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# **[Embedded Computing]**

# **Lab 0: Board Test**

Chester Sungchung Park  
SoC Design Lab, Konkuk University  
Webpage: <http://soclabor.konkuk.ac.kr>

# Teaching Assistants

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- ❑ Youngho Seo ([younghoseo@konkuk.ac.kr](mailto:younghoseo@konkuk.ac.kr)), M.S. candidate
- ❑ Sanghun Lee ([sanghunlee@konkuk.ac.kr](mailto:sanghunlee@konkuk.ac.kr)), M.S. candidate

# Outline

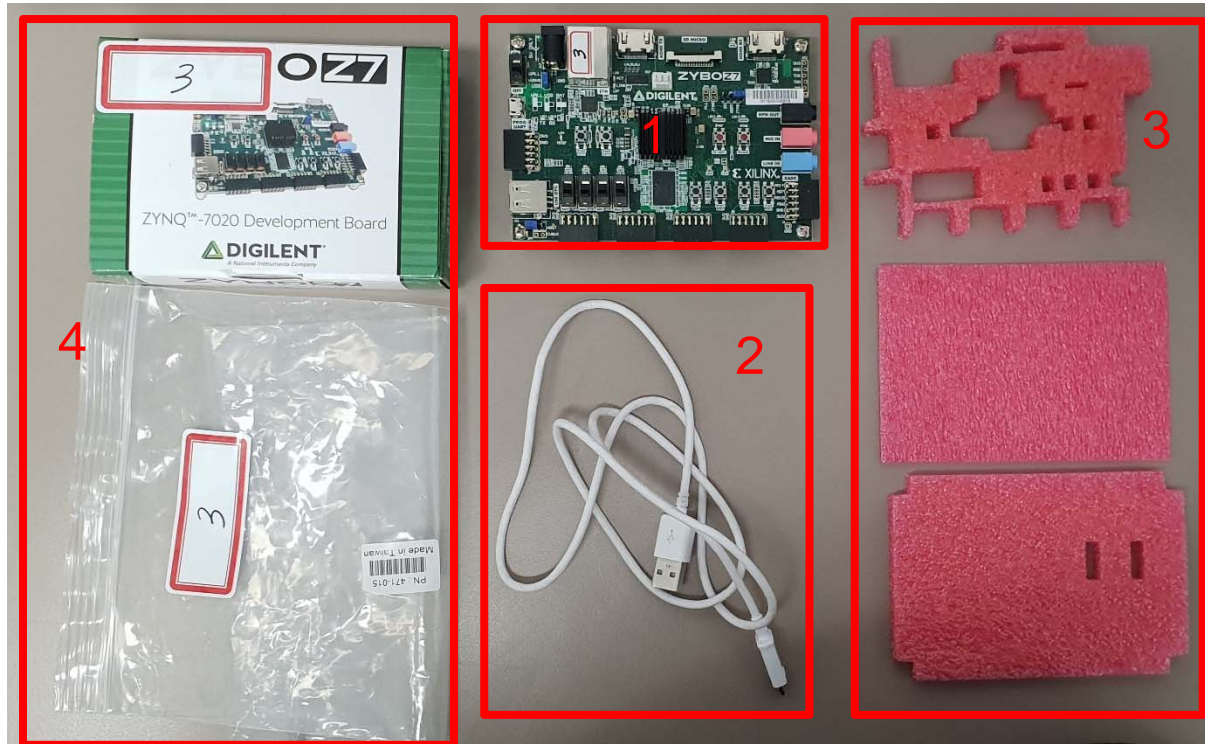
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## □ Introduction

## □ Board test

- Vivado
  - ✓ Creating projects
  - ✓ Creating block designs
  - ✓ Generating bitstream
- SDK (SW Development Kit)
  - ✓ Running C applications

# What Comes w/ ZYBO Z7



- ① ZYBO Z7-20/Z7-10
- ② USB-A to Micro-USB-B Cable
- ③ ZYBO Board Soft Case
- ④ ZYBO Board Hard Case



# Creating Projects

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## ❑ Run the Vivado 2017.4

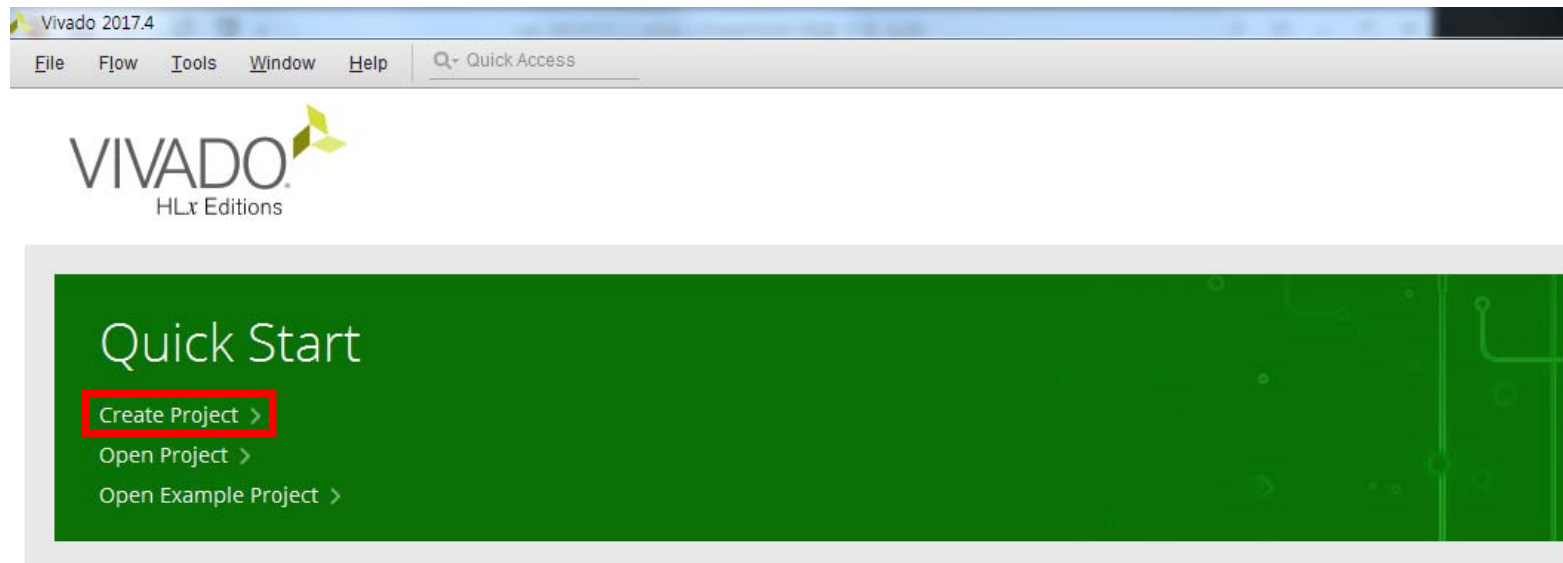
- From the Windows desktop, double-click the '*Vivado 2017.4*' icon.



# Creating Projects

## ❑ Get Started

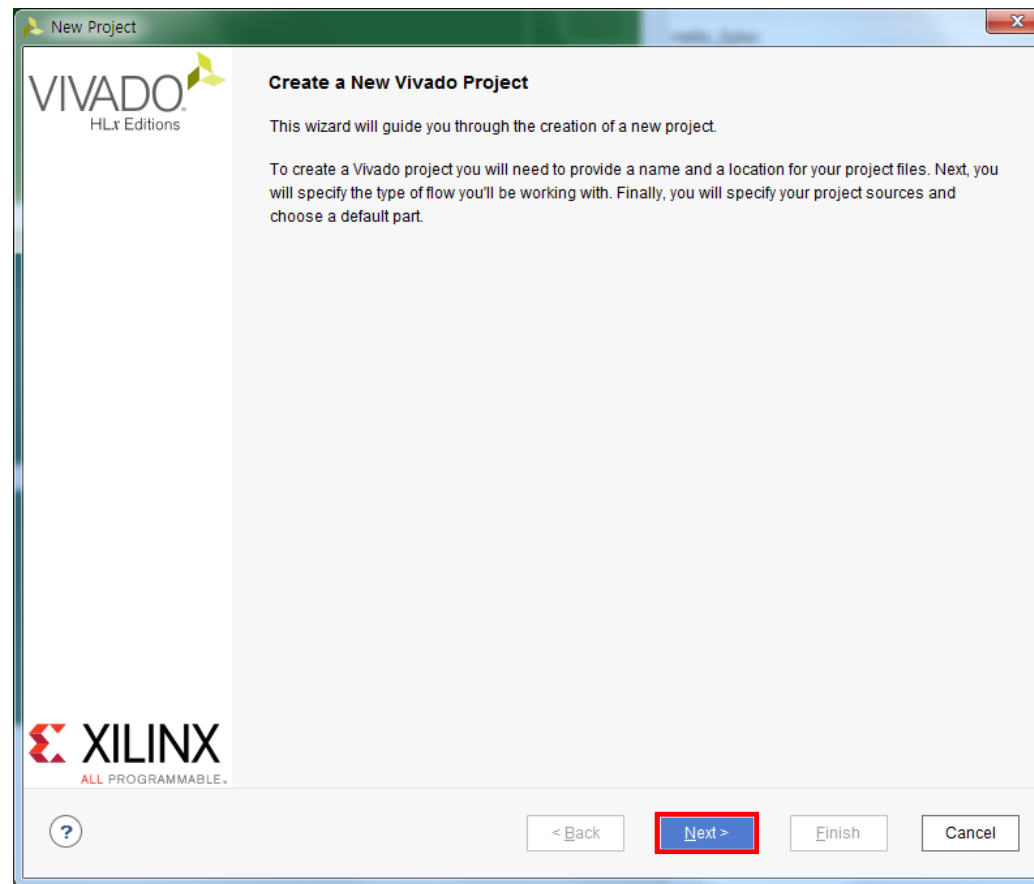
- Click '**Create Project**'



# Creating Projects

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- ❑ Create a New Vivado Project
  - Click '**Next**'

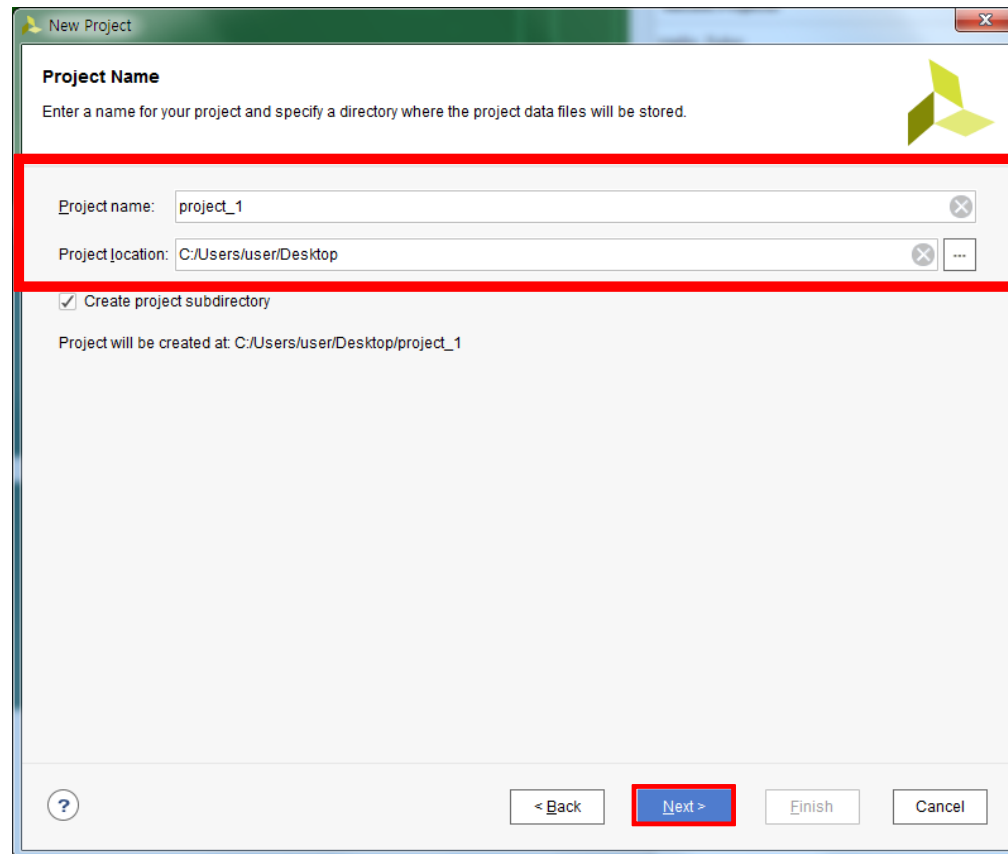




# Creating Projects

## ❑ Enter Project Name

- Type '**Project name**' and choose '**Project location**'
- Click '**Next**'



New Project

**Project Name**  
Enter a name for your project and specify a directory where the project data files will be stored.

Project name: project\_1

Project location: C:/Users/user/Desktop

☒ Create project subdirectory

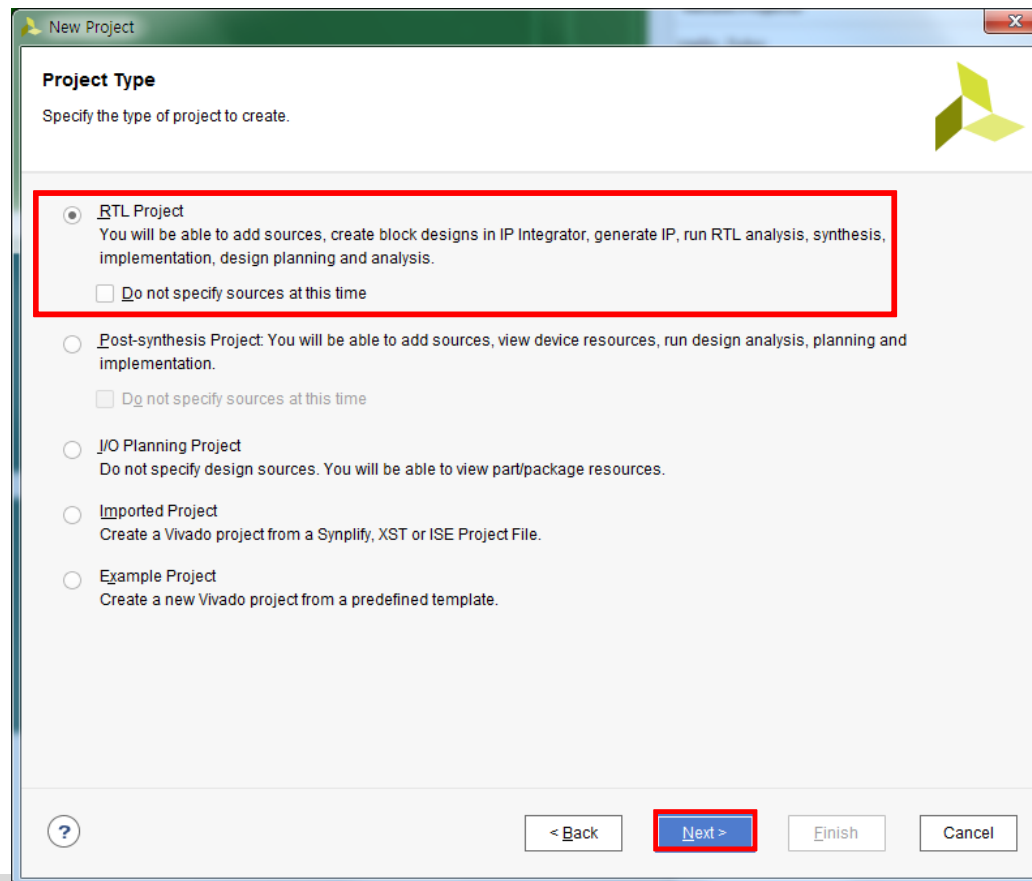
Project will be created at: C:/Users/user/Desktop/project\_1

< Back Next > Finish Cancel

# Creating Projects

## ❑ Choose Project Type

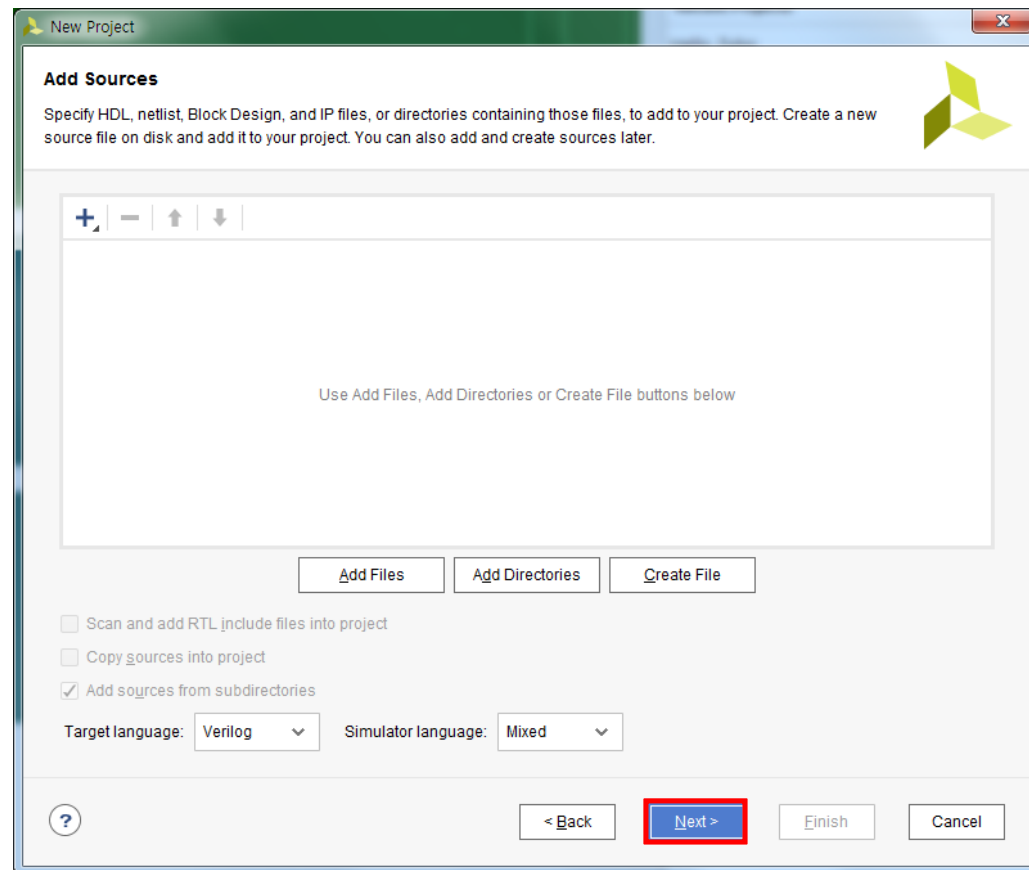
- Click '**RTL Project**' and then click '**Next**'



# Creating Projects

## ❑ Add Sources

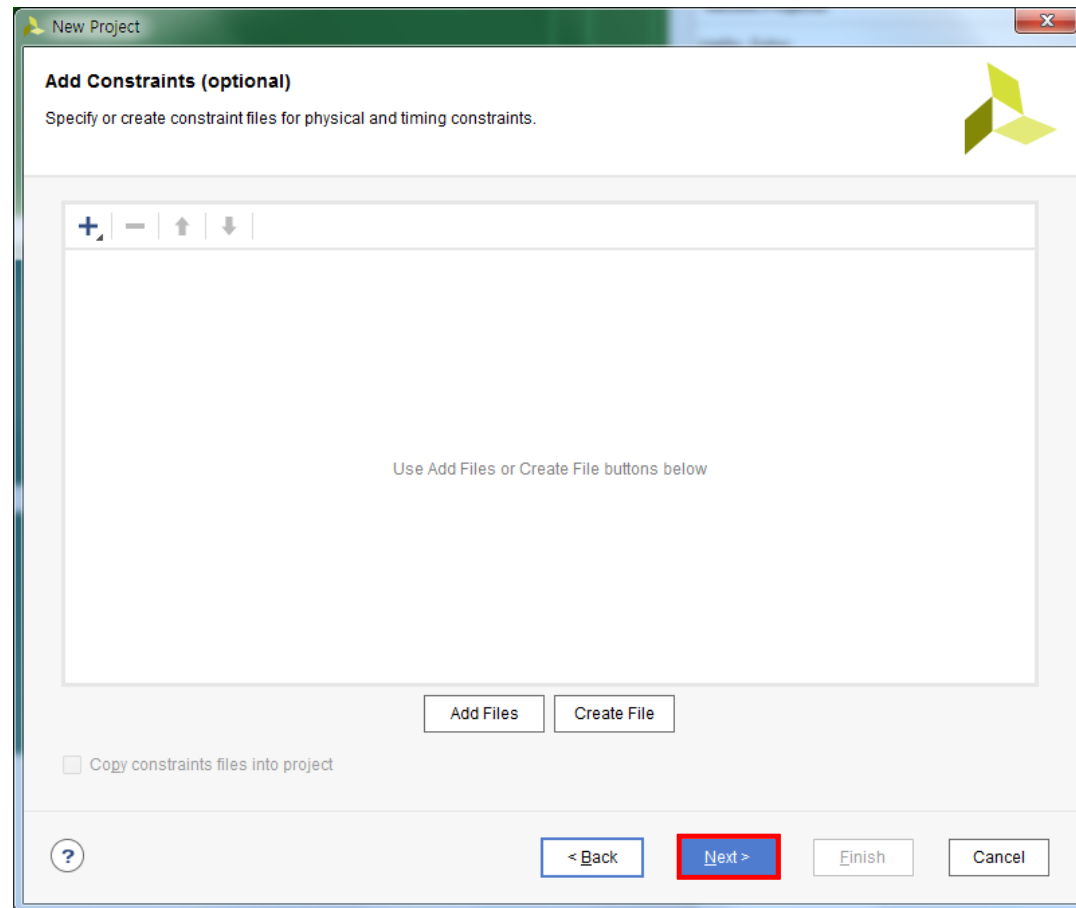
- Click '*Next*'



# Creating Projects

## ❑ Add Constraints

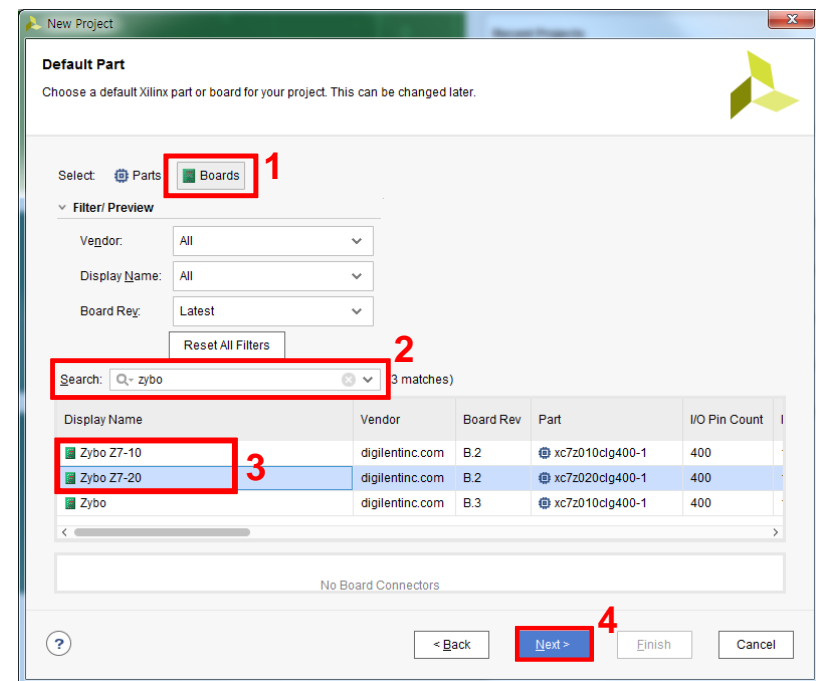
- Click '**Next**'



# Creating Projects

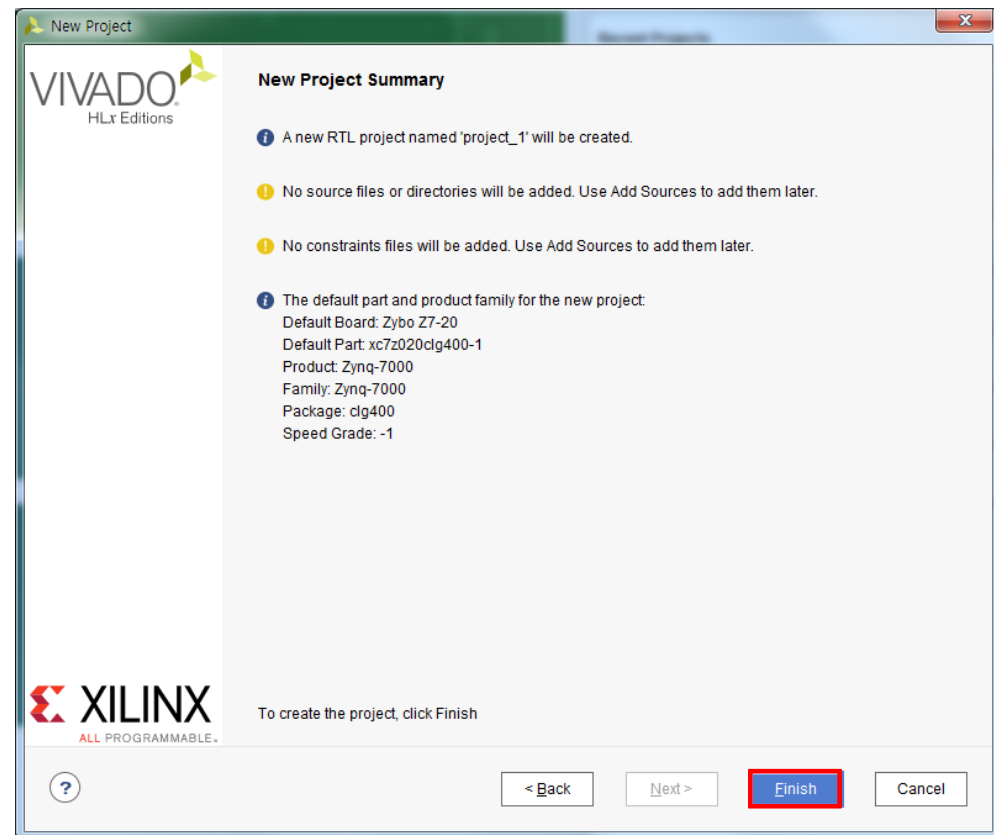
## ❑ Choose Default Part

- Select the '**Boards**'
- Search the '**zybo**'
- Select the '**Zybo Z7-20**'
- Click '**Next**'



# Creating Projects

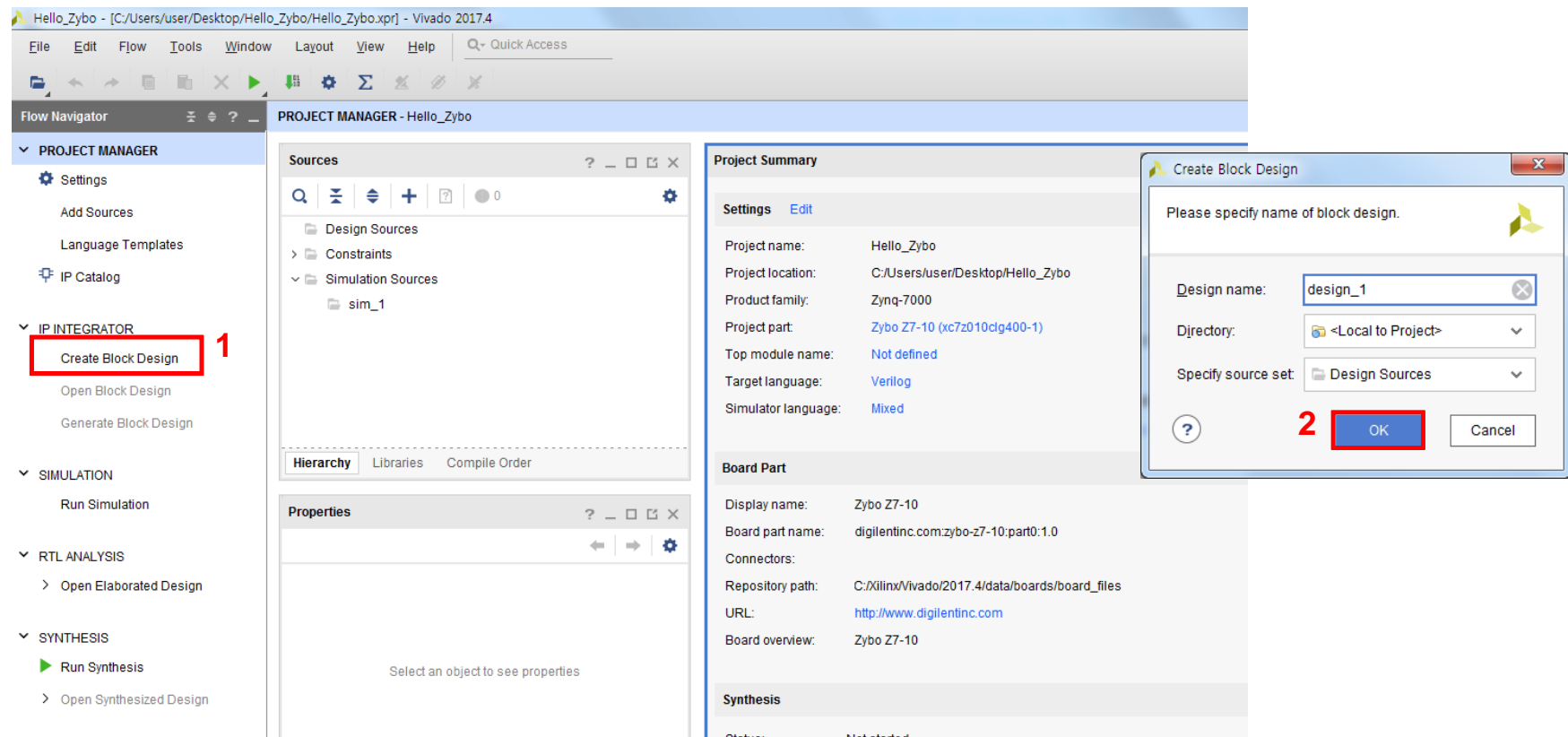
- ❑ Check New Project Summary
  - Click '*Finish*'



# Creating Block Designs

## ❑ Create Block Design

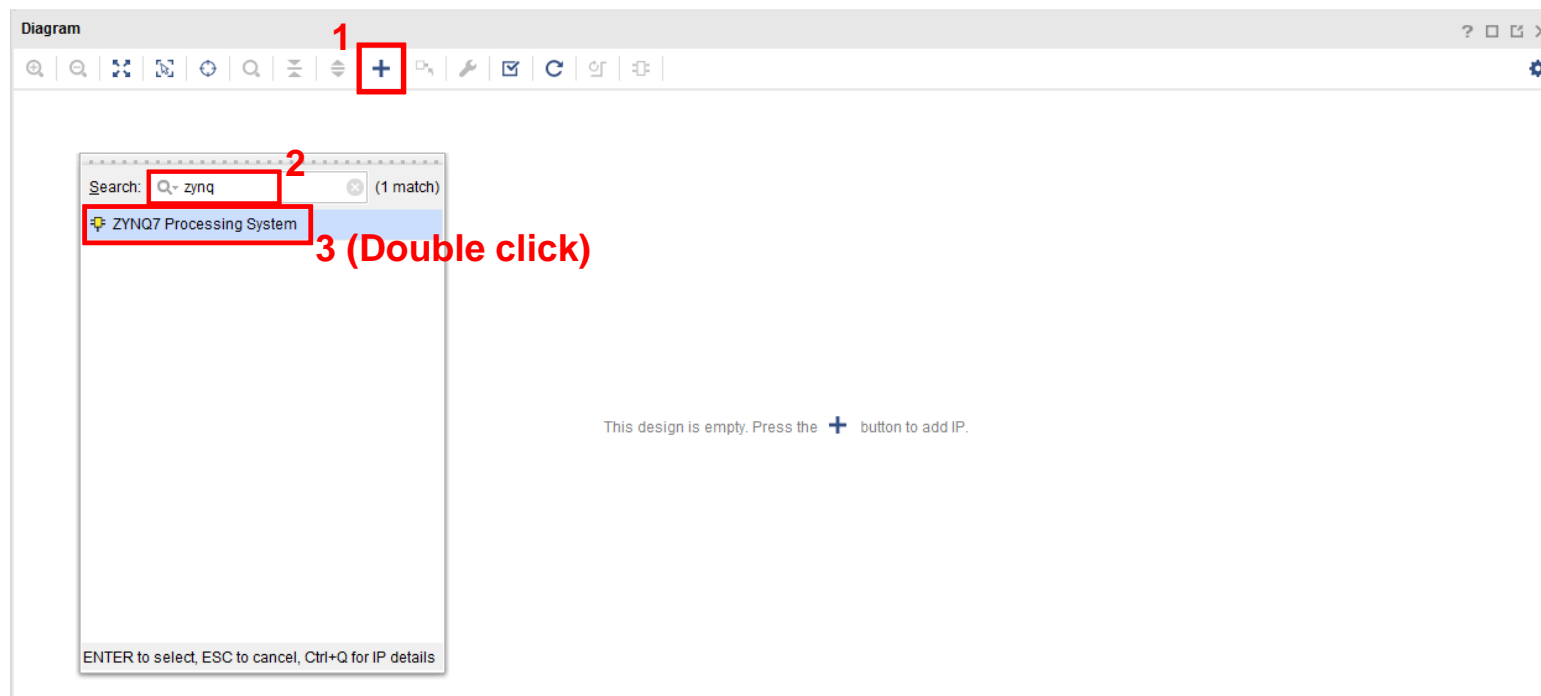
- Click '**Create Block Design**'
- Type '**Design name**' and then click '**OK**' then click '**OK**'



# Creating Block Designs

## ❑ Add Processing System

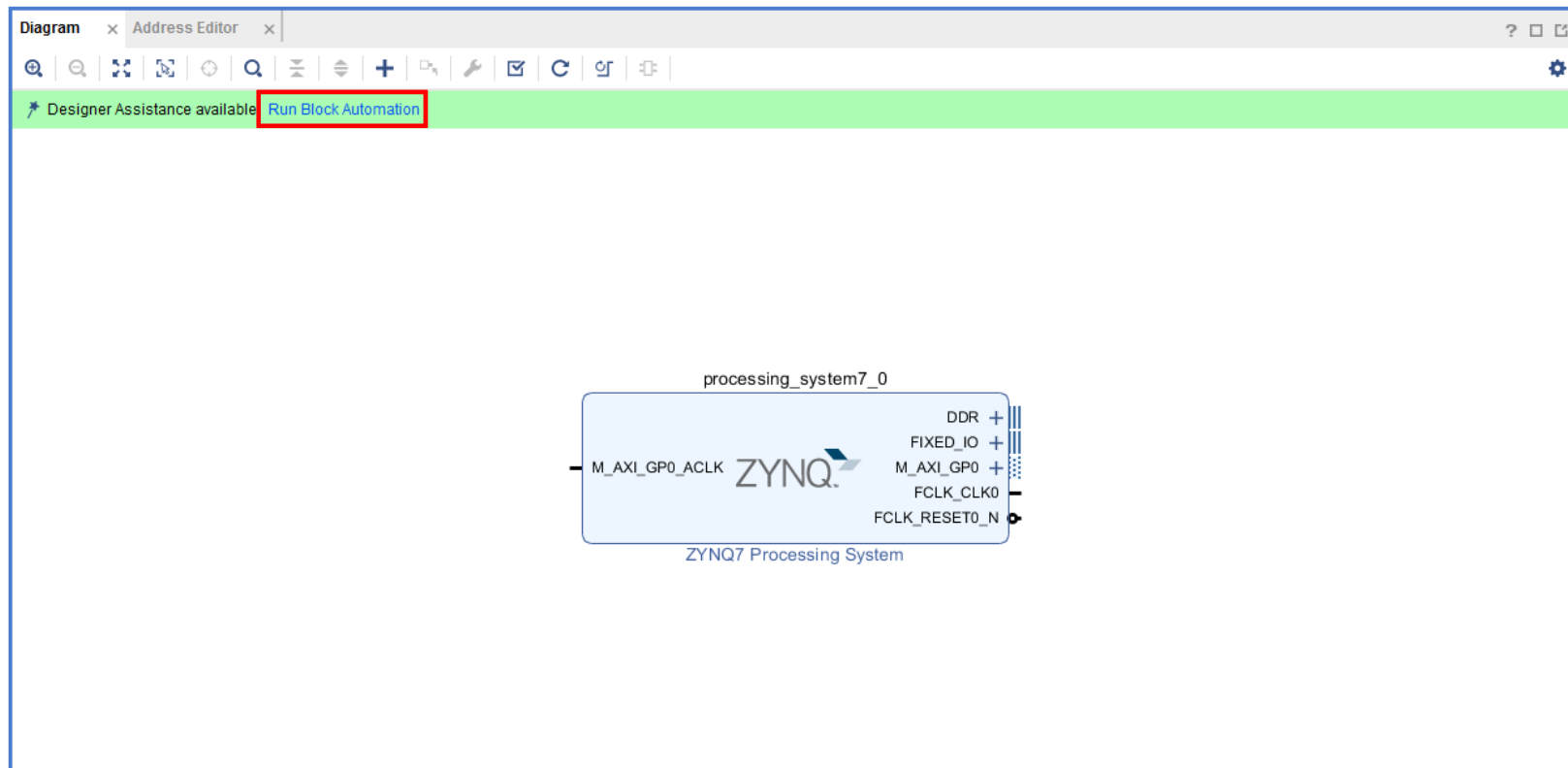
- Click the '+' (**Add IP Button**) and then type 'zynq' in the search field
- Double-click '**ZYNQ7 Processing System**'





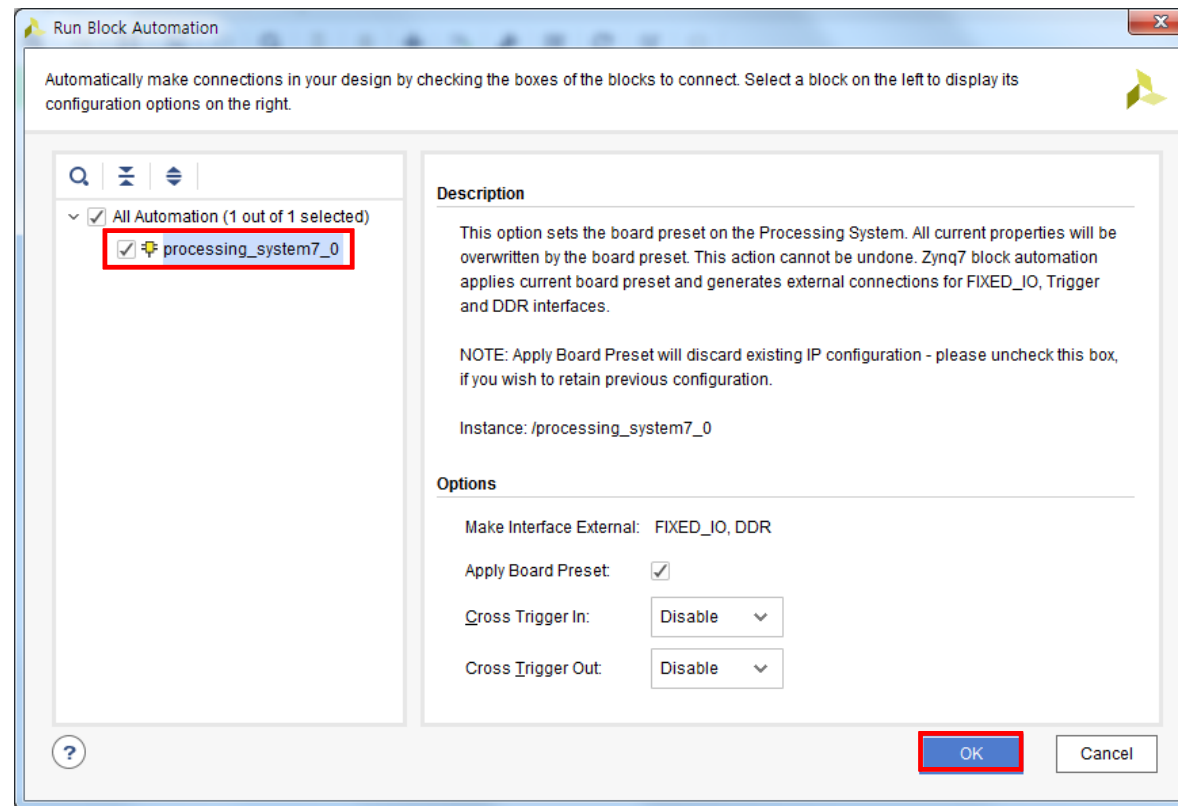
# Creating Block Designs

- ❑ Make external connection
  - Click '*Run Block Automation*'



# Creating Block Designs

- ❑ Make external connection (cont'd)
  - Click '*processing\_system7\_0*' > '*OK*'



# Creating Block Designs

## ❑ Make Connection

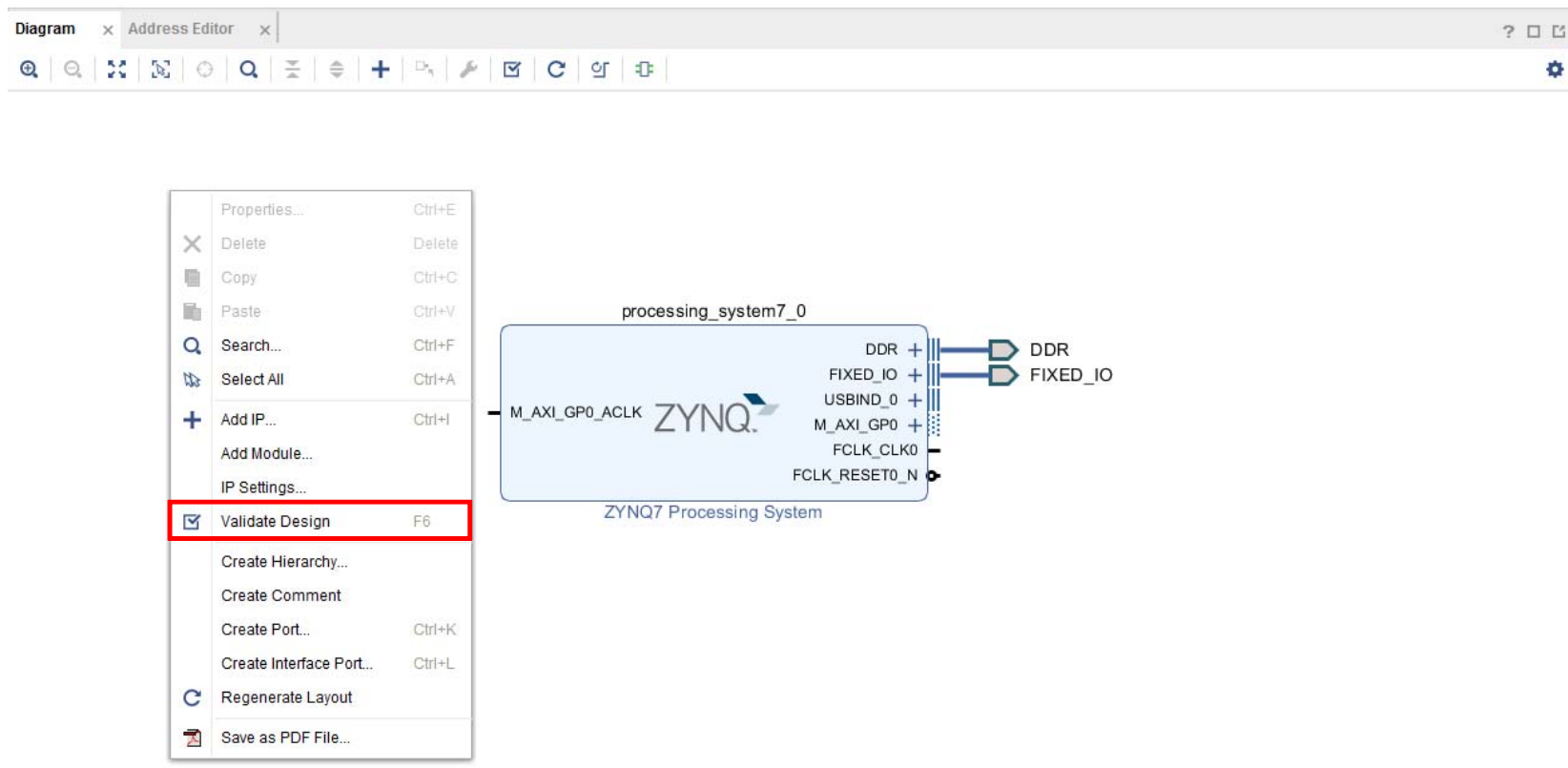
- Connect '*FLCK\_CLK0*' with '*M\_AXI\_GP0\_ACLK*'



# Creating Block Designs

## □ Validate Design

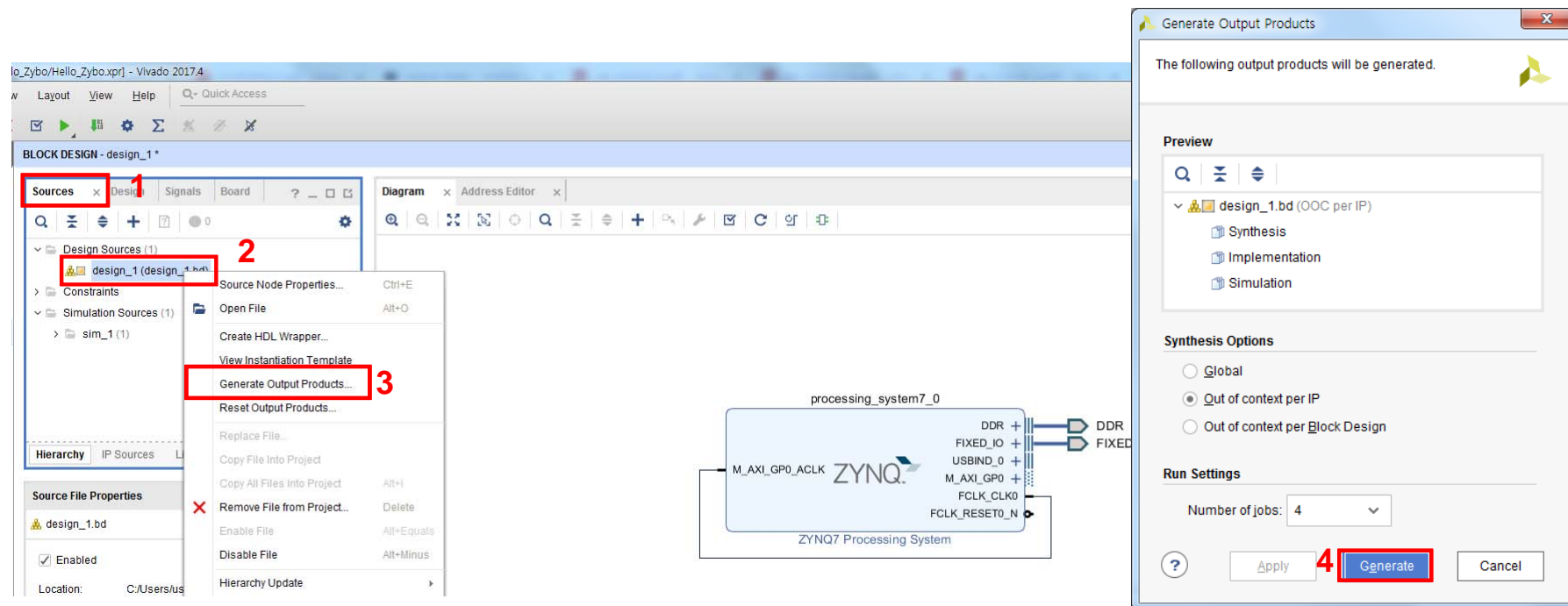
- Right-click and then click '*Validate Design*'



# Creating Block Designs

## ❑ Generate Output Products

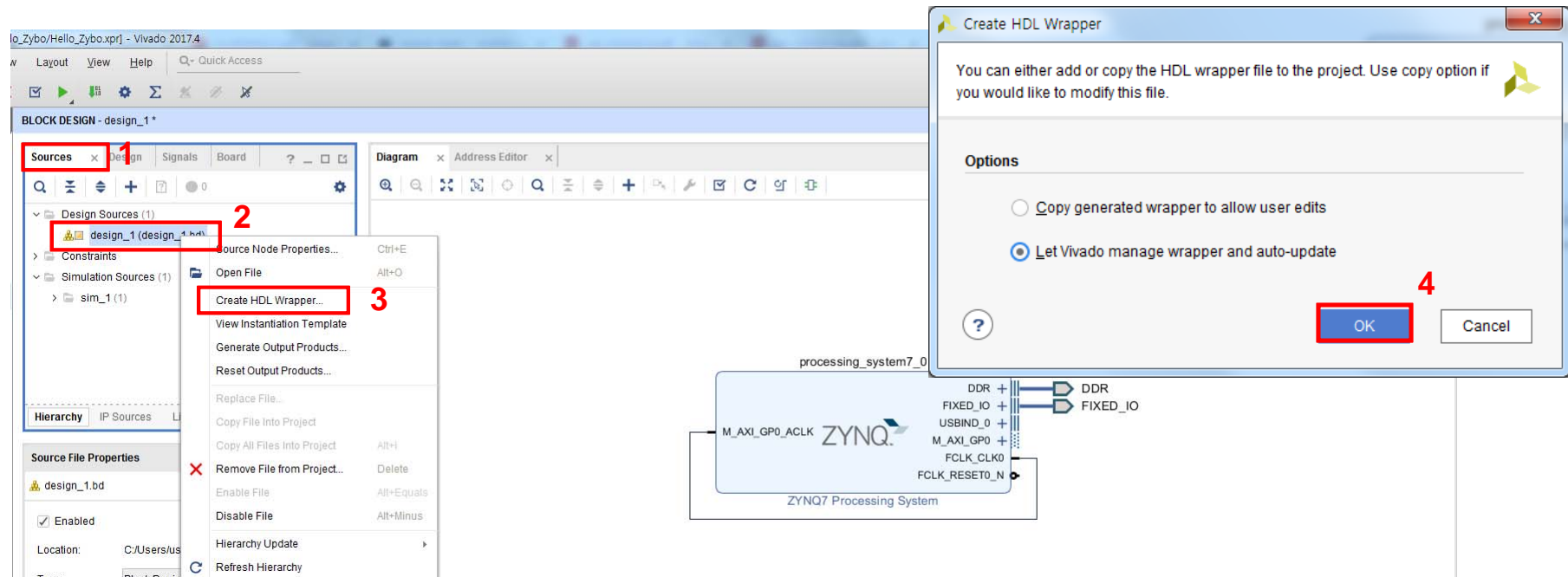
- Select the '**Design Sources**' tab and then right-click the block diagram
- Click '**Generate Output Products**' > '**Generate**'



# Creating Block Designs

## ❑ Create HDL Wrapper

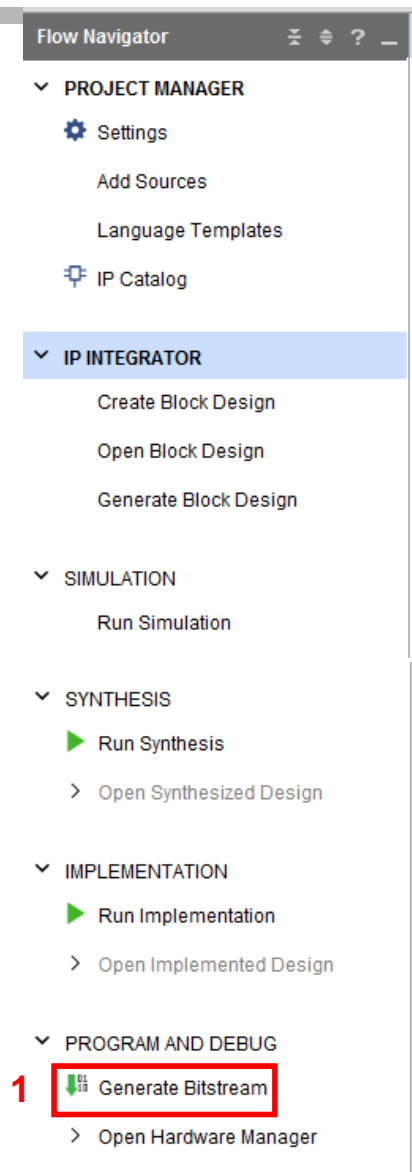
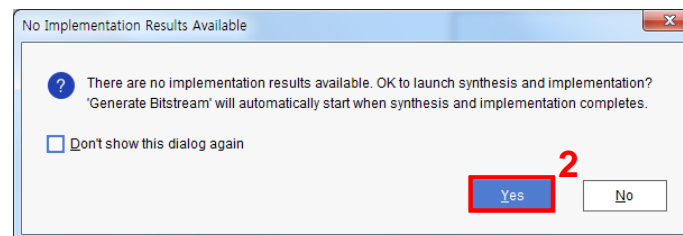
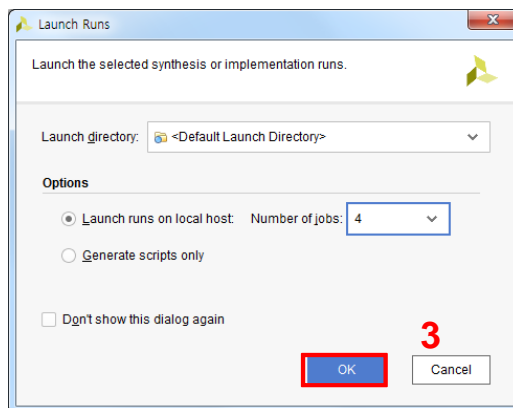
- Select the '**Sources**' tap and then right-click '**design\_1**'
- Click '**Create HDL Wrapper**' > '**OK**'



# Generating Bitstream

## □ Generate Bitstream

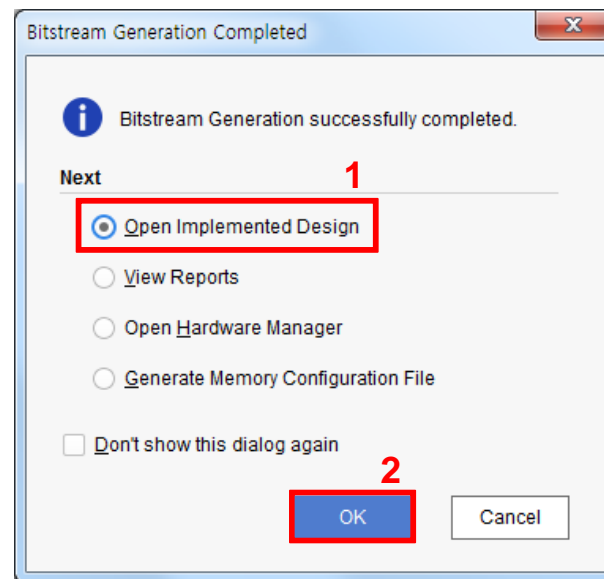
- Click '**Generate Bitstream**' at the bottom of the Flow Navigator.
- Click '**Yes**' > '**OK**'



# Generating Bitstream

## ❑ Generate Bitstream (cont'd)

- Once the Bitstream Generation ends, choose '**Open Implemented Design**' > '**OK**'

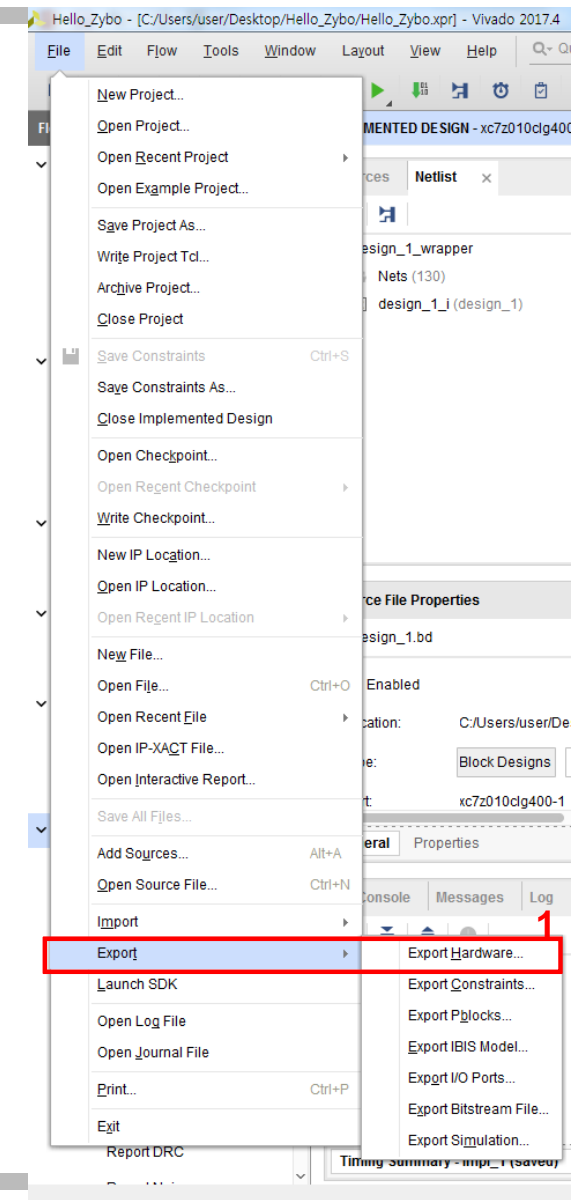
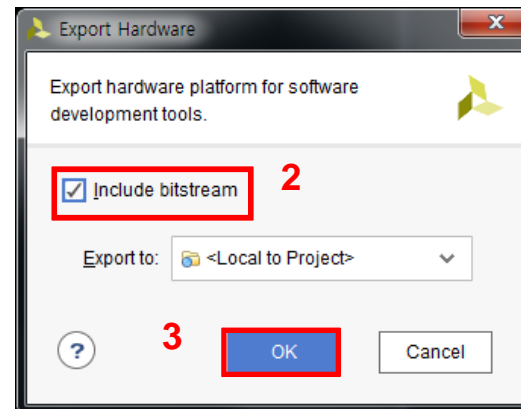




# Generating Bitstream

## ❑ Export Hardware for SDK

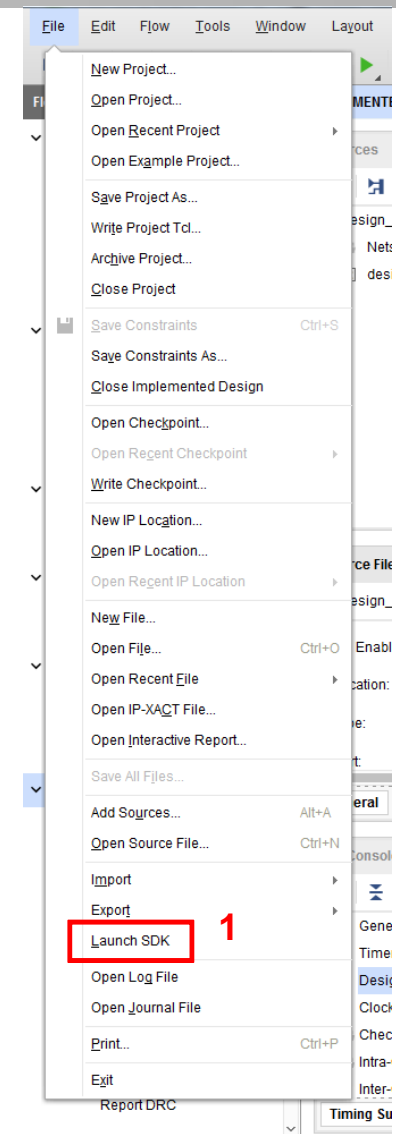
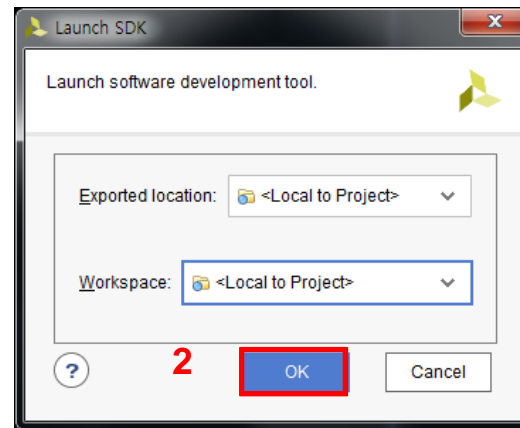
- Open the '**File**' menu and choose '**Export**' > '**Export Hardware**'
- Click '**Include bitstream**' > '**OK**'



# Generating Bitstream

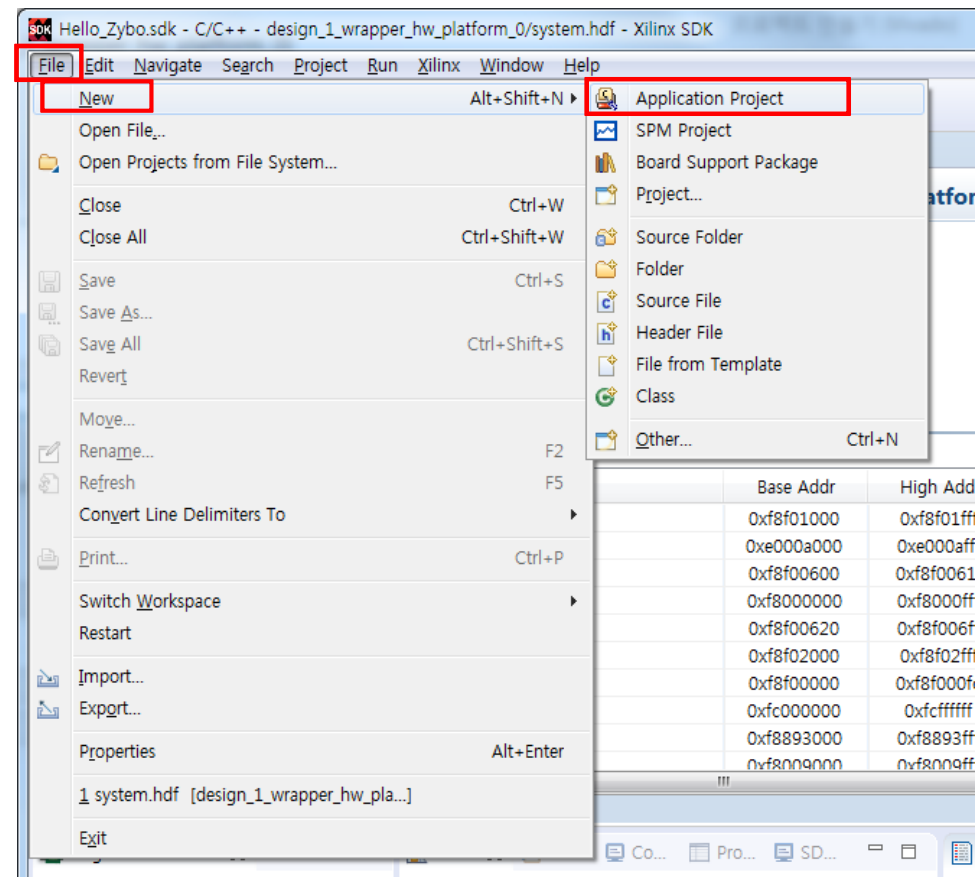
## ❑ Launch SDK

- Open the '**File**' menu and then click '**Launch SDK**' > '**OK**'



# Running C Applications

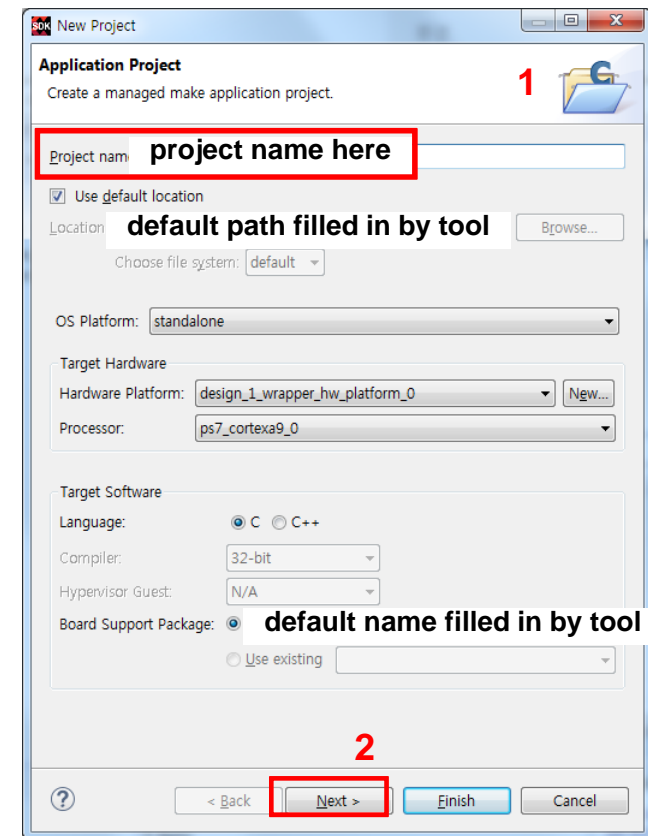
- ❑ Create a C application project
  - Click '**File**' > '**New**' > '**Application Project**'



# Running C Applications

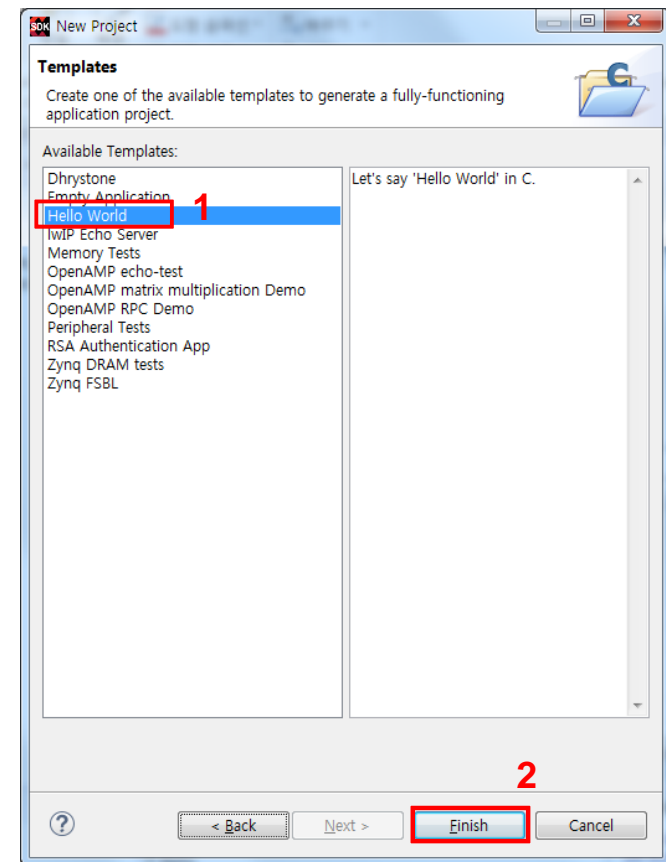
## ❑ Create a C application project (cont'd)

- Type '**your project name**' in the Project name field
- The '**Board Support Package**' field can be set up to use an existing BSP or a new BSP can be created based on the project name. (Do not modify)



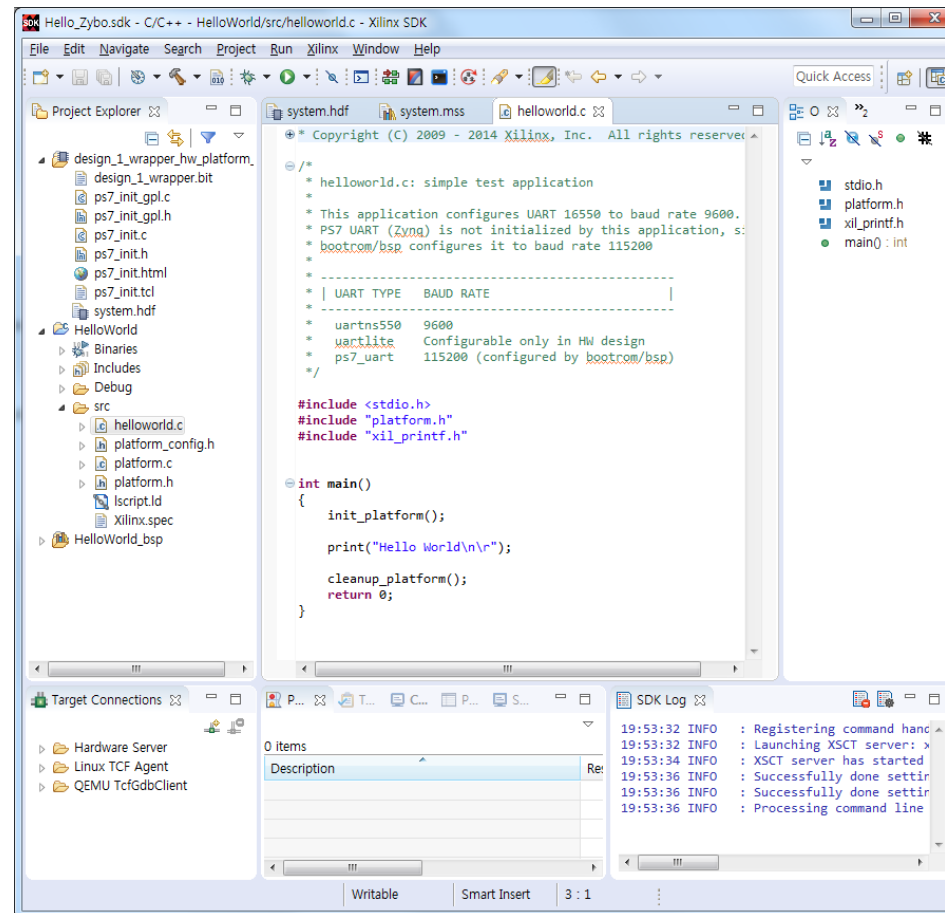
# Running C Applications

- ❑ Create a C application project (cont'd)
  - Select '**Hello World**' from the template list
  - Click '**Finish**'



# Running C Applications

- ❑ Check Source Code in Project (*helloworld.c*)



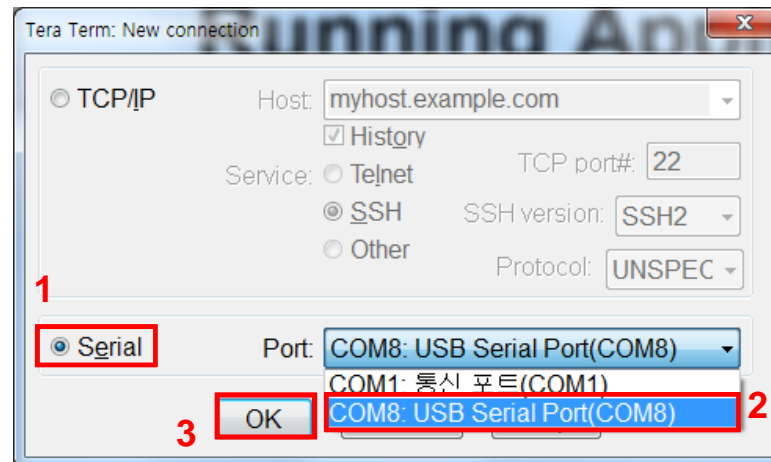
# Running C Applications

## ❑ Run the Tera Term

- From the Window desktop, double-click the '**Tera Term**' icon.

## ❑ Set up a Run Configuration

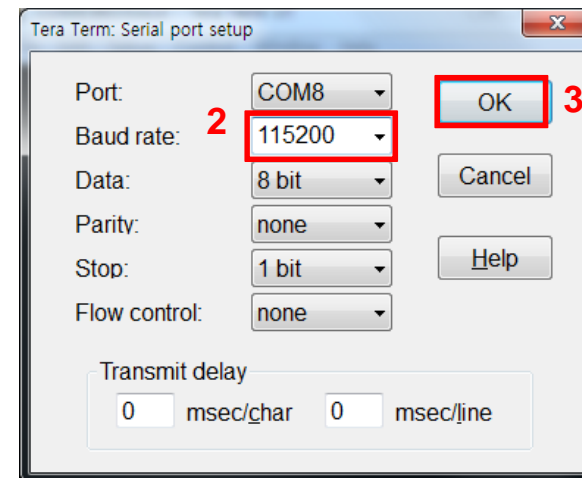
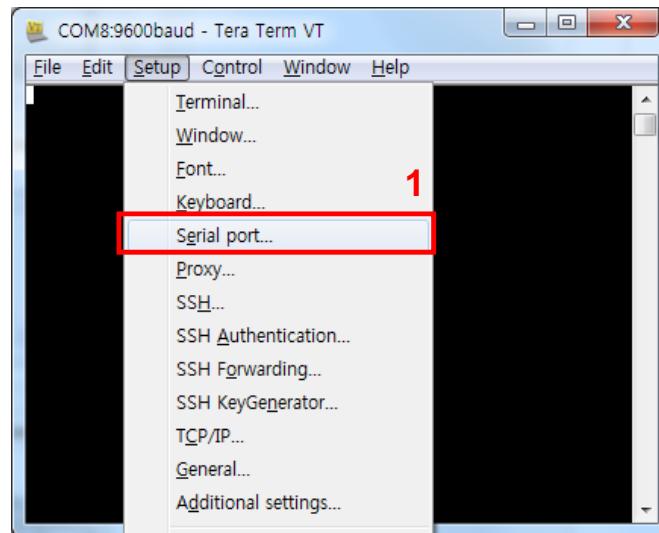
- Click '**Serial**' > '**COM(x): USB Serial Port(COM(x))**'
- Click '**OK**'



# Running C Applications

## ❑ Set up a Run Configuration (cont'd)

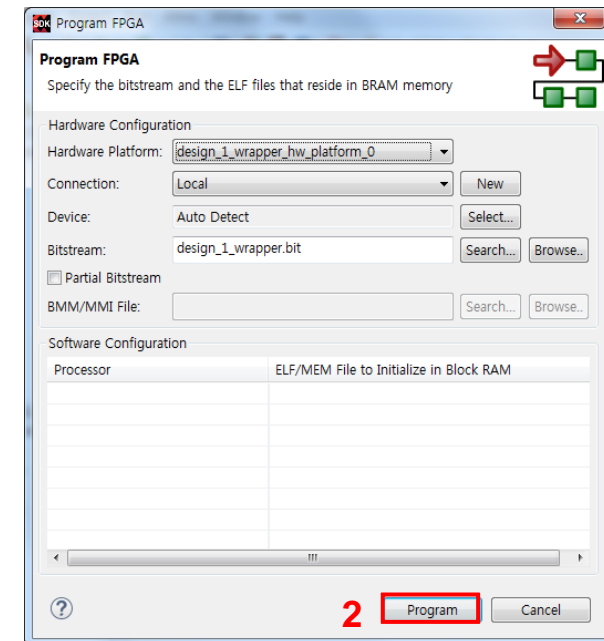
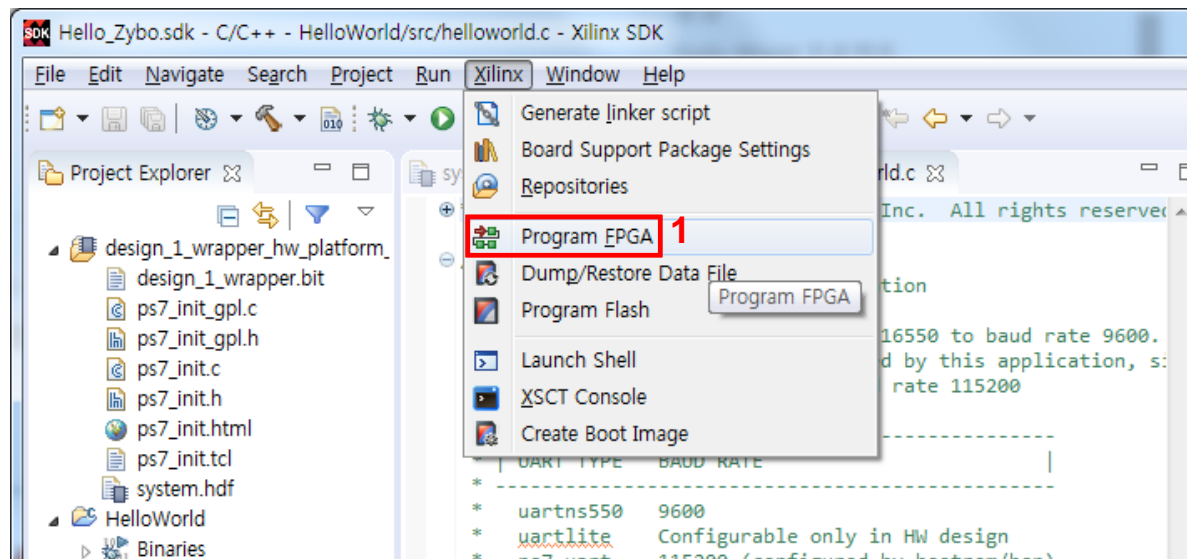
- Open the '**Setup**' menu and then click '**Serial port...**'
- Select the baud rate '**115200**' > '**OK**'





# Running C Applications

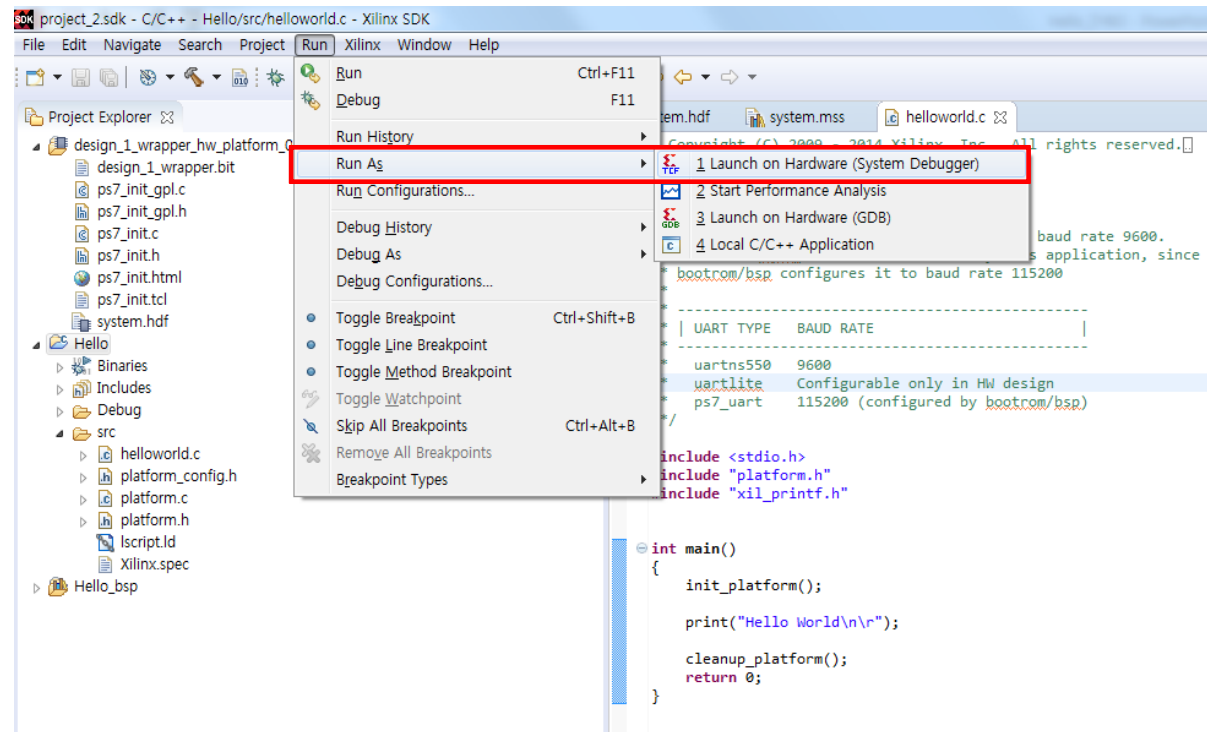
- ❑ Power on the ZYBO
- ❑ Program FPGA
  - Open the '**Xilinx**' menu and then click '**Program FPGA**'
  - Click '**Program**'



# Running C Applications

## ❑ Run the application

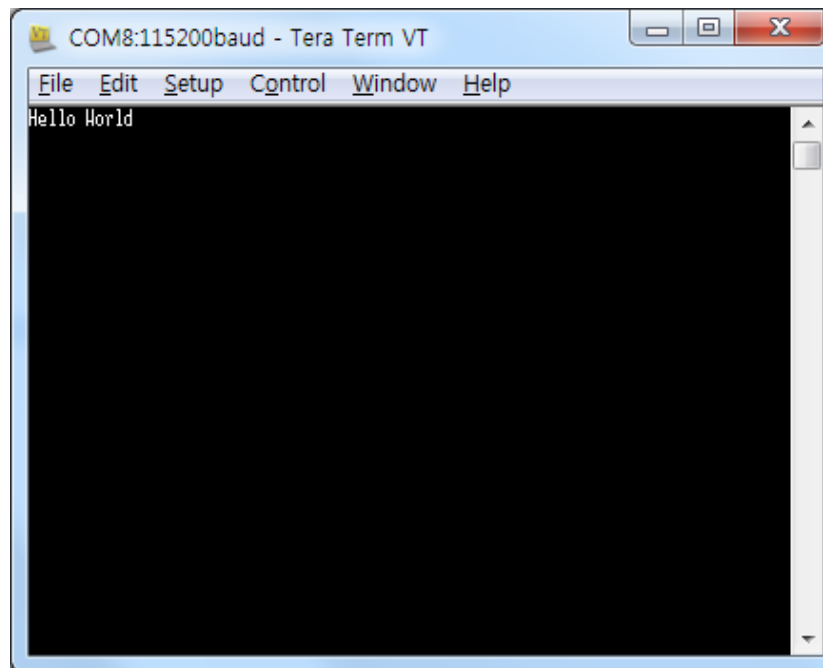
- Open the '**Run**' > '**Run As**' menu and then click '**Launch on Hardware (System Debugger)**'



# Running C Applications

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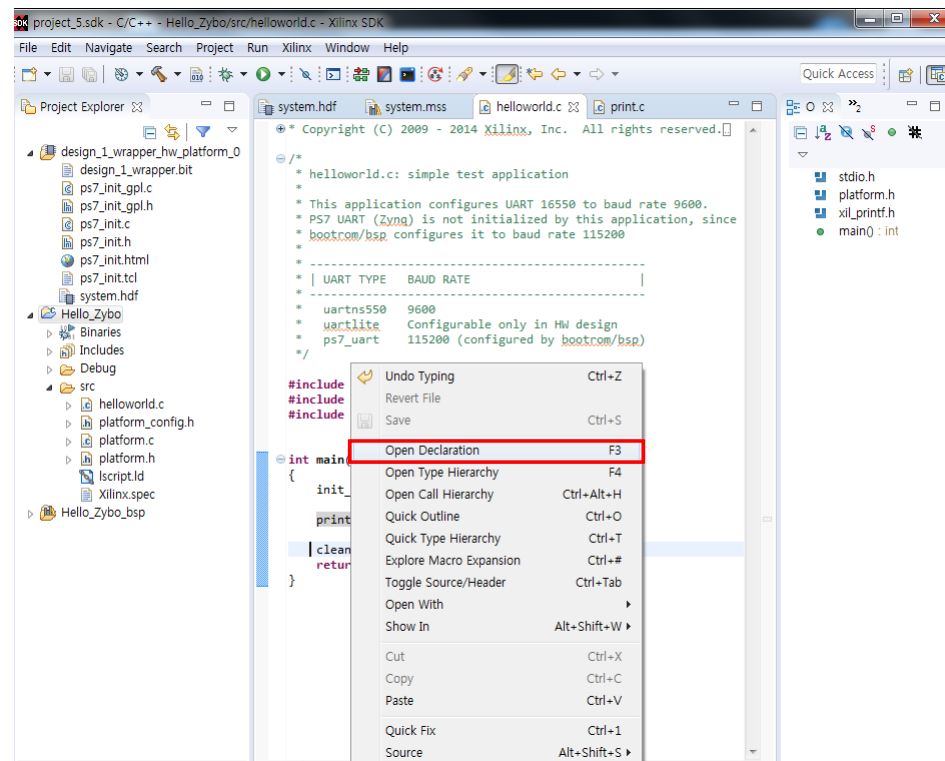
- ❑ Run the application (cont'd)
  - Check the output of the application on '*Tera Term*'
    - ✓ You should see 'Hello World' as shown below.



# Running C Applications

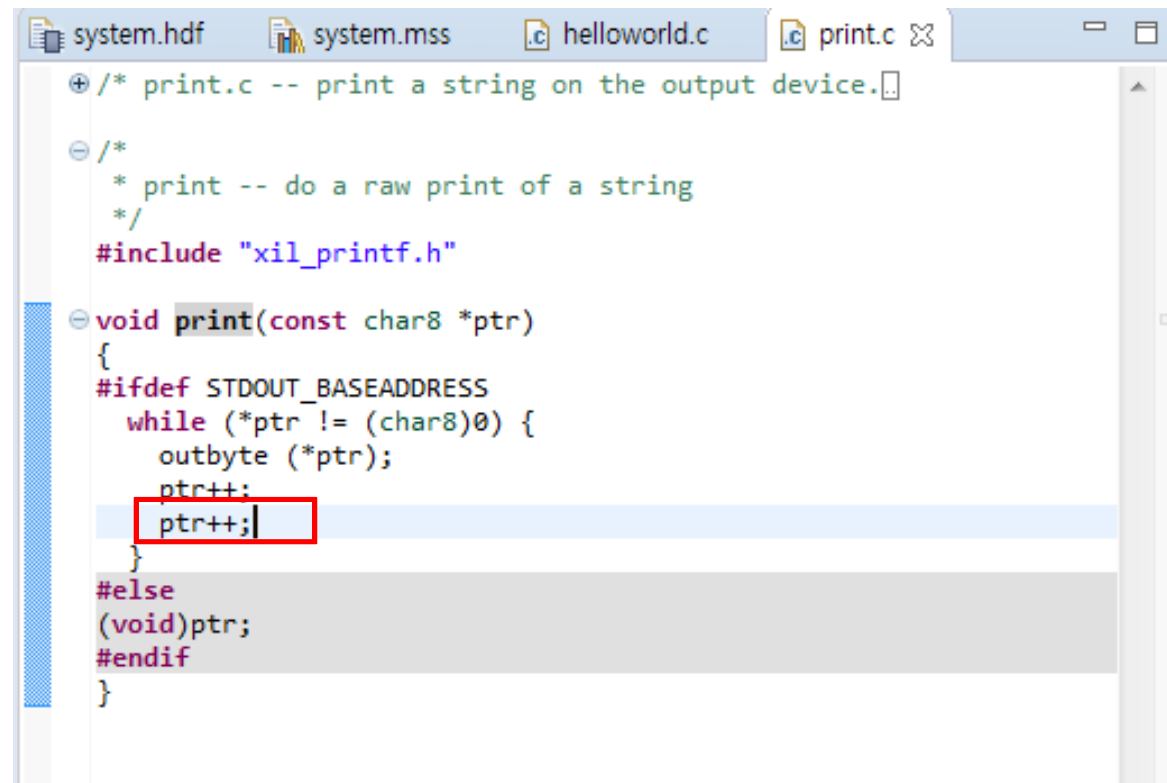
## ❑ Modify the application

- Right-click '**print**' in '**helloworld.c**' and then click '**Open Declaration**'



# Running C Applications

- ❑ Modify the application (cont'd)
  - Add '***ptr++;***' at the end of the function.



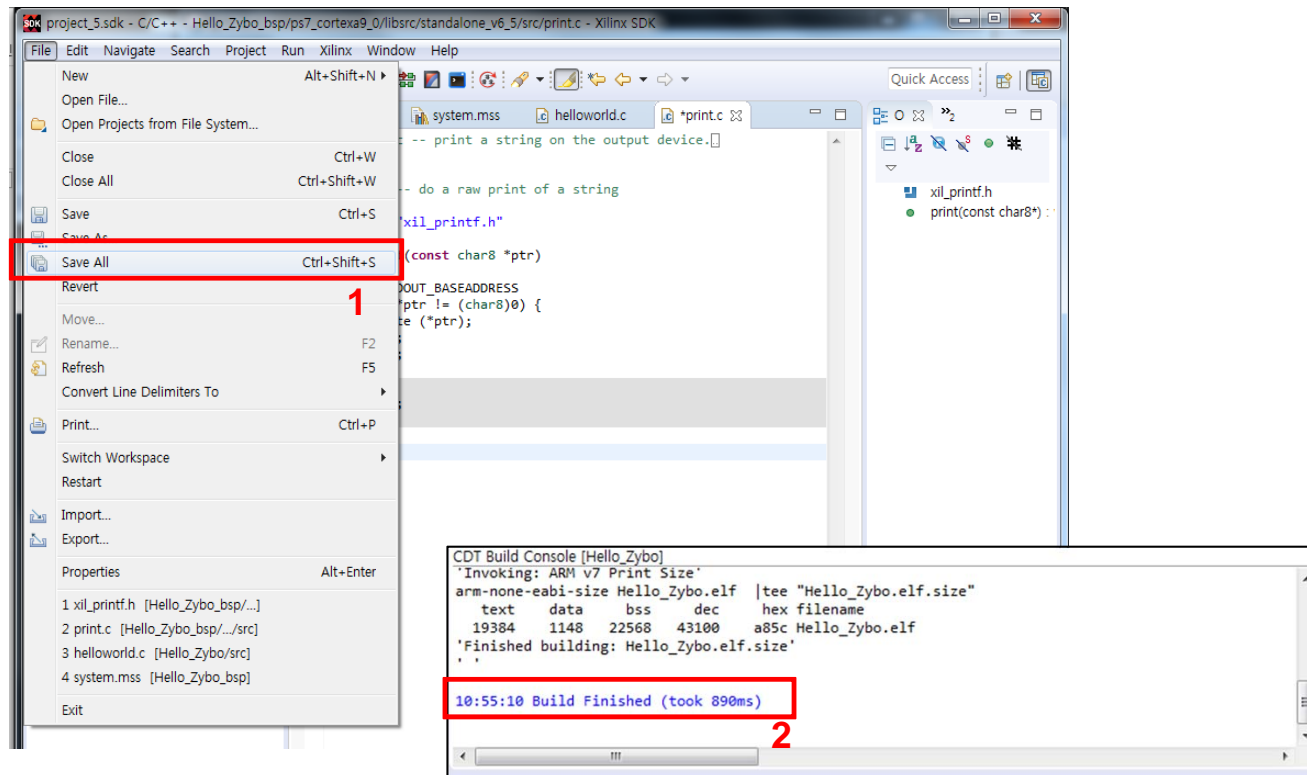
```
system.hdf system.mss helloworld.c print.c
/* print.c -- print a string on the output device.
 *
 * print -- do a raw print of a string
 */
#include "xil_printf.h"

void print(const char8 *ptr)
{
#ifdef STDOUT_BASEADDRESS
    while (*ptr != (char8)0) {
        outbyte (*ptr);
        ptr++;
    }
#else
    (void)ptr;
#endif
}
```

# Running C Applications

## ❑ Modify the application (cont'd)

- Click '**File > Save All**'
- Check '**Build finished**' on the '**Build Console**'



# Running C Applications

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- ❑ Run the application
  - Follow pp. 34~35 of this lab workbook

