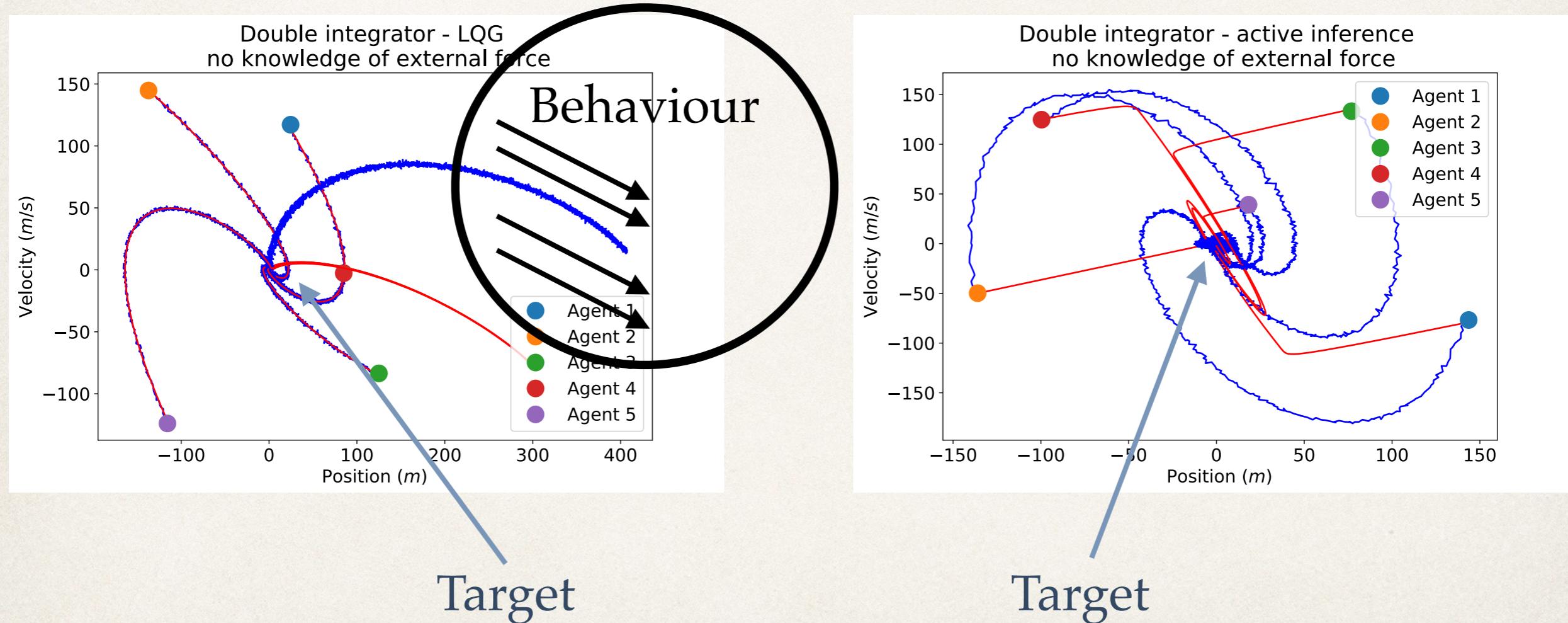
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The role of efference copy and external forces + implications for models of behaviour

LQG vs active inference, with external disturbance (e.g., wind)



Summary

- ❖ We like modularity (biology, engineering, software production, economics, etc.), and modularity is good
- ❖ Modularity in cognitive science and neuroscience is a standard assumption (classical sandwich, input-output architectures), but not very realistic for models of cognition and behaviour
- ❖ Modularity aligns well (?) with the separation principle of control theory
- ❖ The separation principle is only but a linear approximation of feedback systems and copies of motor signals may not be biological plausible
- ❖ Active inference drops the separation assumption and applies Bayesian inference and optimal control to more general problems (e.g., unknown forces that affect observations) with no need for classical modularity

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Contacts:

✳ Taro Toyoizumi (Riken CBS)

Email:
manuel.baltieri@gmail.com

✳ Hideaki Shimazaki (University of Kyoto)

✳ Takashi Ikegami (University of Tokyo)

✳ Martin Biehl (Araya Inc.)

✳ Nicholas Guttenberg (ELSI)

Twitter: @manuelbaltieri

