SYSTEM/360 ASSEMBLER INSTRUCTIONS

Following is a representative list of assembler instructions, grouped according to use. The mnemonics used for conditional assembly and macro definition are included simply to clarify classification of assembler instructions as a whole. Information on these two subjects is given in the System/360 Assembler Language manuals (see Preface). The meaning of the extended mnemonics for the Branch on Condition machine instructions, and the machine code generated by each, appear elsewhere in this Appendix.

MNEMONIC MEANING

For symbol definition

EQU Equate Symbol

For data definition

DC	Define Constant
DS	Define Storage

CCW Define Channel Command Word

For program sectioning and linking

START	Start Assembly
CSECT	Identify Control Section
DSECT	Identify Dummy Section
ENTRY	Identify Entry-point Symbol
EXTRN	Identify External Symbol
COM	Identify Blank Common Control

Section

For base register assignment

USING	Use Base Address Register
DROP	Drop Base Address Register

For control of printed listings

TITLE	Identify Assembly Output
EJECT	Start New Page
SPACE	Space Listing
PRINT	Print Optional Data

For program control ICTL

	input i oimut comust
ISEQ	Input Sequence Checking
ORG	Set Location Counter
LTORG	Begin Literal Pool
CNOP	Conditional No Operation
COPY	Copy Predefined Source Coding
END	End Assembly
PUNCH	Punch a Card
REPRO	Reproduce Following Card

Input Format Control

For macro definition

MACRO MNOTE MEXIT MEND

MNEMONIC

For conditional assembly

GBLA
GBLB
GBLC
LCLA
LCLB
LCLC
SETA
SETB
SETC
AIF
AGO

Extended mnemonics for the BC and BCR machine instructions

BR **NOP** NOPR BH BL BE **BNH BNL BNE** BO BP BM BZ BNP **BNM BNZ** BNO

В

TYPES OF ASSEMBLER LANGUAGE CONSTANTS

Code	Туре	Machine Format
C	Character	8-bit code for each character
X	Hexadecimal	4-bit code for each hexadecimal digit
В	Binary	Binary
F	Fixed-point	Signed, fixed-point binary; normally a fullword
Н	Fixed-point	Signed, fixed-point binary; normally a halfword
E	Floating-point	Short floating-point; normally a fullword
D	Floating-point	Long floating-point; normally a
		doubleword
P	Decimal	Packed decimal
Z	Decimal	Zoned decimal
Α	Address	Value of address; normally a fullword
Y	Address	Value of address; normally a halfword
S	Address	Base register and displacement value; a halfword
V	Address	Space reserved for external symbol addresses; each address normally a fullword