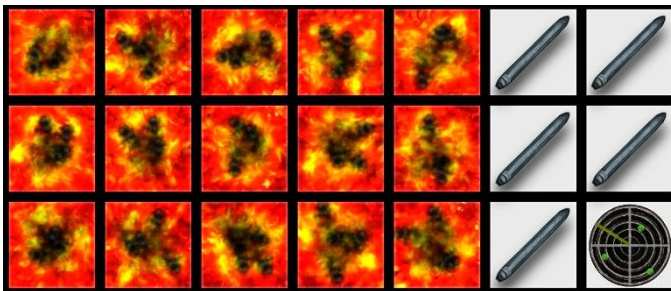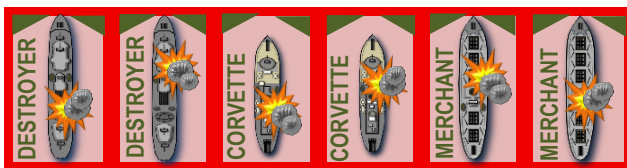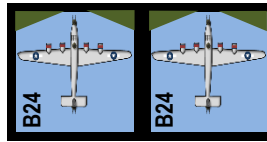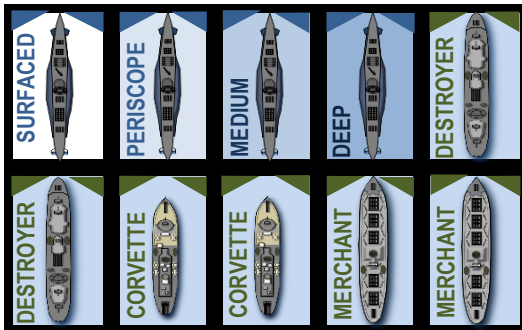## Suggested Counters

It is highly recommended that you copy or remove this page (or download it from BoardGameGeek – see below) and stick these counters onto card in order to use them on the various maps.

The red versions of the Allied Ships are to be used when they are **Damaged**.

The red 'explosion' tokens are for recording all Damage and Crew KIAs.

The Torpedoes are to record when the Torpedo Tubes are **Loaded**.

The Sonar screen is for recording the Detection Level.

A copy of this page can also be found in the *Files* section of the **Lone U-Boat** game page on www.BoardGameGeek.com.