

Interior-Point Algorithms

- barrier function
- primal barrier method
- perturbed optimality conditions
- Newton's method
- primal-dual method for LPs

Interior-point algorithms

The Simplex algorithm:

- “walks” the edges of the polyhedral feasible set
- worst-case complexity is exponential (may need to visit **every** vertex)
- experience (and some analysis) suggests average polynomial complexity

Interior-point (IP) are a radical departure from the simplex method:

- IP algorithms traverse the interior of the polyhedral set
- (impractical) polynomial algorithm for LP first proposed by Kachian (1979)
- Karmarkar (1984) offered first “practical” polynomial LP algorithm
 - AT&T wouldn’t release details
 - patented the KORBYX, a computer that implemented the method
 - appeared in front-page of New York Times

Eliminate nonnegativity constraints

Apply to the primal LP problem in standard form:

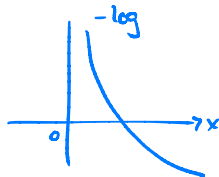
$$\underset{x}{\text{minimize}} \quad c^T x \quad \text{subject to} \quad Ax = b, \quad x \geq 0$$

The core difficulty in LP is the presence of the constraint $x \geq 0$

Eliminate nonnegativity constraint via **barrier function**:

$$B_\mu(x) = c^T x - \mu \sum_j \log x_j$$

- $-\log x_j \rightarrow \infty$ as $x_j \rightarrow 0^+$ (def'd as $+\infty$ for $x_j \leq 0$)
- $-\mu \sum_j \log x_j \rightarrow \infty$ as any $x_j \rightarrow 0^+$



Barrier function

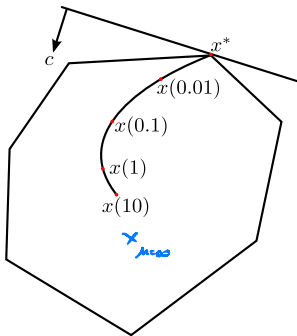
$$(P_\mu) \quad \underset{x}{\text{minimize}} \quad B_\mu(x) \quad \text{subject to} \quad Ax = b \quad \boxed{x \succ 0}$$

- minimizer of the barrier problem depends on μ :

$$B_\mu(x) = c^T x - \mu \sum_i \log x_i$$

$$x_\mu \text{ solves } P_\mu$$

- minimizer of P_μ is unique for each μ because of convexity of B_μ



"Analytic Center"

$$x_\infty = \underset{Ax=b}{\operatorname{argmin}} \quad - \sum_i \log x_i$$

Example 1: minimize x subj to $x \geq 0$ $x \in \mathbb{R}$

$$B_{\mu}(x) = x - \mu \log x \implies x(\mu) = \mu$$

$$\frac{dB_{\mu}(x)}{dx} = 1 - \frac{\mu}{x} = 0 \implies \boxed{x_{\mu} = \mu}$$

$$\lim_{\mu \rightarrow 0^+} x_{\mu} = 0.$$

$$\begin{bmatrix} 0 \\ 0 \end{bmatrix}^T \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = x_2$$

Example 2: minimize x_2 subj to $x_1 + x_2 + x_3 = 1, x \geq 0$
 x_1, x_2, x_3

min $B_\mu(x) = x_2 - \mu \log(x_1) - \mu \log(x_2) - \mu \log(x_3)$ $B'_\mu(x_1, x_2, x_3)$
 st $x_1 + x_2 + x_3 = 1$

Eliminate $x_3 = 1 - x_1 - x_2$:

[minimize $x_2 - \mu \log(x_1) - \mu \log(x_2) - \mu \log(1 - x_1 - x_2)$ $B''_\mu(x_1, x_2)$
 x_1, x_2

• $x_1(\mu) = \frac{1 - x_2(\mu)}{2} \rightarrow \frac{1}{2}$

• $x_2(\mu) = \frac{1 + 2\mu - \sqrt{1 + 9\mu^2 + 2\mu}}{2} \rightarrow 0$

• $x_3(\mu) = \frac{1 - x_2(\mu)}{2} \rightarrow \frac{1}{2}$

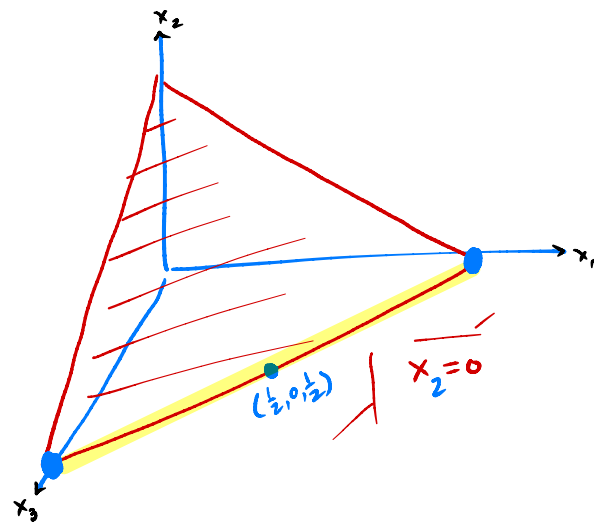
$\frac{dB''_\mu(x)}{dx_1} = -\frac{\mu}{x_1} + \frac{\mu}{1 - x_1 - x_2} = 0$
 $\frac{dB''_\mu(x)}{dx_2} = 1 - \frac{\mu}{x_2} + \frac{\mu}{1 - x_1 - x_2} = 0$
 $\lim_{\mu \rightarrow 0^+} x_2(\mu) = \frac{1 - \sqrt{1}}{2} = 0$
 solve for x_1 and x_2 in terms of μ

This problem has infinitely many solutions:

$$X^* = \{ x \mid x = (x_1, 0, x_3), x_1 + x_3 = 1, x \geq 0 \}$$

Note that the solution that we converge to isn't basic.

min $B_{\mu}(x)$ st $Ax=b$



Primal barrier method

$$\min c^T x \text{ st } Ax=b, x \geq 0 \Rightarrow \min c^T x - \mu \sum \log x_j \text{ st } Ax=b$$

solve a sequence of linearly constrained **nonlinear** functions:

choose $x_0 > 0$, $\mu_0 > 0 (\approx 1)$, $\tau < 1$

repeat

x_{k+1} minimizes $B_{\mu_k}(x)$ subj to $Ax = b$

$\mu_{k+1} \leftarrow \tau \mu_k$

until μ_k is "small"

$$x_{k+1} = x_{\mu_k}$$

under mild conditions, $x_k \rightarrow x^*$

(P)

$$\min_x c^T x \text{ st } Ax=b, x \geq 0$$

(D)

$$\max_{y,z} b^T y \text{ st } A^T y + z = c, z \geq 0$$

$$\begin{aligned} \min \quad & g(y, z) = -b^T y - \mu \sum_i \log z_i \\ \text{s.t.} \quad & [A^T \ I] \begin{bmatrix} y \\ z \end{bmatrix} = c \end{aligned}$$

$$\begin{bmatrix} \nabla_y g(y, z) \\ \nabla_z g(y, z) \end{bmatrix} = \begin{bmatrix} A \\ I \end{bmatrix} w \quad \text{s.t.} \quad A^T y + z = c$$

$$\begin{bmatrix} -b \\ -\mu \vec{1} e \end{bmatrix} = \begin{bmatrix} A \\ I \end{bmatrix} w \Leftrightarrow \begin{aligned} Aw &= -b \\ -\mu \vec{1} e &= w \end{aligned}$$

Perturbed optimality conditions

primal LP: $-\frac{\mu}{x_1}, -\frac{\mu}{x_2}, \dots, -\frac{\mu}{x_n}$

minimize $f(x) = c^T x - \mu \sum_j \log x_j$

subject to $Ax = b$

$$\nabla f(x) = c - \mu \begin{bmatrix} 1/x_1 \\ \vdots \\ 1/x_n \end{bmatrix} = c - \mu X^{-1} e, \quad X = \begin{pmatrix} x_1 & 0 \\ \vdots & \vdots \\ 0 & x_n \end{pmatrix}$$

Optim cond's:

$$c + \mu X^{-1} e = A^T y$$

$$Ax = b \quad (x > 0)$$

min $f(x)$ st $Ax = b$

$$\nabla f(x) = A^T y \quad \text{for some } y$$

$$Ax = b$$

dual LP:

maximize $b^T y + \mu \sum_j \log z_j$

subject to $A^T y + z = c$

Optim cond's:

$$Aw = -b$$

$$-\mu Z^{-1} e = w$$

$$A^T y + z = c \quad (z > 0)$$

Tie these optimality cond's together by identifying $x \equiv -w$ and noting

$$\mu Z^{-1} e = x \iff \mu \frac{1}{z_j} = x_j \iff x_j z_j = \mu$$

write both optimality conditions simultaneously as

$$A^T y + z = c \quad (z \geq 0)$$

$$Ax = b \quad (x \geq 0)$$

$$x_j \cdot z_j = 0 \quad j=1, \dots, n$$

Necessary Opt Conds for Primal LP

$$A^T y + z = c, \quad z > 0$$

$$Ax = b, \quad x > 0$$

$$x_j z_j = \mu, \quad j=1, \dots, n$$

$$z > 0 \quad n$$

$$x > 0 \quad m$$

$$j=1, \dots, n$$

$$\begin{matrix} n & m & n \\ (x, y, z) \end{matrix} = 2n+m \text{ vars}$$

2n+m eqns

$$X = \begin{bmatrix} x_1 & & \\ & \ddots & \\ & & x_n \end{bmatrix} \quad Z = \begin{bmatrix} z_1 & & \\ & \ddots & \\ & & z_n \end{bmatrix} \quad \text{Newton's method}$$

$$x_j \cdot z_j = XZ$$

$$F_\mu(x, y, z) = \begin{bmatrix} Ax - b \\ A^T y + z - c \\ Xz - \mu e \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

An approximate LP solution (x, y, z) , with $(x, z) > 0$ satisfies

$$F_\mu(x, y, z) = 0$$

Apply Newton's method for root finding to these equations, eg,

$$\begin{bmatrix} x_{k+1} \\ y_{k+1} \\ z_{k+1} \end{bmatrix} = \begin{bmatrix} x_k \\ y_k \\ z_k \end{bmatrix} + \alpha \begin{bmatrix} p_x \\ p_y \\ p_z \end{bmatrix}$$

where p is a Newton step:

$$\nabla F_\mu(x, y, z) p = -F_\mu(x, y, z)$$

$$J_k p = -F_k \iff \begin{bmatrix} A & 0 & 0 \\ 0 & A^T & I \\ Z_k & 0 & X_k \end{bmatrix} \begin{bmatrix} p_x \\ p_y \\ p_z \end{bmatrix} = \begin{bmatrix} b - Ax_k \\ c - A^T y_k - z_k \\ \mu e - X_k z_k \end{bmatrix}$$

Primal-dual method for LPs

choose $x_0 > 0, y_0, z_0 > 0, \tau < 1$

$\gamma_0 \leftarrow x_0^T z_0, k \leftarrow 0$

while $\gamma_k > \epsilon$ **do**

$$\mu_k = \tau(x_k^T z_k)/n$$

Solve $J_k p = -F_k$ for $p = (p^x, p^y, p^z)$

[Newton step]

$$\beta_k^x = \min \left\{ 1, .995 \min_{\{j|p_j^x < 0\}} -\frac{x_j^k}{p_j^x} \right\}$$

$$\beta_k^z = \min \left\{ 1, .995 \min_{\{j|p_j^z < 0\}} -\frac{z_j^k}{p_j^z} \right\}$$

$$x_{k+1} \leftarrow x_k + \beta_k^x p^x$$

$$y_{k+1} \leftarrow y_k + \beta_k^z p^y$$

$$z_{k+1} \leftarrow z_k + \beta_k^z p^z$$

$$k \leftarrow k + 1$$

end

Linear Algebra

The main work is in computing the step directions (p_x, p_y, p_z) via

$$\begin{bmatrix} A & 0 & 0 \\ 0 & A^T & I \\ Z_k & 0 & X_k \end{bmatrix} \begin{bmatrix} p_x \\ p_y \\ p_z \end{bmatrix} = \begin{bmatrix} b - Ax_k \\ c - A^T y_k - z_k \\ \mu e - X_k z_k \end{bmatrix} =: \begin{bmatrix} r_p \\ r_d \\ r_\mu \end{bmatrix}$$

It's common to eliminate p_z and solve the block 2-by-2 system

$$\begin{bmatrix} -X_k^{-1}Z_k & A^T \\ A & \end{bmatrix} \begin{bmatrix} p_x \\ p_y \end{bmatrix} = \begin{bmatrix} r_p \\ r_d - X_k^{-1}r_\mu \end{bmatrix}$$

Quadratic Programming (QP)

$$\begin{array}{ll}\text{minimize} & \frac{1}{2}x^T Q x + c^T x \\ \text{subject to} & Ax = b, \ x \geq 0\end{array}$$

This is a much more general problem than LP. (Setting $Q = 0$ gives an LP.)

Example: The “distance” between two polyhedra

$$\mathcal{P}_1 = \{ x \mid A_1 x \leq b_1 \} \quad \text{and} \quad \mathcal{P}_2 = \{ x \mid A_2 x \leq b_2 \}$$

is defined by the solution of the quadratic program

$$\begin{array}{ll}\text{minimize}_{x_1, x_2} & \frac{1}{2} \|x_1 - x_2\|_2^2 \\ \text{subject to} & A_1 x_1 \leq b_1 \quad \text{and} \quad A_2 x_2 \leq b_2\end{array}$$

Primal-dual approach for QPs

QP:

$$\begin{array}{ll}\text{minimize} & \frac{1}{2}x^T Qx + c^T x - \mu \sum_j \log x_j \\ \text{subject to} & Ax = b\end{array}$$

Optim cond's:

$$\begin{aligned}Qx + c + \mu X^{-1}e &= A^T y \\ Ax &= b \quad (x > 0)\end{aligned}$$

LP:

$$\begin{array}{ll}\text{minimize} & c^T x - \mu \sum_j \log x_j \\ \text{subject to} & A^T y + z = c\end{array}$$

Optim cond's:

$$\begin{aligned}c + \mu X^{-1}e &= A^T y \\ Ax &= b \quad (x > 0)\end{aligned}$$

Define z such that $x_j z_j = \mu$. The optimality conditions become

$$\begin{aligned}-Qx + A^T y + z &= c, & z > 0 \\ Ax &= b, & x > 0 \\ x_j z_j &= \mu, & j = 1, \dots, n\end{aligned}$$

$$F_\mu(x, y, z) = \begin{bmatrix} Ax - b \\ -Qx + A^T y + z - c \\ Xz - \mu e \end{bmatrix}$$

$$F_\mu(x, y, z) = \begin{bmatrix} Ax - b \\ A^T y + z - c \\ Xz - \mu e \end{bmatrix}$$

Newton's method for QPs

$$F_{\mu}(x, y, z) = \begin{bmatrix} Ax - b \\ A^T y + z + Qx - c \\ Xz - \mu e \end{bmatrix}$$

An approximate LP solution (x, y, z) , with $(x, z) > 0$ satisfies

$$F_{\mu}(x, y, z) = 0$$

Apply Newton's method for root finding to these equations, eg,

$$\begin{bmatrix} x_{k+1} \\ y_{k+1} \\ z_{k+1} \end{bmatrix} = \begin{bmatrix} x_k \\ y_k \\ z_k \end{bmatrix} + \alpha \begin{bmatrix} p_x \\ p_y \\ p_z \end{bmatrix}$$

where p is a Newton step:

$$J_k p = -F_k \iff \begin{bmatrix} A & 0 & 0 \\ -Q & A^T & I \\ Z_k & 0 & X_k \end{bmatrix} \begin{bmatrix} p_x \\ p_y \\ p_z \end{bmatrix} = \begin{bmatrix} b - Ax_k \\ c + Qx_k - A^T y_k - z_k \\ \mu e - X_k z_k \end{bmatrix}$$