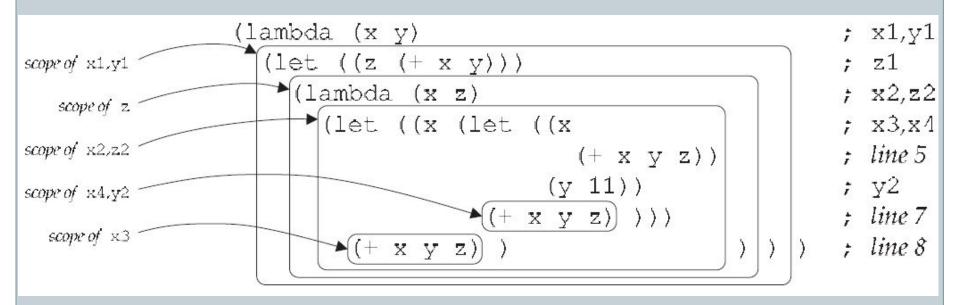
Scoping, Binding Lexical Addressing Review

T. METIN SEZGIN

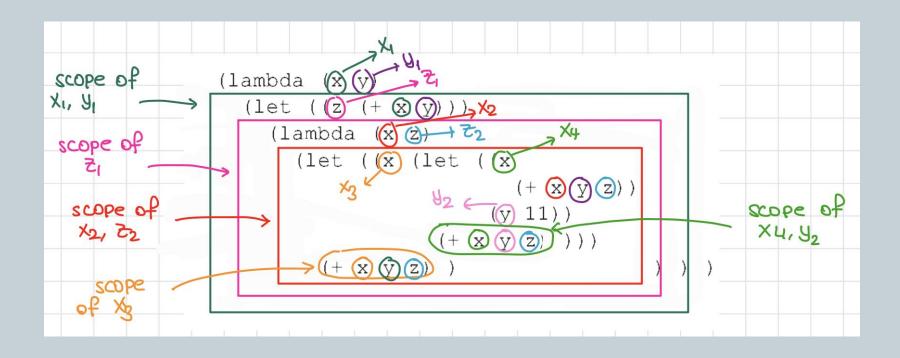


Variable: * reference: a variable reference is a use of the variable. $(f \times y)$ * declaration: introduce the variable as a name for a value. scope of x lambdo (x) (+x3) dec-(let ((x (+ y 7))) (+ x 3) scope of x

Lexical depth



Lexical depth



Nugget

Arguments to procedures always found at the expected places

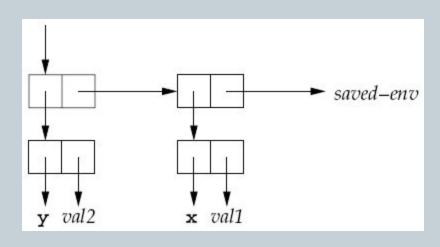
Evaluating expressions

Consider the following execution trace:

```
let x = exp_1
in let y = exp_2
in -(x,y)
```



```
(value-of \\ << let x = exp_1 \\ in let y = exp_2 \\ in - (x,y) >> \\ \rho) = \\ (value-of \\ << let y = exp_2 \\ in - (x,y) >> \\ [x=val_1] \rho) = \\ (value-of \\ << - (x,y) >> \\ [y=val_2] [x=val_1] \rho)
```



The concept of lexical depth

let
$$x = 37$$

in proc (y)
let $z = -(y,x)$
in $-(x,y)$

Nameless Let Translation & Interpretation

T. METIN SEZGIN

Nuggets of the lecture

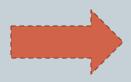
- Arguments to procedures always found at the expected places
- We don't need names
- We can create a new "nameless" language
- We can translate named language to the nameless one

Nugget

We don't need names

We don't need names

We can create a new "nameless" language



```
(nameless-lambda
  ((nameless-lambda
          (#1 #0))
  #0))
```

Implementing lexical addressing

The Idea: rewrite **value-of** (i.o.w. write a translator)

```
let x = 37
in proc (y)
    let z = -(y,x)
    in -(x,y)
```

Nugget

We can create a new "nameless" language

The translator: the target language

Nugget

We can translate the named language to the nameless one

The translator: Exp x Senv □ NamelessExp

Static Environment

```
Senv = Listof(Sym)
Lexaddr = N
empty-senv : () \rightarrow Senv
(define empty-senv
  (lambda ()
     (()))
extend-senv : Var × Senv → Senv
(define extend-senv
  (lambda (var senv)
     (cons var senv)))
apply-senv : Senv \times Var \rightarrow Lexaddr
(define apply-senv
  (lambda (senv var)
     (cond
       ((null? senv)
        (report-unbound-var var))
       ((eqv? var (car senv))
        0)
       (else
         (+ 1 (apply-senv (cdr senv) var)))))
```

Translator 1

```
translation-of-program : Program → Nameless-program
(define translation-of-program
  (lambda (pgm)
    (cases program pgm
       (a-program (exp1)
         (a-program
           (translation-of exp1 (init-senv)))))))
init-senv : () \rightarrow Senv
(define init-senv
  (lambda ()
    (extend-senv 'i
       (extend-senv 'v
         (extend-senv 'x
           (empty-senv))))))
```

Translator 2

```
translation-of : Exp × Senv → Nameless-exp
(define translation-of
  (lambda (exp senv)
    (cases expression exp
      (const-exp (num) (const-exp num)
      (diff-exp (exp1 exp2)
        (diff-exp
          (translation-of exp1 senv)
          (translation-of exp2 senv)))
      (zero?-exp (exp1)
        (zero?-exp
          (translation-of exp1 senv)))
      (if-exp (exp1 exp2 exp3)
        (if-exp
          (translation-of exp1 senv)
           (translation-of exp2 senv)
          (translation-of exp3 senv)))
```

```
(var-exp (var)
  (nameless-var-exp
    (apply-senv senv var)))
(let-exp (var exp1 body)
  (nameless-let-exp
    (translation-of expl senv)
    (translation-of body
      (extend-senv var senv))))
(proc-exp (var body)
  (nameless-proc-exp
    (translation-of body
      (extend-senv var senv))))
(call-exp (rator rand)
  (call-exp
    (translation-of rator senv)
    (translation-of rand senv)))
(else
  (report-invalid-source-expression exp)))))
```

Interpretation

Nameless interpreter

New environment interface

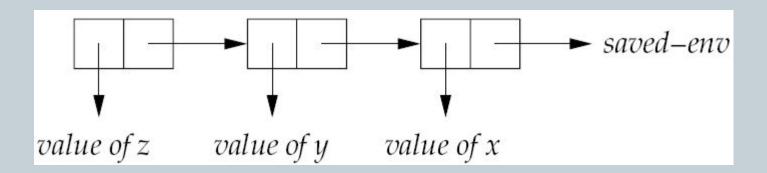
nameless-environment

nameless-environment? : $SchemeVal \rightarrow Bool$

empty-nameless-env : () \rightarrow Nameless-env

extend-nameless-env : $Expval \times Nameless-env \rightarrow Nameless-env$

apply-nameless-env : $Nameless-env \times Lexaddr \rightarrow DenVal$

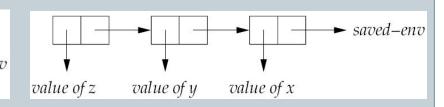


New environment interface

: SchemeVal → Bool nameless-environment? $: () \rightarrow Nameless-env$ empty-nameless-env

: $Expval \times Nameless-env \rightarrow Nameless-env$ extend-nameless-env apply-nameless-env

: Nameless-env \times Lexaddr \rightarrow DenVal



```
nameless-environment? : SchemeVal → Bool
(define nameless-environment?
  (lambda (x)
    ((list-of expval?) x)))
empty-nameless-env : () → Nameless-env
(define empty-nameless-env
  (lambda ()
    (()))
extend-nameless-env : ExpVal \times Nameless-env \rightarrow Nameless-env
(define extend-nameless-env
  (lambda (val nameless-env)
    (cons val nameless-env)))
apply-nameless-env : Nameless-env × Lexaddr → ExpVal
(define apply-nameless-env
  (lambda (nameless-env n)
    (list-ref nameless-env n)))
```

Procedure specification and implementation

```
(apply-procedure (procedure body ρ) val)
= (value-of body (extend-nameless-env val ρ))

procedure : Nameless-exp × Nameless-env → Proc
(define-datatype proc proc?
  (procedure
        (body expression?)
        (saved-nameless-env nameless-environment?)))
```

Interpreter for the new language

```
value-of : Nameless-exp × Nameless-env → ExpVal
(define value-of
  (lambda (exp nameless-env)
    (cases expression exp
       (const-exp (num) ...as before...)
       (diff-exp (exp1 exp2) ...as before...)
       (zero?-exp (exp1) ...as before...)
       (if-exp (exp1 exp2 exp3) ...as before...)
       (call-exp (rator rand) ...as before...)
       (nameless-var-exp (n)
         (apply-nameless-env nameless-env n))
       (nameless-let-exp (exp1 body)
         (let ((val (value-of exp1 nameless-env)))
           (value-of body
             (extend-nameless-env val nameless-env))))
       (nameless-proc-exp (body)
         (proc-val
           (procedure body nameless-env)))
       (else
         (report-invalid-translated-expression exp)))))
```

Quiz #9

- 1. Find the value
- 2. Draw the contours for the entire expression
- 3. Draw the environment diagram at the time of evaluation for the expression in the box

```
let x = exp_1
in let y = exp_2
in -(x,y)
```