

# ML at Facebook: An Infrastructure View

Yangqing Jia

Director, Facebook AI Infra



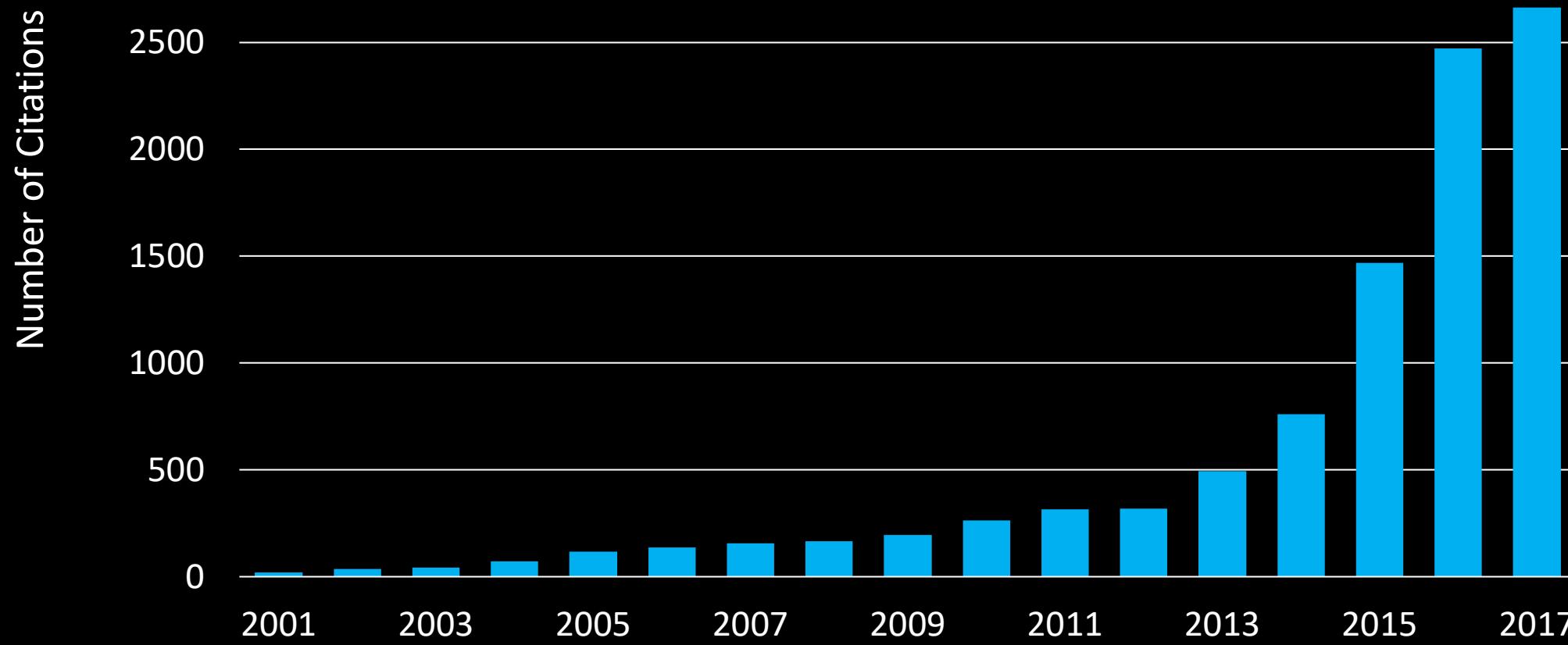
INFRAI

(\* This is not  
Facebook AI Infra)

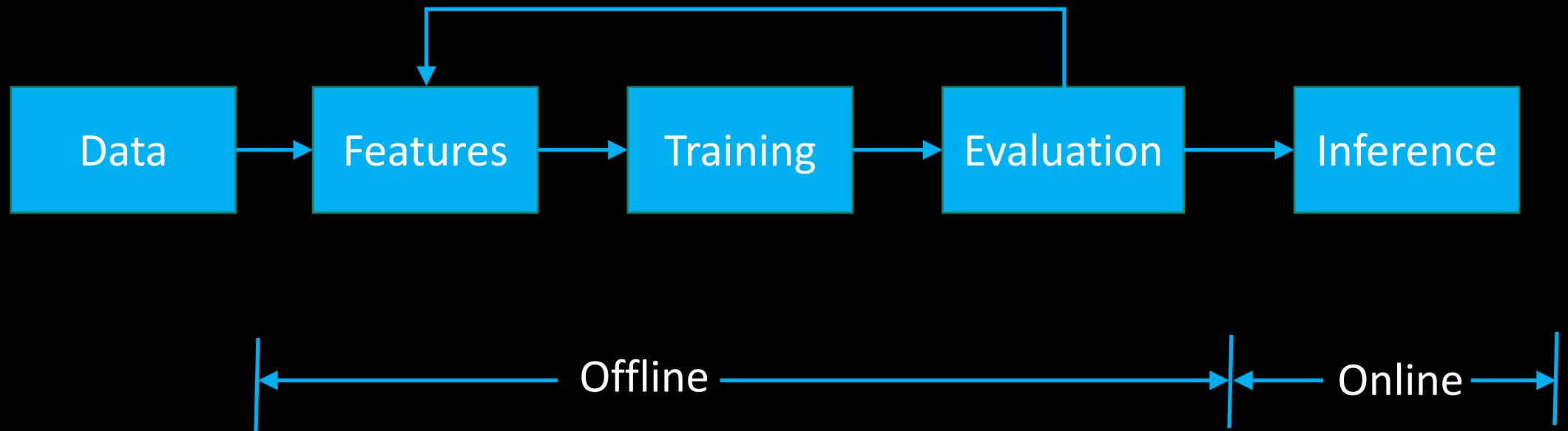




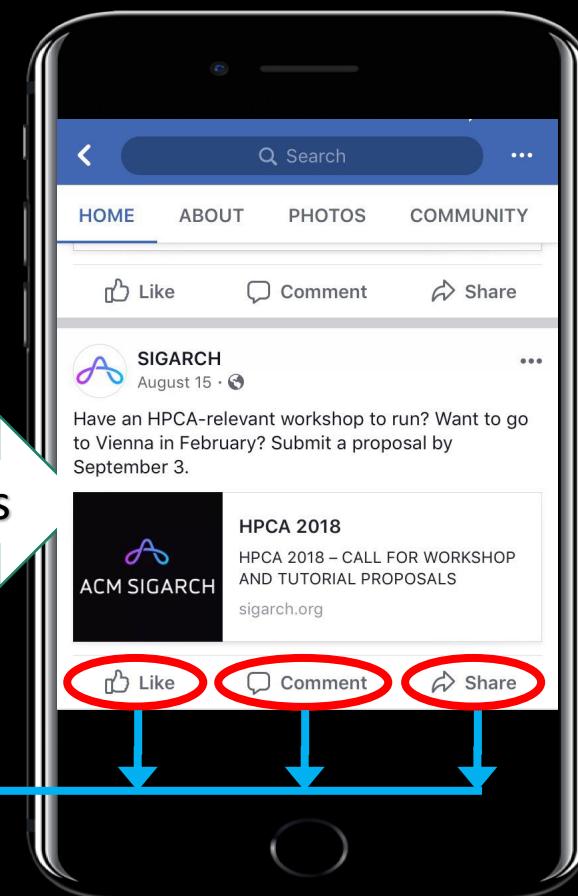
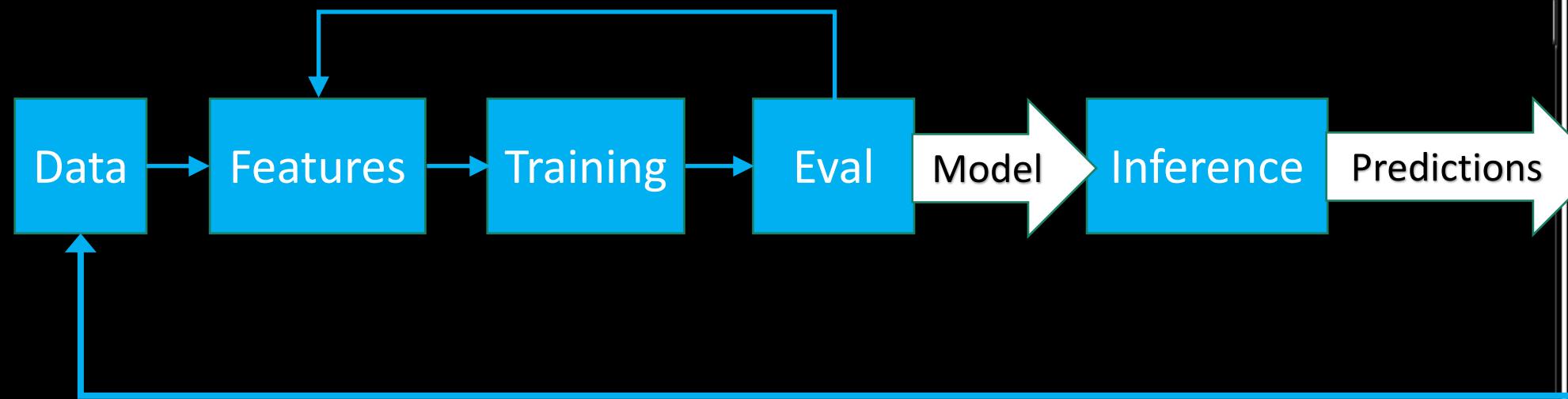
# The Machine Learning Moore's Law?



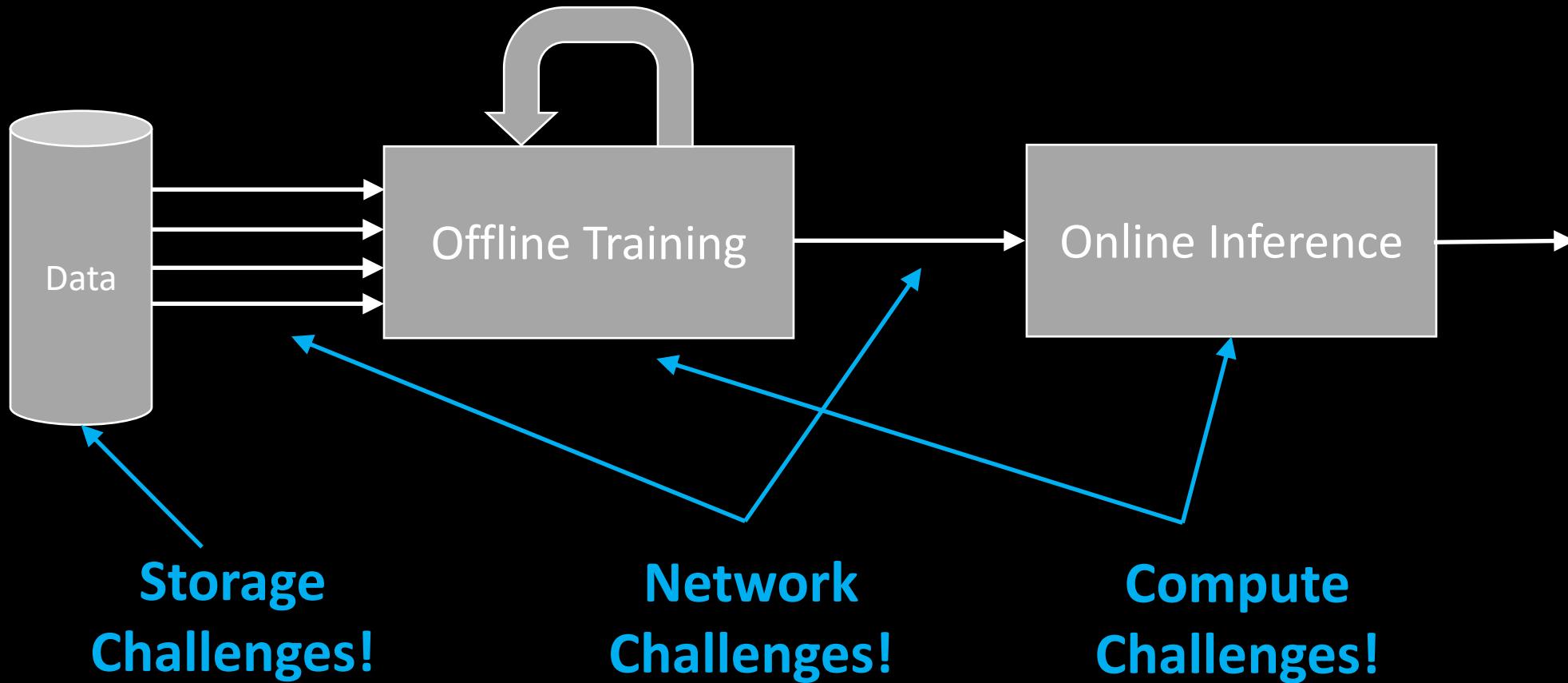
# Machine Learning Execution Flow



# Machine Learning Execution Flow



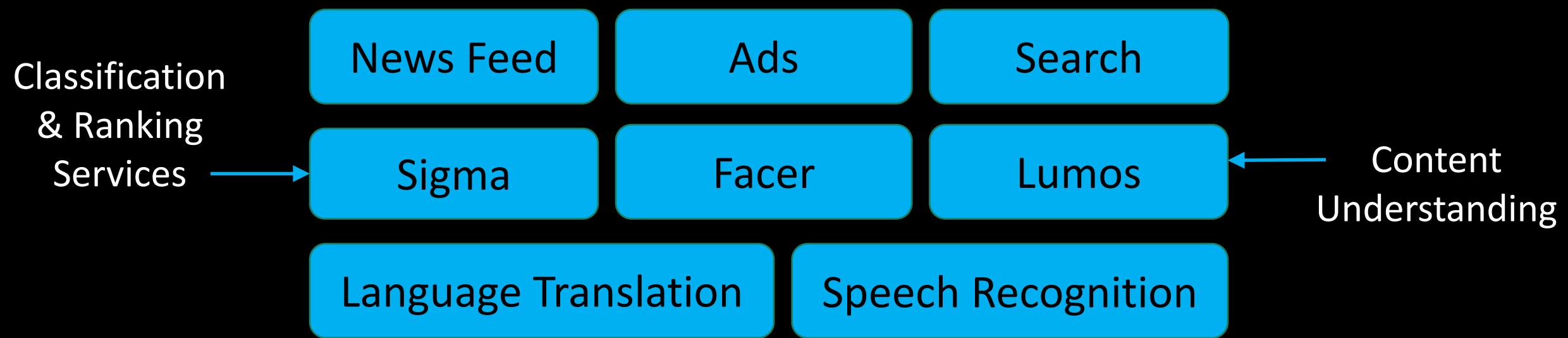
# It's an infrastructure challenge



# Let's Answer Some Pressing Questions

- Does Facebook leverage machine learning?
- Does Facebook design hardware?
- Does Facebook design hardware for machine learning?
- What platforms and frameworks exist; can the community use them?
- What assumptions break when supporting 2B people?

# Does Facebook Use Machine Learning?



# What ML Models Do We Leverage?

Support  
Vector  
Machines

SVM

Gradient-  
Boosted  
Decision Trees

GBDT

Multi-Layer  
Perceptron

MLP

Convolutional  
Neural Nets

CNN

Recurrent  
Neural Nets

RNN

Facer

Sigma

News Feed

Facer

Language  
Translation

Ads

Lumos

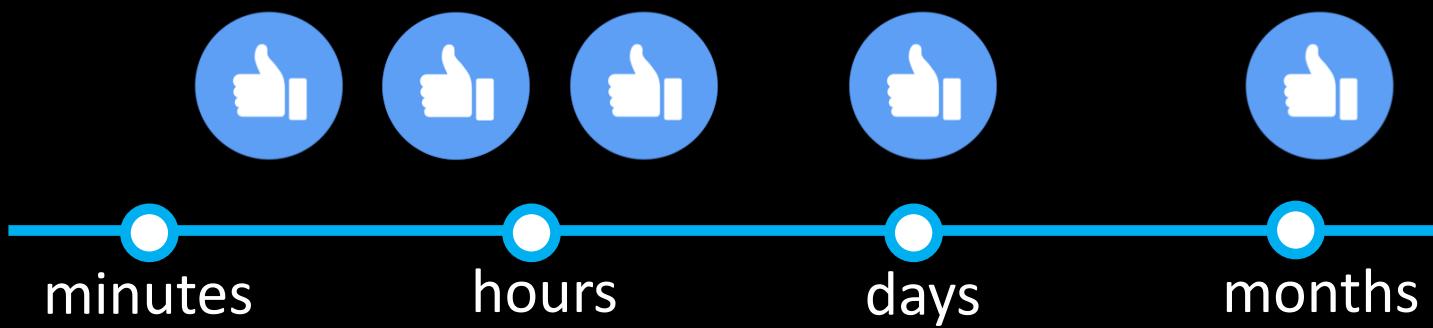
Speech Rec

Search

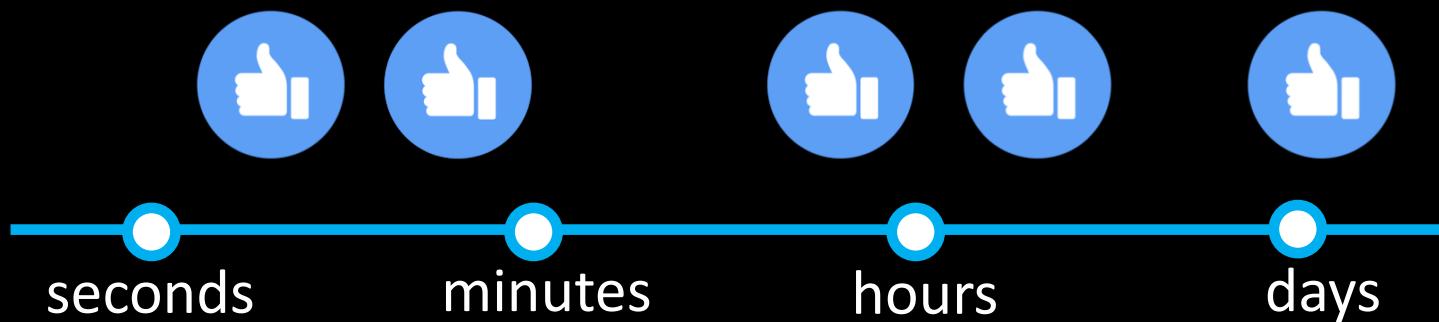
Sigma

Content  
Understanding

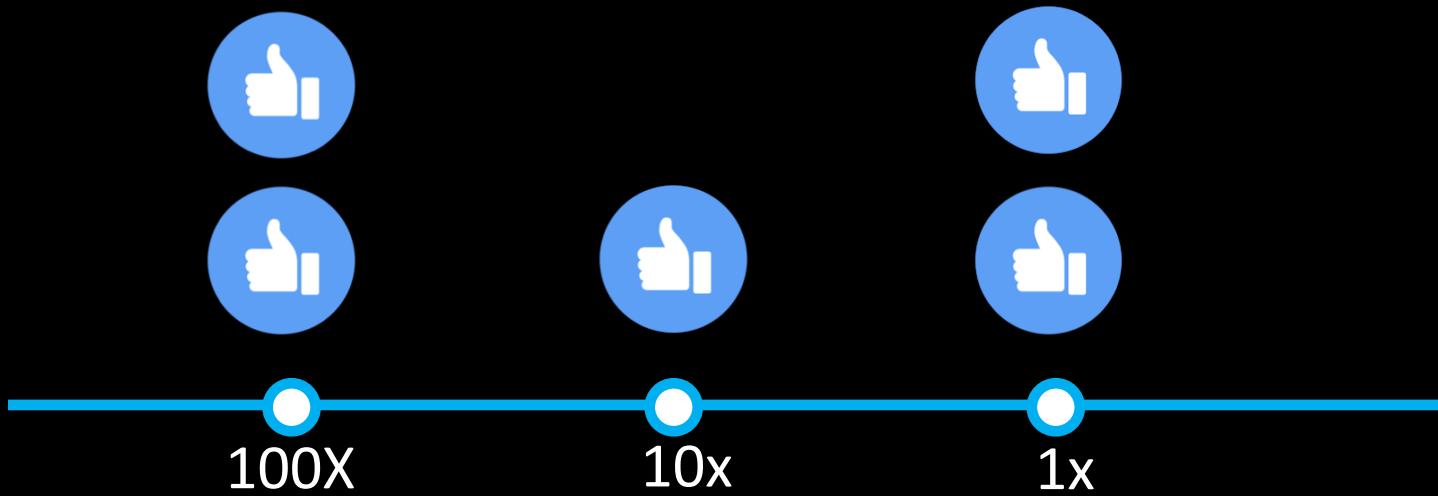
# How Often Do We Train Models?



# How Long Does Training Take?



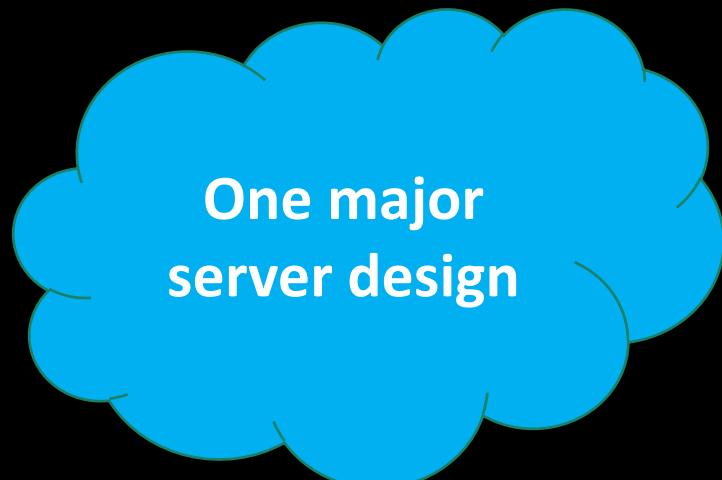
# How Much Compute Does Inference Consume?



# Does Facebook Design Hardware?

- Yes! Since 2010! All designs released through open compute!
- Facebook Server Design Philosophy
  - Identify a **small number** of **major services** with unique resource requirements
  - Design servers for those major services

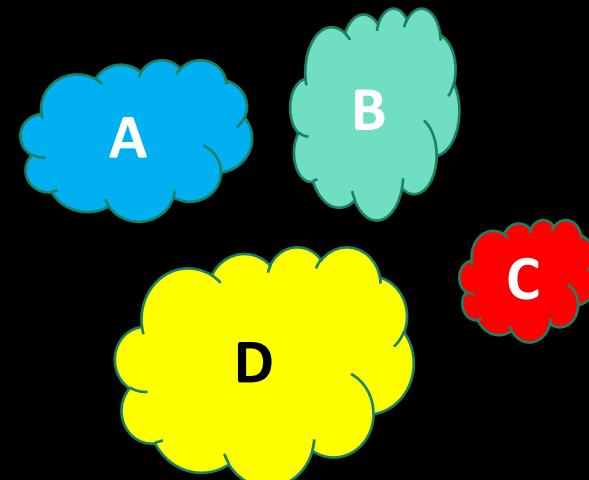
Global shared pool



One major  
server design

versus

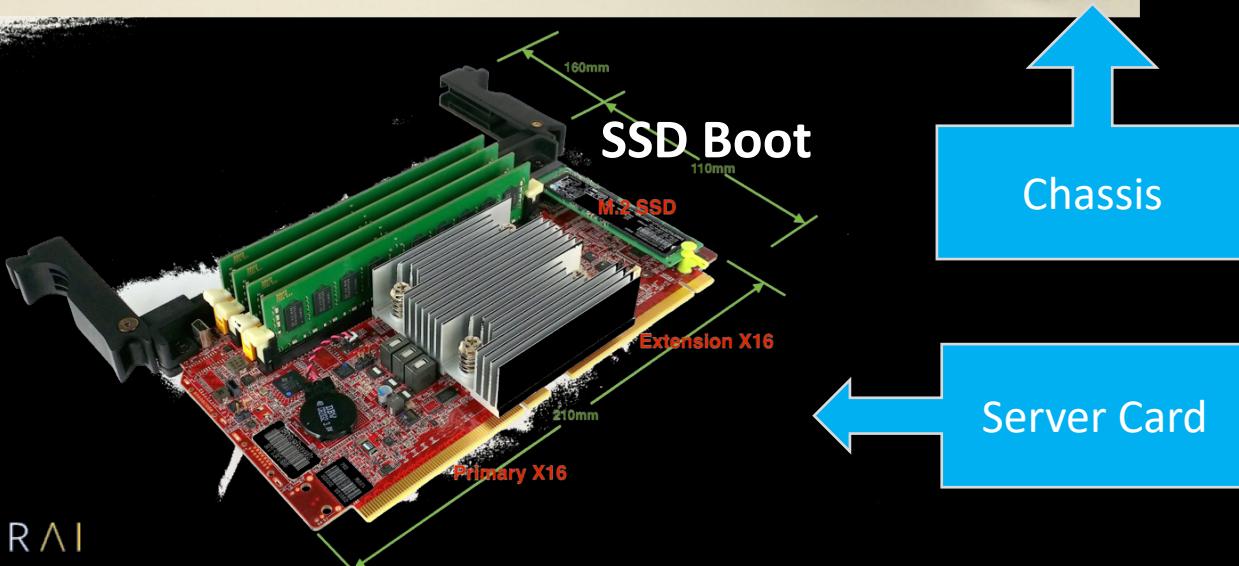
Customized, dedicated hardware



# Does Facebook Design Hardware?

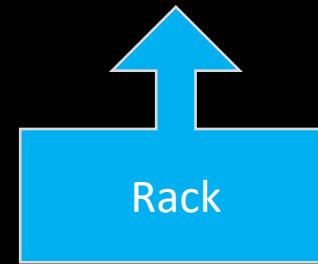


4-way  
Shared NIC



**Yosemite/Twin Lakes:**  
**For the web tier and**  
**other “stateless services”**

Open Compute “Sleds”  
are 2U x 3 Across in an  
Open Compute Rack

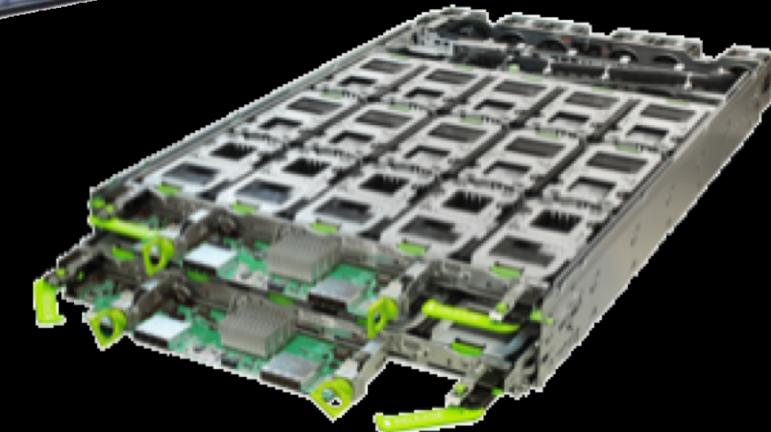


# Does Facebook Design Hardware?

**Tioga Pass:**  
**For compute or memory-intensive workloads:**



**Bryce Canyon:**  
**For storage-heavy workloads:**

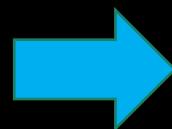


# Does Facebook Design Hardware for AI/ML?

- HP SL270s (2013): learning serviceability, thermal, perf, reliability, cluster mgmt.
- Big Sur (M40) -> Big Basin (P100) -> Big Basin Volta (V100)

## Big Sur

Integrated Compute  
8 Nvidia M40 GPUs

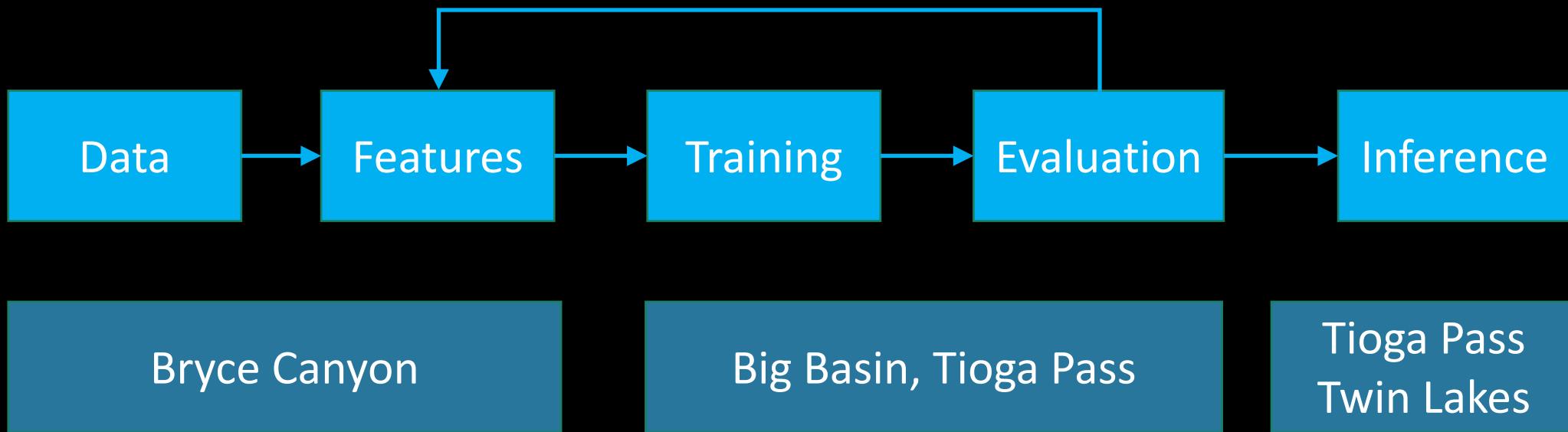


## Big Basin

JBOG Design (CPU headnode)  
8 Nvidia P100 / V100 GPUs



# Putting it Together



# Let's Answer Some Pressing Questions

- Does Facebook leverage machine learning?
- Does Facebook design hardware?
- Does Facebook design hardware for machine learning?
- What platforms and frameworks exist; can the community use them?
- What assumptions break when supporting 2B people?

# Facebook AI Frameworks



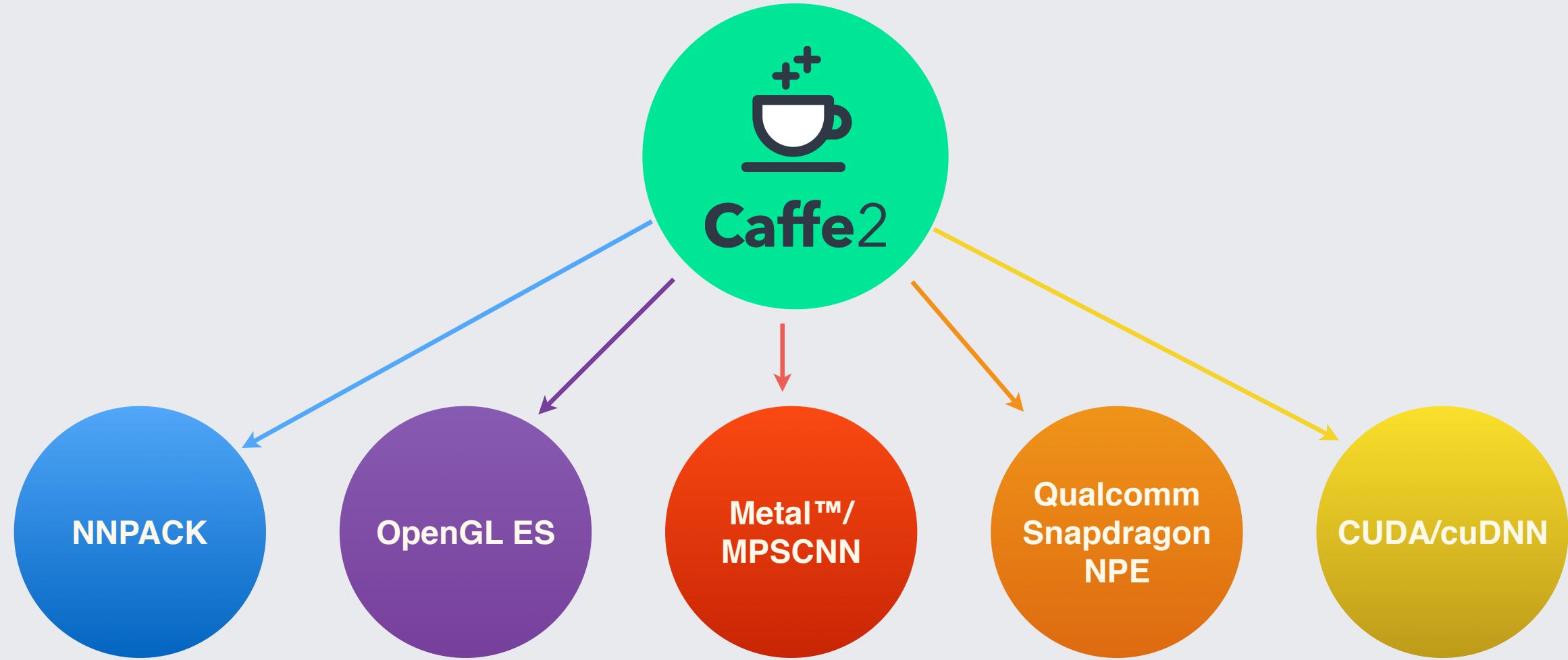
## Infra Efficiency for Production

- Stability
- Scale & Speed
- Data Integration
- Relatively Fixed



## Developer Efficiency for Research

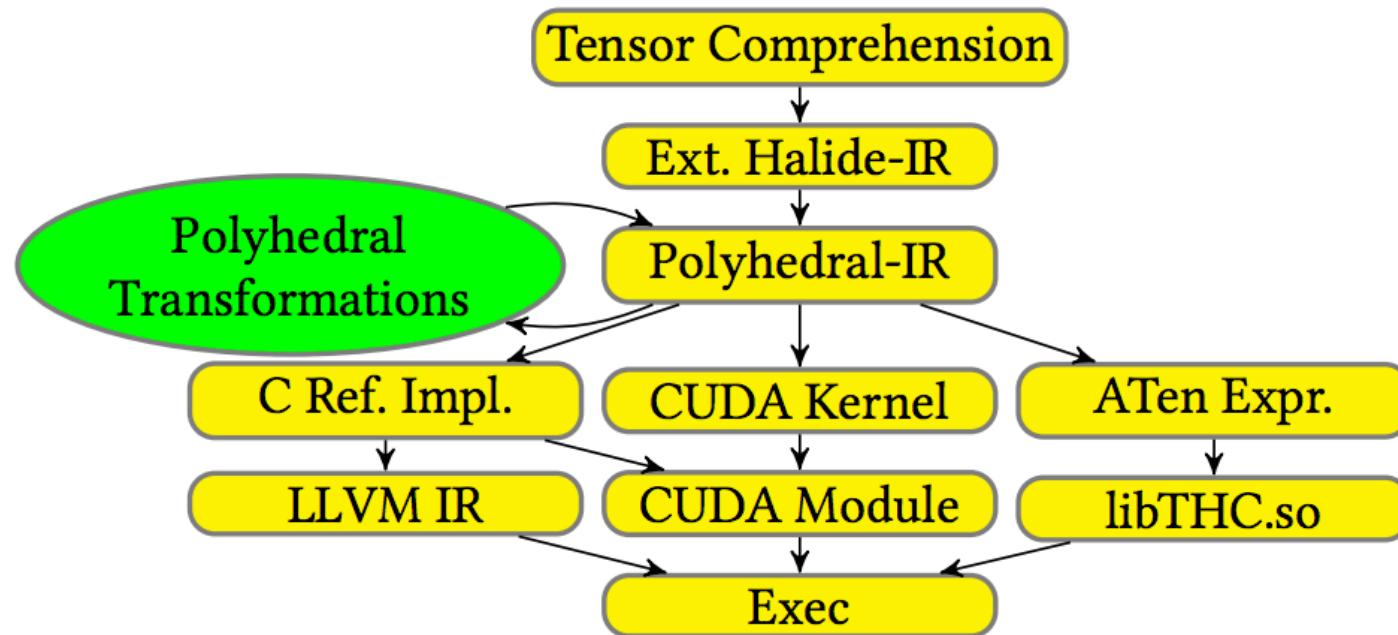
- Flexible
- Fast Iteration
- Highly Debuggable
- Less Robust



```

def sgemm(float a, float b,
           float(N,M) A, float(M,K) B → (C) {
    C(i,j) = b * C(i,j) # initialization
    C(i,j) += a * A(i,k) * B(k,j) # accumulation
}

```



```
# -*- coding: utf-8 -*-
import numpy as np

# N is batch size; D_in is input dimension;
# H is hidden dimension; D_out is output dimension.
N, D_in, H, D_out = 64, 1000, 100, 10

# Create random input and output data
x = np.random.randn(N, D_in)
y = np.random.randn(N, D_out)

# Randomly initialize weights
w1 = np.random.randn(D_in, H)
w2 = np.random.randn(H, D_out)

learning_rate = 1e-6
for t in range(500):
    # Forward pass: compute predicted y
    h = x.dot(w1)
    h_relu = np.maximum(h, 0)
    y_pred = h_relu.dot(w2)

    # Compute and print loss
    loss = np.square(y_pred - y).sum()
    print(t, loss)

    # Backprop to compute gradients of w1 and w2 with respect to loss
    grad_y_pred = 2.0 * (y_pred - y)
    grad_w2 = h_relu.T.dot(grad_y_pred)
    grad_h_relu = grad_y_pred.dot(w2.T)
    grad_h = grad_h_relu.copy()
    grad_h[h < 0] = 0
    grad_w1 = x.T.dot(grad_h)

    # Update weights
    w1 -= learning_rate * grad_w1
    w2 -= learning_rate * grad_w2
```

# Numpy

```
import torch

dtype = torch.FloatTensor
# dtype = torch.cuda.FloatTensor # Uncomment this to run on GPU

# N is batch size; D_in is input dimension;
# H is hidden dimension; D_out is output dimension.
N, D_in, H, D_out = 64, 1000, 100, 10

# Create random input and output data
x = torch.randn(N, D_in).type(dtype)
y = torch.randn(N, D_out).type(dtype)

# Randomly initialize weights
w1 = torch.randn(D_in, H).type(dtype)
w2 = torch.randn(H, D_out).type(dtype)

learning_rate = 1e-6
for t in range(500):
    # Forward pass: compute predicted y
    h = x.mm(w1)
    h_relu = h.clamp(min=0)
    y_pred = h_relu.mm(w2)

    # Compute and print loss
    loss = (y_pred - y).pow(2).sum()
    print(t, loss)

    # Backprop to compute gradients of w1 and w2 with respect to loss
    grad_y_pred = 2.0 * (y_pred - y)
    grad_w2 = h_relu.t().mm(grad_y_pred)
    grad_h_relu = grad_y_pred.mm(w2.t())
    grad_h = grad_h_relu.clone()
    grad_h[h < 0] = 0
    grad_w1 = x.t().mm(grad_h)

    # Update weights using gradient descent
    w1 -= learning_rate * grad_w1
    w2 -= learning_rate * grad_w2
```

# PyTorch



Andrej Karpathy ✅

@karpathy

Following



I've been using PyTorch a few months now  
and I've never felt better. I have more energy.  
My skin is clearer. My eye sight has  
improved.



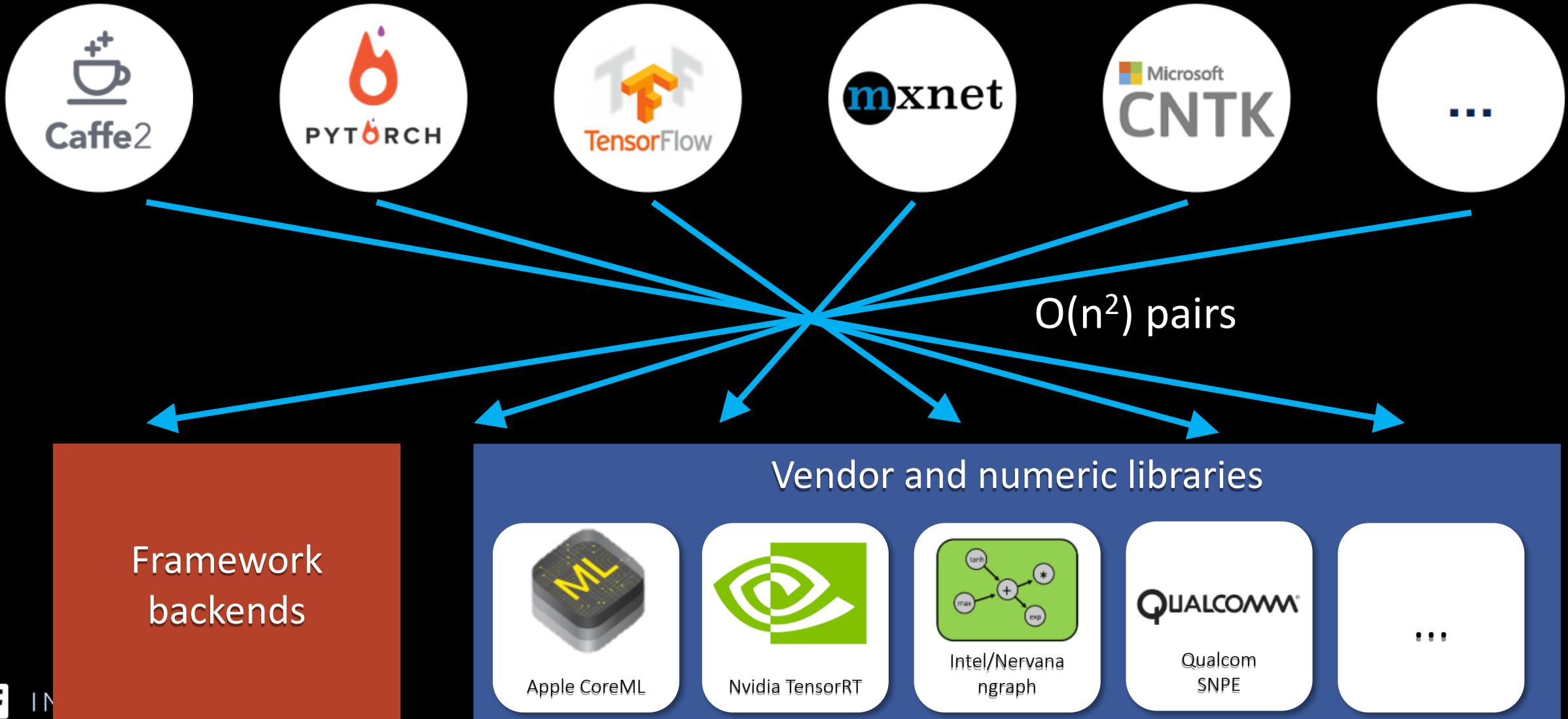
Sean Robertson @sprobertson · 26 May 2017

Replies to [@karpathy](#)

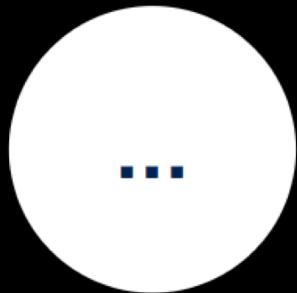
Talk to your doctor to find out if PyTorch is right for you.



# Deep Learning Frameworks



# Open Neural Network Exchange



Shared model and operator representation

From  $O(n^2)$  to  $O(n)$  pairs

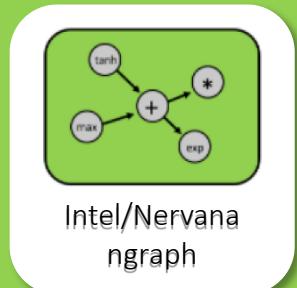
Framework  
backends



Apple CoreML



Nvidia TensorRT



Intel/Nervana  
ngraph

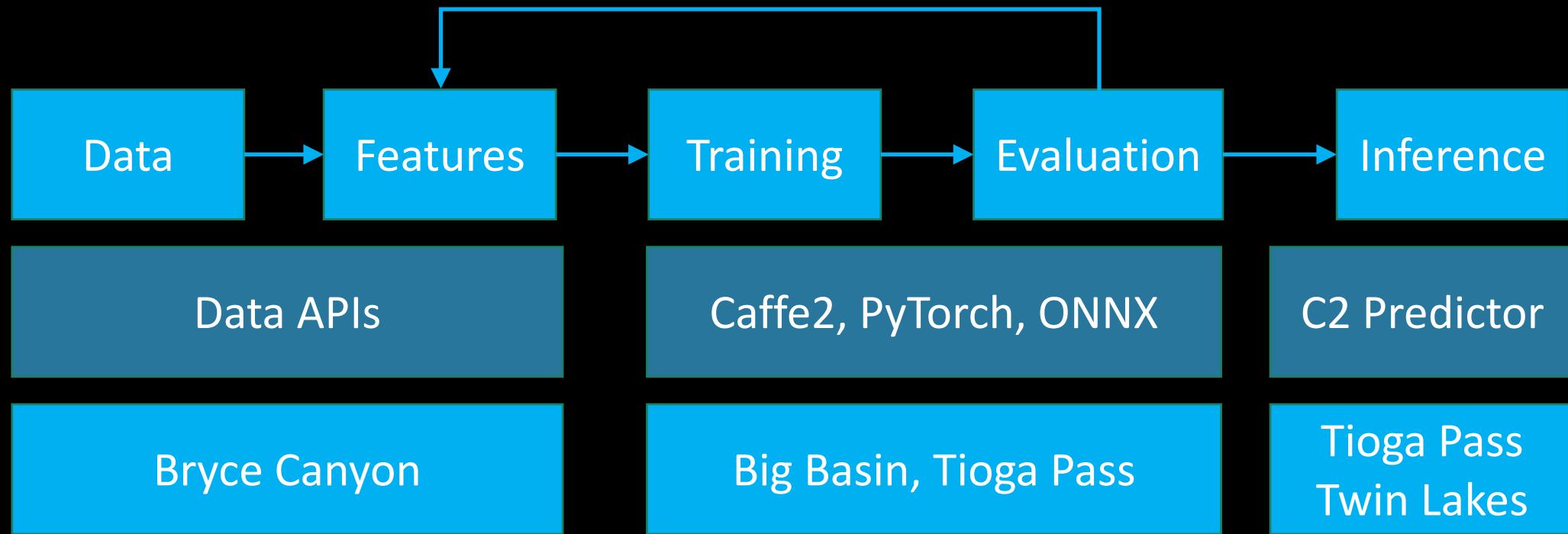


Qualcom  
SNPE



Vendor and numeric libraries

# Putting it Together



# Facebook AI Ecosystem

**Frameworks:** Core ML Software  
Caffe2 / PyTorch / ONNX

**Platforms:** Workflow Management, Deployment  
FB Learner

**Infrastructure:** Servers, Storage, Network Strategy  
Open Compute Project

# FB Learner Platform

- AI Workflow
- Model Management and Deployment

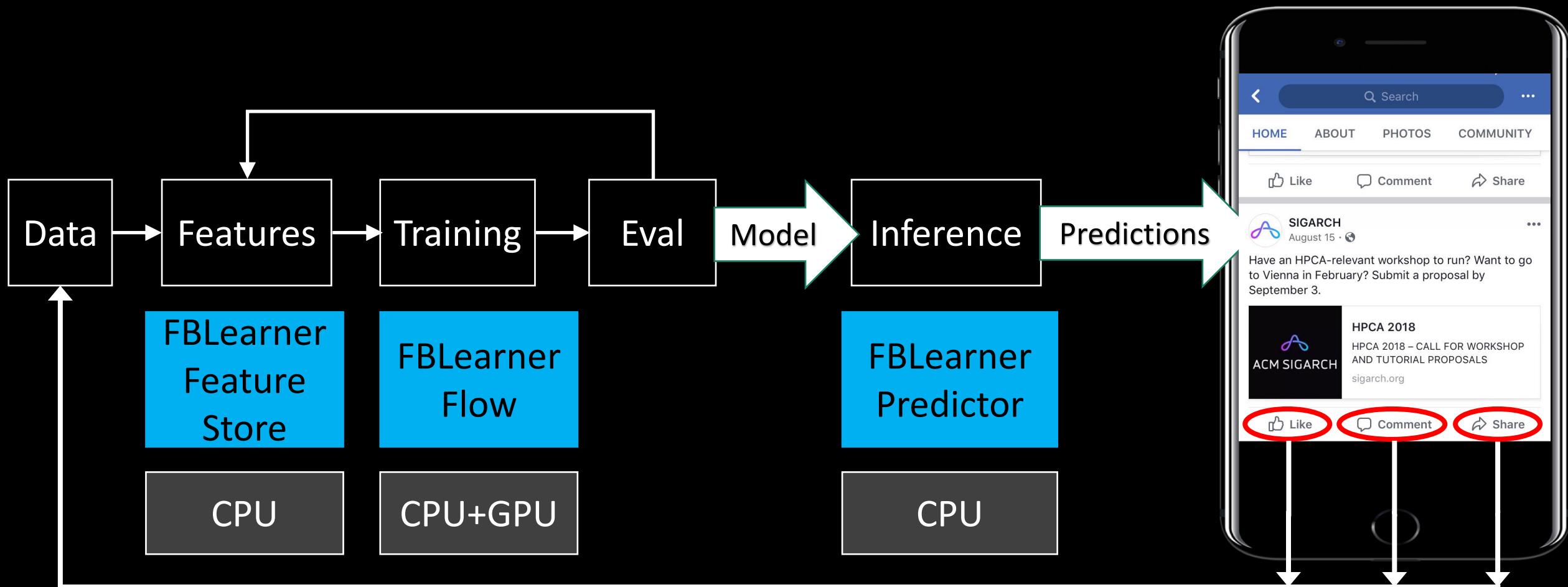


FB Learner  
Feature Store

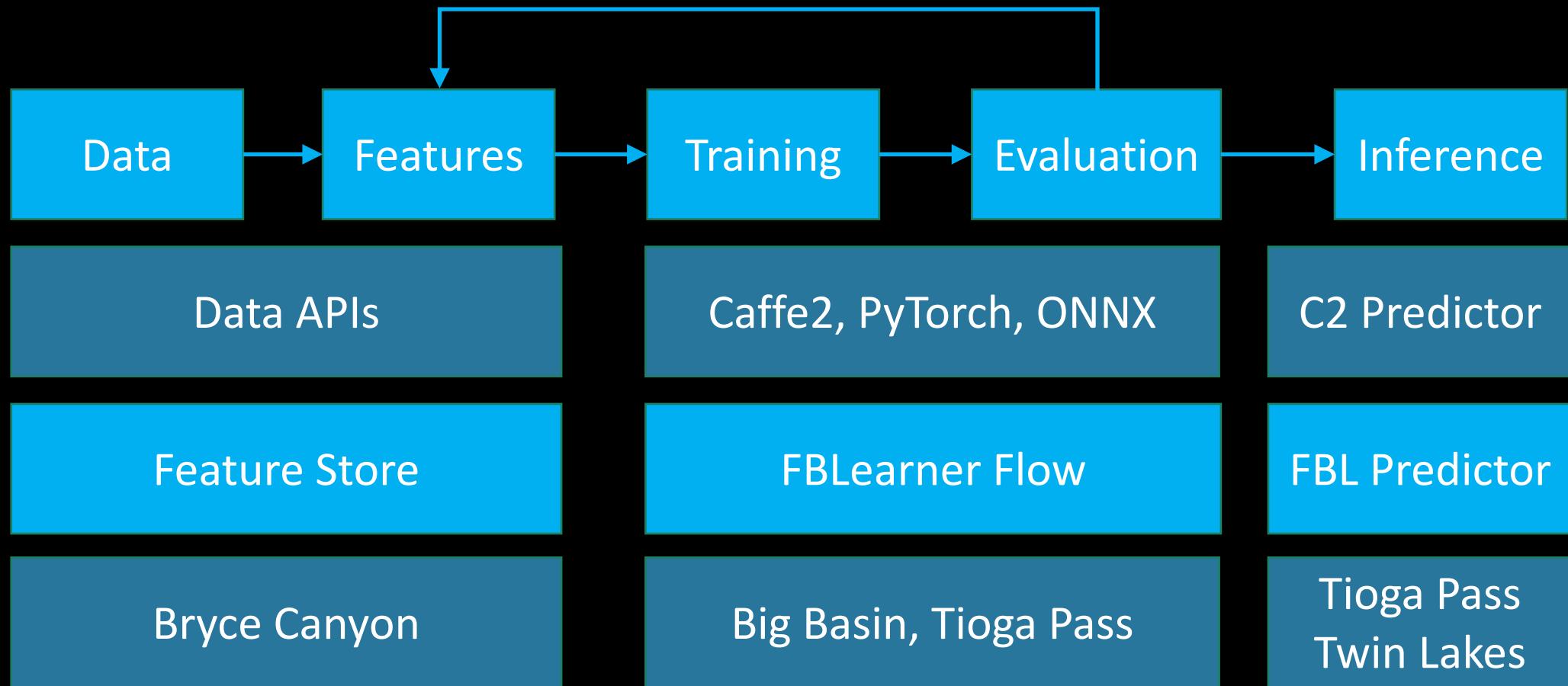
FB Learner  
Flow

FB Learner  
Predictor

# FBLearner in ML



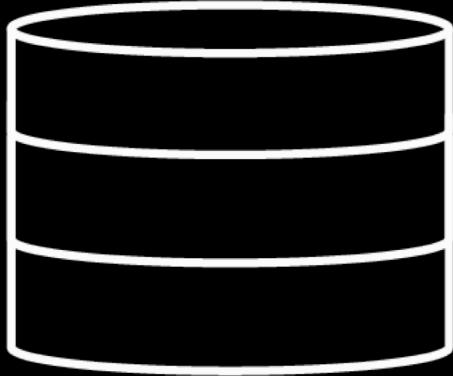
# Putting it All Together



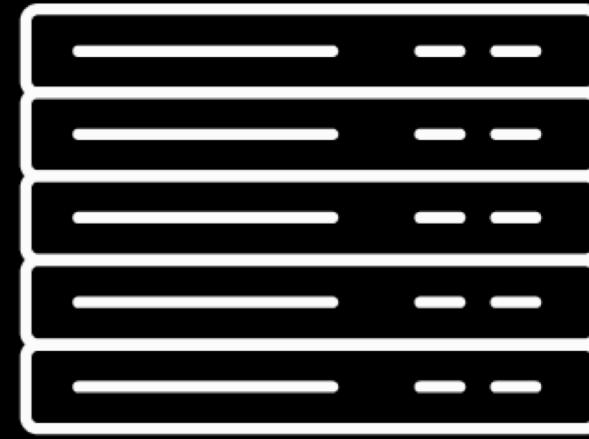


What changes when you scale to over  
2 Billion People

# Scaling Challenges / Opportunities

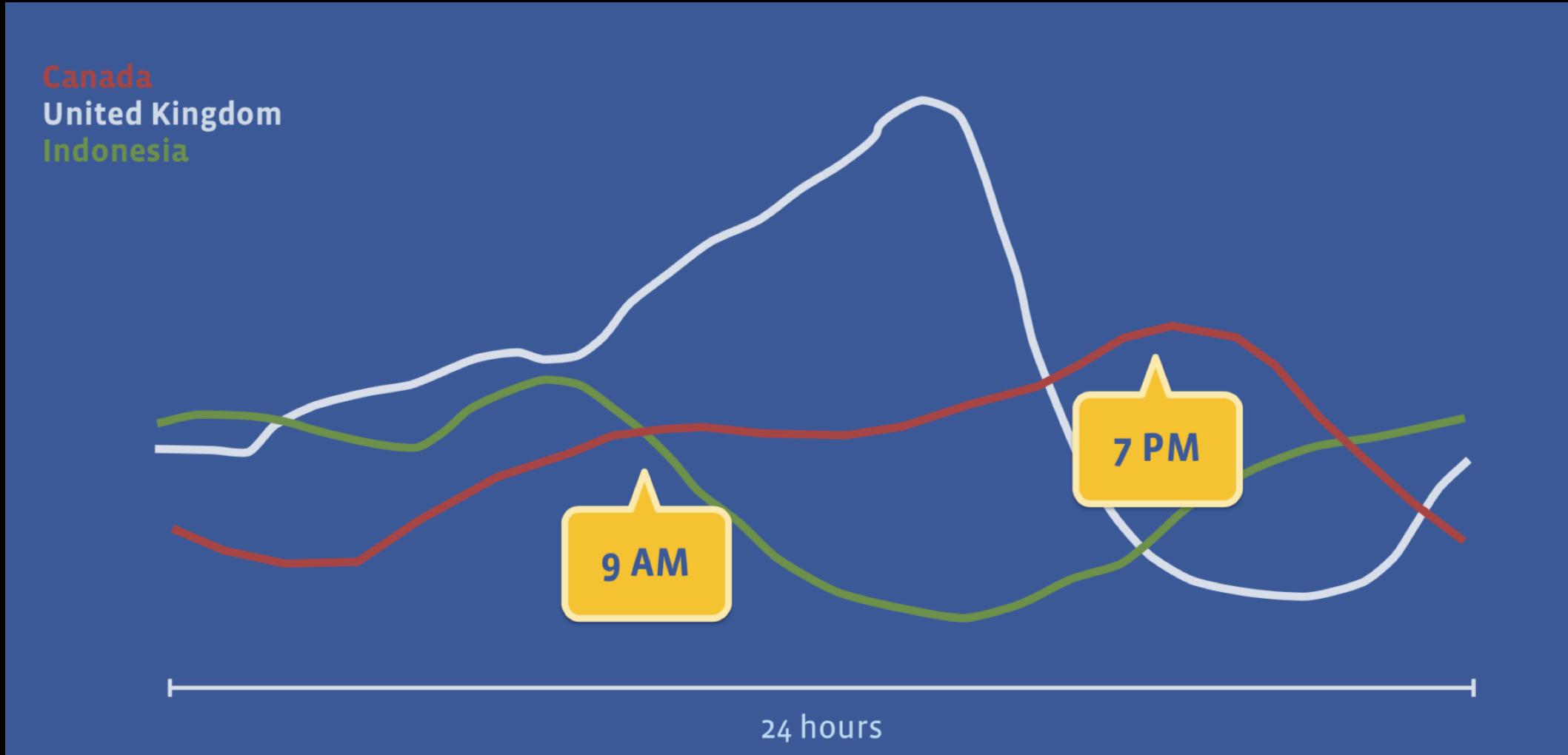


Lots of Data



Lots of Compute

# Scaling Opportunity: Free Compute!





Santa Clara, California  
Ashburn, Virginia  
Prineville, Oregon  
Forest City, North Carolina  
Lulea, Sweden  
Altoona, Iowa  
Fort Worth, Texas  
Clonee, Ireland  
Los Lunas, New Mexico  
Odense, Denmark  
New Albany, Ohio  
Papillion, Nebraska

# Key Takeaways

Facebook AI



Lots of  
Data



Wide variety  
of models



Full stack  
challenges



Global scale





**Kim Hazelwood**



**Sarah Bird**



**David Brooks**



**Soumith Chintala**



**Utku Diril**



**Dmytro Dzhulgakov**



**Mohamed Fawzy**



**Bill Jia**



**Yangqing Jia**



**Aditya Kalro**



**James Law**



**Kevin Lee**



**Jason Lu**



**Pieter Noordhuis**



**Misha Smelyanskiy**



**Liang Xiong**



**Xiaodong Wang**

