

# MBapp Roadmap vNext — Equestrian Operations Platform

**Executive & Technical Master Plan** 

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Executive & Technical Master Plan • Modern Gold Conference Deck

#### Dual Summaries

#### **Executive Overview (Board-Ready)**

- Vision: One platform to run equestrian events & operations entries, stabling, inventory, orders, billing, scheduling, scoring, results, and analytics — with mobile-first workflows and AI assistance.
- Top Initiatives (next 12 months):
  - 1. Sales Order Release & Backorder (complete the order lifecycle)
  - 2. Views & Workspaces (cross-module dashboards)
  - 3. Scanner/RFID (receive/pick/count with EPC)
  - 4. Help Desk & Tutorials (in-app onboarding & support)
  - 5. **Management & Projects** (task boards, timelines, automation)
- Outcomes: Faster field ops, fewer stockouts, auditable finances, happier exhibitors & staff.

#### **Technical Leadership Summary**

- Stack: AWS API Gateway/Lambda/DynamoDB React Native (Expo) React Query OpenAPI codegen EventBridge Idempotent smokes.
- Themes: Type-safe contracts, modular objects, spec-driven codegen, CI smokes, integration hub, AI rail embedded
- Now shipping: SO release/backorder, orgs+events link, stabling v1, scorecards v1 scaffolds, message center v1.

# Core Platform (Foundation – 🗸 Stable)

- AWS serverless, Objects CRUD, RBAC, audit fields, idempotency keys, OCC counters.
- Mobile shell (Expo RN), shared hooks, focus/refetch, offline queue (scanner soon).
- DevOps: GH Actions, PowerShell ops, smoke framework, seeders.

# Core Business Operations ( Mostly Complete)

- Products & Inventory ( ): defaultItemId, BOM/bundles, counters {onHand, reserved, available}, ledger,
- Purchase Orders (♥): draft→approved→received→closed; idempotent receive; returns.
- Sales Orders ( ): commit, reserve, release, fulfill; backorder rollups; BOPIS.
- Reporting (\*): /reports/so-summary prototype; CSV/PDF export engine (shared).

# **Fig. 1** ■ Since the second in the second i

#### Phase 1 — Foundations & Ops (Active)

- Organizations ( ): sanctioning bodies/clubs; contacts, prefs, notes; link to Events.
- Events v2 (♥): planned → scheduled → open → closed → archived.
- Classes/Divisions & Rules ( ): reusable catalog (code, fee, rule refs).
- Scorecards v1 ( ): template JSON; judge entry; CSV/PDF export.
- Stabling v1 (\*\*): stall inventory/assignments; bedding add-ons.
- Message Center v1 ( ): push + SMS segments (event/ring/role).
- Resources v1 (☑): rings/equipment availability & reservations.

#### Phase 2 — Scheduling & Field Ops

- Venues & Facilities: arenas, barns, warm-ups; capacity; blackout/maintenance.
- **Scheduling v1:** per-ring grids; ride-time assignment; conflicts (horse/rider/judge).
- Officials & Judges: profiles, certifications, availability, scoring permissions.
- Transportation/Logistics: trailer slots, arrival windows, dock/gate ops.
- Work Orders/Maintenance: issues, assignment, SLA, parts/labor logs.

#### Phase 3 — Entry, Access & Commerce

- Ticketing & Badging: public tickets; exhibitor/coach/owner passes; QR/NFC zones.
- Food & Beverage Ops (v1): menus, time windows, pre-orders, runner tickets, routes, comps.
- Merchandise POS (v1): items, price lists, taxes, inventory decrement, refunds/exchanges.
- E-Sign / Forms: waivers, health certs, Coggins, consents; templated + per-event.
- Packages & Discounts: bundles (stall + classes), early-bird, member/org pricing.

#### Phase 4 — Finance & Admin (Expanded)

- Billing/Invoicing: entries, stalls, add-ons, penalties, refunds; split bills.
- Payments (AR/AP): Stripe/Square; refunds; vendor/judge payouts; reconciliation.
- Account Administration Suite: tenant plans & billing; users & roles; audit center; API keys & webhooks; subscription switch
- Compliance & Audit: RBAC refinements, export logs for sanctioning bodies.

#### Phase 5 — Results & Publishing (+ Help Desk & Tutorials)

- Scorecards v2: multi-judge, tie-breaks, validations, audit trail.
- Live Results: leaderboards, splits, corrections with audit, publish controls.
- Calendars: long-range + live ops; iCal feeds; conflict overlays.
- Help Desk & Tutorials (new): contextual coachmarks & tours; inline help drawer; in-app tickets with logs; release notes
  panel.

#### Phase 6 — People & Relationships (+ Bulk Data)

- Riders/Owners/Trainers (CRM+): memberships, affiliations, flags.
- Horses: passport, medical notes, eligibility, class/stall history.
- Volunteers & Staffing: roles, shifts, credentialing, comms.
- Bulk Data Loading (new): CSV/Excel importers; field-mapping wizard; dry-run; partial accepts; rollback; presets.

#### Phase 7 — Maps, Alerts & Safety

- Maps & Wayfinding: Mapbox overlays; stalls/rings/vendors; closures; navigation.
- Message Center v2: templates, schedules, rate-limits, auto-alerts.
- Incident & Safety: reports, triage, restricted visibility, follow-ups.

#### Phase 8 — Analytics & Integrations

- Dashboards: entries, revenue, capacity, no-shows, productivity.
- Integrations: Shopify/Woo/Square Online (catalog, orders, inventory, fulfillment); QBO/Xero; Twilio/SendGrid/Firebase; Mapbox; S3/Drive; Vimeo/YouTube.

#### Phase 9 — Unified Ops (Views, Workspaces & Scanner)

- Saved Views: per module filters/columns; user/team/tenant scopes.
- Workspaces: drag-and-drop dashboards mixing cards (Inventory, Events, Orders, Horses...).
- Cross-module filters: "Horses at Event X with open invoices & feed deliveries today."
- Scanner/RFID: EPC registry; contextual actions (receive, pick, count, assign stall, check-in); offline queue; device profiles (Zebra/Socket).

#### Phase 10 — Management & Projects

 Task Boards & Projects: Kanban, Gantt; tasks linked to objects; comments/mentions; attachments; templates; time tracking.

- Automation Rules: "When PO received → close task"; "If stall vacated → create cleaning task."
- Bridges: Slack/Teams; Calendar; Jira/Trello optional.

### Integrations — E-Commerce Matrix (Shopify/Woo/Square Online)

- Catalog: two-way products/variants; metafields for cross-ids; collections/tags.
- Inventory: per-location optional; PO receive/count push; webhook pull (inventory\_levels/update).
- Orders: create/paid/fulfilled/refund; BOPIS/pickup; preorders/backorders.
- Fulfillment: tracking numbers; partials; multi-shipments.
- Customers: CRM merge rules; duplicate detection.
- Discounts/Taxes: codes/automatic; venue tax overrides.
- Returns: RMAs; restock rules.
- Subscriptions: recurring packages → recurring SOs.
- Ops: OAuth, HMAC, rate limits, DLQ/replay, observability.

# Cross-Cutting Layers

#### Al Assistants & Chatbots (embedded rail, not a late phase)

- In-app assistant: context-aware help; "explain this field"; open screens; generate drafts.
- **Ops chatbot:** team channels; task integration; Message Center handoff.
- Client/public bot: website widget; FAQs; entries; payments; CRM updates.
- **Voice assistant (mobile):** "Check bedding in Barn 3" → counters/alerts.
- Al supervisor: daily digests; smoke results; anomaly flags.
- Infra: /ai/assist, /ai/summary, /ai/chat; context broker; knowledge index; redaction & safety.

#### **Document Scanning & OCR**

- · Mobile/web capture; auto-OCR; classify (vet cert vs contract); auto-tag; link to objects; full-text search; audit bundles.
- Integrations: Textract/Vision; embeddings for search.

#### **Developer & Admin Tools**

 API playground; CLI ops; tenant sandbox resets; feature flags; migrations toggles; System Admin Console (usage, jobs, smoke rates, webhook DLQ).

# Role Fit (Web vs Mobile)

Capability	Web (Back-Office)	Mobile (Field)	Both
Views & Workspaces	✓ build/share	✓ consume	
Scanner/RFID	-	v primary	-
Help Desk & Tutorials	✓ author KB	✓ coachmarks, tickets	
Bulk Data Loading	✓ imports	-	_
Projects/Tasks	✓ manage	✓ execute	<u>~</u>

# Smokes (Highlights)

- SO: over-commit/fulfill guards; release round-trip; commit-backorder and reserve-backfill.
- PO: idempotent receive; partials; returns; cancel/close edges.
- Inventory: counters integrity; cycle count idempotency.
- Integrations: HMAC verify; replay; rate-limit handling.
- Al: grounding checks; redaction; safe fallback.

# ♦ Object & Endpoint Index (New/Updated)

- View, Workspace, ScanEvent, HelpArticle, ImporterJob, Task, Project.
- /sales/so/{id}:release /sales/so/{id}:reserve|fulfill|commit
- /inventory/{itemId}/onhand /import/{type}:dryrun|commit
- /views, /workspaces /scanner/events /help/articles /help/tickets
- /ai/assist, /ai/summary, /ai/chat

# Timeline (High-Level)

- **Q4 2025:** SO release/backorder; Orgs→Events; Scorecards v1 scaffolds; Stabling v1; Message Center v1.
- Q1 2026: Scheduling v1; Officials/Judges; Work Orders; Bulk Import v1.
- **Q2 2026:** Commerce (Tickets, POS, F&B); Finance/Admin suite; Help Desk & Tutorials.
- Q3 2026: Live Results; Calendars; Views/Workspaces v1; Scanner v1.
- Q4 2026: Management & Projects v1; Al Assistants across modules; Integrations scale-out.

Legend: 🗹 Done • 🌼 Active • 🚧 Planned/In Progress • 🧪 Smoke/Test

