

# Matteo Bianchi

ENGINEER · SPEAKER · CLOUD NATIVE COMMUNITY LEADER

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I am a combat sport amateur, willing to fight to reach my objectives; an eSport enthusiast able to lead my team to victory; a gamer / former Twitch.tv streamer equipped with a fast reaction time; a tech blogger with a passion for personal finance able to plan for the long run; a metal-head, vocal coach and musician, always ready to find creative solutions to complex problems.

## Skills

<b>Cloud</b>	AWS, Azure, GCP, Docker, Kubernetes, Helm, ArgoCD, Grafana, Prometheus, Fluentd, Falco, Kong, Cilium, Istio (and more)
<b>DevOps / SRE</b>	Terraform (open-tofu), Ansible, Puppet, Jenkins, GitHub, GitLab, New Relic, Datadog, Sumo Logic, PagerDuty (and more)
<b>Coding</b>	Java (Spring), Python, React (Nextjs), Bash, Go, Nodejs

## Experience

### Developer Relations Engineer / Solution Architect

CA, United States (remote)

Omnistrate (YC W23)

Dec 2023 - now

- Building the DevRel program from ground up, responsible for the overall marketing strategy - close collaboration with Sales and Product;
- Producing blogs, demo videos, how-tos - growing the awareness metrics 10x across different media;
- Contributing to GTM strategy, product growth, and DevEx - drafting and executing strategies reporting directly to the CEO;
- Supporting Omnistrate customers, translating business requirements into robust architectural designs and successful implementations;

### Cloud Native Consultant / Advisor / Fractional CTO

Europe, EU (remote)

Freelancer - here for details

Jan 2021 - now

- Consulting and advising a range of companies from startups (Pre-seed, seed, Series A) to large enterprises;
- Cut 30-40% of cloud costs optimizing storage, compute configuration and egress traffic, contextually improved app performance by 15-20%;
- Lowered bugs and incident impact of about 30% via implementation of CI/CD, monitoring, alerting and DAST/SAST techniques;
- Delivered DevOps and Kubernetes courses to more than 100 alumni with a surveyed CSAT of 95%;

### Chief Technology Officer

Netherlands (hybrid)

KubeLab

Oct 2022 - Sep 2023

- Laying down the foundation of the internal Kubernetes Platform, from idea to MVP, driving both tech and business strategy;
- Engineering management of 7 remote engineers, external relations with potential investors and stakeholders;

### Lead DevOps Engineer | Site Reliability Engineer

Italy (hybrid)

InfoCert (Tinexta Group)

Dec 2018 - Lug 2021

- Lead of a 5-people DevOps Engineering team, managing cloud infra for a product with 8+ million daily users in EU, NA and LATAM;
- Saved an estimated of 2M+ € in costs avoiding SLA breaches when operating as SRE;

### Software Engineer

Italy (on site)

Various IT Companies - here for details

May 2015 - Dec 2018

- Ventured my way in various IT companies, operating in different verticals, mostly as a fullstack consultant;
- Learnt about Linux, many different languages, databases, networking and built the toolbox of a senior software engineer;

## Projects

### International Speaker - Event Organizer - Lecturer

Community Work and Public Speaking

Jan 2023 - now

- Speaker: DevOps meetup, Cloud Native Rejekts Paris 2024, DevOpsDays Amsterdam 2024
- Program committee - KCD Netherlands 2023, KubeCon EU 2024, KCD Italy 2024, KCD Netherlands 2024
- Organizer - KCD Netherlands, KubeTrain EU, both endorsed by CNCF
- Guest Lecturer - University of Turin, Computer Science course, Intro to Cloud Native

### ChangeGamers - Computational Pathology Research

Nederlandse Kanker Instituut - Antoni van Leeuwenhoek (NKI-AVL)

Apr 2023 - Sep 2023

- Designing and building Azure Cloud Infra for a gamified annotation tool
- Support Computational Pathology and ML/AI Workloads to train an image pattern recognition algorithm on biopsy data

### K-Lab - Utility CLI to help you manage k8s clusters in a consistent way

Open Source project - mbianchidev/klab-cli

Oct 2022 - now

- Open-Source foundation of the platform CLI my team and I were building at KubeLab, integrating k8s, public cloud specific APIs and Terraform;