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1: -- Michael Beaver
 2: -- CS 410W
 3: -- Fall 2014
 4: -- This program is a simple demonstration of the Ada programming language. The
 5: -- user is prompted for a positive integer. Then, a series of stars is printed
 6: -- recursively to the screen based on the number the user entered.
 7:
 8: with Ada. Text IO; use Ada. Text IO;
 9: with Ada. Integer Text IO; use Ada. Integer Text IO;
10: with Ada.IO_Exceptions; use Ada.IO Exceptions;
11: with Ada.Strings.Unbounded; use Ada.Strings.Unbounded;
12:
13: -- Name: main
14: -- Input: N/A
15: -- Purpose: This procedure is the main entrypoint for the program.
16: -- Output: The results from the printLines procedure
17: procedure hello is
19:
      num : Integer;
20:
       -- Name: printLines
21:
       -- Input: num is an Integer specifying the maximum number of stars printed
22:
23:
       -- Purpose: This procedure recursively prints a number of lines in the
24:
              following format. For example, given num = 3:
25:
              ***
              * *
26:
       --
27:
              *
              * *
28:
              * * *
29:
30:
      -- Output: A series of stars recursively printed to the screen
31:
       procedure printLines (num : in Integer) is
32:
33:
          stars : Unbounded String;
34:
35:
      begin
36:
37:
          -- Recursion stopping condition
38:
          if num = 0 then
39:
40:
             return;
41:
42:
          end if;
43:
44:
          -- Create string of stars
45:
         for i in Integer range 1 .. num loop
46:
47:
             Append(stars, "*");
48:
49:
         end loop;
50:
51:
          -- Recursively output the strings of stars
52:
53:
             output : constant String := To_String(stars);
54:
55:
          begin
56:
57:
             Put Line (output);
58:
59:
             -- Print one star only once
60:
             if num /= 1 then
61:
62:
                printLines(num - 1);
63:
                Put Line (output);
64:
65:
             end if;
66:
67:
          end;
68:
69:
       -- Exception handlers
70:
      exception
71:
          when Ada. Strings. Length Error => Put Line ("Error while printing stars!");
72:
73:
       end printLines;
74:
```

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76: -- Main entrypoint
77: begin
78:
       Put Line("Enter a positive integer: ");
79:
       Get(num);
80:
81:
       -- Make sure num is nonnegative (can be achieved in other ways, too)
82:
83:
       if num < 0 then
84:
85:
          raise Ada.IO_Exceptions.Data_Error;
86:
       end if;
87:
88:
89:
       Put_Line("Output for num = " & Integer'Image(num));
      printLines(num);
90:
91:
92:
      -- "Pause" the program
93:
      delay 5.0;
94:
95: -- Exception handlers
96: exception
97:
       when Ada.IO_Exceptions.Data_Error => Put_Line("Invalid input!");
98:
99: end hello;
100:
101:
```