Dynamic Pricing in Transportation Network Systems as a Markov Decision Process

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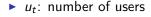
Introduction

- ► TNCs like Uber and Lyft use **surge pricing** to balance supply and demand.
- TNCs want to choose the surge multiplier which maximizes revenue given the supply and demand at a location.
- A Markov Decision Process can be used to determine the optimal surge multiplier policy.

Assumptions

- Single location
- ▶ The **state** at time t is given by the **number of users** and the **number of drivers**: $s_t = (u_t, d_t)$
- ▶ Users *always* accept a ride if there is no surge multiplier.
- Drivers always accept users.
- ► The action at time t is the surge multiplier.
- When the surge multiplier is high:
 - Users will be more likely to wait.
 - Some may decide to leave.
 - Drivers will be attracted to the location.
- ▶ **Users** and **drivers** arrive stochastically at the location with rates λ_u and $\lambda_d(m)$.
- User and driver choices are i.i.d.



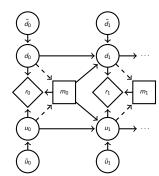


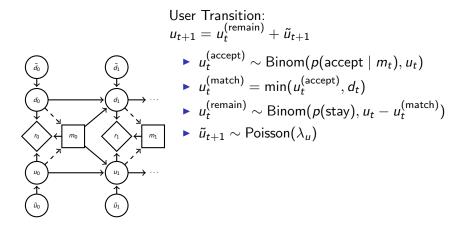
- $ightharpoonup d_t$: number of drivers
- $ightharpoonup m_t$: surge multiplier
- $ightharpoonup r_t$: revenue

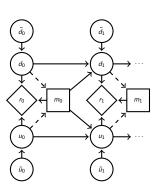
Transitions:

$$u_{t+1} = u_t^{(\text{remain})} + \tilde{u}_{t+1}$$

$$\begin{aligned} & \blacktriangleright & u_{t+1} = u_t^{(\text{remain})} + \tilde{u}_{t+1} \\ & \blacktriangleright & d_{t+1} = d_t - d_t^{(\text{match})} + \tilde{d}_{t+1} \end{aligned}$$



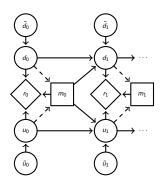




Driver Transition:

$$d_{t+1} = d_t - d_t^{(\mathsf{match})} + \tilde{d}_{t+1}$$

- $ightharpoonup ilde{d}_{t+1} \sim \mathsf{Poisson}(\lambda_d(m_t))$



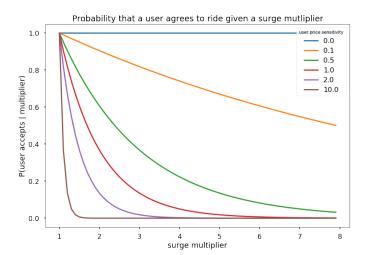
Revenue:

$$r_t = R(s_t, m_t) = \text{fares} - \text{opportunity cost}$$

- fares = $d_t^{(match)} \cdot m_t \cdot base$ fare
- lacktriangledown opportunity cost $= (d_t d_t^{(\mathsf{match})}) \cdot \mathsf{penalty}$
- Opportunity cost penalizes empty vehicles.

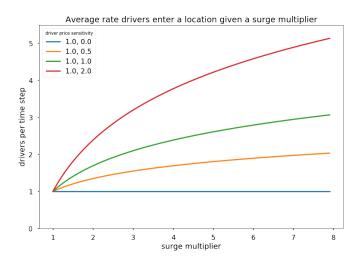
What is the probability that a user decides to take a ride *after* seeing the multiplier?

$$p(\text{accept} \mid m) = \exp(-\alpha(m-1))$$

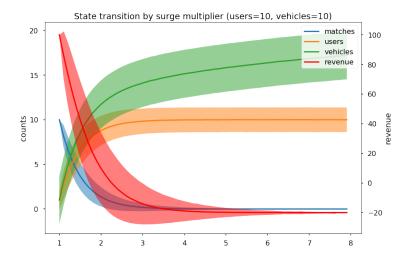


How many drivers do we expect to arrive to the location *after* seeing the multiplier?

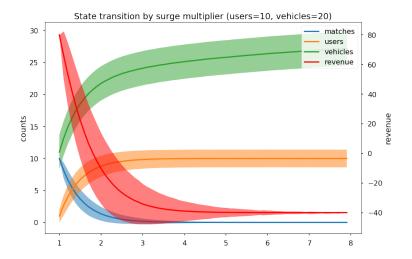
$$\lambda_d(m) = \beta_1 \log(m) + \beta_0$$



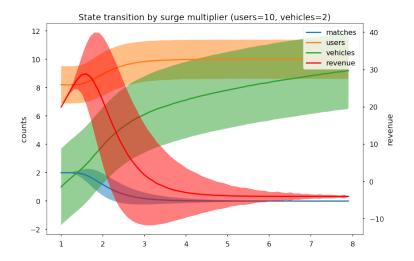
What if drivers and riders are balanced?



What if drivers are abundant?



What if drivers are scarce?



Finding the Optimal Policy

Value Iteration

- Initialize the value vector V_0
- For $k = 1, \cdots$
 - ► For each state *s*, compute the optimal policy:

$$\pi_k(s) = \arg\max_{m} \mathbb{E}_{s' \sim p(s_{t+1} = s' | s_t = s, m_t = s)} [R(s_t, m_t) - \gamma V_k(s')]$$

For each state s, update V using pi_k

$$V_{k+1}(s) = \mathbb{E}_{s' \sim p(s_{t+1}=s'|s_t=s, m_t=\pi_k(s))}[R(s_t, \pi_k(s)) - \gamma V_k(s')]$$

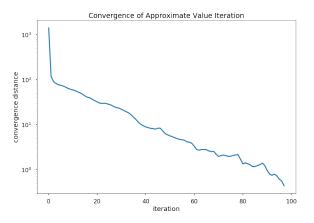
- ▶ Until $V_{k+1} \approx V_k$.
- ▶ Return $\pi = \pi_{k+1}$

Finding the Optimal Policy

$$\mathbb{E}_{s' \sim p(s_{t+1}=s'|s_t=s, m_t=s)}[R(s_t, m_t) - \gamma V_k(s')]$$

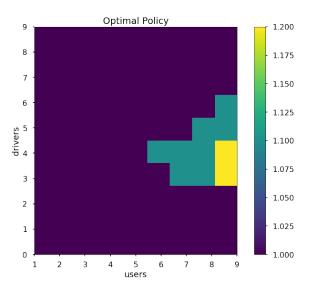
- ▶ Problem: $p(s_{t+1} | s_t, m_t)$ is not known in closed form.
- Fortunately, it is easy to sample from.
- Idea: approximate the expectation with Monte Carlo sampling.

Results



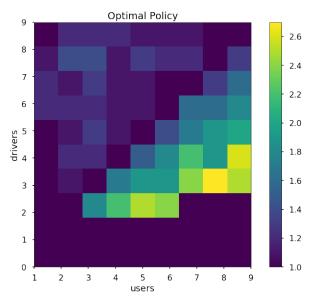
Results

What does the optimal policy look like when $\alpha = 2$?



Results

What about when users **care less** about surges? ($\alpha = 0.5$)



Future Work

- Make larger state spaces traceable: Approximate V_k and π_k using sampling and a **Gaussian Process**.
- ► Can we solve the **inverse problem**: given a sequence of surge multipliers can we infer the parameters $(\alpha, \beta_1, \beta_0)$?

Questions?

Thank you!

Code and Jupyter Notebook are available on GitHub:

https://github.com/mbattifarano/surge-multiplier-mdp