

# **S<sup>2</sup> - Smart Signaling**

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# **DECLARATION**

I hereby declare that this submission is my own and that, to the best of my knowledge and belief, it contains no material previously published or written by another person nor material which has been accepted for the award of any other Degree or Diploma of the University or other Institute of Higher learning, except where due acknowledgement has been made in the text.

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# **CERTIFICATE**

This is to certify that the project titled S<sup>2</sup>- Smart Signaling submitted by Dhanishtha Awasthi (Enroll. No. R134215026), Kunal Mohan Bansal (Enroll. No. R134215039), Shubham Kumar Gupta (Enroll. No. R134215077) to the University of Petroleum & Energy Studies, for the award of the degree of BACHELOR OF TECHNOLOGY in COMPUTER SCIENCE AND ENGINEERING is a Bona fide record of project work carried out by them under my supervision and guidance. The content of the project, in full or parts have not been submitted to any other Institute or University for the award of any other degree or diploma.

Date: **28<sup>th</sup> November, 2018.**

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# **ABSTRACT**

India is a developing country. Time is an essential resource for development of nation. Unfortunately, millions of people waste hours of their precious time in traffic. There are many reasons for poor traffic management. One such reason is operation of traffic lights being static instead of being adaptive difference of traffic between lanes it is responsible for. This causes green signal for empty lane and red signal for filled one, most of the times.

In this Project we will tackle this issue and will try to make a smart signal which will decide by itself on the basis of data set whether to show green or red signal to a particular lane.

The main purpose of our project is the traffic congestion control, so as to save the precious time of the people stuck in traffic.

The project deals with the Machine Learning algorithm for the decision of the amount of time for which the signal must be green or red for the particular traffic light post on the cross.

The camera on the post will be connected to the server and will capture the photograph of the road and do the background subtraction, so as to finally get the amount of congestion in the traffic. Then the calculation for the amount of time for which the signal must be green will be fed as data set of if-else conditions, resulting to the learning by self, using the machine learning approach.

**Keywords:** Traffic, smart signal, machine learning.

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# Chapter 1

## INTRODUCTION

### Background of the project

Delhi, the national capital region and the most important among all, is facing a vast issue related to traffic signaling system [2]. According to the traffic lightning protocol, the controller shows red light to lanes for a certain interval of time and thus makes it difficult for the people to communicate daily to their destinations if in the case the road is empty though the light is green for that lane and the one filled more than half has still red light. This issue is detected and reported to the government which is continuous procession of finding the solution.

### Market Dynamics

The project is made in hue of finding solution to a governmental problem which may prove beneficial to not only Delhi but other states of India too. Thus may make huge market value not only in India but in foreign too.

So, serving as a foundation for becoming a fast and productive country.

### Technology

Machine learning and Open CV are the two major approaches nowadays for the smart development. The above stated approaches when combined with JAVA will result into the maximum profitable approach. Our project comprises of the implementation of these techniques and so the major goal of our project to make the traffic signaling system smart becomes easier.

### Users

The main users of our project will be not only the people of a particular state, but can be from anywhere within the country. If used by other nations too, the traffic control would become much easier. The smartness of the system will help the people appointed on duty on crosses by relieving them from pressure of unnecessary nuisance created by people around them to give them green signal being getting late for their work in jams.

## Chapter 2

### PROBLEM STATEMENT

Design a smart solution to meet one of the main issues for traffic jams i.e. static nature of traffic signals which are unable to differentiate between 0 and 100% traffic. This solution should also include capabilities for central server to hold control in case of emergency or a rare event. Central server must be able to change traffic light at any time.

## Chapter 3

### LITERATURE REVIEW

1. Smart traffic light control system. [1] is the white paper published in 2016, denoting an IR system and microcontroller-based solution to give basic. Currently no such system exists in India and is the need of the hour to build so.
2. Smart Traffic Light System (IoT) [3] is the GitHub project based on the IOT approach for the signal sensing systems.
3. Smart Traffic Signal [4] Traditional traffic signal system only gives instructions to stop and not to vehicle driver. But if someone is breaking the signal then this system is not able to catch them and there are chances of taking bribe. Thus, to increase the security of traffic signal and to reduce human efforts and to avoid the bribery we are introducing smart traffic signal system through this MINI PROJECT.

None of the above stated projects developed so far were able to generate the central server through which the traffic must be detected and congestion might be controlled, and so our project will deal with making of the traffic signals smart in themselves instead of using any extra external hardware system such as IOT devices and others.

## Chapter 4

# OBJECTIVES

1. The main objective of our research and development for this project is to build an intelligent and smart traffic light signaling software.
2. Also, we need to design a solution that would proof itself as not only a solution to requirement design but to requirement perceptions too.
3. In this project, designing an intelligent traffic control system by studying traffic light configurations and signaling protocols will be the main motive throughout the designing of the solution.
4. The machine learning approach will be inhibited and integrated while exploring the solutions to the problem statement and reaching to the conclusion with the effective one.
5. The outcome must be fully or partially able to resolve traffic congestion problem because of static lightning technologies.
6. The large datasets will be incorporated to reach the maximum precision level of the outcome and working of the project.
7. Background subtraction will help in getting the amount of traffic on the road whose image is captured.

## Chapter 5

# DESIGN

### **Algorithms used**

- i. Machine Learning.
- ii. Image Analytics
- iii. Data Set Collection.
- iv. Server connection.

### **Machine learning Algorithm**

Step 1: Get the amount of congestion being calculated for the traffic on a road.

Step 2: Using the if-else statement-based data set calculate the amount of time for which signal must be green.

Step 3: Self-learn for the next time i.e. if only 7 secs are required for two cars to pass then from next time the time allotted must be equal to 7 secs + All the red time. If the vehicles are able to be passed before these 7 secs then next time allotted time must be 7 secs.

### **Image Analytics Algorithm**

Step 1: Capture an image in open CV with java using camera.

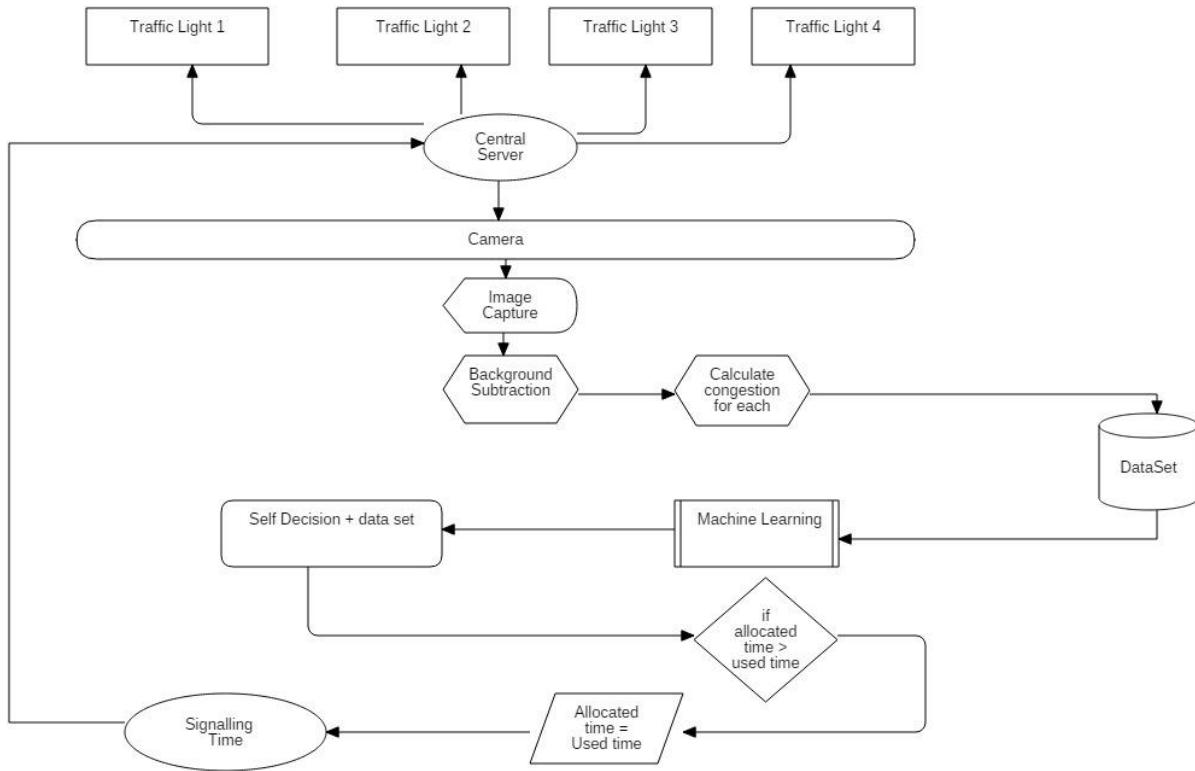
Step 2: Apply the background subtraction mechanism using contour detection technique.

### **Data Set Collection Algorithm**

Step 1: Categorize images data using if-else statement i.e. if <20% then 10secs, if <30% then 15 secs, and so on be the time allocated.

## Server Connection Algorithm

Step 1: Enable socket connection with various ports open for the traffic signaling system of the central server.



b

FIG 5.1 FLOW CHART

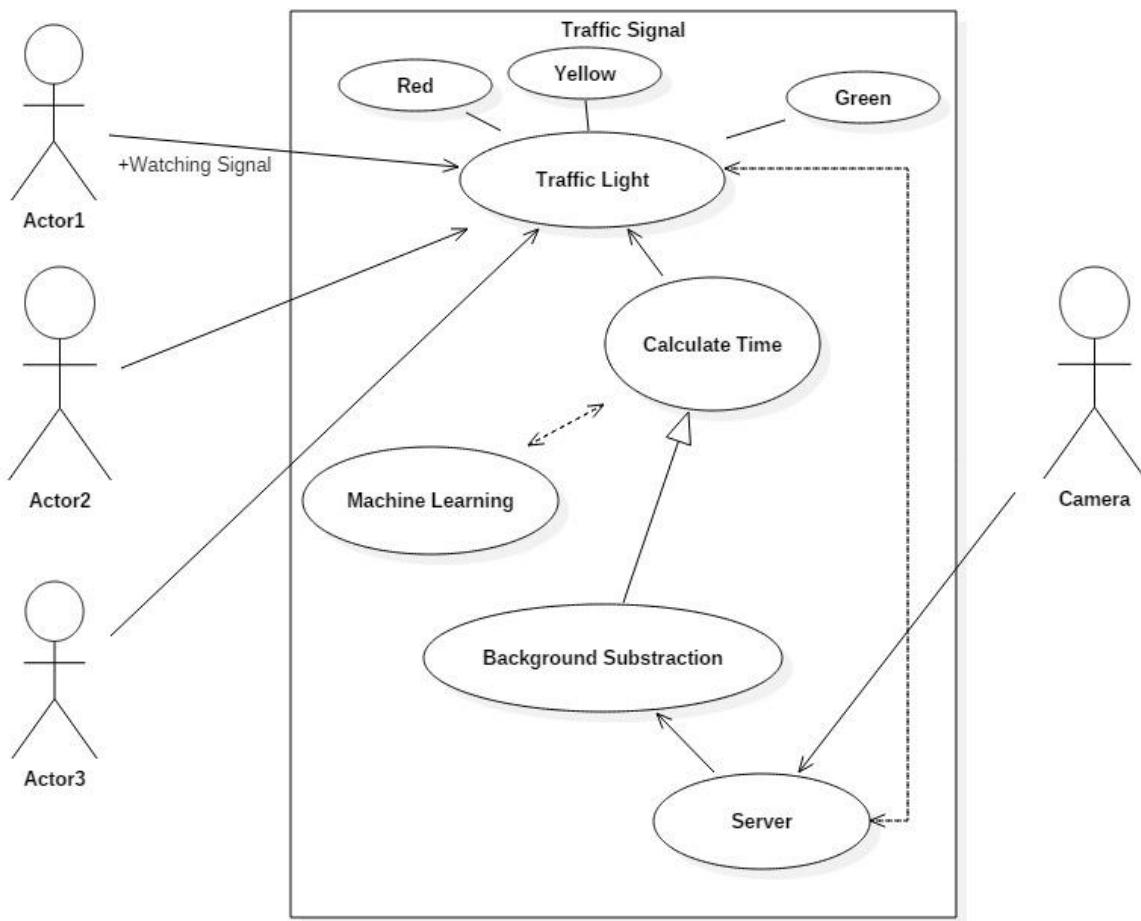


FIG 5.2 USE CASE DIAGRAM

Prerequisites:

1. The Camera captured image from continuous video.
2. Cross road signaling system data set.
3. Data collection of Signal phases and cycles.
4. The timings of yellow signal and all red time.

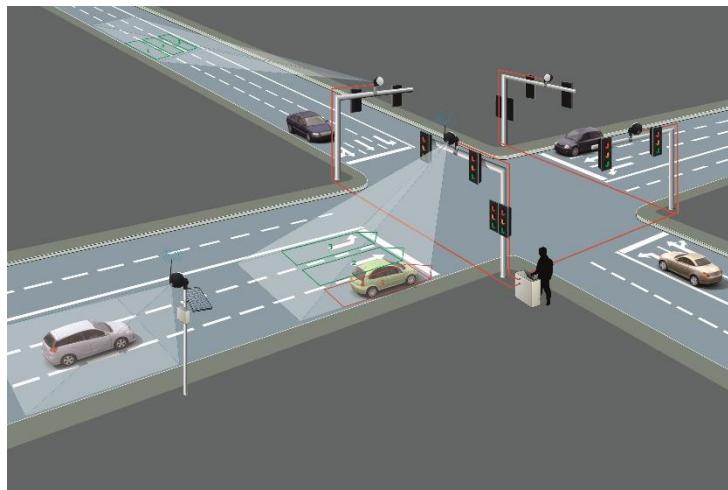


FIG 5.3 TRAFFIC LIGHT POST WITH CAMERA.

# Chapter 6

## IMPLEMENTATION

Our Project is basically divided into two main modules

### Module 1

For the traffic lights to get the signal, the Server will be started. The start of Server will mark the opening of 4 ports namely –

- 6061
- 6062
- 6063
- 6064 and the ports will be used for four different Traffic lights for cross on roads.

### Module 2

The second module is the Background Subtraction approach where using the camera, background subtraction will occur. The background subtraction algorithm will help us finding the appropriate amount of time for which the signal must be green.

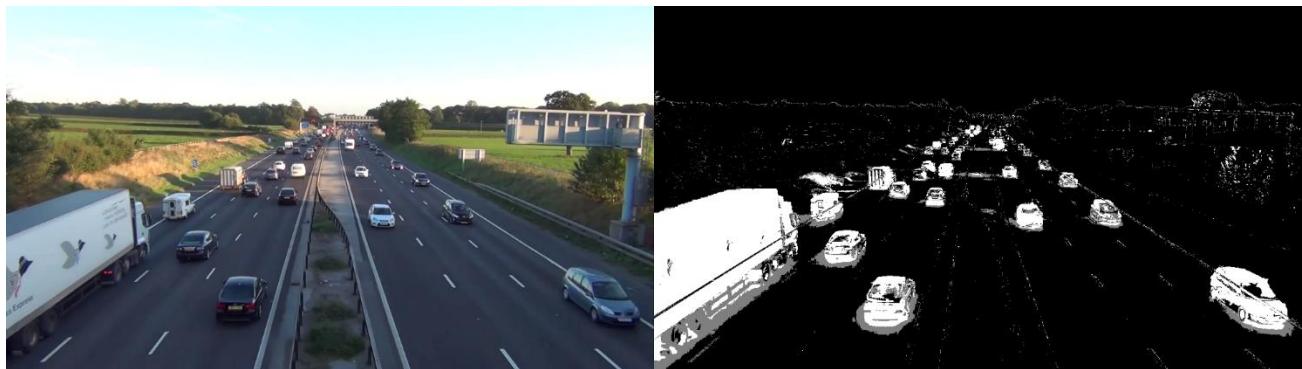


FIG 6.1 BACKGROUND SUBTRACTION

## Module 3

The third and last module is the Machine learning module, where the analytics will be provided for the time calculation and green light signaling sequence.

## Post Module

Now the three rules need to be followed

1. No two traffic lights should be green simultaneously.
2. The Machine learning should understand by itself that if previously time for two vehicles to cross was allotted to be 10secs but they used only 7secs next time it should try for 7secs and learn by self in the process.
3. There should be yellow light and all red time kept in mind before next port to generate a green signal to prevent vehicle collision.

## Future Enhancements

The future enhancement for this project will include, certain analytics, improved background subtraction, implementation through Proof of Concept using 3D camera or 4 different cameras, on real time systems.

## Output Screens

The screenshot shows the Eclipse IDE interface. The title bar reads "eclipse-workspace - Signalling/src/m1/Server.java - Eclipse". The menu bar includes File, Edit, Source, Refactor, Navigate, Search, Project, Run, Window, and Help. The toolbar has various icons for file operations. The left sidebar shows a project structure with "Signalling" selected, containing "src" and "m1" packages. The "m1" package contains "Graphic.java", "Server.java", and files "TL1.java", "TL2.java", "TL3.java", and "TL4.java". The "src" package also contains "Graph.java" and "Server.java". The right side shows the code editor for "Server.java" and a "Console" tab. The code in "Server.java" is:

```
1 package m1;
2
3 import java.net.*;
4
5
6 public class Server {
```

The "Console" tab displays the output of the Java application:

```
Server [Java Application] C:\Program Files\Java\jdk1.8.0_131\bin\javaw.exe (Oct 24, 2018, 8:05:08 PM)
port opened 6060
port opened 6061
port opened 6062
port opened 6063
```

FIG 6.2 SERVER IS STARTED

This screenshot is similar to Fig 6.2, showing the Eclipse IDE interface with the "Server.java" code and its console output. The "Console" tab shows the following output:

```
Server [Java Application] C:\Program Files\Java\jdk1.8.0_131\bin\javaw.exe (Oct 24, 2018, 8:16:33 PM)
port opened 6060
port opened 6061
port opened 6062
port opened 6063
initTL1
initTL2
initTL3
initTL4
done
```

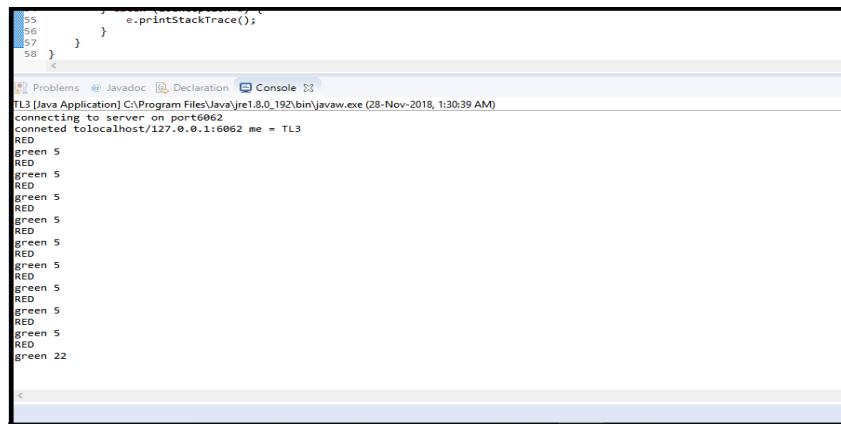
FIG 6.3 T1 / T2 / T3 / T4 ARE STARTED ONE BY ONE

```

TL4 [Java Application] C:\Program Files\Java\jre1.8.0_192\bin\javaw.exe (28-Nov-2018, 1:30:42 AM)
connecting to server on port6063
conneted tolocalhost/127.0.0.1:6063 me = 32TL4
RED
green 22

```

FIG 6.4 TL4 GREEN AT A TIME AT INTERVAL SEND BY SERVER (TL4 ,22 SECS)



The screenshot shows a Java application window with tabs for Problems, Javadoc, Declaration, and Console. The code in the editor is:

```

55     e.printStackTrace();
56 }
57 }
58 } <

```

The console output is:

```

TL3 [Java Application] C:\Program Files\Java\jre1.8.0_192\bin\javaw.exe (28-Nov-2018, 1:30:39 AM)
connecting to server on port6062
conneted tolocalhost/127.0.0.1:6062 me = TL3
RED
green 5
RED
green 22

```

FIG 6.5 TL3 CHANGE IN DURATION FROM 5 SEC TO 22 ACCORDING TO FOREGROUND MASK

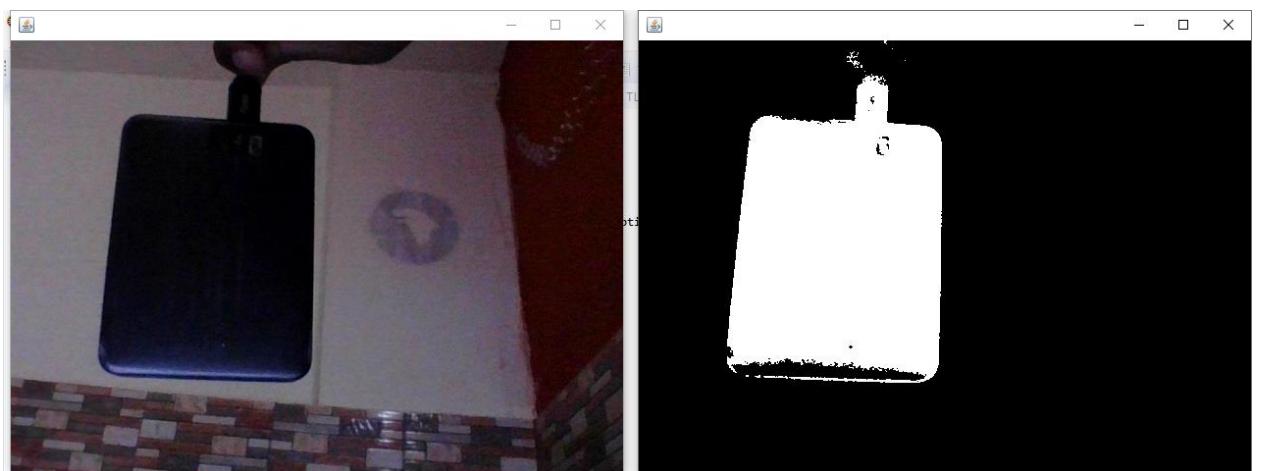


FIG 6.6 BACKGROUND SUBTRACTION DONE BY PROCESSFRAME METHOD OF T COUNTER CLASS

```
PROBLEMS JavaDoc Declaration Console <terminated> TL3 [Java Application] C:\Program Files\Java\jre1.8.0_192\bin\javaw.exe (28-Nov-2017) green 5  
RED  
green 5  
RED  
green 22  
RED  
green 5  
RED  
green 5  
RED  
green 46
```

FIG 6.7 : TL CHANGE IN TIME (46 SECS, TL3)

# Chapter 7

## SYSTEM REQUIREMENTS

### Software Requirements:

1. Eclipse
2. Open CV
3. Java

### Hardware Requirements:

1. Minimum requirements and configuration support.

# Chapter 8

## SCHEULE

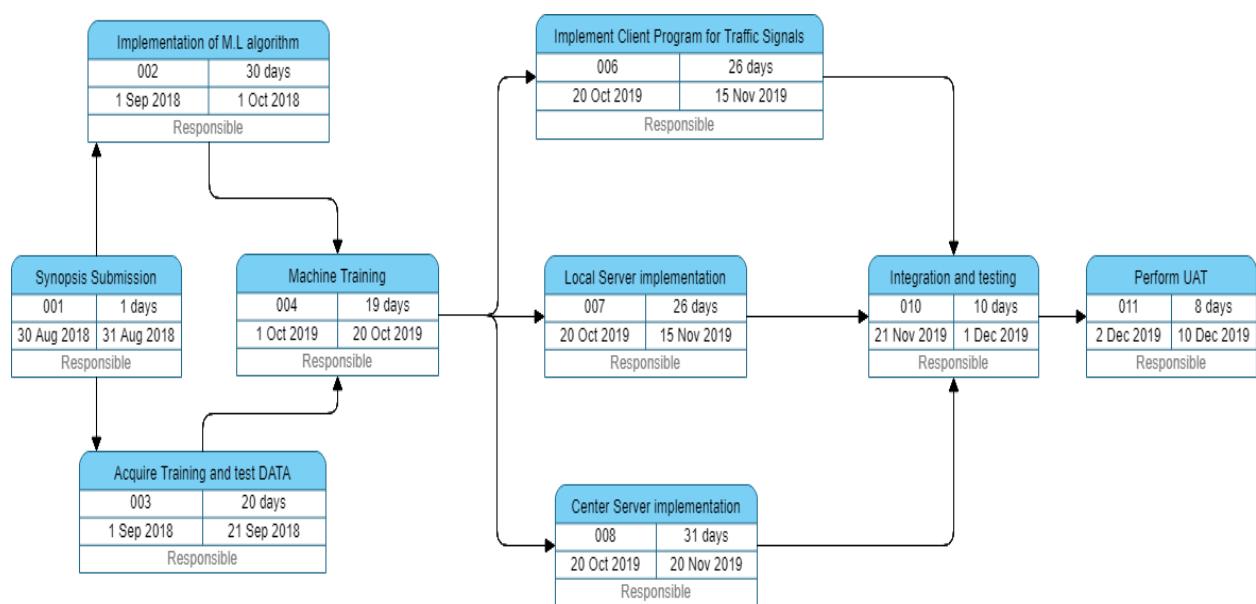


TABLE 1 PERT CHART

## Chapter 9

# CONCLUSIONS

At last, we would like to conclude our project by simply claiming that we were successful in delivering the intended results and achieving the objectives laid at the start of our project. This project will simply proof itself in decreasing the congestion in the traffic on the crosses. This project will proof itself valuable for not only Indian Government but also inter-nation-wide.

# Chapter 10

## REFERENCES

[1] **Conference Paper (PDF Available)** · April 2016 with 23,706 Reads

DOI: 10.1109/EECEA.2016.7470780

Conference: Conference: 2016 *Third International Conference on Electrical, Electronics, Computer Engineering and their Applications (EECEA)*

[2] <https://timesofindia.indiatimes.com/city/delhi/10-years-on-plan-to-use-ai-to-manage-city-traffic-takes-off/articleshow/63495347.cms>

[3] <https://github.com/salamzantout/Smart-Traffic-Light>

[4] [https://www.researchgate.net/publication/262941886\\_Smart\\_Traffic\\_Signal](https://www.researchgate.net/publication/262941886_Smart_Traffic_Signal)

## Code Snippets

### Appendix A

#### Server.java

```
1 package sSquare;
2
3 import java.net.*;
4 import java.io.*;
5
6 public class Server extends Thread {
7
8     static int turn = 0;
9
10    public static void main(String[] args) throws IOException, InterruptedException {
11        // TODO Auto-generated method stub
12
13        TCounter tc = new TCounter();
14        Thread.currentThread();
15
16
17        /*int time = tc.calculate();
18        System.out.println(time);
19        Thread.sleep(5000);
20        */
21
22
23
24
25        ServerSocket[] TL = new ServerSocket[4];
26
27
28        try {
29            for (int i = 0; i < 4; i++) {
30                TL[i] = new ServerSocket(6060 + i);
31                System.out.println("port opened " + (6060 + i));
32            }
33        } catch (IOException e) {
34            e.printStackTrace();
35        }
36
37
38        DataInputStream[] in = new DataInputStream[4];
39        DataOutputStream[] out = new DataOutputStream[4];
40        try {
41            Socket[] l = new Socket[4];
42            for (int i = 0; i < 4; i++) {
43                l[i] = TL[i].accept();
44                in[i] = new DataInputStream(l[i].getInputStream());
45                out[i] = new DataOutputStream(l[i].getOutputStream());
46                String str = in[i].readUTF();
47                System.out.println("init" + str);
48            }
49        } catch (IOException e) {
50            e.printStackTrace();
51        }
52
53
54
55        while (true) {
56            try {
57                out[turn].writeUTF("green " + (new Integer(tc.calculate())).toString());
58                String str = in[turn].readUTF();
59                System.out.println(str);
60
61            } catch (Exception e) {
62                e.printStackTrace();
63            }
64            turn = (turn + 1) % 4;
65        }
66    }
67 }
68 }
```

## TCounter.java

```
1 package sSquare;
2
3 import java.awt.image.BufferedImage;
4 import java.io.ByteArrayInputStream;
5 import java.io.IOException;
6 import java.io.InputStream;
7
8 import javax.imageio.ImageIO;
9 import javax.swing.ImageIcon;
10 import javax.swing.JFrame;
11 import javax.swing.JLabel;
12
13 import org.opencv.core.Core;
14 import org.opencv.core.CvType;
15 import org.opencv.core.Mat;
16 import org.opencv.core.MatOfByte;
17 import org.opencv.core.Size;
18 import org.opencv.highgui.Highgui;
19 import org.opencv.highgui.VideoCapture;
20 import org.opencv.imgproc.Imgproc;
21 import org.opencv.video.BackgroundSubtractorMOG;
22
23 public class TCounter implements Runnable {
24     static {
25         System.loadLibrary(Core.NATIVE_LIBRARY_NAME);
26     }
27     static int factor = 0;
28     Mat imag;
29     static Mat imag2;
30
31     int signal;
32     JFrame[] jframe = new JFrame[2];
33     JLabel[] vidpanel = new JLabel[2];
34     Thread runner;
35     public TCounter() {
36         this.runner = new Thread(this);
37         this.runner.start();
38     }
39     static double pre = 0,f=1 , pre_t = 0,ff = 1.0;
40     public int calculate() // calculate area of white space in frame returned by getFrame method.
41     {
42
43         int time =0;
44         int nwp =0;
45
46         try {
47             nwp = Core.countNonZero(imag2); //number of white pixel
48         }
49         catch(Exception e)
50         {
51             System.out.println("tumse na ho payega");
52         }
53         double tp = imag2.size().width * imag2.size().height;      //total pixels
54         double percentage = nwp / tp;
55         percentage *= 100;
56         int per = (int)percentage;
57         int c = 0;
58         System.out.println("nwp=" + nwp + " tp=" + tp + " percentage =" + percentage + " per =" + per + " c=" + c);
59         if((per>0)&&(per<25))
60             c = 0;
61         if((per>25)&&(per<50))
62             c = 1;
63         if((per>50)&&(per<75))
64             c = 2;
65         if((per>75)&&(per<=100))
66             c = 3;
67
68         switch(c)
69         {
70             case(0):
71                 time = (int) ( 5 + (c*f));
72                 break;
73             case(1):
74                 time = (int) ( 20 + (c*f) * 2);
75                 break;
76             case(2):
77                 time = (int) ( 40 + (c*f) * 3);
78                 break;
79             case(3):
80                 time =(int) ( 60 + (c*f) * 4);
81                 break;
82             default:
83                 break;
84         }
85
86         cal_f(time);
87
88         return time;
89
90     }
91 }
```

```

92     private void cal_f(int time) {
93         if(time<pre_t)
94         {
95             if(pre == -1 )  {
96
97                 ff = ff/10;
98                 ff = (ff<0.01) ? 0.01 : ff ;
99                 f -= ff;
100            }
101            else if(pre == 1) {
102
103                ff = 0.1;
104                f -= ff;
105            }
106            pre = -1;
107        }
108        if (time >pre_t)
109        {
110            if(pre == -1 )  {
111                ff = 0.1;
112                f += ff;
113            }
114            else if(pre == 1) {
115
116                ff = ff/10;
117                ff = (ff<0.01) ? 0.01 : ff ;
118                f += ff;
119
120            }
121            pre = 1;
122        }
123    }
124
125    @Override
126    public void run() {
127        jframe[1] = new JFrame();
128        jframe[0] = new JFrame();
129        System.out.println("Running....");
130        for (int counter = 0; counter < 2; counter++) {
131
132            jframe[counter].setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
133            vidpanel[counter] = new JPanel();
134            jframe[counter].setContentPane(vidpanel[counter]);
135            jframe[counter].setSize(640, 480);
136            jframe[counter].setVisible(true);
137            jframe[counter]. setLocation(640 * (counter % 2), 0);
138
139        }
140
141
142
143
144        Mat frame = new Mat();
145        Mat outerbox = new Mat();
146
147        Mat diffframe = null;
148        Mat temponframe = null;
149        // ArrayList<Rect> array = new ArrayList<Rect>();
150
151        BackgroundSubtractorMOG mBGSUB = new BackgroundSubtractorMOG(3, 4, 0.8);
152        VideoCapture camera = new VideoCapture();
153        camera.open(0);
154        Size sz = new Size(640, 480);
155        int i = 0;
156
157        // KalmanFilter kf = new KalmanFilter(2,1);
158
159        if (!camera.isOpened()) {
160            System.out.println("Cannot open the camera, Please try again later");
161        }
162
163
164        synchronized(this) {
165            while (true) { // while loop start
166                if (camera.read(frame)) {
167                    Imgproc.resize(frame, frame, sz);
168                    imag = frame.clone();
169                    imag2 = frame.clone();
170                    processFrame(camera, frame, imag2, mBGSUB);
171                    /////////////////////////////////
172                    outerbox = new Mat(frame.size(), CvType.CV_8UC1);
173                    Imgproc.cvtColor(frame, outerbox, Imgproc.COLOR_BGR2GRAY);
174                    //Imgproc.erode(outerbox, outerbox, Imgproc.getStructuringElement(Imgproc.MORPH_RECT, new Size(8, 8)));
175                    Imgproc.erode(frame, outerbox, Imgproc.getStructuringElement(Imgproc.MORPH_RECT, new Size(8, 8)));
176                    Imgproc.dilate(outerbox, outerbox, Imgproc.getStructuringElement(Imgproc.MORPH_RECT, new Size(8, 8)));
177                    Imgproc.GaussianBlur(outerbox, outerbox, new Size(3, 3), 0);
178

```

```

179         if (i == 0) {
180             jframe[1].setSize(frame.width(), frame.height());
181             diffframe = new Mat(outerbox.size(), CvType.CV_8UC3);
182             temponframe = new Mat(outerbox.size(), CvType.CV_8UC3);
183             diffframe = outerbox.clone();
184         }
185         if(i==1) {
186             processFrame(camera, temponframe, diffframe, mBGsub);
187             Imgproc.adaptiveThreshold(diffframe, diffframe, 255, Imgproc.ADAPTIVE_THRESH_MEAN_C,
188                                         Imgproc.THRESH_BINARY_INV, 5, 2);
189         }
190     }
191
192
193     ImageIcon image = new ImageIcon(Mat2bufferedImage(imag));
194     vidpanel[0].setIcon(image);
195     temponframe = outerbox.clone();
196     ImageIcon image2 = new ImageIcon(Mat2bufferedImage(imag2));
197     vidpanel[1].setIcon(image2);
198
199
200     }
201 } // while loop ends
202
203
204
205
206@ protected static void processFrame(VideoCapture capture, Mat mRgba, Mat mFGMask, BackgroundSubtractorMOG mBGSub) {
207     capture.retrieve(mRgba, Highgui.CV_CAP_ANDROID_COLOR_FRAME);
208     //capture.retrieve(mRgba ,Highgui.CV_CAP_ANDROID_COLOR_FRAME_GREY_FRAME);
209     mBGSub.apply(mRgba, mFGMask, 0);
210     //Imgproc.cvtColor(mFGMask, mRgba, Imgproc.COLOR_GRAY2BGRA, 4);
211
212
213
214@ private static BufferedImage Mat2bufferedImage(Mat image) {
215     MatOfByte bytemat = new MatOfByte();
216     Highgui.imencode(".jpg", image, bytemat);
217     byte[] bytes = bytemat.toArray();
218     InputStream in = new ByteArrayInputStream(bytes);
219     BufferedImage img = null;
220     try {
221         img = ImageIO.read(in);
222     } catch (IOException e) {
223         e.printStackTrace();
224     }
225     return img;
226 }
227
228
229
}

```

## T1.java

```

1 package sSquare;
2
3 import java.net.*;
4 import java.io.*;
5
6 public class TL1 {
7
8     public static void main(String[] args) {
9         String serverName = "localhost"; // TO BE TAKE AS COMMAND LINE ARGUMENT
10        int port = 6060; // TO BE TAKE AS COMMAND LINE ARGUMENT
11        String me = "TL1";
12        String[] ms = new String[2];
13        int time = 0; // TO BE CALCULATED USING M.L
14        try {
15            System.out.println("connecting to server on port" + port);
16            Socket client = new Socket(serverName, port);
17
18            System.out.println("conneted to" + client.getRemoteSocketAddress() + " me = " + me);
19
20            OutputStream outToServer = client.getOutputStream();
21            DataOutputStream out = new DataOutputStream(outToServer);
22            System.out.println("RED");
23            out.writeUTF(me);
24            InputStream inFromServer = client.getInputStream();
25            DataInputStream in = new DataInputStream(inFromServer);
26            while (true) {
27                // for(int i=0;i<3;i++) {
28
29                    String mess = in.readUTF();
30                    String green = "green";
31                    String exit = "exit";
32                    ms = mess.split(" ");
33                    time = Integer.parseInt(ms[1]);
34                    if (green.equals(ms[0])) {
35                        System.out.println(mess);
36
37                        try {
38                            Thread.sleep(1000 * time);
39                        } catch (InterruptedException ex) {
40                            Thread.currentThread().interrupt();
41                        }
42                        System.out.println("RED");
43
44                        out.writeUTF("done");
45                    } else if (exit.equals(ms[0])) {
46                        System.out.println("EXITING! PROGRAM EXECUTED SUCCESSFULLY!! ;) ");
47                        out.writeUTF("exit-ack");
48                        break;
49                    }
50                }
51
52                client.close();
53            } catch (IOException e) {
54                e.printStackTrace();
55            }
56        }
57    }
}

```

TL2.java

```

1 package sSquare;
2
3 import java.net.*;
4 import java.io.*;
5
6 public class TL2 {
7
8     public static void main(String[] args) {
9         String serverName = "localhost"; // TO BE TAKE AS COMMAND LINE ARGUMENT
10        int port = 6061; // TO BE TAKE AS COMMAND LINE ARGUMENT
11        String me = "TL2";
12        String[] ms = new String[2];
13        int time = 10; // TO BE CALCULATED USING M.L
14        try {
15            System.out.println("connecting to server on port" + port);
16            Socket client = new Socket(serverName, port);
17
18            System.out.println("conneted to" + client.getRemoteSocketAddress() + " me = " + me);
19
20            OutputStream outToServer = client.getOutputStream();
21            DataOutputStream out = new DataOutputStream(outToServer);
22            System.out.println("RED");
23            out.writeUTF(me);
24            InputStream inFromServer = client.getInputStream();
25            DataInputStream in = new DataInputStream(inFromServer);
26            while (true) {
27                // for(int i=0;i<3;i++) {
28
29                String mess = in.readUTF();
30                String green = "green";
31                String exit = "exit";
32                ms = mess.split(" ");
33                time = Integer.parseInt(ms[1]);
34                if (green.equals(ms[0])) {
35                    System.out.println(mess);
36
37                    try {
38                        Thread.sleep(1000 * time);
39                    } catch (InterruptedException ex) {
40                        Thread.currentThread().interrupt();
41                    }
42                    System.out.println("RED");
43
44                    out.writeUTF("done");
45                } else if (exit.equals(ms[0])) {
46                    System.out.println("EXITING! PROGRAM EXECUTED SUCCESSFULLY!! ;) ");
47                    out.writeUTF("exit-ack");
48                    break;
49                }
50            }
51            client.close();
52        } catch (IOException e) {
53            e.printStackTrace();
54        }
55    }
56}

```

### TL3.java

```
1 package ssquare;
2
3+import java.net.*;
4
5
6 public class TL3 {
7     ;
8     public static void main(String[] args) {
9         String serverName = "localhost"; // TO BE TAKE AS COMMAND LINE ARGUMENT
10        int port = 6062; // TO BE TAKE AS COMMAND LINE ARGUMENT
11        String me = "TL3";
12        String[] ms = new String[2];
13        int time = 10; // TO BE CALCULATED USING M.L
14        try {
15            System.out.println("connecting to server on port" + port);
16            Socket client = new Socket(serverName, port);
17
18            System.out.println("conneted to" + client.getRemoteSocketAddress() + " me = " + me);
19
20            OutputStream outToServer = client.getOutputStream();
21            DataOutputStream out = new DataOutputStream(outToServer);
22            System.out.println("RED");
23            out.writeUTF(me);
24            InputStream inFromServer = client.getInputStream();
25            DataInputStream in = new DataInputStream(inFromServer);
26            while (true) {
27                // for(int i=0;i<3;i++) {
28
29                    String mess = in.readUTF();
30                    String green = "green";
31                    String exit = "exit";
32                    ms = mess.split(" ");
33                    time = Integer.parseInt(ms[1]);
34                    if (green.equals(ms[0])) {
35                        System.out.println(mess);
36
37                        try {
38                            Thread.sleep(1000 * time);
39                        } catch (InterruptedException ex) {
40                            Thread.currentThread().interrupt();
41                        }
42                        System.out.println("RED");
43
44                        out.writeUTF("done");
45                    } else if (exit.equals(ms[0])) {
46                        System.out.println("EXITING! PROGRAM EXECUTED SUCCESSFULLY!! ;) ");
47                        out.writeUTF("exit-ack");
48                        break;
49                    }
50                }
51
52                client.close();
53            } catch (IOException e) {
54                e.printStackTrace();
55            }
56        }
57    }
```

## TL4.java

```
1 package ssquare;
2
3+import java.net.*;
4
5
6 public class TL4 {
7
8+    public static void main(String[] args) {
9        String serverName = "localhost"; // TO BE TAKE AS COMMAND LINE ARGUMENT
10       int port = 6063; // TO BE TAKE AS COMMAND LINE ARGUMENT
11       String me = "TL4";
12       String[] ms = new String[2];
13       int time = 10; // TO BE CALCULATED USING M.L
14       try {
15           System.out.println("connecting to server on port" + port);
16           Socket client = new Socket(serverName, port);
17
18           System.out.println("conneted to" + client.getRemoteSocketAddress() + " me = 32"
19                               + "" + me);
20
21           OutputStream outToServer = client.getOutputStream();
22           DataOutputStream out = new DataOutputStream(outToServer);
23           System.out.println("RED");
24           out.writeUTF(me);
25           InputStream inFromServer = client.getInputStream();
26           DataInputStream in = new DataInputStream(inFromServer);
27           while (true) {
28               // for(int i=0;i<3;i++) {
29
30               String mess = in.readUTF();
31               String green = "green";
32               String exit = "exit";
33               ms = mess.split(" ");
34               time = Integer.parseInt(ms[1]);
35               if (green.equals(ms[0])) {
36                   System.out.println(mess);
37
38                   try {
39                       Thread.sleep(1000 * time);
40                   } catch (InterruptedException ex) {
41                       Thread.currentThread().interrupt();
42                   }
43                   System.out.println("RED");
44
45                   out.writeUTF("done");
46               } else if (exit.equals(ms[0])) {
47                   System.out.println("EXITING! PROGRAM EXECUTED SUCCESSFULLY!! ;)");
48                   out.writeUTF("exit-ack");
49                   break;
50               }
51           }
52
53           client.close();
54       } catch (IOException e) {
55           e.printStackTrace();
56       }
57   }
58 }
```