Description of morphy library structures

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1 mfl node t: Node structures

The mfl_node_t are the structures that contain the phylogenetic information *per se*: each can be a tip (->nodet_tip ! = 0 - e.g. node o in Fig.1) or a node (->nodet_tip == 0 e.g. node 4 in Fig.1) and contain meta data such as the node/tip ID, name, position and character information. Nodes are connect to each other either to form:

- a **node ring**: where each mfl_node_t can be connected sequentially to each other to form a closed ring (via the ->nodet_next pointer). The rings next pointers can only point to a single node such as, for a node ring composed of three nodes, node1->nodet_next->nodet_next->nodet_next points back to node1 (e.g. the node ring formed of nodes 4, 5 and 9 in Fig.1)
- an edge: where two different mfl_node_t can be connected to each other (via the ->nodet_edge pointer). In this case two nodes edges points to each other node1->nodet_edge points to node2 and node2->nodet_edge points to node1. Note that node1 and node2 can be either tips (forming in that case a tree with only two taxa, one edge and zero nodes!) or nodes part of a node ring (e.g. node o (tip) and 7 (part of the ring) in Fig.1).

2 mfl_tree_t: Tree structures

The tree structure in morphy are obtained by linking nodes (mfl_node_t) to each other via next (->next) and edge pointers (->edge). The mfl_tree_t is composed of a node array (mfl_nodearray_t) containing the pointers to the nodes linked to each other, forming either node rings or tips. The tree is also composed of metadata, namely the number of taxa and nodes or a pointer to the tree root (mfl_node_t)). Note that trees are can be rooted or not:

- a **rooted** tree has it's treet_root pointing to a mfl_node_t. In turn this mfl_node_t has an edge pointing to NULL.
- an **unrooted** tree has no treet_root but a treet_start pointing to any mfl_node_t in the tree.

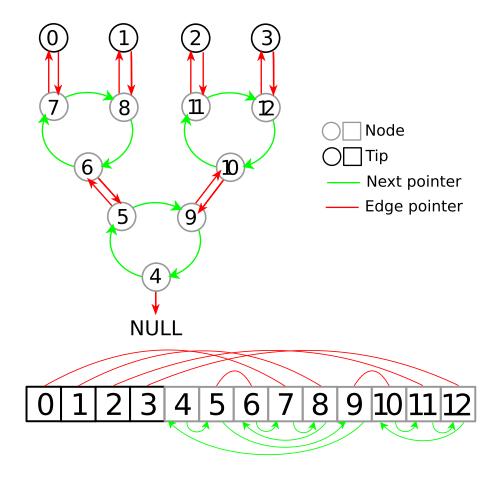


Figure 1: mfl_tree_t structure composed of connected mfl_node_t structures.