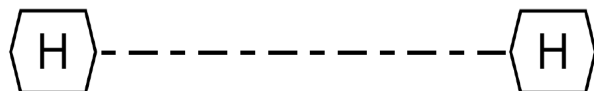
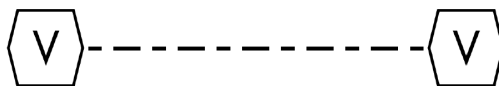


These lines indicate that the performer should perform exaggerated horizontal or vertical movements during the music underneath the lines. These movements should generally be slow, gradual movements in order to avoid confusion with the switching trigger. However, the performer should experiment in order to find the exact size and speed for the effect they desire. The symbols below indicate speeding up or slowing down the vertical gesture respectively.

Moving Horizontally to the left will increase the amount of background noise present, while moving right will decrease the amount. (See On Software for more effect information)



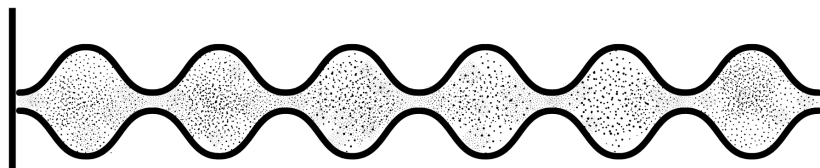
Moving the bell up will increase the pitch of the FM synthesizer, while moving down will decrease it. The upper frequencies are filtered off to avoid uncomfortably high frequencies. (See On Software for more effect information)



When the switches occur, data from the previous effect is stopped, and new data is fed into the new synthesizer. This results in the synthesizers holding their state until the next switch. The FM synthesizer will gradually fade out to avoid a constant drone.

In addition to notation the gestures, the approximate effect is notated on the second staff in the score.

This symbol represents the fluctuating range of the filtered noise.



This symbol represents the raising and lowering pitch of the FM Synthesizer.

