

Maltese Christian Statue Classification

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The Scope of This Project

Can Artificial Intelligence (AI) be employed to recognise and differentiate between Maltese Christian statues in images, providing assistance to those unfamiliar with the culture or religion?

Predicting image: Image_13

The Crucifixion: 100.0%



How Was This Achieved?

1. Problem Definition
2. Data Collection
3. Dataset Creation
4. Dataset Splitting
5. Model Selection
6. Model Training
7. Model Testing
8. System Deployment

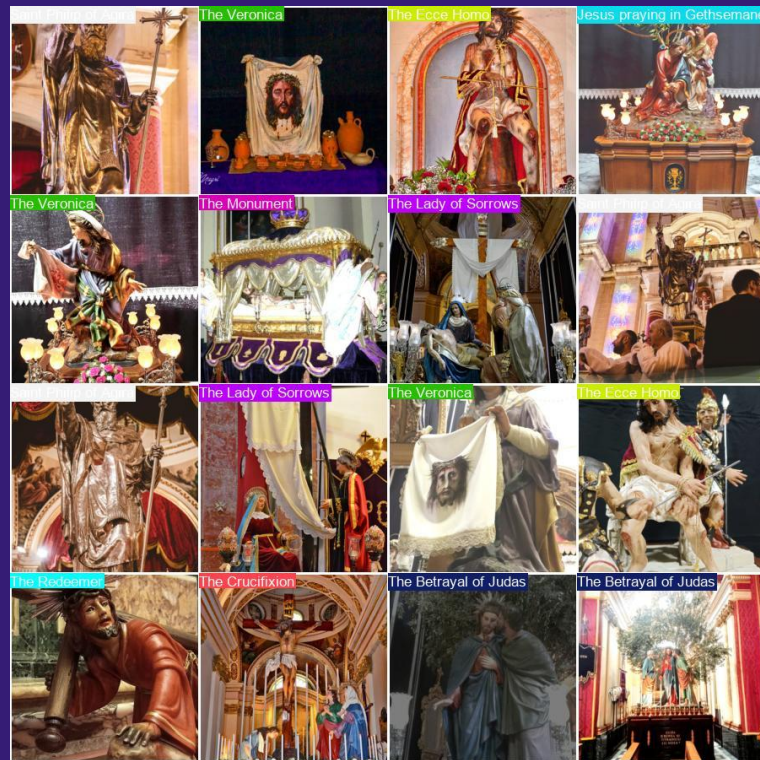


Problem Definition (Image Classification)

Given an image, we need to determine the category or class under which the given image can be classified.

More simply: “Identify which specific statue is depicted in the image.”

Assumes that the image contains a statue and is captured at a reasonable distance, ensuring visible details.

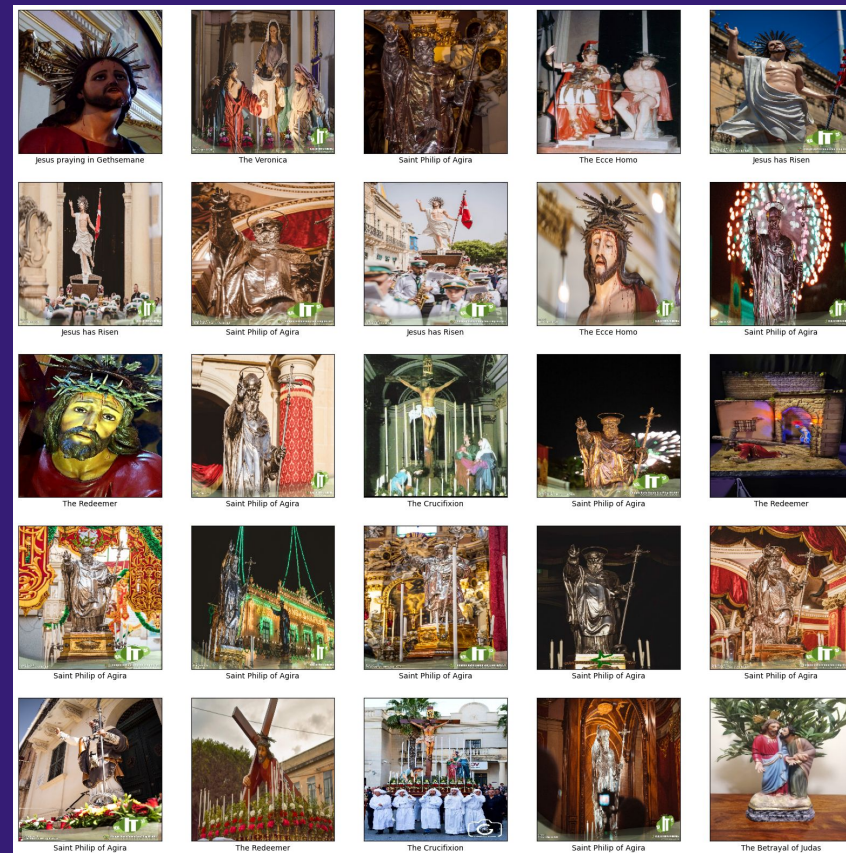


Data Collection

Collecting a diverse set of images containing Maltese Christian statues proved to be quite challenging, given the large number of statues found across Malta.

To address this, data collection was focused on **14** different statues, primarily including statues associated with Lent and the statue of Saint Philip of Agira.

The images were sourced from public online forums and photographs taken directly by the author.

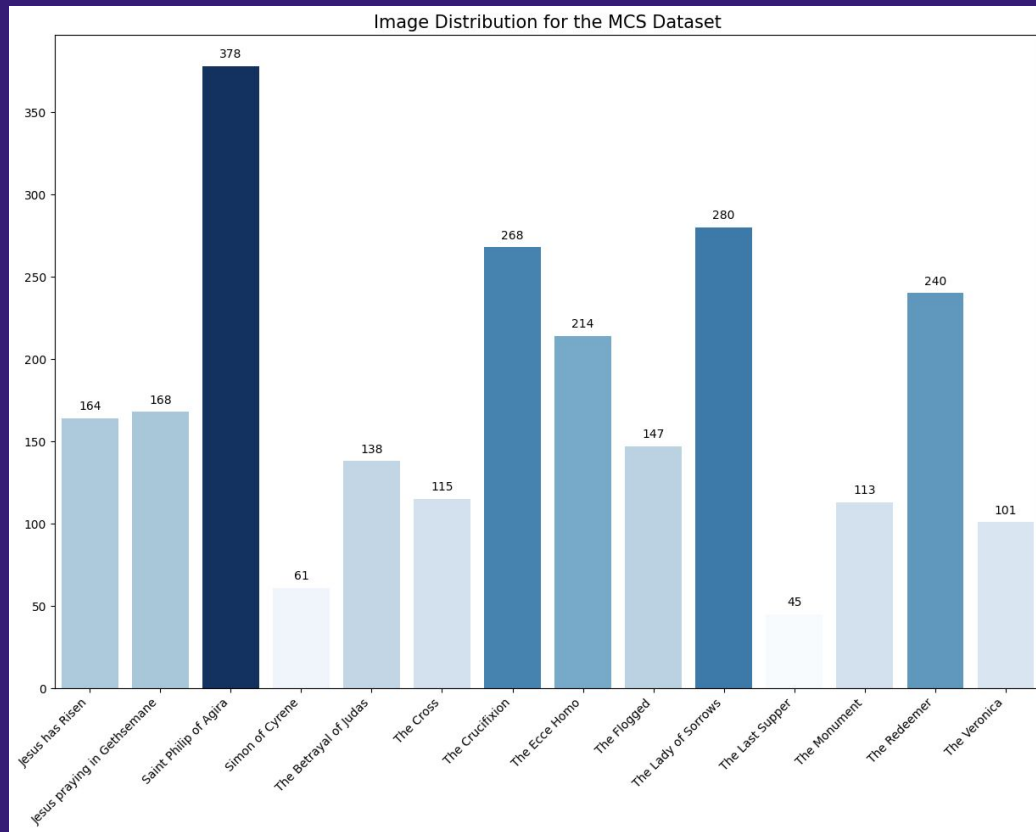


Dataset Creation (1)

A total of **2,432** images were gathered to create the **Maltese Christian Statue (MCS) dataset**.

The images were manually sorted into their respective classes to ensure accurate categorisation.

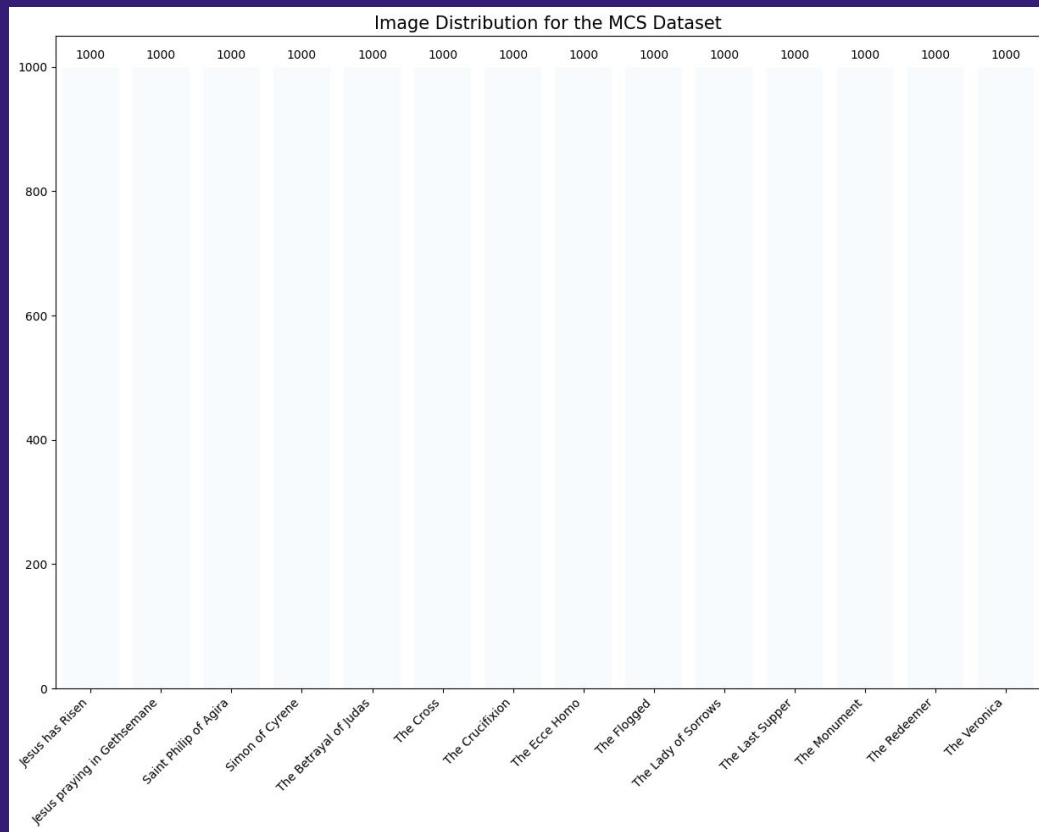
However, the distribution of images across classes was not uniform.



Dataset Creation (2)

To address this issue, data augmentation techniques were applied.

Additional images were generated to artificially expand the dataset, ensuring that each class contained a total of **1,000** images.



Dataset Creation (3)

The categories in the dataset:

1. Jesus has Risen / L-Irxoxt
2. Jesus praying in Gethsemane / Ġesù fl-Ort tal-Ġetsemani
3. Saint Philip of Agira / San Filep ta' Aggira
4. Simon of Cyrene / Xmun min Ċireni
5. The Betrayal of Judas / It-Tradiment ta' Ġuda
6. The Cross / Is-Salib
7. The Crucifixion / Il-Vara L-Kbira
8. The Ecce Homo / L-Ecce Homo
9. The Flogged / Il-Marbut
10. The Lady of Sorrows / Id-Duluri
11. The Last Supper / L-Aħħar Ċena
12. The Monument / Il-Monument
13. The Redeemer / Ir-Redentur
14. The Veronica / Il-Veronica

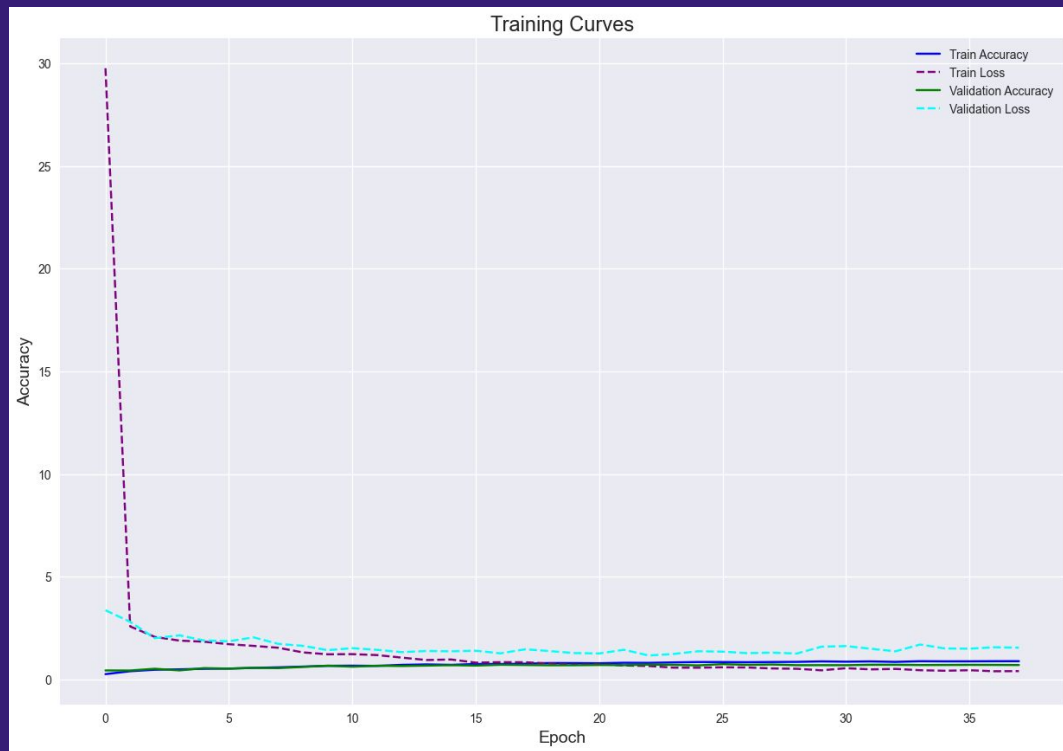


Dataset Splitting

The dataset was split into two partitions:

- **80%** used for training the AI model.
- **20%** used for testing the AI model's performance.

The testing partition helps evaluate if the model has learned effectively.

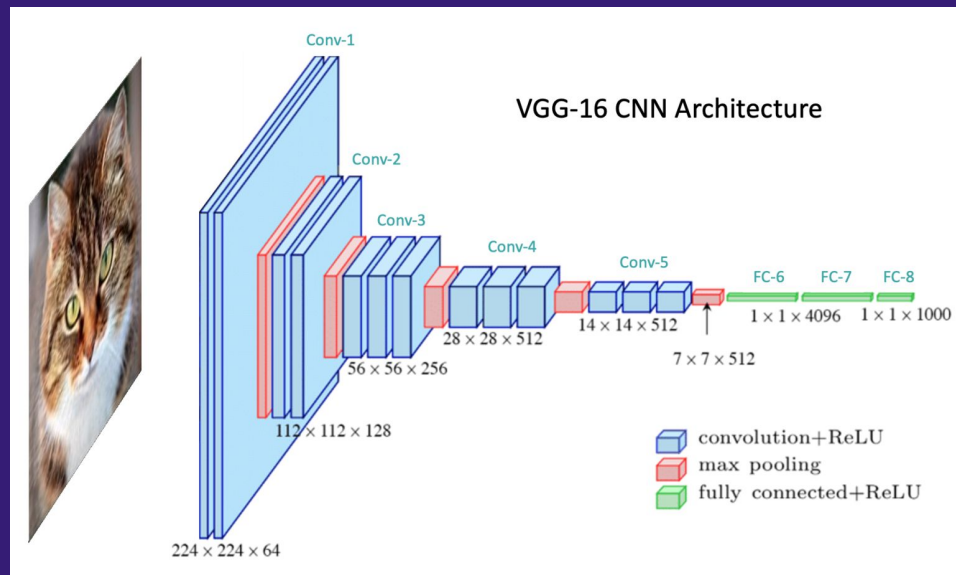


Model Selection

Pre-trained Convolutional Neural Network (CNN) architectures were selected to apply transfer learning for recognising the different statues.

The following architectures were chosen:

- Modified **VGG16**
- Modified **MobileNet**
- **YOLO 11m-cls**



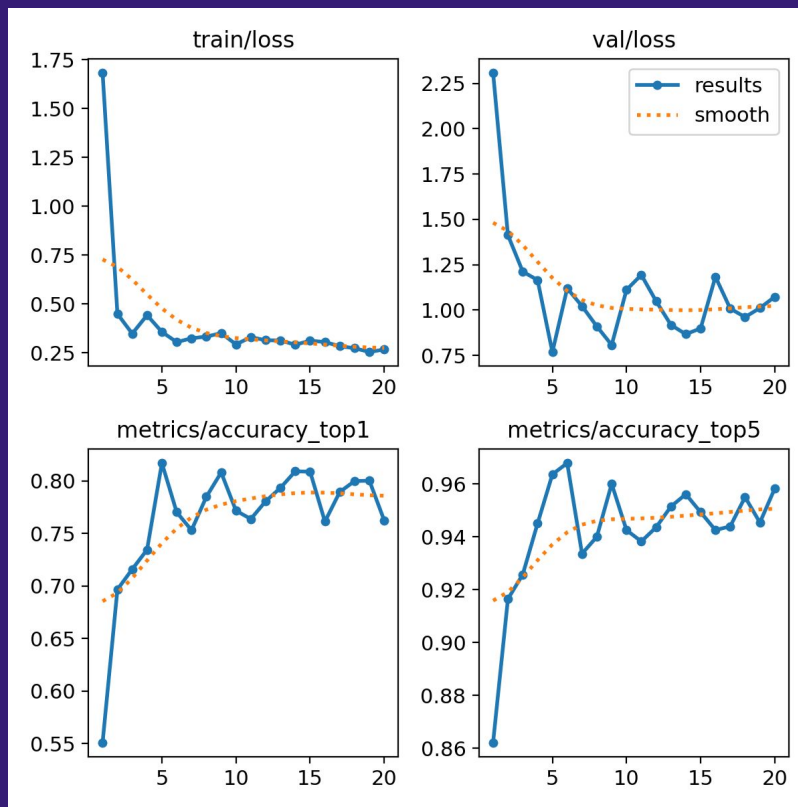
VGG16 (Source: [1])

Model Training (1)

The models were trained on the MCS dataset.

The modified **VGG16** and **MobileNet** models were relatively slow to train.

YOLO 11m-cls was the fastest model to train and also delivered the best performance, in term sof both accuracy and efficiency.



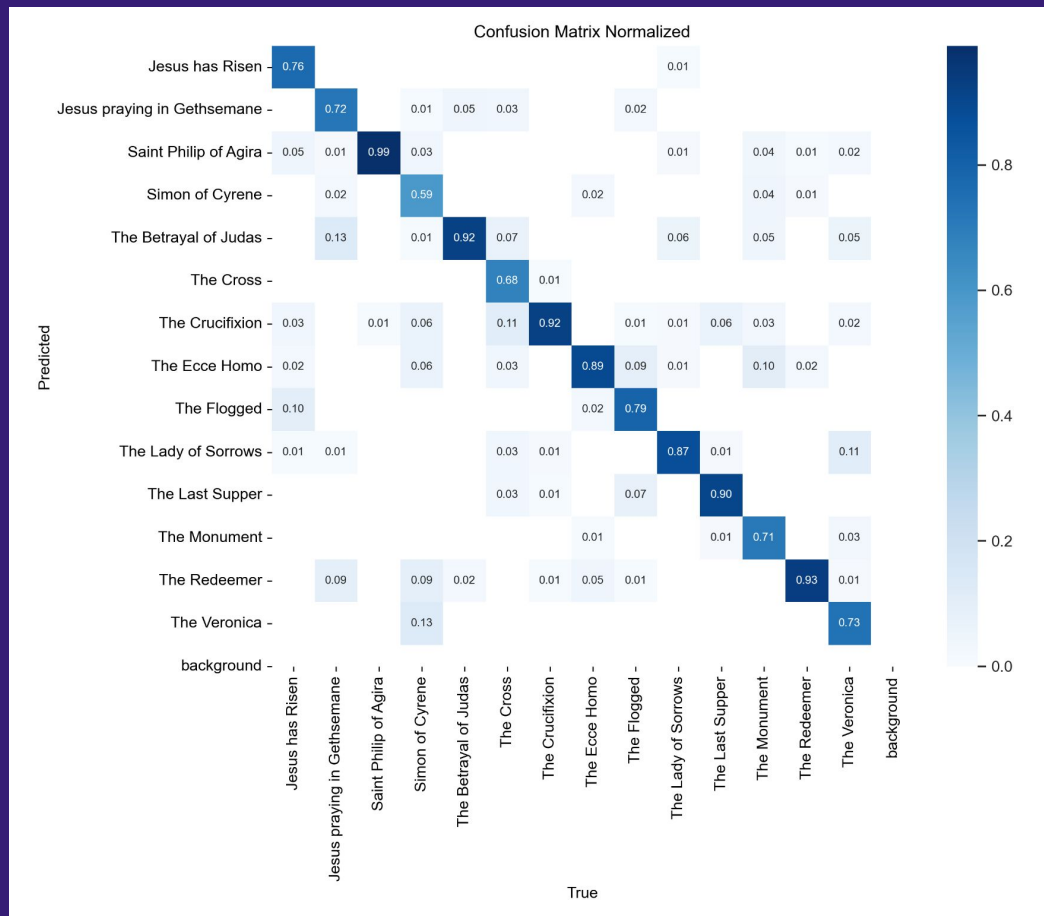
YOLO 11m-cl Training Results

Model Training (2)

YOLO 11m-cls Model Results:

- Top-1 Accuracy: 81.71%
- Top-5 Accuracy: 96.36%
- Fitness Score: 89.04%

The high Top-5 accuracy indicates strong performance in correctly identifying statues within the top five predictions.



YOLO 11m-cls Evaluation

Model Testing (1)

Predicting image: Image_1

The Redeemer: 70.16%



Predicting image: Image_2

Saint Philip of Agira: 100.0%



Modified VGG16 Testing

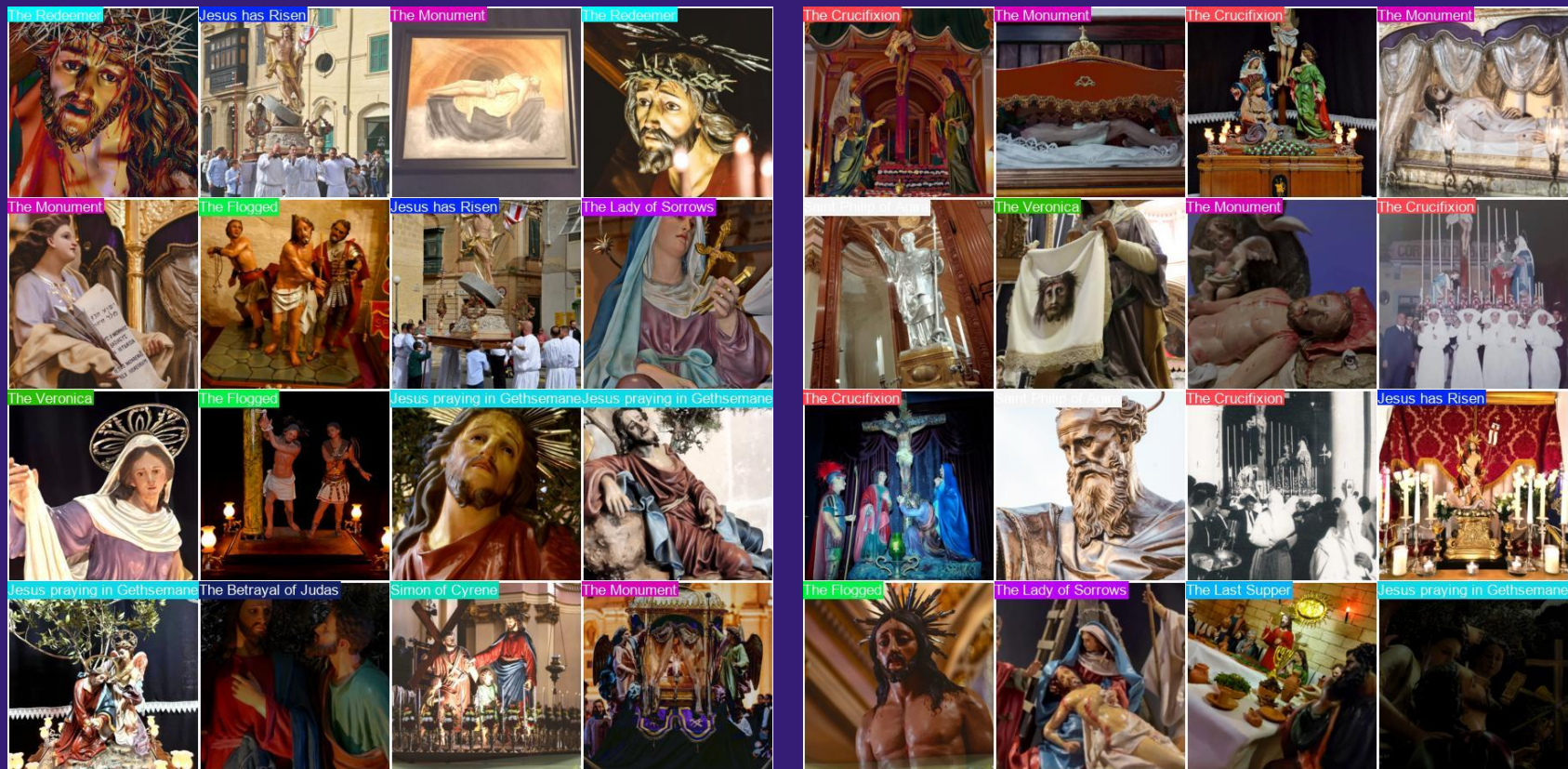
Predicting image: Image_15

The Ecce Homo: 98.73%



Model Testing (2)

YOLO 11m-cls Testing



System Deployment (1)

Dataset and Models Availability:

- The Maltese Christian Statue dataset and model code are made publicly available online.
- Both are licensed under the MIT License, allowing free use and distribution.

<https://github.com/mbar0075/Maltese-Christian-Statue-Classfier>



System Deployment (2)

Demo Web Application:

- A demo web application was developed using Gradio and hosted on HuggingFace Spaces.
- The application is publicly available for anyone to access and interact with.

<https://huggingface.co/spaces/mbar0075/Maltese-Christian-Statue-Classification>



System Deployment (3)

The end results. . .



Predictions (English / Maltese)

The Crucifixion / Il-Vara L-Kbira

The Crucifixion / Il-Vara L-Kbira	100%
The Lady of Sorrows / Id-Duluri	0%
The Cross / Is-Salib	0%
The Redeemer / Ir-Redentur	0%
The Monument / Il-Monument	0%

Synopsis / Aktar Taghrif

The 'Crucifixion' describes Jesus' execution at Golgotha. Nailed to the Cross, He endures physical agony and mockery from onlookers. Despite His suffering, Jesus offers forgiveness to His persecutors and entrusts His spirit to God. The Crucifixion signifies the ultimate act of love and redemption for humanity's sins.

Il-Vara L-Kbira tirrakkonta l-eżekuzzjoni ta' Gesù fil-Golgota. Mahkum bil-pali, Gesù soffra agunija fizika u zmerc ta' dawk li kienu qed jarawh. Minkejja s-sofferenza tiegħu, Gesù offra mahfra lil dawk li kienu qed jippersegwitaw u ta l-ispirtu tiegħu lil Alla. Il-Vara L-Kbira tissimbolizza l-aħħar att ta' imħabba u fidwa mill-ħtija tal-umanità.

Prediction speed (FPS)

10.0

References

- [1] Learn OpenCV, “Convolutional Neural Network (CNN): A Complete Guide, Big Vision,” [Online]. Available: <https://learnopencv.com/understanding-convolutional-neural-networks-cnn/>. [Accessed: 15-Oct-2024].

Thank you!

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