



Thank you for downloading Envelop for Live! Please note that the devices in this package depend upon Ableton Live 11 and Max for Live. In order to use this software, you must have both programs installed.

Getting Started

To begin, open Ableton Live 11 and start with a blank project:

1. Create a new Audio Track
 - Add an instance of the *E4L Master Bus* to this track
2. Create a new Instrument or Audio Track with your source material
 - Add an instance of the *E4L Source Panner* to the track
 - Use the *E4L Source Panner* controls to position the sound in 3D space
 - Note how Ambisonics audio is automatically routed through the *E4L Master Bus*
 - Experiment with effects like the *E4L Multi-Delay* or *E4L B-Format Convolution Reverb*

Documentation

All E4L devices include documentation for their controls, visible in the Ableton Live Info View. Press the “?” key to toggle Ableton’s Info View. Hover over any control in an E4L device to see a description of its behavior.

For more detailed instructions and device manuals, refer to the online documentation at:
<https://github.com/EnvelopSound/EnvelopForLive/wiki>

Updates

The latest Envelop for Live software releases are always available at:
<https://github.com/EnvelopSound/EnvelopForLive/releases>