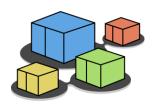


kathara lab

basic IPv4 configuration, ping, traceroute and arp

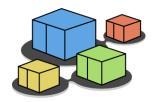
| Version | 1.0 | | | | |
|-------------|--|--|--|--|--|
| Author(s) | L. Ariemma, T. Caiazzi, G. Di Battista, M. Patrignani M. Pizzonia, F. Ricci, M. Rimondini | | | | |
| E-mail | contact@kathara.org | | | | |
| Web | http://www.kathara.org/ | | | | |
| Description | basic IPv4 configuration commands, usage of ping and traceroute, arp behaviour | | | | |



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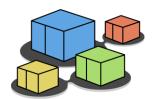


content of the lab

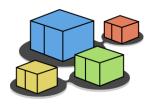
there are two routers, called r1 and r2, and three hosts, called pc1, pc2, and pc3

kathara – [lab: basic-ipv4]

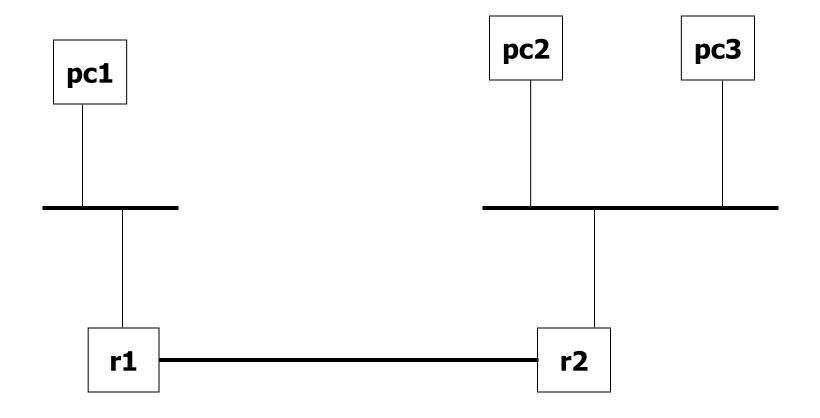
- they are connected via three LANs
- we force their MAC addresses to be easily readable
- we will learn how to:
 - assign an IPv4 address and a netmask to the interface of a host
 - assign a default gateway to the interface of a host
 - set the routing table of a router
- we will use the ping and traceroute commands
- we will observe the behavior of ARP



lab configuration

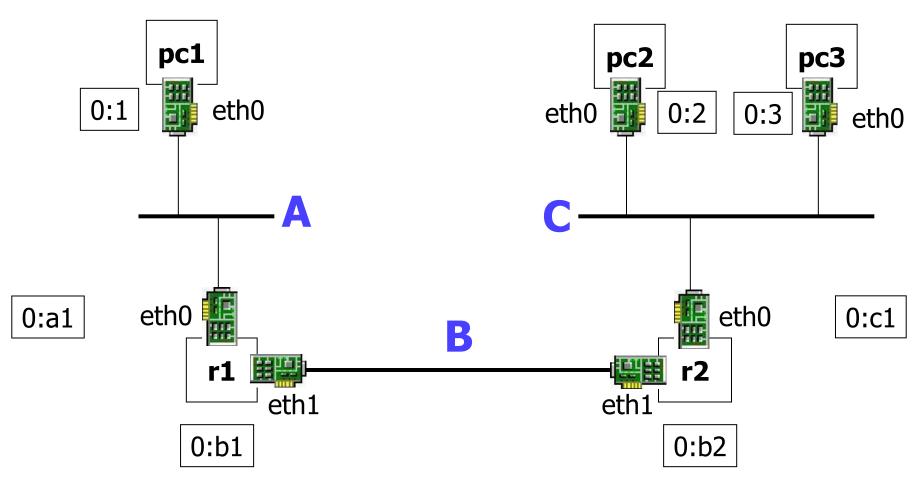


network topology – high level view





network topology – MAC addresses

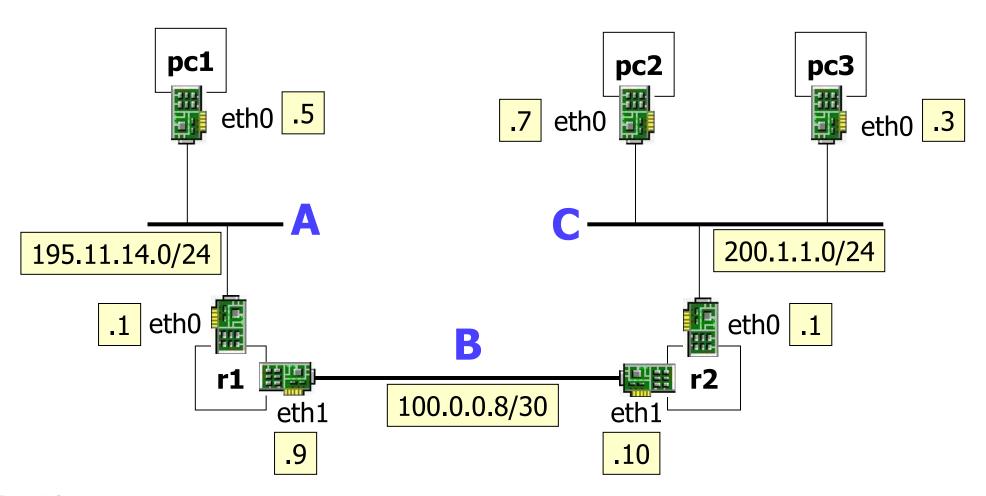


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kathara – [lab: basic-ipv4]

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network topology – IPv4 address plan

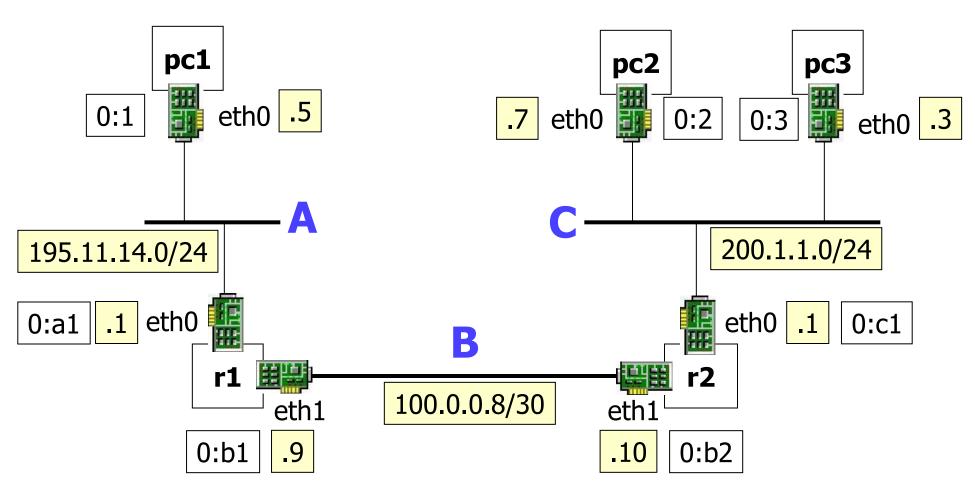


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kathara – [lab: basic-ipv4]

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network topology – complete overview





lab.conf

```
r1[0]="A/00:00:00:00:00:a1"
r1[1]="B/00:00:00:00:00:b1"
r1[image]="kathara/base"
r1[ipv6]="false"

r2[0]="C/00:00:00:00:00:c1"
r2[1]="B/00:00:00:00:00:b2"
r2[image]="kathara/base"
r2[ipv6]="false"

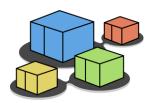
pc1[0]="A/00:00:00:00:00:01"
pc1[image]="kathara/base"
pc1[ipv6]="false"
```

lab.conf

```
pc2[0]="C/00:00:00:00:00:02"
pc2[image]="kathara/base"
pc2[ipv6]="false"

pc3[0]="C/00:00:00:00:00:03"
pc3[image]="kathara/base"
pc3[ipv6]="false"

wireshark[bridged]=true
wireshark[port]="3000:3000"
wireshark[image]="lscr.io/linuxserver/wireshark"
wireshark[num_terms]=0
```



pc1.startup

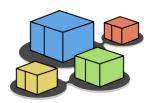
ip address add 195.11.14.5/24 dev eth0 ip route add default via 195.11.14.1

pc2.startup

ip address add 200.1.1.7/24 dev eth0
ip route add default via 200.1.1.1 dev eth0

pc3.startup

ip address add 200.1.1.3/24 dev eth0 ip route add default via 200.1.1.1 dev eth0



an IPv4 address is assigned to the eth0 interfaces of hosts

pc1.startup

ip address add 195.11.14.5/24 dev eth0 ip route add default via 195.11.14.1

pc2.startup

ip address add 200.1.1.7/24 dev eth0 ip route add default via 200.1.1.1 dev eth0

pc3.startup

ip address add 200.1.1.3/24 dev eth0 ip route add default via 200.1.1.1 dev eth0



an IPv4 address is assigned to the eth0 interfaces of hosts

a default gateway is set for all hosts

pc1.startup

ip address add 195.11.14.5/24 dev eth0 ip route add default via 195.11.14.1

pc2.startup

ip address add 200.1.1.7/24 dev eth0
ip route add default via 200.1.1.1 dev eth0

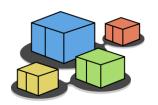
pc3.startup

ip address add 200.1.1.3/24 dev eth0 ip route add default via 200.1.1.1 dev eth0



r1.startup

```
ip address add 195.11.14.1/24 dev eth0
ip address add 100.0.0.9/30 dev eth1
ip route add 200.1.1.0/24 via 100.0.0.10 dev eth1
```



r1.startup

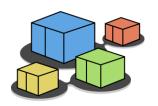
ip address add 195.11.14.1/24 dev eth0

ip address add 100.0.0.9/30 dev eth1

ip route add 200.1.1.0/24 via 100.0.0.10 dev eth1

an IPv4 address is assigned to interfaces eth0 and eth1 of router r1

consequently, the corresponding LANs are considered *directly connected*



r1.startup

ip address add 195.11.14.1/24 dev eth0

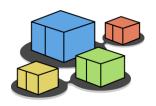
ip address add 100.0.0.9/30 dev eth1

ip route add 200.1.1.0/24 via 100.0.0.10 dev eth1

an IPv4 address is assigned to interfaces eth0 and eth1 of router r1

consequently, the corresponding LANs are considered *directly connected*

a row is added to the routing table on how to reach a LAN that is not directly connected



r1.startup

ip address add 195.11.14.1/24 dev eth0

ip address add 100.0.0.9/30 dev eth1

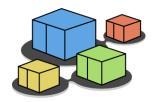
ip route add 200.1.1.0/24 via 100.0.0.10 dev eth1

an IPv4 address is assigned to interfaces eth0 and eth1 of router r1

consequently, the corresponding LANs are considered *directly connected*

a row is added to the routing table on how to reach a LAN that is not directly connected

similar configuration for router r2



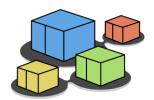
start the lab

start the lab

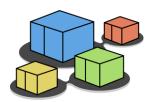
```
user@localhost:~$ cd kathara-lab_basic-ipv4
user@localhost:~/kathara-lab_basic-ipv4$ kathara lstart
```

kathara – [lab: basic-ipv4]

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useful commands



check the IPv4 addresses

- on pc1, pc2, pc3, r1, and r2
 - perform the ip address command, to check the IPv4 addresses assigned to the interfaces
 - look at eth and loopback interfaces

loopback interface 127.0.0.1/8

eth0 195.11.14.5/24

```
root@pc1:/# ip address
1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state UNKNOWN
group default qlen 1000
    link/loopback 00:00:00:00:00 brd 00:00:00:00:00
    inet 127.0.0.1/8 scope host lo
        valid_lft forever preferred_lft forever
7: eth0: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc fq_codel
state UP group default qlen 1000
    link/ether 00:00:00:00:00:01 brd ff:ff:ff:ff:
    inet 195.11.14.5/24 scope global eth0
        valid_lft forever preferred_lft forever
```



check the default route

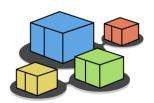
- on pc1, pc2, and pc3
 - perform the routel command, to check the presence of a default route

default route by r1

loopback prefix

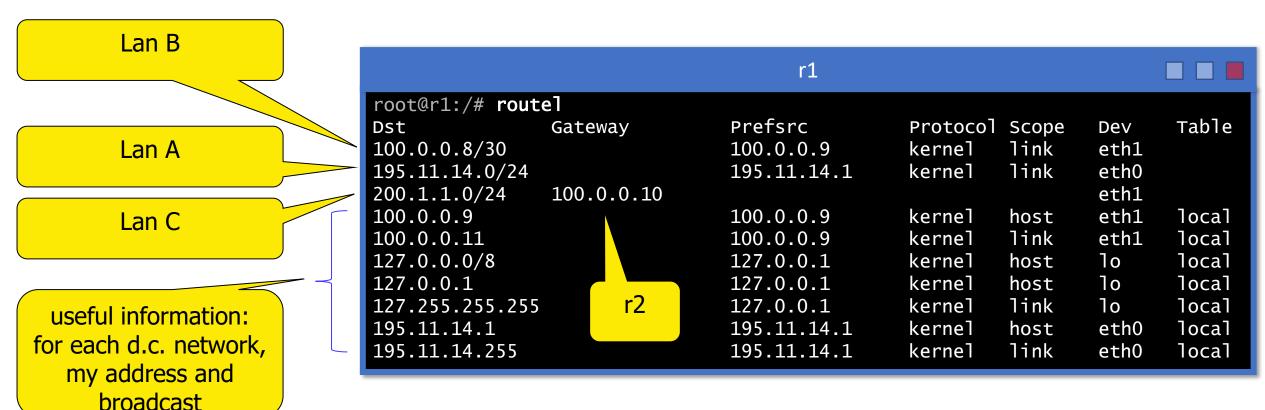
useful information: for each d.c. network, my address and broadcast

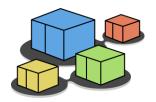
| | | pc1 | | | | |
|-----------------|---|--|---|---|--|---|
| root@pc1:/# rou | tel | | | | | |
| Ost | Gateway | Prefsrc | Protocol | Scope | Dev | Table |
| default | 195.11.14.1 | | | | eth0 | |
| 195.11.14.0/24 | | 195.11.14.5 | kernel | link | eth0 | |
| 127.0.0.0/8 | | 127.0.0.1 | kernel | host | То | local |
| 127.0.0.1 | | 127.0.0.1 | kernel | host | То | local |
| 127.255.255.255 | | 127.0.0.1 | kernel | link | То | local |
| 195.11.14.5 | | 195.11.14.5 | kernel | host | eth0 | local |
| 195.11.14.255 | | 195.11.14.5 | kernel | link | eth0 | local |
| | | | | | | |
| | ost lefault 195.11.14.0/24 127.0.0.0/8 127.0.0.1 127.255.255.255 | default 195.11.14.1 195.11.14.0/24 127.0.0.0/8 127.0.0.1 127.255.255.255 | root@pc1:/# routel Ost Gateway Prefsrc default 195.11.14.1 L95.11.14.0/24 195.11.14.5 L27.0.0.0/8 127.0.0.1 L27.0.0.1 127.0.0.1 L27.255.255.255 127.0.0.1 L95.11.14.5 195.11.14.5 | root@pc1:/# routel Ost Gateway Prefsrc Protocol default 195.11.14.1 L95.11.14.0/24 195.11.14.5 kernel L27.0.0.0/8 127.0.0.1 kernel L27.0.0.1 127.0.0.1 kernel L27.255.255.255 127.0.0.1 kernel L95.11.14.5 195.11.14.5 kernel | root@pc1:/# routel Ost Gateway Prefsrc Protocol Scope default 195.11.14.1 L95.11.14.0/24 195.11.14.5 kernel link L27.0.0.0/8 127.0.0.1 kernel host L27.0.0.1 127.0.0.1 kernel link L27.255.255.255 127.0.0.1 kernel link L95.11.14.5 ternel host | Proot@pc1:/# routel Prefsrc Protocol Scope Devented 0st Gateway Prefsrc Protocol Scope Devented 1efault 195.11.14.1 eth0 1.25.11.14.0/24 195.11.14.5 kernel link eth0 1.27.0.0.1 kernel host lo 1.27.0.0.1 kernel link lo 1.27.255.255.255 127.0.0.1 kernel link lo 1.25.11.14.5 195.11.14.5 kernel host eth0 |



check the router routing tables

- on r1, and r2
 - perform the routel command, to check the routing table



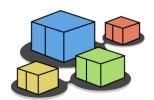


sniff the traffic

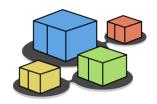
connect the wireshark device to collision domain C

```
user@localhost:~/kathara-lab_basic-ipv4$ kathara lconfig -n wireshark --add C
```

- open any browser on the host machine
 - on localhost:3000
 - sniff eth1

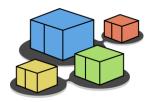


ping from pc3 to pc2 and related arp behavior



on pc3

- inspect the ARP cache
- 2. execute a ping command towards pc2
- 3. inspect again the ARP cache
- 4. give a look at the packets captured by Wireshark



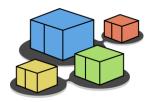
inspecting the arp cache of pc3

```
ARP (8)
                  Linux System Administrator's Manual
NAME
       arp - manipulate the system ARP cache
SYNOPSIS
    arp [-vn] [-H type] [-i if] [-ae] [hostname]
    arp [-v] [-i if] -d hostname [pub]
    arp [-v] [-H type] [-i if] -s hostname hw addr [temp]
    arp [-v] [-H type] [-i if] -s hostname hw addr [netmask nm] pub
    arp [-v] [-H type] [-i if] -Ds hostname ifname [netmask nm] pub
    arp [-vnD] [-H type] [-i if] -f [filename]
DESCRIPTION
Arp manipulates or displays the kernel's IPv4 network neighbour cache.
It can add entries to the table, delete one or display the currennt content.
ARP stands for Address Resolution Protocol, which is used to find the media
access control address of a network neighbour for a given IPv4 Address
```



- arp is the command to inspect the arp cache
- the -n parameter tells arp to not resolve the IP addresses with DNS names

```
root@pc3:/# arp -n
Address HWtype HWaddress Flags Mask Iface
200.1.1.7 ether 00:00:00:00:02 C eth0
```



the arp cache is initially empty

pc3

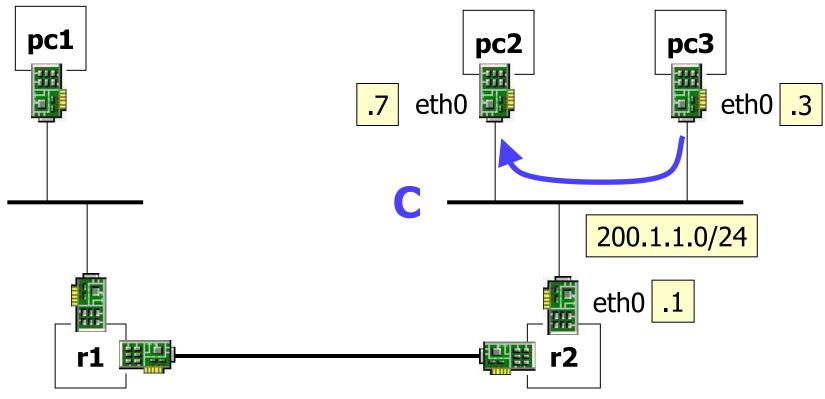
sending packets to 200.1.1.7 requires address resolution

```
address resolution
root@pc3:/# arp -n
root@pc3:/# ping 200.1.1.7
PING 200.1.1.7 (200.1.1.7) 56(84) bytes of data.
64 bytes from 200.1.1.7: icmp_seq=1 ttl=64 time=1.93 ms
64 bytes from 200.1.1.7: icmp_seq=2 ttl=64 time=0.638 ms
--- 200.1.1.7 ping statistics ---
2 packets transmitted, 2 received, 0% packet loss, time 1001ms
rtt min/avg/max/mdev = 0.638/1.283/1.929/0.645 ms
root@pc3:/# arp -n
Address
                        HWtype Hwaddress
                                                    Flags Mask
                                                                  Iface
                                00:00:00:00:02
200.1.1.7
                        ether
                                                                  eth0
```

address resolution results are stored in the arp cache



traffic within the same network does not traverse routers

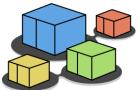


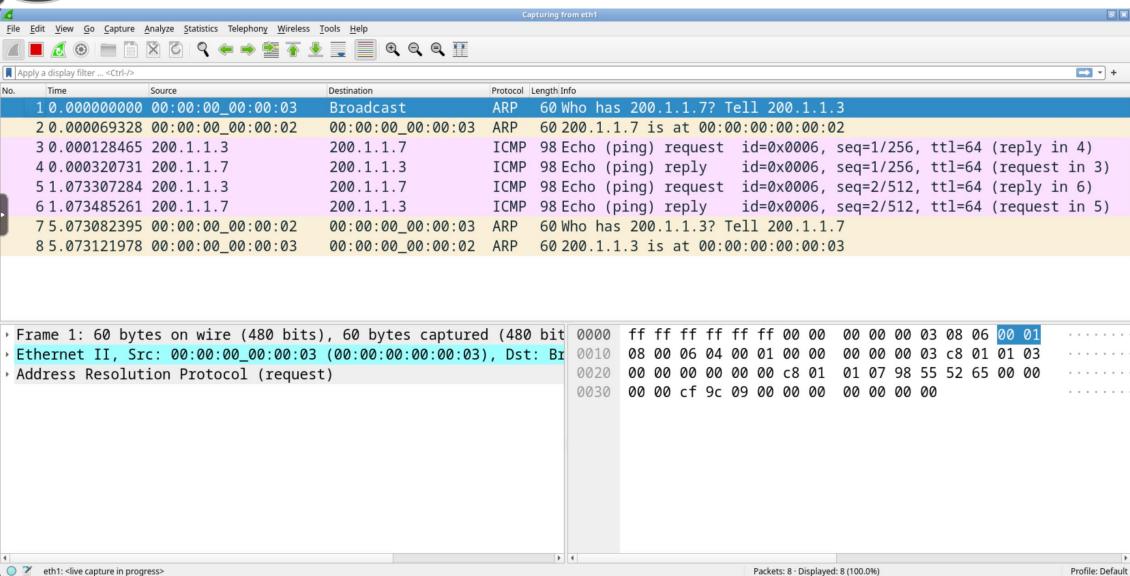
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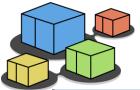


- communications are usually bi-directional
- the receiver of the arp request learns the mac address of the other party, to avoid a new arp in opposite direction (standard behavior, see rfc 826)

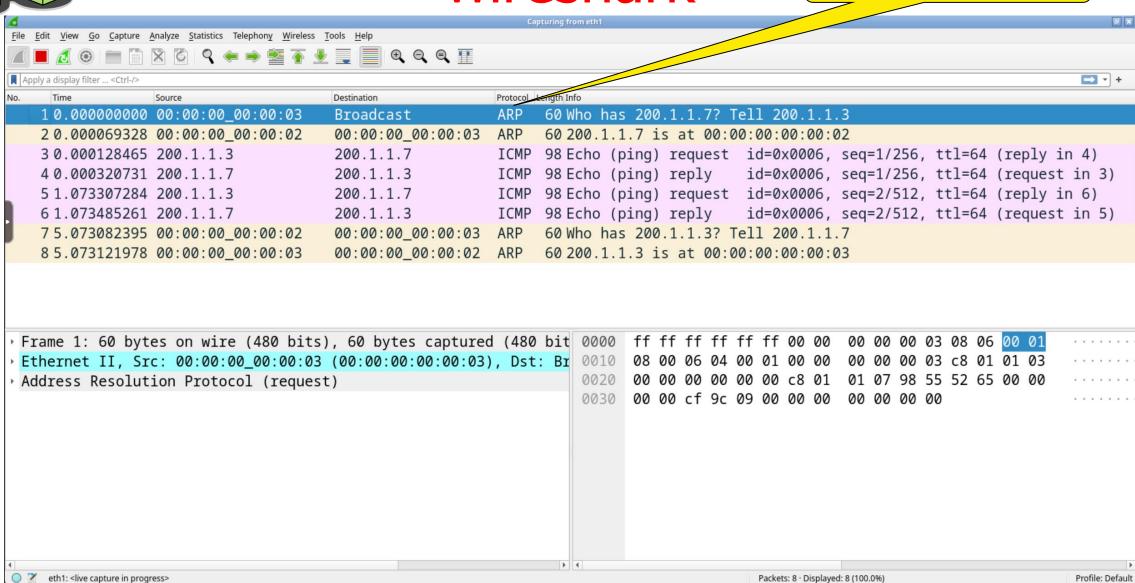




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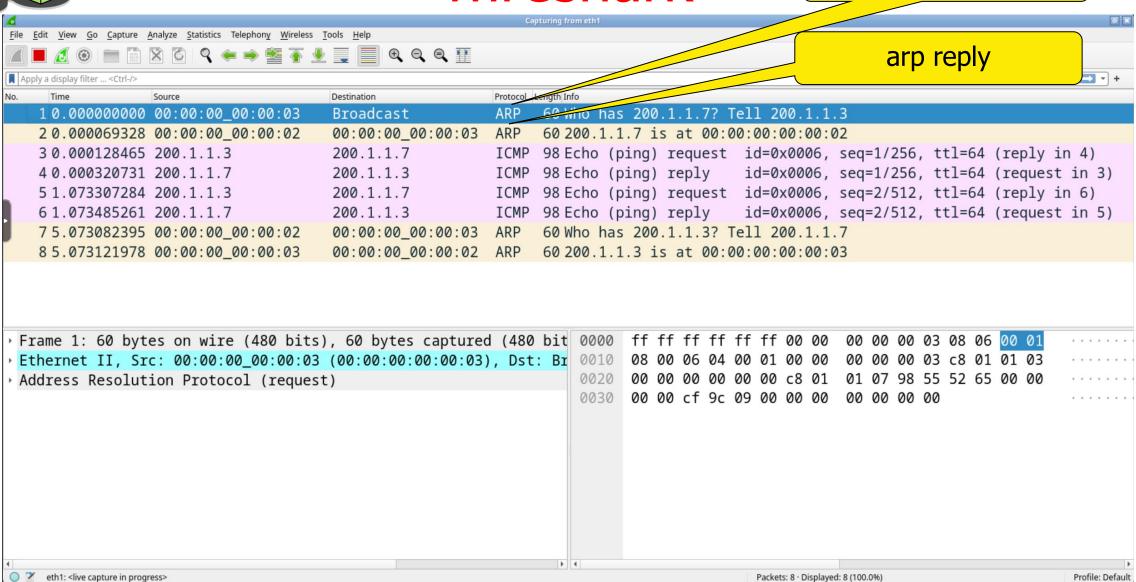


arp request



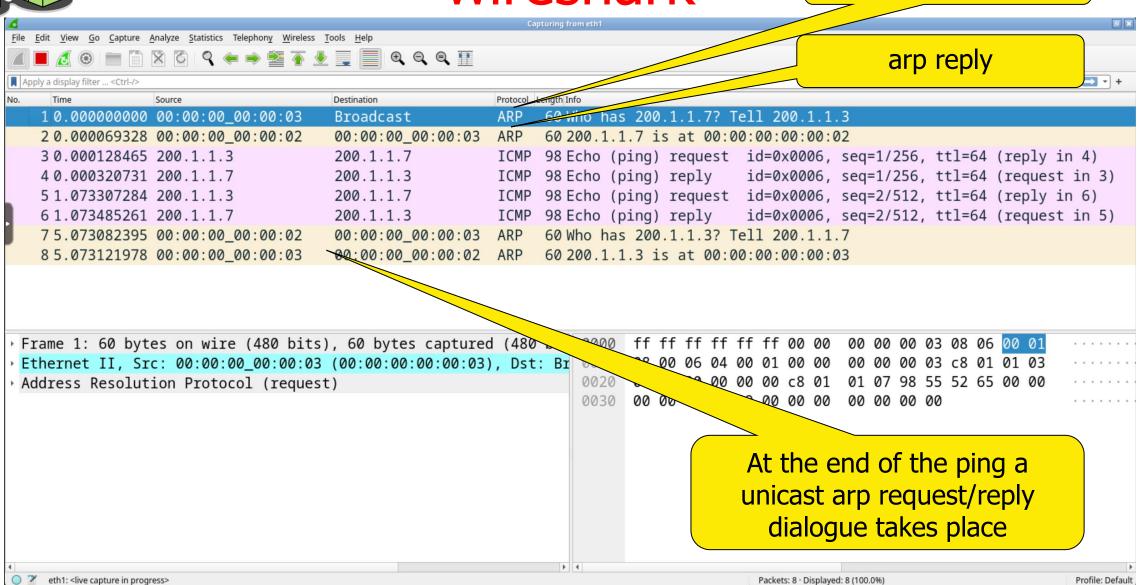


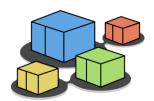
arp request



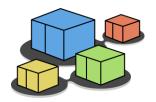


arp request





ping from pc2 to pc1 and related arp behavior



sniff the traffic

connect the wireshark device to collision domain B

user@localhost:~/kathara-lab_basic-ipv4\$ kathara lconfig -n wireshark --add B

kathara – [lab: basic-ipv4]

last update: Nov 2023

- open any browser on the host machine
 - on localhost:3000
 - sniff eth2



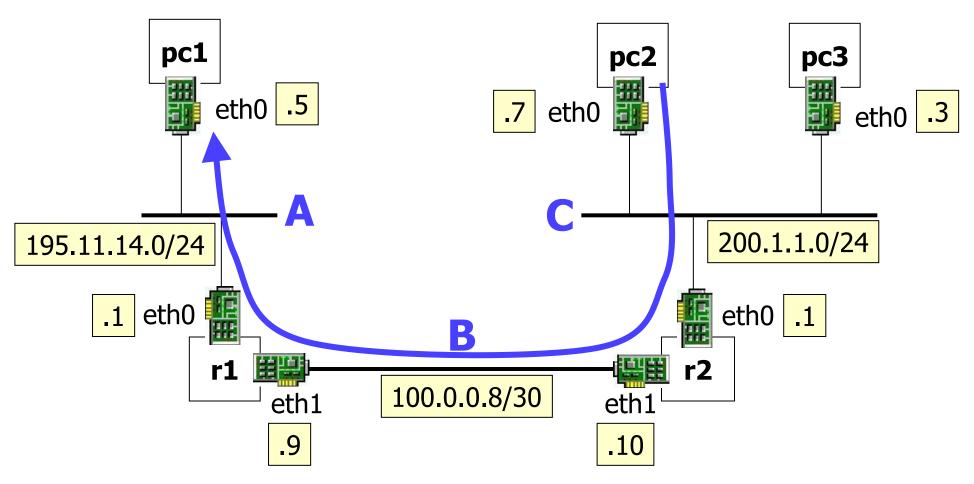
on pc2

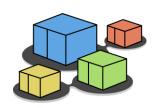
execute a ping command towards pc1

```
root@pc2:/# ping 195.11.14.5
PING 195.11.14.5 (195.11.14.5) 56(84) bytes of data.
64 bytes from 195.11.14.5: icmp_seq=1 ttl=62 time=5.86 ms
64 bytes from 195.11.14.5: icmp_seq=2 ttl=62 time=1.69 ms
--- 195.11.14.5 ping statistics ---
2 packets transmitted, 2 received, 0% packet loss, time 1002ms
rtt min/avg/max/mdev = 1.688/3.771/5.855/2.083 ms
```



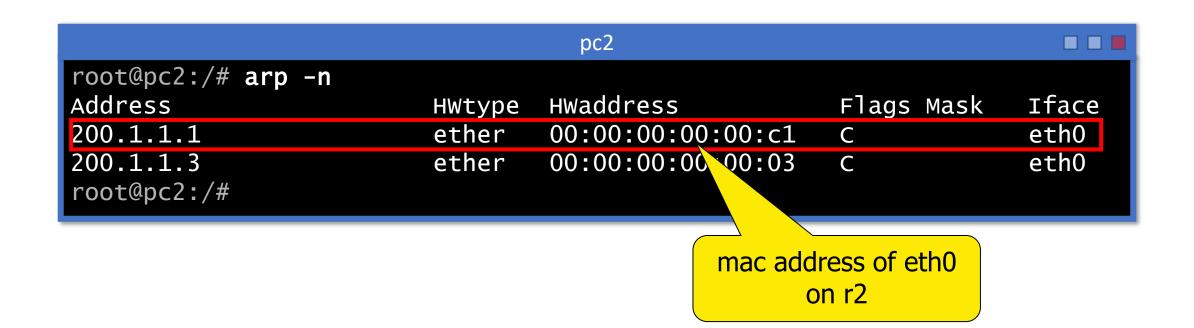
inspecting the arp cache (non local traffic)

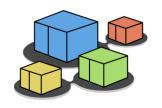




inspecting the arp cache (non local traffic)

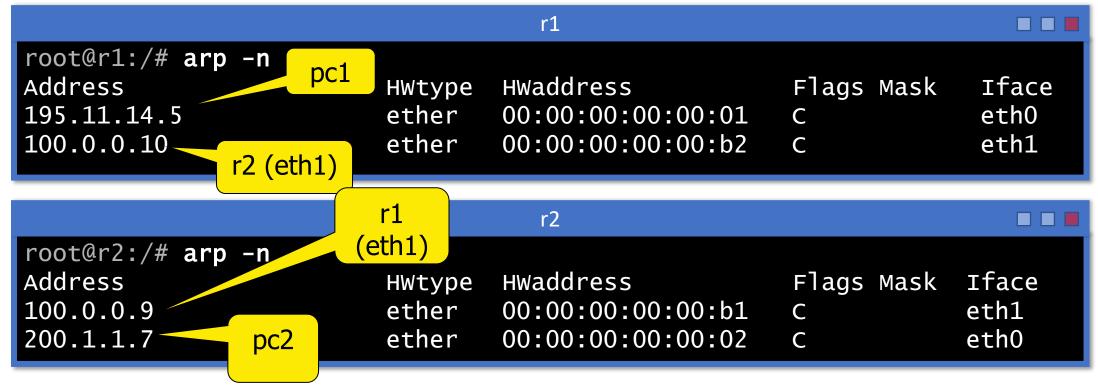
- when ip traffic is addressed outside the local network, the sender needs the mac address of the router
- arp requests can get replies only within the local network





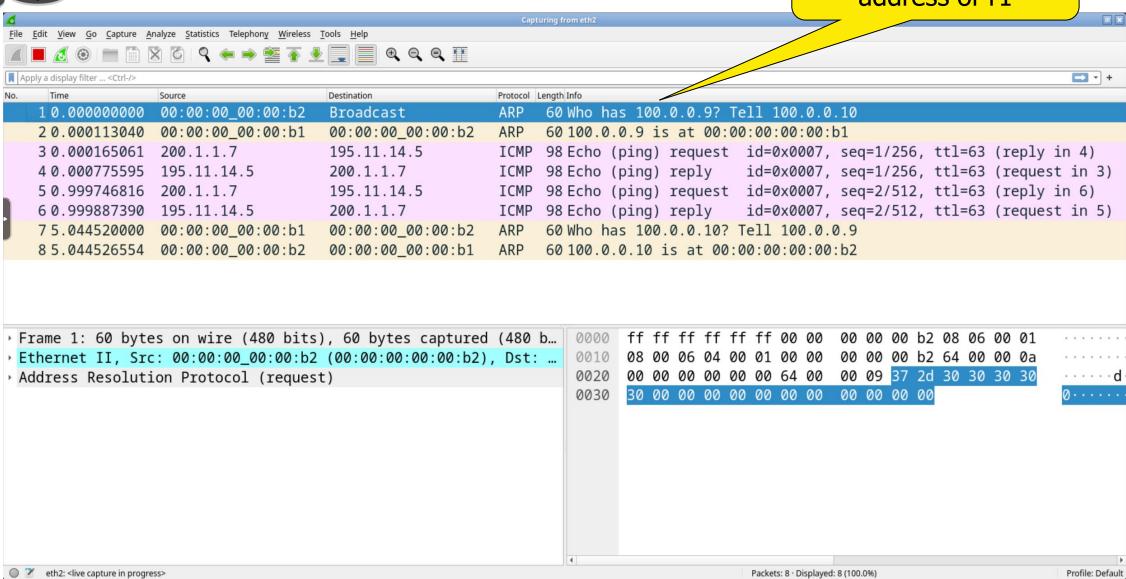
inspecting the arp cache (non local traffic)

- what about routers?
- routers perform arp too (hence have arp caches) anytime they have to send ip packets on an ethernet lan



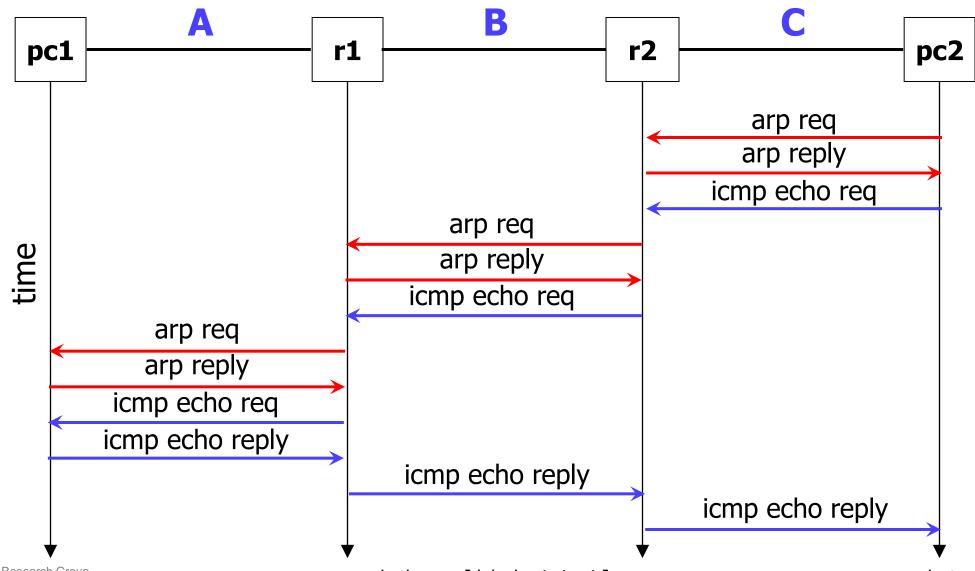


which is the mac address of r1





understanding the whole picture



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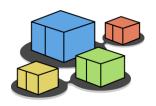


traceroute from pc2 to pc1 and related arp behavior



sniff the traffic

- the wireshark host is already connected to collision domain C
- open any browser on the host machine
 - on localhost:3000
 - sniff eth1



on pc2

execute a traceroute command towards pc1

eth0 of r2

pc2

Minimal time (sec. if ≤10, ms if >10) interval between probes (default 0)

eth1 of r1

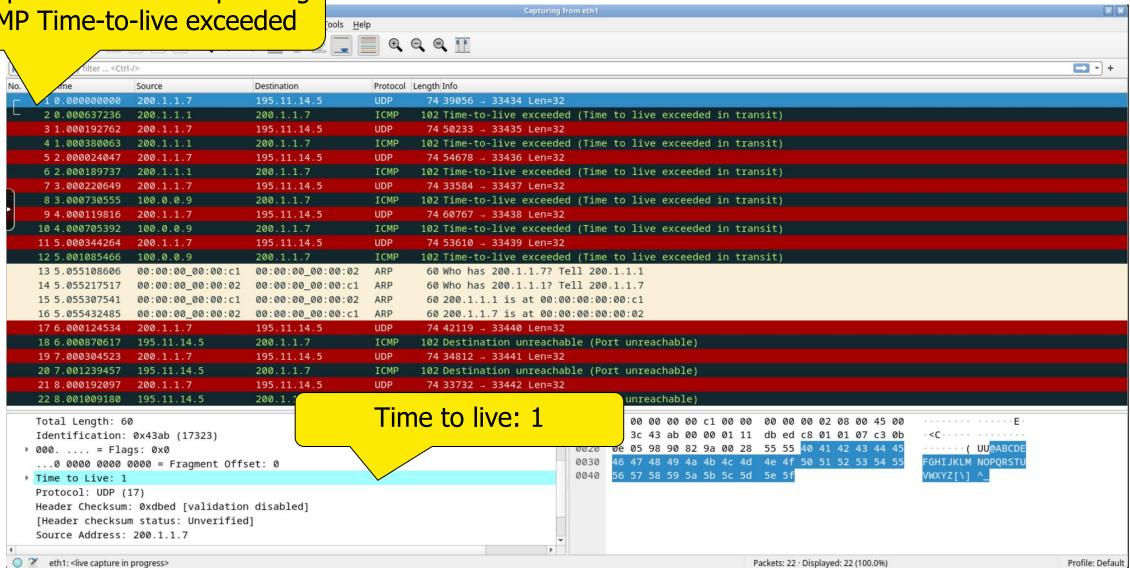
```
root@pc2:/# traceroute 195.11.14.5 -z 1
traceroute to 195.11.14.5 (195.11.14.5), 30 hops max, 60 byte packets
1 200.1.1.1 (200.1.1.1) 0.882 ms 0.662 ms 0.456 ms
2 100.0.0.9 (100.0.0.9) 0.903 ms 0.877 ms 1.218 ms
3 195.11.14.5 (195.11.14.5) 0.987 ms 1.354 ms 1.015 ms
root@pc2:/#
```

eth0 of pc1



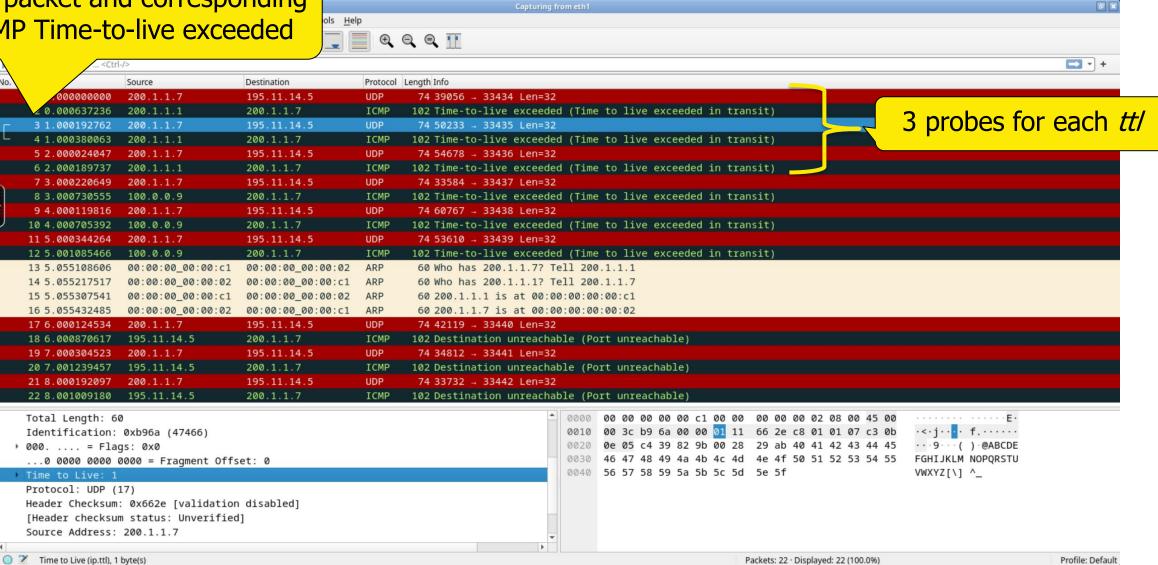
udp packet and corresponding ICMP Time-to-live exceeded

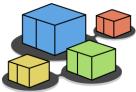
wireshark

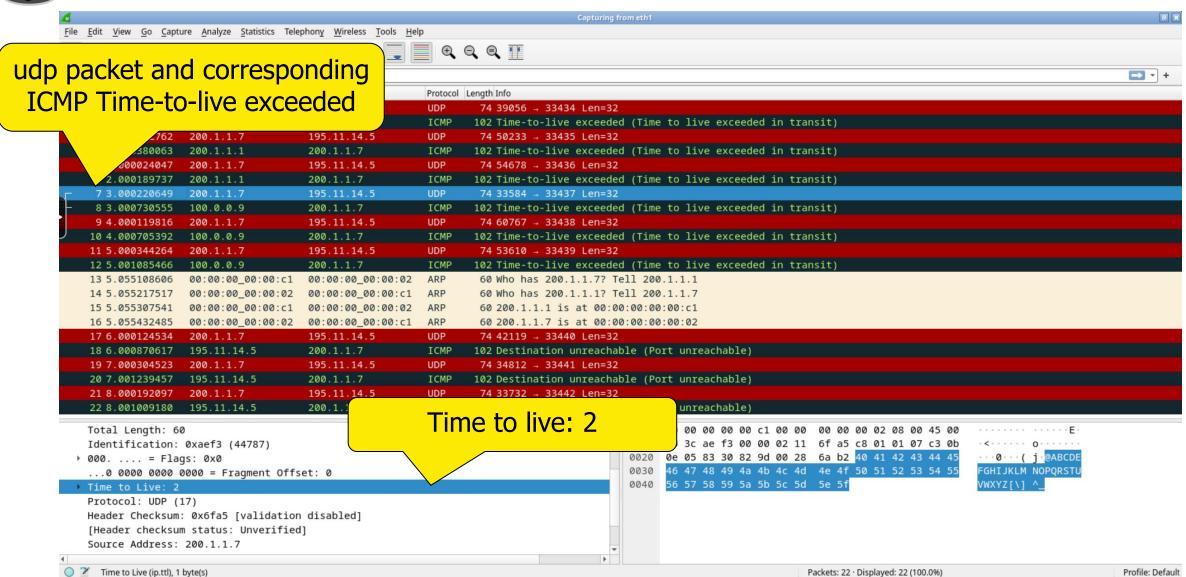




udp packet and corresponding ICMP Time-to-live exceeded



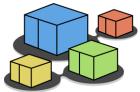


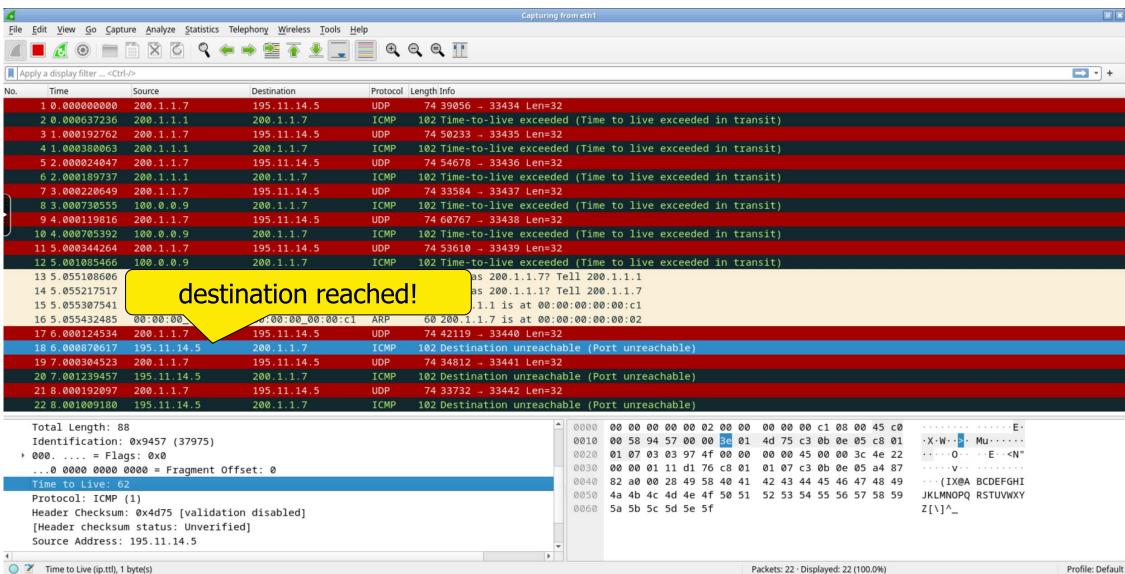


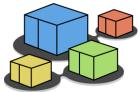
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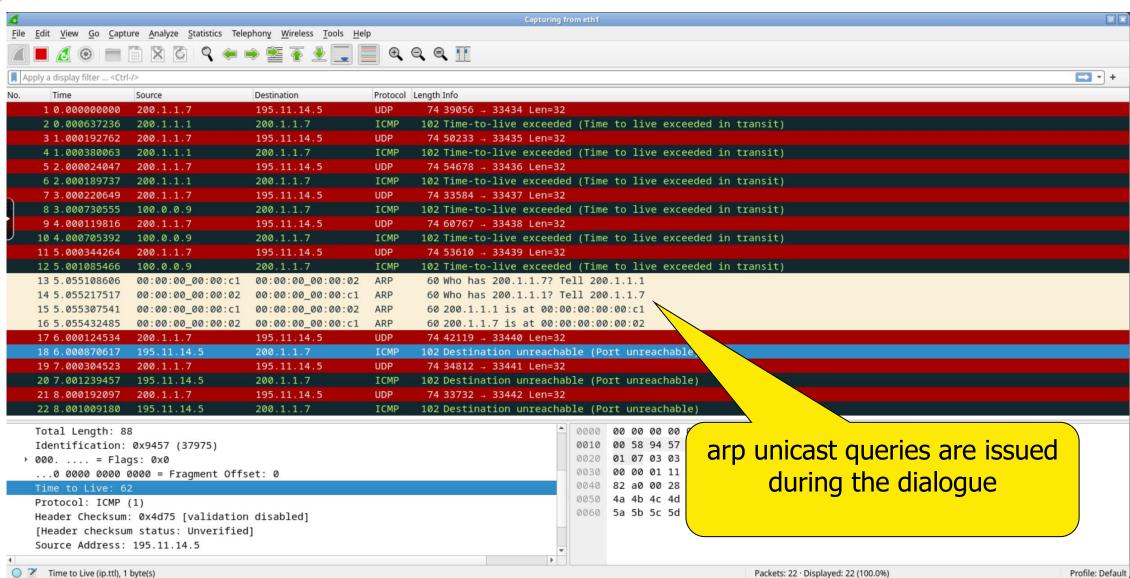
kathara – [lab: basic-ipv4]

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proposed exercises

- check the different error messages obtained by trying to ping an unreachable destination in the case of
 - local destination
 - non-local destination
- which packets are exchanged in the local collision domain in the two cases?