

EDUCATION

Polytechnic University of Catalonia, School of Informatics Bachelor of Science, Computer Science	Sep. 2015 - Jul. 2019 Barcelona, Spain
Uppsala University (Erasmus+ Mobility) Bachelor of Science, Computer Science	Sep. 2018 - Feb. 2019 Uppsala, Sweden

EXPERIENCE

Institute of Space Studies of Catalonia (IEEC, ICE-CSIC) <i>C++ Developer</i>	Sep. 2019 - Present Barcelona, Spain
<ul style="list-style-type: none"> Developed an AI scheduling framework to be used by different ground (<i>Telescopi Joan Oró (TJO) robotic telescope, Cherenkov Telescope Array</i>) and space (<i>ARIEL-ESA</i>) based observatories. Set up Continuous Integration (using GitLab CI) and Dockerization for multiple internal projects and libraries as well as the scheduling framework. Maintenance of the user website interface used to request observations for the TJO robotic telescope (PHP, Python). 	
IThinkUPC <i>Intern, Full Stack Web Development</i>	Feb. 2019 - Aug. 2019 Barcelona, Spain
<ul style="list-style-type: none"> Developed a web app with Java using Agile methodology and the Spring Framework for one of Spain's major banks. Learned and worked with HTML/CSS/JS/jQuery for the frontend and SQL for the database. 	
Polytechnic University of Catalonia, Communication Services <i>Intern</i>	May 2018 - Aug 2018 Barcelona, Spain
<ul style="list-style-type: none"> Maintenance of the University's Website (using Plone). Developed Python scripts to automate routine tasks. 	
Joan Coromines Institute <i>Tutor</i>	Oct. 2017 – Jun. 2018 Barcelona, Spain
<ul style="list-style-type: none"> Worked with high school and primary school students in subjects including Maths, Physics and Informatics. 	

RESEARCH EXPERIENCE

IonSAT UPC	Aug. 2019 - Present
<ul style="list-style-type: none"> Extending the algorithm developed during my BSc thesis to work in real-time (stellar flare estimation using GNSS data). Applying Machine Learning techniques for the detection, classification and study of stellar flares. 	
Peer-Reviewed Publications	
<ul style="list-style-type: none"> Real-time detection, location and measurement of geoeffective stellar flares from Global Navigation Satellite System data: new technique and case studies. 	
Hernández-Pajares, M., Moreno-Borràs, D. (2020). Space Weather, 18. https://doi.org/10.1029/2020SW002441	

SKILLS AND INTERESTS

Main languages	C++, C, Java, Python, Fortran
Other languages	C#, MATLAB, Awk, Haskell, Assembly (x86), Prolog, R, L ^A T _E X, SQL, Bash
Tools/Other	Git, Docker, OpenMP, OpenGL, Maven, GitLab, Linux, Windows
Languages	English (TOEFL iBT 114/120), Spanish (Native), Catalan (Native)
Areas of interest/experience	Software Engineering, Artificial Intelligence, Machine Learning, Space research

PROJECTS

Detection of stellar flares using GNSS data	https://github.com/mbdavid2/TFG-GNSS
BSc Thesis. Algorithms for the detection of flares from the Sun and far-away stars.	
ANTLR4 Compiler	https://github.com/mbdavid2/antlr4-compiler
Grammar recognition of a simplified C-language as well as Type Check and Code Generation systems.	
Car AI using Genetic Algorithms in Unity	https://github.com/mbdavid2/CarsGeneticAI
Cars find the best behavior/parameters to drive in a given track, improving each generation.	
hunctionGO (Junction 2018)	https://github.com/mbdavid2/hunction
AR creature hunting game to entertain young super market customers using Unity and Cisco Meraki.	