Submission Detail

1563 / 1563 test cases passed.

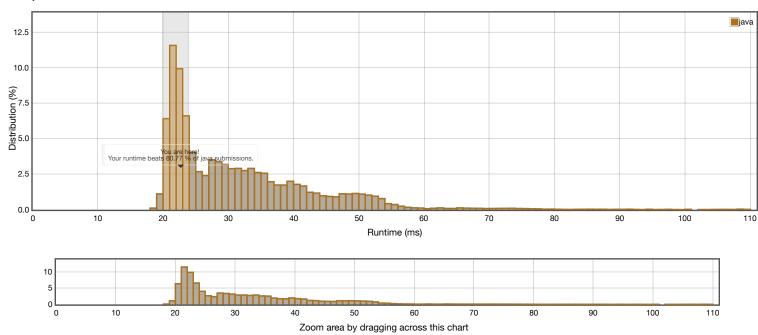
Runtime: 22 ms

Memory Usage: 29.1 MB

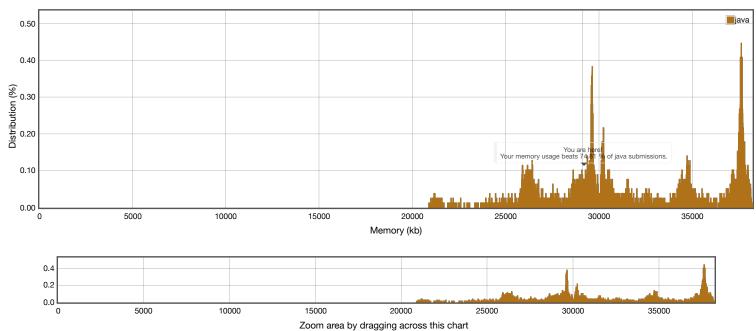
Status: Accepted

Submitted: 0 minutes ago

Accepted Solutions Runtime Distribution



Accepted Solutions Memory Distribution



Invite friends to challenge Add Two Numbers

⊲ 130

Language: java Edit Code

```
1
 2
     st Definition for singly-linked list.
 3
      public class ListNode {
 4
           int val;
 5
           ListNode next;
 6
           ListNode(int x) { val = x; }
     * }
 7
 8
9
    class Solution {
        public ListNode addTwoNumbers(ListNode l1, ListNode l2) {
10
11
        ListNode anshead = null;
12
13
         ListNode temp = null;
14
        int carry = 0;
15
        int ans = 0;
16
17
            while(l2 != null || l1 != null || carry > 0)
18
                //System.out.println("dd"+carry);
19
20
21
                int tmp = 0;
22
23
                if(l2 != null && l1 != null)
24
                    tmp = 11.val + 12.val + carry;
25
26
                if( l1 != null)
27
                    tmp = l1.val + carry;
28
                else
29
                if(l2 != null)
30
                    tmp = 12.val + carry;
31
                else
32
                    tmp = carry;
33
34
                ans = tmp%10;
35
                carry = tmp / 10;
36
37
                temp = new ListNode(ans);
38
                temp.next = anshead;
39
                anshead = temp;
40
41
                if( l1 != null)
                     11 = 11.next;
42
43
                if(l2 != null)
                    12 = 12.next;
44
45
46
                }
47
48
        return reverseNode(anshead);
49
50
51
52
    public static ListNode reverseNode(ListNode head)
53
54
            // Initialize current, previous and
55
            // next pointers
56
            ListNode current = head;
57
            ListNode prev = null, next = null;
58
59
60
            while (current != null)
61
62
                // Store next
63
                next = current.next;
64
65
                // Reverse current node's pointer
66
                current.next = prev;
67
68
                // Move pointers one position ahead.
69
                prev = current;
70
                current = next;
71
            head = prev;
72
```

73 74 return head; 75 } 76

Back to problem (/problems/add-two-numbers/)

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