# Region-Based Image Segmentation

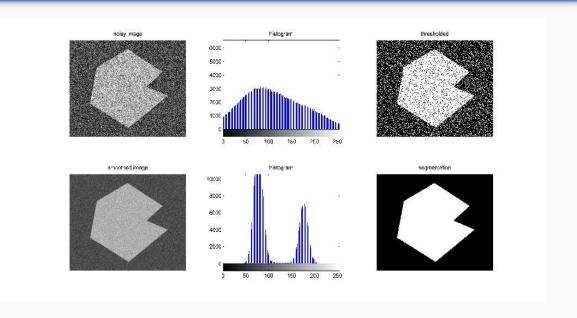
CSC 442 Digital Image Processing Mark Buttenhoff, Chance Haka, Jake Miller

## Overview

- Thresholding
  - Basic Threshold
  - Otsu Threshold
- Pixel Aggregation
  - Seed-fill (Scanline)
  - Size filtering
- Split and Merge
  - Quadtree

## Thresholding

- Auto thresholding
- Bimodal Histogram
- Global vs Adaptive Thresholding

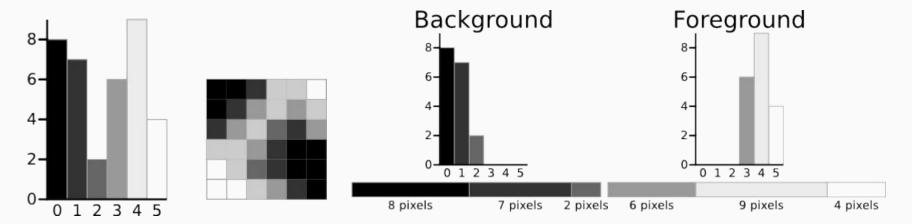


## Basic Global Threshold - Algorithm

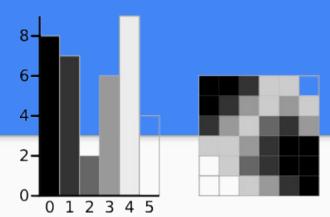
- 1. Select initial estimate (global average commonly used)
- 2. Segment the image into two groups foreground and background
- 3. Compute average intensity of each group respectively
- 4. Compute new threshold with the average of the two averages.
- 5. Repeat steps 2-4 until threshold change is less than a predefined parameter  $\Delta T$

## Otsu Threshold

- Splitting an image into foreground and background classes
- Maximizing between class variance

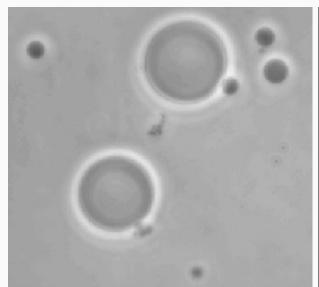


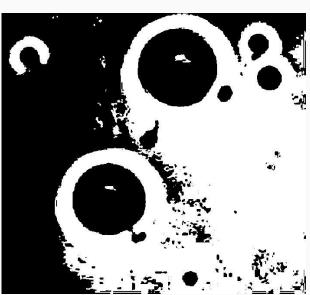
## Otsu threshold - Algorithm

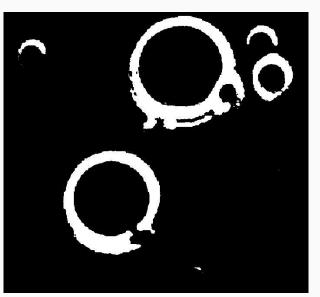


- 1. Compute histogram
- 2. For every possible threshold
  - a. Compute cumulative weights by summing the histogram values on both sides of the threshold
  - b. Compute background and foreground means
  - c. Compute between class variance  $\sigma_b^2(t) = \omega_0(t)\omega_1(t)[\mu_0(t) \mu_1(t)]^2$
- 3. Use threshold value with the highest between class variance

# Comparison







Threshold = 173

Threshold = 182

## Pixel Aggregation

#### **Region Growing**

The process of finding the boundaries of a region based on a given seed point/pixel.

- All pixels inside those boundaries are in the same region.
- This can be automated to split the image into many segments instead of one region.

#### What is a Region?

An area of pixels that share similar characteristics. Such as gray-scale intensity, colors, or repeating patterns.

## Seed fill

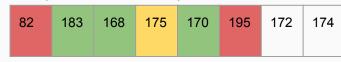
#### The Idea

Grow(find) a region from a single point, the Seed pixel. Automate finding new seed pixels so every region in the image is found.

#### Algorithm (Scan-line fill for a single region)

- Start with the seed pixel. Record the intensity.
- Begin the row scan, find leftmost and rightmost boundary
  - For each pixel inside this row, check to see if it matches the seed pixel.
- 3. Then recurse upwards and downwards for each pixel in the row, using the initial intensity still.

(Pixel intensities) 183 168 175

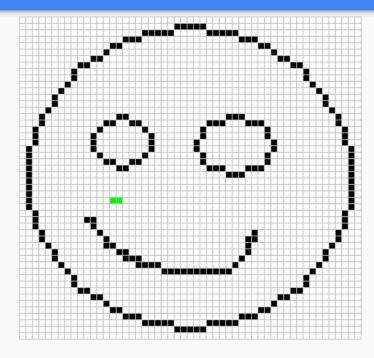


Example scan-line for a row

Initial Pixel: 175

Offset: 10

# Seed fill



## Seed fill

#### **Finding multiple regions**

- Use a Label array that is the size of the image. Initialize elements to -1
- Each pixel is assigned its region's label

# Start at point (0,0). Scan through the image, left to right, top to bottom. Use the scan-line fill to grow a region when an unlabeled pixel is found.

#### Label Array

0	0	0	0	0	0	0	0
0	0	1	0	0	2	2	2
0	1	1	1	0	2	2	2
0	0	1	0	0	0	0	0
0	0	0	0	3	0	0	0
0	0	0	3	3	3	0	0

# Seed fill Examples

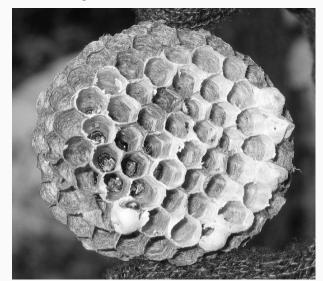




Offset: +/- 30 Offset: +/- 70

## Size filtering

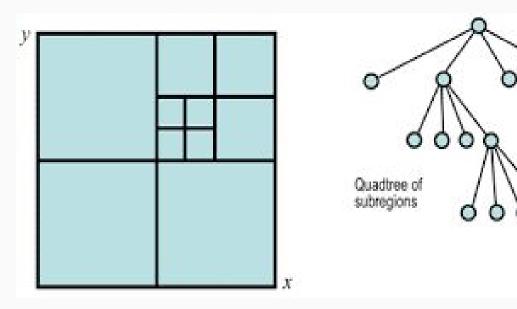
- A way to highlight certain regions by size.
- If a region's area is under a certain threshold, set it to some color.



If, region\_size < 500. Then set region to black.



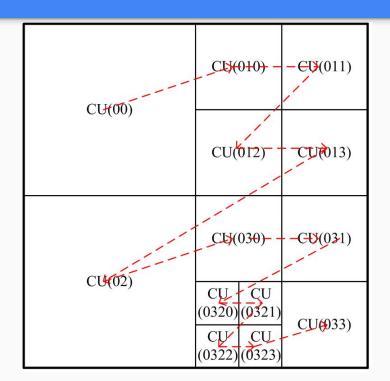
## Split and Merge



- Check if region is homogeneous
  - Split if intensity values are outside of the region average ± delta
- Merge once splitting is complete
  - If average value is within a given delta, the regions gain the same value

## Split and Merge - Splitting the Region

- Max, min, and midpoints are calculated for the x and y axis
- 2D array holds the coordinates for the split region
- For loop cycles through the array to check each region
  - If homogeneous, it is counted
  - If nonhomogeneous, it is split further down



## Split and Merge - Checking the Region

- Coordinates of the region as well as the image are passed in
- The average is computed for the region
- Is there a pixel intensity outside of the average ± delta?
  - If no, then the region is homogeneous
  - If yes, then the region is needs to split further

## Split and Merge - Merging the Regions

- Check the x and y coordinates
  - Are the regions next to each other?
- If the regions are within a delta value, they get the same intensity

Once the regions are merged, the list is looped through to update the image

# Split and Merge - Results







Original Image

Delta = 5

Delta = 30

## Demo