

Managing Smart Contract Upgrades

with Defender and Upgrades Plugins

zpl.in/upgrades-workshop

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Workshop agenda

- Intro
 - OpenZeppelin and Defender
 - Background requirements
- Hands on
 - Create and deploy an upgradeable contract from scratch
 - Upgrade from your development environment
 - Transfer ownership to a Multisig
 - Upgrade from Defender Admin
- Q&A

OpenZeppelin

Our mission is to protect the open economy

OpenZeppelin is a software company that provides **security audits** and **products** for decentralized systems.

Projects from any size — from new startups to established organizations — trust OpenZeppelin to build, inspect and connect to the open economy.































Security, Reliability and Risk Management

OpenZeppelin provides a complete suite of **security and reliability products** to build, manage, and inspect all aspects of software development and operations for Ethereum projects.



Defender features

- Admin interface for contract administration
- Relayer secure hosted keys and reliable transaction delivery
- Autotasks serverless code for automated and off-chain logic
- **Sentinels** monitor transactions, trigger notifications and Autotasks
- Advisor best-practices in securing your decentralized system

Learn more: https://docs.openzeppelin.com/defender/

Technical background requirements for this workshop

- Basic programming skills.
- Basic understanding of smart contracts on Ethereum.
- Some familiarity with the Ethereum development ecosystem helps (Hardhat, Truffle, Etherscan), but is not required.

Why Upgrades? Because we're not perfect!

- Someone's eventually going to find a vulnerability.
- We'll eventually want to introduce enhancements.

We'll want to implement the changes with **minimal service disruption**.

Properties of upgradeable contracts

- We can replace their implementation...
- ...while preserving their address and state

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- In practice, if you find about a vulnerability in your contract, where would you rather be?
 Where would your users rather be?

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 - Upgradeable world: pause, code upgrade, deploy upgrade, unpause



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 - O Upgradeable world: pause, code upgrade, deploy upgrade, unpause
 - Non-upgradeable world: pause, code new contract, deploy new contract, announce new address, migrate balances, ask users, dapps, other contracts to move to the new address, keep both running for a transition period, ...

"All problems in computer science can be solved by another level of indirection" **Butler Lampson**

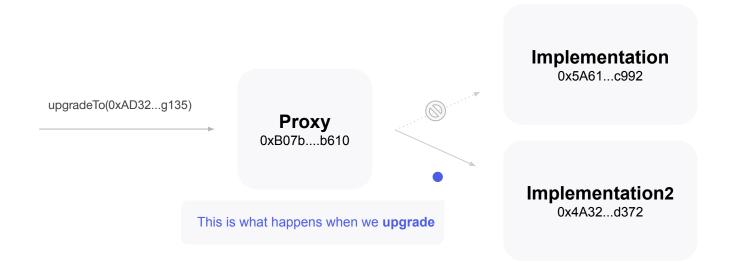


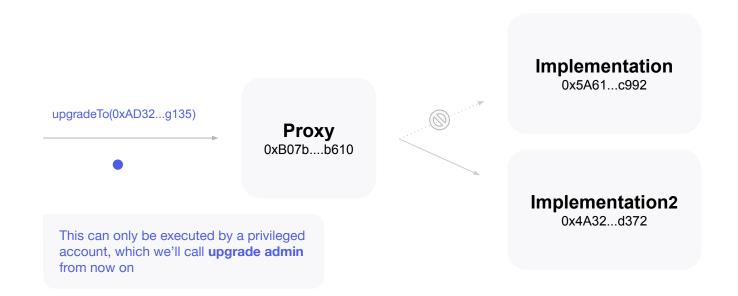


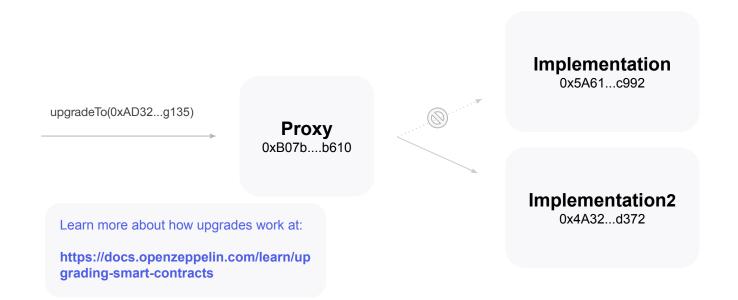
This is what the external world (users, other contracts, dapps, etc) sees as our contract **Proxy Implementation** 0xB07b....b610 0x5A61...c992 This is also where balances and internal state stays











Exercise

- 1. Write and deploy a simple upgradeable contract.
- 2. **Upgrade to a second version** of the contract from the CLI, using our dev account.

Prerequisites

- A Defender account
- ETH to pay for gas (we'll use Rinkeby for this workshop)
- An empty Hardhat Project, with Hardhat Upgrades Plugin, Hardhat Defender Plugin, ethers.js, and dotenv. *
- Follow along by checking out:
 https://github.com/OpenZeppelin/workshops/tree/master/05-upgrades-management/code

* You can find all these details in the Defender upgrades guide: https://docs.openzeppelin.com/defender/guide-upgrades

V1 of our contract

```
import "@openzeppelin/contracts-upgradeable/proxy/utils/Initializable.sol";
contract Box is Initializable {
    uint256 private value;
   event ValueChanged(uint256 newValue);
    function initialize(uint256 initialValue) public initializer {
        value = initialValue;
   // Stores a new value in the contract
    function store(uint256 newValue) public {
        value = newValue;
       emit ValueChanged(newValue);
   // Reads the last stored value
   function retrieve() public view returns (uint256) {
        return value;
    function version() public virtual pure returns (string memory) {
        return "1.0.0";
```

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```

You can't have or call constructors in upgradeable contracts!

Read more on restrictions when writing upgradeable contracts at:

https://docs.openzeppelin.com/upgrades-plugins/1.x/writing-upgradeable

V1 of our contract

You cannot change storage layout in future versions!

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import "@openzeppelin/contracts-upgradeable/proxy/utils/Initializable.sol";
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OpenZeppelin Upgrade plugins

- Integrate upgrades into your existing workflow
- Available for Truffle and Hardhat
- Deploy upgradeable contracts
- Upgrade deployed contracts
- Manage admin rights
- Automated sanity checks of all operations

Learn more: https://docs.openzeppelin.com/upgrades-plugins/1.x/

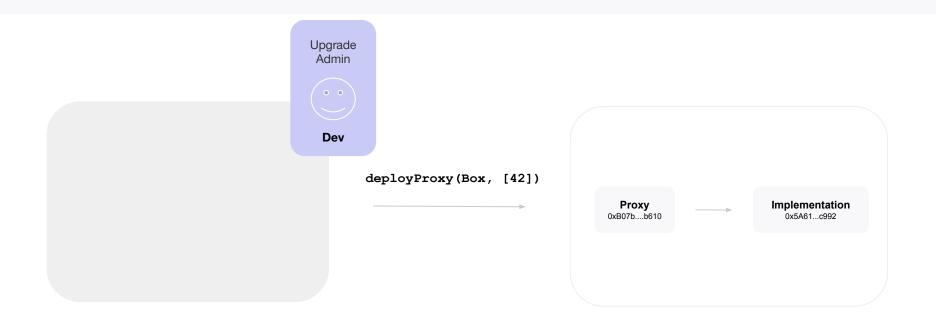
Deploy V1 behind a proxy

```
async function deploy () {
  const Box = await ethers.getContractFactory('Box');
  const box = await upgrades.deployProxy(Box, [42]);
}
```

Deploy V1 behind a proxy



Deploy V1 behind a proxy: Upgrades admin



V2 of Box

```
contract BoxV2 is Box {
   function increment() public {
      store(retrieve() + 1);
   }

   function version() public virtual override pure returns (string memory) {
      return "2.0.0";
   }
}
```

Let's require less trust. Multisigs!

We'll transfer upgrade admin rights to a **Multisig**, so that we:

- Mitigate impact of lost or compromised individual keys
- Distribute and dilute authority of a single account holder by involving many
- Ensure all relevant groups of stakeholders are represented

Learn more with Defender Advisor! https://defender.openzeppelin.com/#/advisor/docs/use-multiple-signatures-for-critical-administra tive-tasks

Let's require less trust. Multisigs!

DeFi Protocol EasyFi Reports Hack, Loss of Over \$80M in Funds

A company blog post reveals that private keys to the project's admin account had been compromised.



Jamie Crawley



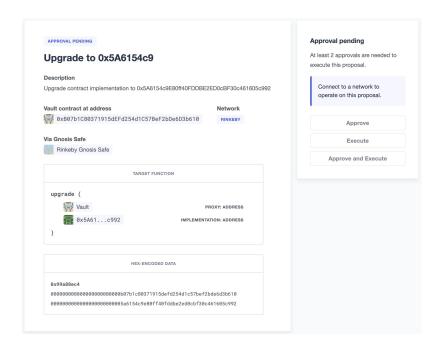


Apr 20, 2021 at 6:10 p.m. Updated Apr 20, 2021 at 6:26 p.m.

Defender Admin - Automate and secure all your smart contract administration

Use **multi-sigs** to administrate your contract to:

- Tweak critical parameters
- Pause in the event of an emergency
- Upgrade your contract to a new implementation
- No need for privileged access for Defender
- Simple UI
- Trigger workflows via API



Exercise 2: same process, but with a multisig and Defender Admin API

- Write a third version of our contract.
- 2. **Transfer** upgrade rights to a Gnosis Safe Multisig.
- 3. **Create** a Defender Admin Proposal to upgrade.
- 4. **Use Defender Admin** to approve and monitor execution of the proposal.

V3 of Box

```
contract BoxV3 is BoxV2 {
   function decrement() public {
      store(retrieve() - 1);
   }

  function version() public virtual override pure returns (string memory) {
      return "3.0.0";
   }
}
```

Transfer upgrade rights to a Gnosis Safe Multisig





Transfer upgrade rights to a Gnosis Safe Multisig



Recap

- 1. Wrote and deployed Box V1, with help from OZ Upgrades Plugins.
- 2. Wrote, deployed and upgraded to Box V2.
- 3. **Transferred upgrade** admin powers from a single dev account to a multisig.
- 4. **Wrote**, deployed and proposed an upgrade to Box V3, with Upgrades Plugins + Defender Admin API.
- 5. **Collectively reviewed**, approved and executed the upgrade proposal via the multisig, with Defender Admin UI.

Coming soon to Defender...

- 1. **Timelocks**: give your users opt-out guarantees
- 2. **Batched transactions**: trigger multiple orchestrated transactions with a single Defender Admin Proposal.
- 3. **Granular access level control**: compartmentalize power.
- 4. **Public proposals**: be more transparent with your community.
- 5. **Snapshot integration**: link community/stakeholder votes with specific Defender Admin Proposals.

Learn more

- OpenZeppelin Upgrade Guides:
 https://docs.openzeppelin.com/learn/upgrading-smart-contracts
- Managing Upgrades through Defender:
 https://docs.openzeppelin.com/defender/guide-upgrades
- Defender Advisor article on multisigs: <u>https://defender.openzeppelin.com/#/advisor/docs/use-multiple-signatures-for-critical-administrative-tasks</u>
- Code for this workshop:
 https://github.com/OpenZeppelin/workshops/tree/master/05-upgrades-management/code