

# Building the Game Interface



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# Frames of the Game



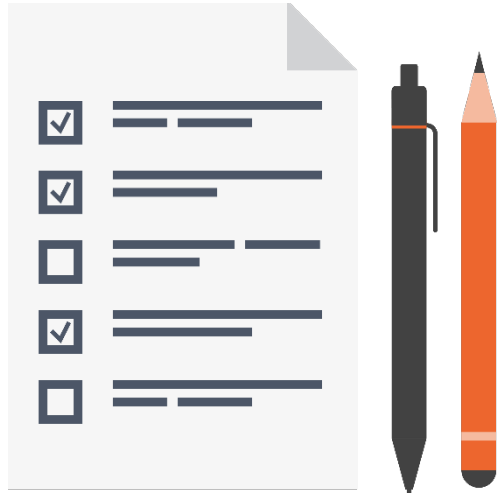
The random number of stars

The action button

The answer box

The available and used numbers

# Summary



Bootstrap and CSS

Plunker with latest React

Rendering random stars

Button, and answer frame

Available numbers, 1-9