

Application is printing results in „run“:

```
Run: app
D/LIBEGL: loaded /vendor/lib/egl/libGLESv2_emulation.so
W/System: A resource failed to call close.
W/recruitmenttas: Accessing hidden method Landroid/view/View;-->computeFitSystemWindows(Landroid/graphics/Rect;Landroid/graphics/Rect;)Z (greylist, reflection, allowed)
Accessing hidden method Landroid/view/ViewGroup;-->makeOptionalFitsSystemWindows()V (greylist, reflection, allowed)
I/System.out: Smallest temperature across all cities: -6.0
I/System.out: Warsaw: 3.0
I/System.out: Paris: 22.0
Berlin: 5.5
I/System.out: New York: 16.0
I/System.out: Smallest average daily temperature: Warsaw
D/HostConnection: HostConnection::get() New Host Connection established 0xf3322830, tid 6965
D/HostConnection: HostComposition ext ANDROID_EMU_CHECKSUM_HELPER_v1 ANDROID_EMU_native_sync_v2 ANDROID_EMU_native_sync_v3 ANDROID_EMU_native_sync_v4 ANDROID_EMU_dma_v1 ANDROID_EMU
W/OpenGLESRenderer: Failed to choose config with EGL_SWAP_BEHAVIOR_PRESERVED, retrying without...
```

List is being loaded after application start:

00:10

56%

RecruitmentTask

Warsaw	rainy
hour	temp
0	-2.0
4	-2.0
8	0.5
12	2.0
16	3.0
20	-1.0

Paris	cloudy
hour	temp
0	11.0
4	14.0
8	18.0
12	22.0
16	15.0
20	13.0

Berlin	sunny
hour	temp
0	-6.0
4	-4.0
8	2.0
12	4.0
16	5.5
20	3.0

New York	cloudy
hour	temp
0	12.0
4	13.0
8	12.0
12	15.0
16	16.0
20	14.0

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