# Parameter Passing Lazy evaluation

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### **End-of-semester evaluations**

Please fill out the EOS evaluation.

### What is the value of the following expression?

• What happens during evaluation?

```
let p = proc (x) set x = 4
in let a = 3
  in begin (p a); a end
```

### Review

#### Cell by Value

\* Credes the copy of actual volue

\* Posses the capied voriable's monory address

Call by Regeronce

\* Sords the original memory address of variable

#### Parameter Passing

```
let p = proc (x) set x = 4
in let a = 3
in begin (p a); a end during evolution CBR \rightarrow U
```

Coll by value credes a copy and pushes it into the momenty. Then posses the memory address of copied value as parameter. Therefore if you charge the value of a into the scape of the current, you charge the value of the copied regionence not actual as

Call by reporence modifies the value of original vortable since modifications are made on the actual memory address of the variable

```
let f = proc (x) set x = 44
in let g = proc (y) (f y) CBR \rightarrow UV
in let z = 55
in begin (g z); z end CBV \rightarrow SS
```

#### Review

the When it is collect that create the CRR and CBV versions of a function, the first thing you should core variables. If functions do not have variables, CBV and CBR will be some since CBR and CBV have effect a variables.

#### Implementing CBR

- Expressed and denoted values remain the same ExpVal = Int + Bool + ProcDenVal = Ref(ExpVal)
- Location allocation policy changes
  - o If the formal parameter is a variable, pass on the reference
  - Otherwise, put the value of the formal parameter into the memory, pass a reference to it

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### Learning outcomes of this lecture

- A student attending this lecture should be able to:
  - 1. Understand that there are variations to parameter passing
  - 2. Understand CBV/CBR and how they work
  - 3. Understand the uses of CBR
  - 4. Trace and CBV/CBR evaluation using the env & store
  - 5. Implement CBR/CBR

### **Parameter Passing Variations**

- Natural (PROC)
- Call-by-value
- Call-by-reference
- Call-by-name (lazy evaluation)
- Call-by-need (lazy evaluation)

### Lazy evaluation

- Call-by-name
- Call-by-need

```
letrec infinite-loop (x) = infinite-loop(-(x,-1))
in let f = proc (z) 11
  in (f (infinite-loop 0))
```

### Thunks

Save any future work for the future

```
(define-datatype thunk thunk?
  (a-thunk
     (exp1 expression?)
     (env environment?)))
```

## Implementation (call-by-name)

```
DenVal = Ref(ExpVal + Thunk)

ExpVal = Int + Bool + Proc
```

```
(var-exp (var)
  (let ((ref1 (apply-env env var)))
     (let ((w (deref ref1)))
        (if (expval? w)
          w
          (value-of-thunk w)))))
```

# Memoization (call-by-need)