MBIWAN MPANYOH TARH

Senior C-Sharp | DotNET Software Developer

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ABOUT ME

I'm a high-performing software developer with a passion for information technology. I have over 5 years of experience impacting positive organizational outcomes through Microsoft-centered products and solutions (Office 365, Azure, C#, DotNET ecosystem). I'm confident in my ability to collaborate with cross-functional teams to solve complex, high-stakes problems, as well am committed to continuous improvement and contributing to team success.

TECHNICAL SKILLS & TECHNOLOGIES

Scripting & Programming Languages CSharp(C#) – Python – TypeScript – JavaScript – Html – CSS – BootStrap 5 – React JS Editors/IDEs Visual Studio 2019 – Visual Studio Code Environments ASP.NET Framework – Standard – Core – 5.0 – 6.0 Platforms WPF – UWP – WinForms – Class Library – Web API – MVC – Razor Pages – Blazor Server – Blazor WASM Back End SQL Server – SQLite – MySQL – MongoDB – CosmosDB – Text Files – APIs – SQL Server Data Tools ORMs Linq & Lambdas – Dapper – Entity Framework & Entity Framework Core Source & Version Control Git – GitHub – Azure DevOps (TFS/VSTS) Cloud Microsoft Azure Containerization Tools Docker – Kubernetes – Azure Service Fabric Industry Knowledge SOAP – REST – XML – Async – Await – Logging – Data Validation – Authentication – Authorizations – Postman – HTTPRepl – Unit Testing – Algorithms & Data Structures – Systems Design – Design Patterns (DRY – Single Responsibility – Open-Closed – Liskov Substitution – Interface Segregation – Dependency Inversion – Dependency Injection) Microsoft Office 365 Word – Excel – Access – PowerPoint – Publisher – Teams – SharePoint – Power-Pages. View My ASP.NET Core Developer Roadmap 2022 and Beyond - Mbiwan Mpanyoh Tarh

IVIY <u>ASP.NET Core Dev</u>	My <u>ASP.NET Core Developer Roadmap 2022 and Beyond - Mbiwan Mpanyoh Tarh</u>							
PROFESSIONAL EXPERIENCE								
September	IT Consultant United Nations Convention To Combat Desertification (UNCCD) Capacity Development & Innovation							
2021 To	Office (CDIO) Bonn, Germany.							
Present	✓ Technical training of new interns as regards the CBMs content creation, uploading & management.							
	✓ Facilitated all technical operations of the CBM site & the new e-learning platform; ensuring that content and							
	format are of the required standard							
	✓ Supported the technical design and development of new e-learning courses.							
	✓ Conducted a comprehensive review of the CBMs e-learning platform upon completion of the contract as well as							
	handing in a formal report of what had to be done.							
January 2020 IT Consultant J & A Oben Foundation: Yaoundé, Cameroon.								
То	✓ Designed, developed, implemented, and maintained the Foundation's website.							
Present	✓ Launched an MVP of CEFOPDIET's "The School of Nutrition & Functional Foods" e-learning portal in-house for							
	testing and iteration in view of it going operational this upcoming academic year 21/22.							
	✓ Maintenance of the foundation's on-premise infrastructure (Hardware and Software).							
March 2016	Junior Software Developer DotNET Developer (Internship) Unity Solutions, Buea – Cameroon							
То	✓ Created a class library to be used as a middle layer that separates my database layer from my UI layer (WPF							
December	with MVVM) & ASP.NET Core Razor Pages.							
2017	✓ Used Dapper extensively as my ORM due to its efficiency when it comes to Production.							
	✓ Created a minimum viable product for 2 UIs, a web-based application using ASP.NET Razor Pages, as well as a							
	desktop application using ASP.NET windows presentation platform (WPF) with MVVM.							
March 2014	Junior Software Developer (Internship) ENEO Cameroon (ACTIS Group), Douala – Cameroon							
То								
August 2014	Worked closely with software engineers and quality assurance personnel in the design, development, and							
	testing of company software applications.							
	Developed and managed the database of interns at ENEO during the specified period of my internship.							
	✓ Updated ENEO's organigram using both MS-Word & MS-Visio, which was handed out to interns f other departments, to serve as part of the briefing documents							

PERSONAL PROJECTS (Highlights)

The Perfect C# Console Application – Enterprise Console & Desktop App

The web application enables us to create, archive, sort, search, filter, vote, and unvote suggestions form clients Built on Blazor Server and using MongoDB as our primary database. Introduced Site Caching for scalability reasons

Azure Service Bus Demo Application – Enterprise Console & Desktop App

The web application enables us to create, archive, sort, search, filter, vote, and unvote suggestions form clients

Built on Blazor Server and using MongoDB as our primary database. Introduced Site Caching for scalability reasons Built upon the free-to-use Azure Active Directory B2C authentication system.

Hotel Booking Application – Enterprise Web & Desktop App

The web application enables us to create, archive, sort, search, filter, vote, and unvote suggestions form clients Built on Blazor Server and using MongoDB as our primary database. Introduced Site Caching for scalability reasons Built upon the free-to-use Azure Active Directory B2C authentication system.

Suggestion Site Application – Enterprise Web App

The web application enables us to create, archive, sort, search, filter, vote, and unvote suggestions form clients Built on Blazor Server using MongoDB Atlas as our primary database. Introduced Site Caching for scalability reasons Built upon the free-to-use Azure Active Directory B2C authentication system.

Retail Manager Application – Enterprise Web & Desktop App

Consists of a desktop app that runs a cash register, handle inventory and manages the entire store.

WPF & ASP.NET MVC that can log into the API. Used SQL Database (SSDT – SQL Server Data Tools) is our primary DB.

Technologies used: WPF, ASP.NET MVC, .NET Core, Git, Azure DevOps, Design Patterns, Async, Reporting, WebAPI, Logging, Data validation, HTML, CSS, Javascript, Authentication.

DotNet Micro-Services Application – An Introduction To Microsoft's Azure Service Bus Demo

Contains 2 Services (Platform Service & The Command Service)

Platform service: overview, scaffolding, data layer, controllers & actions

Command Service: scaffolding, controllers & actions, synchronous and asynchronous messaging, add HTTP client, deploy service to Kubernetes, internal networking, API Gateways.

Catch The Chicken: Nostalgia - Mobile Game

Used Unity's Game Engine in creating this immersive & interactive experience for mobile devices (Android & iOS)

Help Kai catch the chicken before running out of time & health as you progressively move from 1 level to another.

Gameplay lets you control the action: move, sneak, jog, sprint, turn left, turn right, jump, slide, fall, fast-fall, putting you in control of an immersive mobile experience. Simple to pick up & play, yet tough to master.

OPEN-SOURCE PROJECTS CONTRIBUTION (Highlights)

Open-Source Project 1	Open-Source Project 2
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EDUCATION

BSc. Electrical & Computer Engineering (First Class Lower)
Catholic University Institute of Buea (CUIB), Buea, South West Region, Cameroon

TRAINING & PROFESSIONAL CERTIFICATIONS ROADMAP					
August 2019	Global Entrepreneurship Training 2019 In Central Africa for Sustainable Economic Growth.				
	Training on capacity building for sustainable development among developing countries.				
January 2023	Microsoft Certified Azure Fundamentals – AZ900				
January 2023	Microsoft Certified Azure Data Fundamentals – DP900				
March 2023	Microsoft Certified Azure Developer Associate – AZ204				
July 2023	Microsoft Certified Azure DevOps Engineer Expert – AZ400				
October 2023	Microsoft Certified Azure Administrator Associate – AZ104				
December 23	Microsoft Certified Power BI Data Analyst Associate – PL300				
March 2023	Unity Certified User Programmer				
July 2023	Unity Certified Associate Game Developer				
October 2023	Unity Certified Associate Game Programmer				
October 2023	Unity Certified Professional Game Programmer				
December 23	Unity Certified Expert Game Programmer				
December 23	Unity Certified User VR Developer				

LANGUAGES

	Reading	Writing	Speaking	Understanding
English	Proficient	Proficient	Proficient	Proficient
French	Fluent	Basic	Fluent	Fluent

REFERENCES

Name: Prof Richard A Byron-Cox PhD Email Address: rbyroncox@unccd.int Job Position: Coordinator — UNCCDs CDIO Team Name: Mrs Sandrine Rastetter Email Address: srastetter@unccd.int Job Position: Admin Assistant — UNCCDs CDIO Team

Name: Prof Julius Enyong Oben Email Address: j.oben@jnaobenfoundation.org Job Position: Founder – President J&AOben Foundation