Mohammad Raihanul Bashar

Research Interests

Human-Computer Interaction • eXtended Reality (XR) • 3D User Interface • Human-Centered AI • Human-AI Interaction • Cognitive Science

Education

2024 - present

Ph.D.in Computer Science.(ABD)

Department of Computer Science & Software Engineering, Concordia University.

Supervisor: Dr. Anil Ufuk Batmaz

2023

MSc in Computer Science

Department of Computer Science & Software Engineering, Concordia University.

Fast-track to PhD

Supervisor: Dr. Anil Ufuk Batmaz

2013 - 2017

BSc in Computer Science

Department of Computer Science, Independent University, Bangladesh.

Effect of EMG Artifacts on Video Category Classification from EEG

Advisor: Prof. M. Ashraful Amin

Publications

Papers with future publication dates are accepted to appear in their respective venues.

BOOK CHAPTER

2017 [B. 1]

Computational Intelligence for Pattern Recognition in EEG Signals. Aunnoy K Mutasim, Rayhan Sardar Tipu, Mohammad Raihanul Bashar, Md Kafiul Islam, M. Ashraful Amin. Computational Intelligence for Pattern Recognition, Springer-Verlag.

Peer-Reviewed Hybrid Conference-Journal Articles

2025 [J. 4]

An Early Warning System Based on Visual Feedback for Light-Based Hand Tracking Failures in VR Head-Mounted Displays. **Mohammad Raihanul Bashar**, Anil Ufuk Batmaz. In the special issue of the IEEE Transactions on Visualization and Computer Graphics, TVCG (IEEE VR' 25).

PEER-REVIEWED JOURNAL ARTICLES

- The Effect of Visual Depth on the Vergence-Accommodation Conflict on 3D Selection Performance within Virtual Reality Headsets. **Mohammad Raihanul Bashar**, Mayra Donaji Barrera Machuca, Wolfgang Stuerzlinger, Anil Ufuk Batmaz. *The Visual Computer, Springer-Verlag*.
- EEG-Based Preference Classification for Neuromarketing Application. Injamamul Haque Sourov, Faiyaz Alvi Ahmed, Md. Tawhid Islam Opu, Aunnoy K Mutasim, M. Raihanul Bashar, Rayhan Sardar Tipu, M Ashraful Amin, and Md Kafiul Islam. Computational Intelligence and Neuroscience.
- Use of spontaneous blinking for application in human authentication. Amir Jalilifard, Dehua Chen, Aunnoy K Mutasim, M. Raihanul Bashar, Rayhan Sardar Tipu, Md. Ahsan-Ul Kabir Shawon, Nazmus Sakib, M Ashraful Amin, and Md Kafiul Islam. Engineering Science and Technology, an International Journal, Elsevier.

PEER-REVIEWED CONFERENCE PROCEEDINGS

- There Is More to Dwell Than Meets the Eye: Toward Better Gaze-Based Text Entry Systems With Multi-Threshold Dwell. Aunnoy K Mutasim, Mohammad Raihanul Bashar, Christof Lutteroth, Anil Ufuk Batmaz, Wolfgang Stuerzlinger. In Proceedings of the ACM Conference on Human Factors in Computing Systems (CHI' 25).
- Virtual Task Environments Factors Explored in 3D Selection Studies. **Mohammad** Raihanul Bashar, Anil Ufuk Batmaz. *Graphics Interface (ACM GI' 24)*.
- Effect of Artefact Removal Techniques on EEG Signals for Video Category Classification. Aunnoy K Mutasim, **Mohammad Raihanul Bashar**, Rayhan Sardar Tipu, Md Kafiul Islam, M. Ashraful Amin. 24th International Conference on Pattern Recognition (ICPR' 18).
- Effect of EMG Artifacts on Video Category Classification from EEG. Mohammad Raihanul Bashar, Rayhan Sardar Tipu, Aunnoy K Mutasim, M. Ashraful Amin. Joint 2017 6th International Conference on Informatics, Electronics & Vision (ICIEV) & 1st International Conference on Imaging, Vision & Pattern Recognition (icIVPR).
- Video Category Classification Using Wireless EEG. Aunnoy K Mutasim, Rayhan Sardar Tipu, Mohammad Raihanul Bashar, M. Ashraful Amin. The 10th International Conference on Brain Informatics (BI' 17).
- Implementation of Low Cost Stereo Humanoid Adaptive Vision for 3D positioning and Distance Measurement for Robotics Application with Self-calibration. Abul Al Arabi, Rayhan Sardar Tipu, **Mohammad Raihanul Bashar**, Binoy Barman, Shama Ali Monica, M. Ashraful Amin. 11th Asia Modelling Symposium, (AMS' 17).

2017 [C. 1] 2D Surface Mapping for Mine Detection via Wireless Networking. **Mohammad** Raihanul Bashar, Abul Al Arabi, Rayhan Sardar Tipu, Md Tanvir Alam Sifat, Md Zobair Ibnalam, M. Ashraful Amin. 2nd International Conference on Control and Robotics Engineering (ICCRE' 17).

Peer-Reviewed Conference Poster Abstracts

Depth3DSketch: Freehand Sketching Out of Arm's Reach in Virtual Reality. Mohammad Raihanul Bashar, Mohammadreza Amini, Wolfgang Stuerzlinger, Mine Sarac, Ken Pfeuffer, Mayra Donaji Barrera Machuca, Anil Ufuk Batmaz. In Proceedings of the ACM Conference on Human Factors in Computing Systems (CHI' 25).

Peer-Reviewed Workshop Proceedings

Subtask-Based Virtual Hand Visualization Method for Enhanced User Accuracy in Virtual Reality Environments. Laurent Voisard, Amal Hatira, Mohammad Raihanul Bashar, Mucahit Gemici, Mine Sarac, Marta Kersten-Oertel, Anil Ufuk Batmaz. In IEEE VR Workshop on Novel Input Devices and Interaction Techniques (NIDIT' 24).

Research Experience

- EXIT Lab, Concordia University, Graduate Student Researcher. Montreal, QC. Advisor: Dr. Anil Ufuk Batmaz. Driving research agenda on pushing the frontier of human interaction in eXtended Reality by developing interaction systems that empower human creativity. Publishing at top-tier HCI conferences.
- AGenCy Lab, IUB, Independent University, Bangladesh, Research Assistant. Dhaka, BD. Advisor: Prof. M. Ashraful Amin. Develop a high-quality, standardized medicine image dataset with metadata, deploy a recognition model to enhance feature selection, and create a mobile application to assist visually impaired patients in identifying their prescribed pills. Work led to opensource code [O. 3].
- Computer Vision & Cybernetics, BD, Independent University, Bangladesh, Research Assistant. Dhaka, BD. Advisor: Prof. M. Ashraful Amin. The goal was to compile a dataset of Bengali letters and numbers for Bangladeshi license plates and develop a custom ANPR system, successfully addressing the lack of open-source datasets and enabling accurate recognition of Bangladeshi license plates. Work led to opensource code [O. 2].

2016 - 2018

Computer Vision & Cybernetics, BD, Independent University, Bangladesh, Undergraduate Research Assistant. Dhaka, BD. Advisor: Prof. M. Ashraful Amin. With the vision of building a BCI-based video recommender system, we experimented with several state-of-the-art algorithms for each of the submodules (pre-processing, feature extraction, feature selection, and classification) of the Signal Processing module of a BCI system to find out what combination of algorithms best predicts what type of video a person is watching. Work led to publication at BI 2017 [C. 3], ICIEV 2017 [C. 4], ICPR 2018 [C. 5] and a Book Chapter [B. 1] and opensource code [O. 1].

Teaching Experience

2023 - present

Teaching Assistant. Introduction to Game Developments, COMP 376. Undergraduate CS course, Concordia University. Responsibilities: Lead weekly tutorials, mark assignments, and organize final presentations.

2023 - present

Teaching Assistant. Advanced Game Developments, COMP 6331. Graduate CS course, Concordia University. Responsibilities: Lead weekly tutorials, mark assignments, and organize final presentations.

Winter 2023

Teaching Assistant. Human-Computer Interaction, SOEN 6751. Graduate CS course, Concordia University. Responsibilities: Mark assignments and exams, design course projects, guide students on project development, and organize final presentations.

Fall 2018

Teaching Assistant. Image Processing & Pattern Recognition, CSE 420. Undergraduate CS course, Independent University, Bangladesh. Responsibilities: Lead weekly tutorials, mark assignments, and organize final presentations.

Fall 2018

Teaching Assistant. Data Mining and Warehouse, CSE 417. Graduate CS course, Independent University, Bangladesh. Responsibilities: Lead weekly tutorials, mark assignments, design course projects, and organize final presentations.

Industry Experience

Fall 2024

Mitacs Accelerate Internship, Research Intern. Remote. SonoNurse Inc., Concordia University, Montreal, QC.

2022 - 2023

Senior Engineer, MLOps. Quantigo AI, Dhaka, Bangladesh. Led the development and launch of two web applications, including a workforce management system, while providing customized ML-assisted data annotation solutions, developing an in-house video annotation platform, and establishing foundational architectures for current and future projects.

Senior AI Engineer. OPUS Technology Limited, Dhaka, Bangladesh. Developed an 2021 - 2022intelligent agent for CS:GO using offline RL, supervised the creation of an e-sports game prediction system, implemented a matchmaking system with AWS Gamelift, streamlined MLOps integration with cloud platforms, mentored the ML team on RL and clean coding practices, and maintained the companys largest project while contributing reusable modular-helper classes. Machine Learning Engineer. Expert Consortium Limited, Dhaka, Bangladesh. De-Summer 2021 veloped an early shoplifting detection system. Software Engineer. Maxis Systems Limited, Dhaka, Bangladesh. Integrated a De-2020 - 2021vOps pipeline as the development platform, developed scalable and maintainable microservice solutions, and built a platform for business analytics leveraging ML and Data Science. Awards, Scholarships and Fellowships Concordia Conference and Exposition Allowance, School of Graduate Studies, Con-2025 cordia University Concordia Conference and Exposition Allowance, School of Graduate Studies, Con-2025 cordia University Concordia Conference and Exposition Allowance, School of Graduate Studies, Con-2024 cordia University

2024

2024

2023

2023

2017

FRS Scholarship for PhD Student, CAD 22,000/year, Concordia University

Concordia International Tuition Award of Excellence, CAD 44,893, Concordia University

FRS Scholarship for MSc Student, CAD 24,000/year, Concordia University

Concordia Merit Scholarship, CAD 5,000, Concordia University

SECS Award, Independent University, Bangladesh

Service

Service items with future dates are confirmed commitments.

Organizing

Student Volunteer Chair. ACM SUI 2025.

Student Volunteer. IEEE VR 2025.

Reviewing

- Reviewer. The ACM Symposium on User Interface Software and Technology (UIST) 2025 Reviewer. IEEE International Symposium on Mixed and Augmented Reality (IS-2025 MAR) Reviewer. The ACM Conference on Human Factors in Computing Systems Late-2025 Breaking Work (CHI LBW) Reviewer. The IEEE Conference on Virtual Reality and 3D User Interfaces (IEEE 2025 VR) Reviewer. The ACM Conference on Human Factors in Computing Systems (CHI) 2024 Reviewer. The ACM Conference on Mobile Human-Computer Interaction (Mo-2024 bileHCI) Reviewer. The IEEE International Symposium on Mixed and Augmented Reality 2024 (ISMAR) Reviewer. The ACM Symposium on Spatial User Interaction (SUI) 2024 COMMUNITY
- Presenter. Girls Summer Engineering and Technology Program (GirlSET), Concordia University.
- Presenter. Girls Summer Engineering and Technology Program (GirlSET), Concordia University.

Skills

I have expertise in developing interactive XR and AI systems, as well as full-stack web development, encompassing both frontend and backend. Additionally, I have experience in designing, training, and evaluating deep learning models. I am familiar with the following programming languages, frameworks, and research methodologies.

Programming Languages: Python, C++, C#, HTML/CSS/JavaScript Frameworks: PyTorch, Scikit-Learn, Unity, Unreal, OpenXR, Flask, React Research Methodologies: User Studies (quantitative/qualitative), DL experiments.

References

Available upon requests.