

Hamid Moazzami (/hæmɪd/ - he/him)

Mobile Application Developer

Born on 1992

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Links



[LinkedIn](#)



[Github](#)



[StackOverflow](#)

Education

Computer Engineering - Bsc
University of Tehran

Dropped out after 2 years
(2011- 2013)

Languages

Persian (Native), English

More elaborate info about
me and my resume can be
found at samsaz.com



View this
resume on
your mobile
device

"I am a passionate mobile app developer who likes to create amazing stuff. I love the challenges that come with software development. Chasing down notorious bugs and overcoming architectural difficulties. I'm also a nerd. My hobbies include Video games, movies, anime, and books. I constantly write extensions for the class of my dreams."

Experience

● Mobile Application Developer 2019 - Present

Wunder Mobility

Worked on several solutions to help more than 70 companies with their mobility requirements. On-demand, carpooling, micro mobility fleets and pre-booked rentals are a few of the highlights. Also developed a fully customizable deployment workflows for white-label applications.

● Mobile Application Developer 2014 - 2019

Oddrun Smart Solutions

Worked on applications such as Footballi (Soccer live scores and news) and Nazdika (Social network) with more than 2 million installs on Google Play and even more MAUs.

Skills

- 7+ years of experience developing native mobile apps using Java, Kotlin, Objective-C, and Swift (Android/iOS)
- Fully familiar with the complete life cycle of developing software in a fast and evolving environment
- Experience using popular libraries like Arch, Retrofit, Glide, Dagger2, Koin, Coroutines, Moya, Kingfisher, Realm, ...
- Comfortable writing reactive code using RxJava and RxSwift
- Writing testable code with Unit/UI/Widget tests
- Developing fully customizable white-label workflows and apps
- Passionate about expanding beyond mobile (Web/Backend)
- Experience mentoring junior developers