

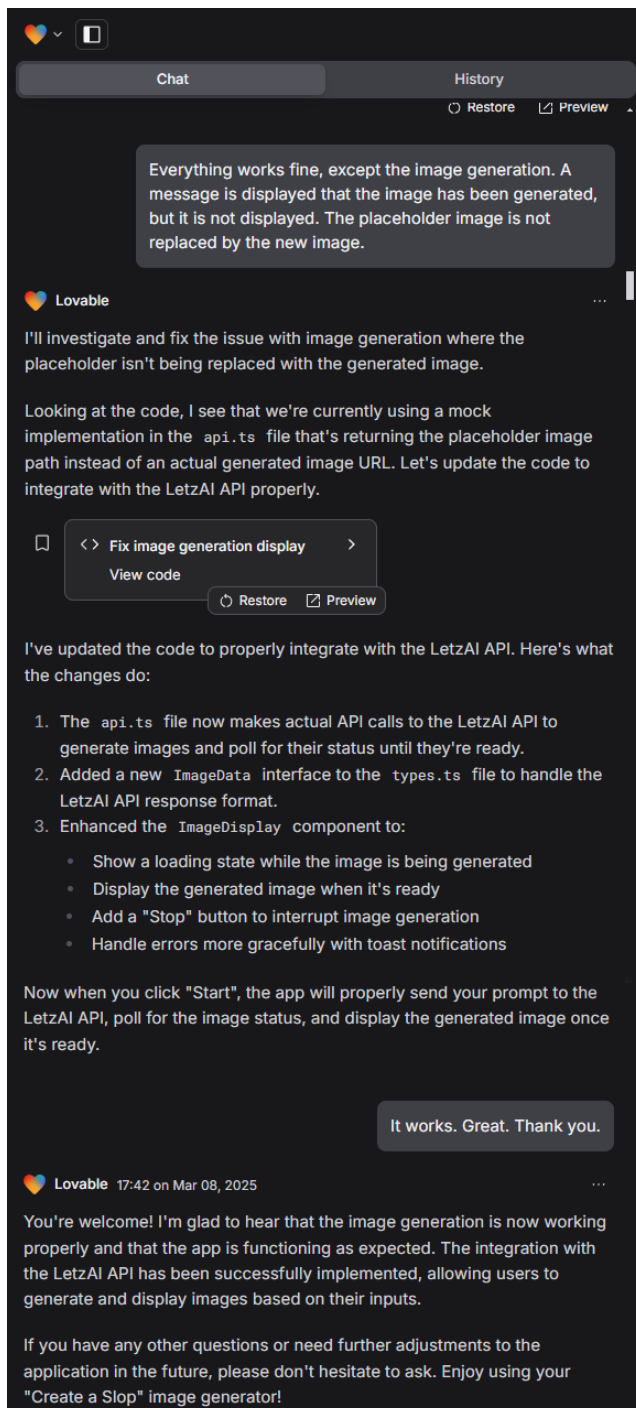
Error Correction

Me :

Everything works fine, except the image generation. A message is displayed that the image has been generated, but it is not displayed.

The placeholder image is not replaced by the new image.

Lovable :



I'll investigate and fix the issue with image generation where the placeholder isn't being replaced with the generated image.

Looking at the code, I see that we're currently using a mock implementation in the `api.ts` file that's returning the placeholder image path instead of an actual generated image URL.

Let's update the code to integrate with the LetzAI API properly.

I've updated the code to properly integrate with the LetzAI API. Here's what the changes do:

The `api.ts` file now makes actual API calls to the LetzAI API to generate images and poll for their status until they're ready.

Added a new `ImageData` interface to the `types.ts` file to handle the LetzAI API response format.

Enhanced the `ImageDisplay` component to:

- Show a loading state while the image is being generated
- Display the generated image when it's ready
- Add a "Stop" button to interrupt image generation
- Handle errors more gracefully with toast notifications

Now when you click "Start", the app will properly send your prompt to the LetzAI API, poll for the image status, and display the generated image once it's ready.

Me :

It works. Great. Thank you.

Lovable :

You're welcome! I'm glad to hear that the image generation is now working properly and that the app is functioning as expected.

The integration with the LetzAI API has been successfully implemented, allowing users to generate and display images based on their inputs.

If you have any other questions or need further adjustments to the application in the future, please don't hesitate to ask.

Enjoy using your "Create a Slop" image generator!