Mehmet Berke Karadayi

🛘 +1 (604) 710-2402 | 🗷 mberkemelis@gmail.com | 🎢 mberkekaradayi.com | 🖸 mberkekaradayi | 🗖 mberkekaradayi

Technical Skills

Programming Languages Frameworks and Libraries

TypeScript, JavaScript, HTML/CSS, Python, C,

ReactJS, Redux, React Native, NodeJS, ElectronJS, Tailwind CSS, Fluent UI, Axios Git/Github, Command Line/Prompt, UDP/TCP, React Testing Library (RTL), Jest

Education

University of British Columbia

Tools and Networking

Vancouver, Canada

Bachelor of Applied Science in Electrical Engineering

Sep 2020 - May 2025

Work Experience

ConeTec Vancouver, Canada

Software Development Co-op

May 2023 - Present

- Collaborated with a cross-functional team to develop a responsive desktop application using React, ElectronJS and Fluent UI, resulting in
 improved user experience and on-time delivery, while utilizing Git/GitHub for project management and effective communication.
- Utilized React Hooks and Redux for effective state management, implementing custom features and components to enhance functionality and scalability for handling large datasets.
- Implemented industry best practices for data processing, utilizing TypeScript and React components to seamlessly integrate backend web services with NodeJS, ensuring reliable communication and data flow between frontend and backend systems
- · Proficiently conducted unit testing for React components using Jest and RTL, ensuring outstanding functionality and code quality.

Cerebrum Tech Istanbul, Turkey

Software Engineer Intern

May 2022 - Aug 2022

- Enhanced mining operations by contributing to the development of an NFT Marketplace using **React**, **TypeScript**, **styled-components**, and the Solana web3 library, resulting in an impressive 15% boost in overall efficiency.
- Designed and implemented authentication pages for mobile platforms with **React Native**, leveraging **React Hooks** for streamlined state management and interactivity, resulting in a significant 30% increase in app downloads and an enhanced user experience.
- Collaborated with team members in an agile environment, utilizing **Git/GitHub** for project management and version control, while consistently organizing and leading weekly meetings with colleagues and supervisors to ensure the punctual delivery of projects.

Technical Projects

Multithreaded Snake Game

Group Project Mar 2023 - Apr 2023

- Collaborated with team members to design and develop a snake game with a graphical user interface using the Tkinter library in Python, implementing multi-threading to provide a smoother and more responsive user experience.
- Designed and implemented a **UDP**-based client-server model in **Python**, utilizing socket and time modules to facilitate ping message exchange, calculate round-trip time, and emulate network delays and packet loss with randomness.

Weather Application

Personal Project Mar 2023

- Developed a responsive weather application using JavaScript, React, and Tailwind CSS that provides users with immediate access to up-to-date weather information and a streamlined interface.
- Utilized the OpenWeather API and Axios library to efficiently fetch and display current weather data for any location in the world, providing users with a fast and accurate weather experience through asynchronous requests.
- Enhanced the user experience with personalized touches by implementing dynamic background and logo changes based on real-time weather conditions at the user's location, utilizing **React hooks** for optimal performance and incorporating animations for a seamless experience.

YouTube Simulator

Personal Project Oct 2022

- Designed and developed a dynamic video player web application using **JavaScript**, **React** and **Semantic UI** enabling users to seamlessly search and play any video on YouTube.
- Leveraged Google Developers Club's **API** to interact with the YouTube data server, providing efficient and accurate access to a vast library of videos.
- Implemented key features such as video playback controls and playlist functionality, optimizing the user experience and driving increased engagement.

Workout Application

Personal Project Aug 2022

- Developed a web-based personal workout tracking application, utilizing JavaScript, HTML and CSS to enable users to manage their preferences and track their workouts.
- Employed the Geolocation API and Google Maps' server-side data rendering to detect the user's location asynchronously, delivering an enhanced user experience and ensuring accurate tracking of workout activities.
- Designed and implemented real-time tracking, workout logging, and data visualization features that empowered workout enthusiasts to seamlessly set and accomplish their goals.