# **Basics of Web Design**

# Content

- General Concepts
- · Basics of HTML
- · Web design tools

# **General Concepts**

### The Internet

- The Internet is a worldwide collection of computers linked together for use by organizations, and individuals using communications devices and media
- A node is any device, such as a computer, tablet, or smartphone, connected to a network
- A network is a collection of two or more computers linked together to share resources and information
- An Internet Service Provider (ISP) is a company that has a permanent connection to the Internet backbone

# **General Concepts**

### The World Wide Web

- The internet is the infrastructure or the physical networks of computers
- The World Wide Web, also called the web, is the service that provides access to information stored on web servers
- The web consists of a collection of linked files known as web pages
- A web site is a related collection of web pages created and maintained by a person, company, educational institution, or other organization

# **General Concepts**

### The World Wide Web

- A home page is the first document users see when they access a website
- A hyperlink, commonly called a link, is an element that connects one webpage to another webpage on the same server or to any other web server in the world

# **General Concepts**

### **The Protocols**

- A protocol is a set of rules that defines how a client workstation can communicate with a server
- A server is the host computer that stores resources and files for websites.
- Hypertext Transfer Protocol (HTTP) is a set of rules for exchanging text, graphics, audio, video, and other multimedia files on the web
- File Transfer Protocol (FTP) is used to exchange files from one computer to another over the Internet
- This protocol does not provide a way to view a webpage

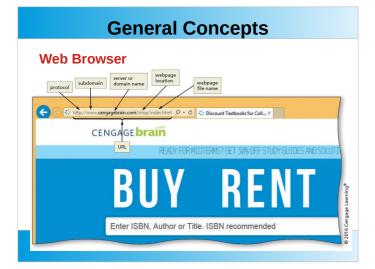
### The Protocols

- Internet Protocol (IP) ensures data is sent to the correct location
- The Domain Name System (DNS) associates an IP address with a domain name

# **General Concepts**

### **Web Browsers**

- A web browser is a program that interprets and displays Web pages and enables you to view and interact with a Web page
- Microsoft Internet Explorer, Microsoft Edge, Mozilla Firefox, Google Chrome, Opera, and Apple Safari
- A Uniform Resource Locator (URL) is the address of a document or other file accessible on the Internet
- https://www.w3schools.com/html/
- A domain is an area of the Internet a particular organization or person manages.



# **General Concepts**

### Websites categories

- · A website can be static or dynamic
- A Static Website (sometimes called a flat or stationary page) is displayed in a web browser exactly as it is stored. It contains web pages with fixed content coded in HTML and stored on a web server. It does not change, it stays the same, or "static" for every viewer of the site. A Dynamic Website (also referred to as a database-driven site) requires web programming and database design.
- A Dynamic Website contains information and content that changes, depending on factors such as the viewer of the site, the time of the day, the time zone, or the native language of the country the viewer). The content of your site (text/images) is stored on a database or content management system. When the information is updated or changed within the database, it changes on the site.

# **General Concepts**

# Some common types of Websites

- Electronic commerce (e-commerce) which support buying and selling of goods and services on the Internet
- Educational used by academic institutions eg. Learning Management System (LMS) to simplify course management
- Search engines provide access to sites
- · Blogs provide an opportunity to become a thought leader
- Portfolio it may be a personal site, all about showcasing your professional work with the goal of winning clients

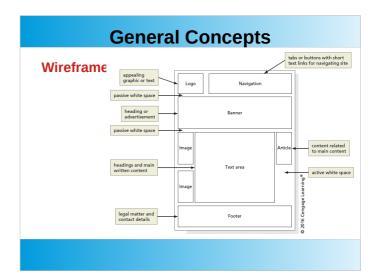
# **General Concepts**

# **Planning a Websites**

- Purpose of the website The purpose of a commercial business website is related to the goal of selling products or services
- Target Audience The people who use the website are known as the target audience
- Knowing their general demographic (more importantly, behavioral) background will help to design a website appropriate for them (Smart)
- Multiplatform Display A responsive design of a website must be created that provides an optimal viewing experience across a range of devices. Therefore, must be smart, personalized, responsive.

### Wireframe

- A wireframe is a simple, visual guide that clearly identifies the location of main webpage elements
- · Incorporate white space
- Active white space is an area on the page that is intentionally left blank
- Passive white space is the space between content areas



# **General Concepts**

### Site map

- A site map is a planning tool that lists or displays all the pages on a website and indicates how they are related to each other
- It shows the structure of a website
- · Some website structures:
- Linear
- Hierarchical
- Webbed

# **General Concepts**

# Site map

 A linear website structure connects webpages in a straight line – appropriate for viewing in a specific order (i.e. Training)



# **General Concepts**

# Site map

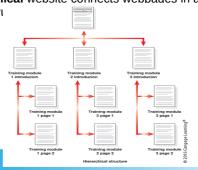
 In a variation of a linear website structure, each page can include a link to the home page of the website



# **General Concepts**

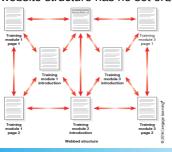
# Site map

• A hierarchical website connects webpages in a treelike stri



### Site map

• A webbed website structure has no set organization



# **General Concepts**

### **Graphics**

 Graphics add visual appeal to a webpage and enhance the visitor's perception of the products and services



# **General Concepts**

### **Navigation**

- The navigation of a website should be clear and concise
- Each webpage should have a designated navigation area with links to other pages in the site
- The navigation area should be prominent and easy to use

# **General Concepts**

### **Typography**

- The use of effective typography, or fonts and font styles, enhances the visual appeal of a website
- Typography also should promote the purpose and goal of the website

# **General Concepts**

# **Colors**

- The combination of colors contributes to the appeal and legibility of the website
- Aim to strike a balance among the background color, text color, and the color that represents a brand

Colors convey meanings



# **General Concepts**

# **Accessibility**

- A web designer should create pages for viewing by a diverse audience, including people with physical impairments and global users
- Consider users with visual, auditory, motor, and cognitive disabilities
- www.section508.gov
- The World Wide Web Consortium (W3C) develops and maintains web standards, language specifications, and accessibility recommendations.

### **Planning Checklist**

- Navigation, typography, color, and accessibility are the basic web page design criteria to consider when developing a website
- A sophisticated website requires additional design considerations and research of the business, its competition, and a complete business analysis

### **General Concepts Planning Checklist** Checklist for Planning a Website What is the purpose and goal of the website? What is the organization's mission statement? Describe the target audience (age, gender, demographics). What information is most pertinent to the users? Target audience Multiplatform display Will you design for display on multiple platforms or focus only on a desktop or Site map How many webpages will be included in the website? How will the webpages be organized? What type of website structure is appropriate for the content? Wireframe What features will be displayed on each webpage? Graphics What graphics will you use on the website? Color What colors will you use within the site to enhance the purpose and brand? Typography What font styles will you use within the website? Accessibility How will the website accommodate people with disabilities?

# **Basics of HTML**

### **HTML**

- Webpages are created using Hypertext Markup Language (HTML), which is an authoring language used to create documents for the web
- HTML consists of a set of special instructions called tags to define the structure and layout of content in a webpage
- The HTML tags define or "mark up" the content on the webpage, due to which it is considered a markup language rather than a traditional programming language

# **Basics of HTML**

### **HTML Elements and Attributes**

- A webpage is a text file that contains both content and HTML tags and is saved as an HTML document
- An HTML element consists of everything from the start tag to the end tag
- <html> </html>
- HTML elements can be enhanced by using attributes, which define additional characteristics, or properties, of an element
- <img src="ski.jpg" alt="Happy Skiers" height="343">

# HTML Elements and Attributes attribute (lets language raphe html start tag 2 chtml lang="en"> 3 chead> witle start tag content content language raphe (little) with end tag raphe (little

# **Basics of HTML**

### **HTML Elements and Attributes**

- HTML combines tags and descriptive attributes that define how a document should appear in a web browser
- HTML elements include headings, paragraphs, hyperlinks, lists, and images
- HTML elements have a start tag and an end tag and follow the same rules, or syntax

# **Basics of HTML**

### **HTML Elements and Attributes**

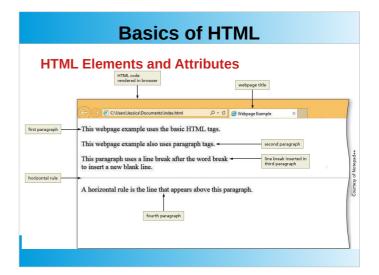
- HTML elements are called paired tags and use the syntax <start tag> content </end tag>, which has the following meaning:
- HTML elements begin with a start tag, or opening tag, such as <title>
- HTML elements finish with an end tag, or closing tag, such as </title>
- Content is inserted between the start and end tags

### **Basics of HTML**

### **HTML Elements and Attributes**

- Some HTML elements are void of content. They are called empty, or void, tags
- Examples of empty tags are <br>
   for a line break and <hr>
   for a horizontal line, or rule
- The syntax for empty tags is <tag>
- But not always

# 



# **Basics of HTML**

# **Technologies related to HTML**

- XML The W3C introduced XML (Extensible Markup Language) in 1998 to exchange and transport data
- XHTML (Extensible Hypertext Markup language) is a rewritten version of HTML using XML and was developed in 2000 and is accepted on mobile device platforms
- DHTML DHTML (Dynamic Hypertext Markup Language) is a term that refers to a combination of web technologies that enabled the creation of interactive and animated documents.
- eg. HTML, CSS, Javascript

# **Basics of HTML**

# Some programming Languages used on Web design

- JavaScript It is a popular client-side scripting language used to create interactivity within a web browser
- The web pages that contain JavaScript are named with an .htm or .html extension
- Not to be confused with a file with just JavaScript code with a .js extension
- Not to be confused with  $\mbox{\it Java}-\mbox{\it a}$  full function programming language
- jQuery It is a library of JavaScript programs designed for easy integration onto a webpage
- It makes it easy for web developers to add JavaScript to a webpage

# **Basics of HTML**

# Some programming Languages used on Web design

- PHP (Hypertext Preprocessor) It is an open-source server-side scripting language used for common tasks such as writing to or querying a database located on a central server
- Pages that contain PHP scripts must have file names that end with the file extension .php
- This course will concentrate only on HTML and CSS

# **Web Design Tools**

- Webpages can be created using HTML with a simple text editor, such as Notepad, Notepad++, Sublime, Programmer's Notepad, TextEdit, and TextWrangler
- A text editor is a program that allows one to enter, change, save, and print text, which includes HTML tags
- An HTML editor is a program that provides basic text-editing functions, and advanced features such as color-coding for various HTML tags, menus to insert HTML tags, and a spelling checker
- A webserver software may be required in your computer.
- · Other advanced tools may be used.

# **Basics of HTML**

### A basic Webpage

· Every HTML webpage includes the basic HTML tags

