

Miguel Bonales Arenas

UX/UI Designer

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- Valencia, Spain

Education

2022 - present

Open University of Catalonia

Master's Degree in User Experience and Interaction Design (UX)

Prepared to understand user needs and design navigable, accessible, user-friendly and responsive websites. This Master's Degree covers all the fundamental aspects of designing user-centered products and services: User Research, Interaction and Interface Design, and User Experience Evaluation.

All with the aim of improving the user experience and usability of any digital product or service.

2015 – 2020 Valencia, Spain

University of Valencia

Multimedia Engineering

Combines the knowledge of the Computer Engineering with the fundamentals of an Audiovisual Communication Degree. These studies allow you to work in a wide spectrum of branches of knowledge: Application Design and Development, Project Management, Software Engineering, Video Game Development, Physical Simulations, Video Editing, or Special Effects Production.

Professional Experience

2020 - present

Product Designer, Design Systems

Frog Design, part of Capgemini Invent.

- Elaboration of corporate multimedia content using Adobe Suite and Microsoft tools.
- Construction of Design Systems for the clients through all the design phases of the Design Thinking methodology. (Using Mural, Miro, Figma, Sketch, Zeroheight, and more).
- Adaptation and redesign of web component libraries to Android and iOS Mobile elements.
- Designing and prototyping Responsive Web Apps, using Human Centered Design and Mobile-First strategies.

2019 - 2019

Mobile Developer (Android and iOS)

Intelectiva Soluciones Innovadoras S.L.

- Developing native applications for Android and iOS devices in Java, XML and Objective-C.
- Collaborate with the design and translation teams for the initial definition of the applications and establish their publishing strategy after development.
- Publishing applications on Google Play and Apple Store platforms.

2018 - 2019 Valencia, Spain

SEO Internship

Ad2Web S. L.

- Application of SEO strategies such as linkbuilding, interlinking, and SEO-optimized copywriting by Keywords for the elaboration of a PBN (Private Blog Network) for the client.
- Implementation of SEO-friendly websites in HTML5, CSS3, Javascript, and XML for microdata.

Courses

UX/UI Design Bootcamp

Ironhack

Google UX Design Course

Google & Coursera

Projects

2019 - 2021

HoslyApp

Head of design and development of the mobile App for Android devices.

Project of the Faculty of Psychology of the University of Valencia, led by Professor Amparo Oliver and the CLEVER group (owners and creators of the HoslyApp idea).

HoslyApp participated in the Technovation Challenge 2019 and reached the international semifinal in Silicon Valley, won the second prize in the INCLIVA Ideas Competition, and is a project supported by associations such as the PFIC (Prince Felipe International Center), NVUPR (Network of Valencian Universities for the Promotion of Research, Development and Innovation) or the EAPC (European Association for Palliative Care).

Languages

Spanish *Native*

English

CEFR Level C1 Certificate, EF English First Certificate

Catalan

Studies completed as a co-official language.

Skills

Softskills: Communication, Team work, and Responsability

The basis for a successful work.

Prototyping and Interaction Design

If I am an artist, Figma is my canvas and the keyboard and mouse my brush.

Frontend and Mobile Development

Trust me, I'm an engineer.

References

Jaime Moncho Llorca, Design Manager, Frog Design info@jaimemoncho.com, (+34) 650 54 23 62

Desirée Casanova Pardo, Head of Design, Mercadona casanova.pardo@gmail.com, (+34) 635 10 64 00

Signature

Thank you for making it this far, I hope we'll be in touch soon. Greetings and best regards!

Miguel Bonales