

DESIGNER | COLLABORATOR | STORYTELLER | CREATOR | TINKERER | CURATOR

Designer and user advocate bridging an entertainment career creating quality, experiences engaging audiences.

recent design projects

Design Reads (in progress)

IOS app for UX designers to share selected material helping create better designers, and a stronger community Created In Figma

Village

IOS school communication app for parents and teachers, helping create strong community bonds

Created In Sketch http://bit.ly/case-study-village

Taster

A responsive web application designed to create, store and share content related to alcohol tasting, with a focus on a user controlled network.

Created In Figma http://bit.ly/case-study-taster

experience

Matt Bass Designs

2018 - Present

FREELANCE UI/UX WEB DESIGNER

Designed user centric website and apps for desktop and mobile. Created new products from inception, as well as redesign of existing sites - from initial concept through code.

Chemical Imbalance Management 2011 - Present

LITERARY MANAGER & PRODUCER

Strategic literary representation, helping clients fully develop idea to partner with talent. Negotiated deals alongside lawyers.

HBO Films 2005 - 2010

FILM DEVELOPMENT EXECUTIVE

Acquired/developed material to expand brand. Partnered with other departments to source new projects/talent relationships. Hands on project development alongside writers.

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ui design tools

Figma Axure

Sketch Google Suite
Draw.io Microsoft
Invision Adobe

Zeppelin Optimal Sort

ux skillset

User Interviews Sitemaps
Prototyping User Flows
User Surveys Wireframing
Usability Testing Branding
Content Analysis Mockups
Competitive Personas
Analysis Sketching

languages

HTML CSS

Git | Github

Javascript & JQuery

education

Bloc 2018 - 2019

UX/UI Design Program

University Of 1995 - 1999 Southern California

BA - Cinema Television