Lexical Addressing

INTERPRETATION

Review

T. METIN SEZGIN

New environment interface

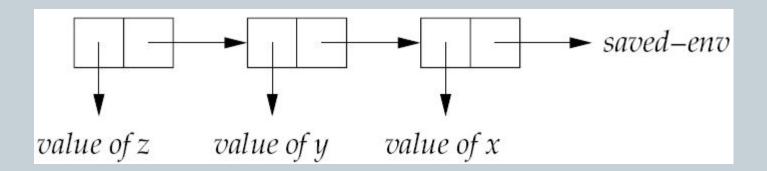
nameless-environment

nameless-environment? : $SchemeVal \rightarrow Bool$

empty-nameless-env : () \rightarrow Nameless-env

extend-nameless-env : $Expval \times Nameless-env \rightarrow Nameless-env$

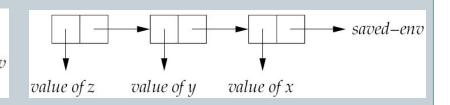
apply-nameless-env : $Nameless-env \times Lexaddr \rightarrow DenVal$



New environment interface

nameless-environment? : $Scheme Val \rightarrow Bool$ empty-nameless-env : $() \rightarrow Nameless-env$ extend-nameless-env : $Expval \times Nameless-env \rightarrow Nameless-env$

apply-nameless-env : $Nameless-env \times Lexaddr \rightarrow DenVal$



```
nameless-environment? : SchemeVal → Bool
(define nameless-environment?
  (lambda (x)
    ((list-of expval?) x)))
empty-nameless-env : () → Nameless-env
(define empty-nameless-env
  (lambda ()
    (()))
extend-nameless-env : ExpVal \times Nameless-env \rightarrow Nameless-env
(define extend-nameless-env
  (lambda (val nameless-env)
    (cons val nameless-env)))
apply-nameless-env : Nameless-env × Lexaddr → ExpVal
(define apply-nameless-env
  (lambda (nameless-env n)
    (list-ref nameless-env n)))
```

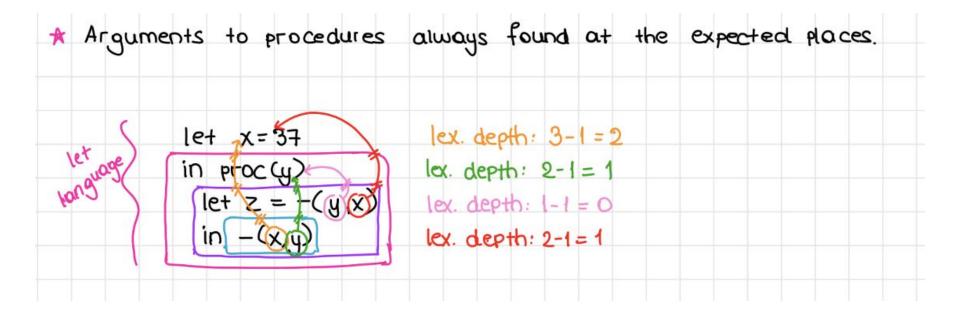
Procedure specification and implementation

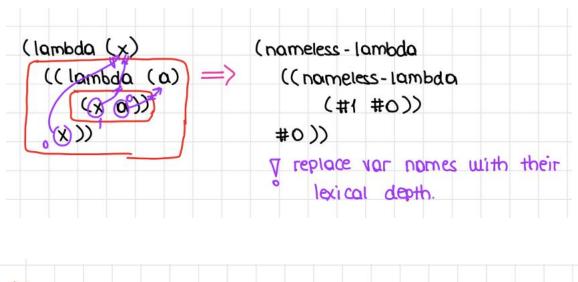
```
(apply-procedure (procedure body ρ) val)
= (value-of body (extend-nameless-env val ρ))

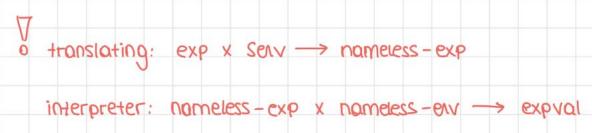
procedure : Nameless-exp × Nameless-env → Proc
(define-datatype proc proc?
  (procedure
        (body expression?)
        (saved-nameless-env nameless-environment?)))
```

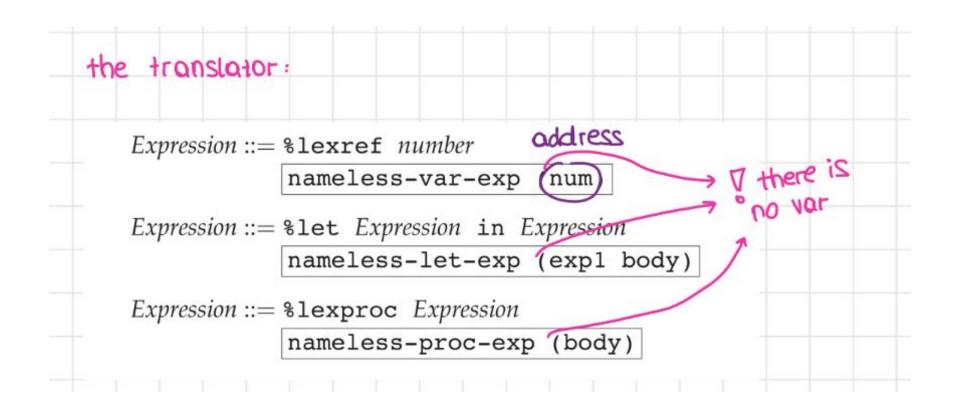
Interpreter for the new language

```
value-of : Nameless-exp × Nameless-env → ExpVal
(define value-of
  (lambda (exp nameless-env)
    (cases expression exp
       (const-exp (num) ...as before...)
       (diff-exp (exp1 exp2) ...as before...)
       (zero?-exp (exp1) ...as before...)
       (if-exp (exp1 exp2 exp3) ...as before...)
       (call-exp (rator rand) ...as before...)
       (nameless-var-exp (n)
         (apply-nameless-env nameless-env n))
       (nameless-let-exp (exp1 body)
         (let ((val (value-of exp1 nameless-env)))
           (value-of body
             (extend-nameless-env val nameless-env))))
       (nameless-proc-exp (body)
         (proc-val
           (procedure body nameless-env)))
       (else
         (report-invalid-translated-expression exp)))))
```









```
translation-of : Exp × Senv → Nameless-exp
(define translation-of
  (lambda (exp senv)
    (cases expression exp
      (const-exp (num) (const-exp num))
      (diff-exp (expl exp2)
        (diff-exp
          (translation-of expl senv)
          (translation-of exp2 senv)))
      (zero?-exp (exp1)
        (zero?-exp
          (translation-of expl senv)))
      (if-exp (exp1 exp2 exp3)
        (if-exp
          (translation-of expl senv)
          (translation-of exp2 senv)
                                   → grab the address
          (translation-of exp3 senv)))
      (var-exp (var)
        (nameless-var-exp
          (apply-senv senv var)))
      (let-exp (var) expl body) throw Vor
        (nameless-let-exp
          (translation-of expl senv)
          (translation-of body
             (extend-senv var senv)
      (proc-exp (var body)
        (nameless-proc-exp
                                        -) extended ver.
          (translation-of body
            (extend-senv var senv)))
      (call-exp (rator rand)
        (call-exp
          (translation-of rator senv)
          (translation-of rand senv)))
      (else
        (report-invalid-source-expression exp)))))
```

```
run : String → ExpVal
  (define run
     (lambda (string)
       (value-of-program
         (translation-of-program)
            (scan&parse string)))))
new environment interface: (interpreter)
       nameless-environment? : SchemeVal → Bool
       (define nameless-environment?
         (lambda (x)
            ((list-of expval?) x)))
       empty-nameless-env : () → Nameless-env
       (define empty-nameless-env
         (lambda ()
            (()))
       extend-nameless-env : ExpVal × Nameless-env → Nameless-env
       (define extend-nameless-env
         (lambda (val nameless-env)
            (cons val nameless-env)))
       apply-nameless-env : Nameless-env \times Lexaddr \rightarrow ExpVal
       (define apply-nameless-env
          (lambda (nameless-env n)
           (list-ref nameless-env n)))
```

```
interpreter for the new language:
         value-of : Nameless-exp × Nameless-env → ExpVal
         (define value-of
           (lambda (exp nameless-env)
             (cases expression exp
                (const-exp (num)
                                    ...as before...)
                (diff-exp (exp1 exp2) ...as before...)
                (zero?-exp (expl)
                                      ...as before...)
                (if-exp (exp1 exp2 exp3) ...as before...)
                (call-exp (rator rand) ...as before...)
                (nameless-var-exp (n)
                  (apply-nameless-env nameless-env n))
                (nameless-let-exp (expl body)
                  (let ((val (value-of expl nameless-env)))
                    (value-of body
                      (extend-nameless-env val nameless-env))))
                (nameless-proc-exp (body)
                  (proc-val
                    (procedure body nameless-env)))
                (else
                  (report-invalid-translated-expression exp)))))
```

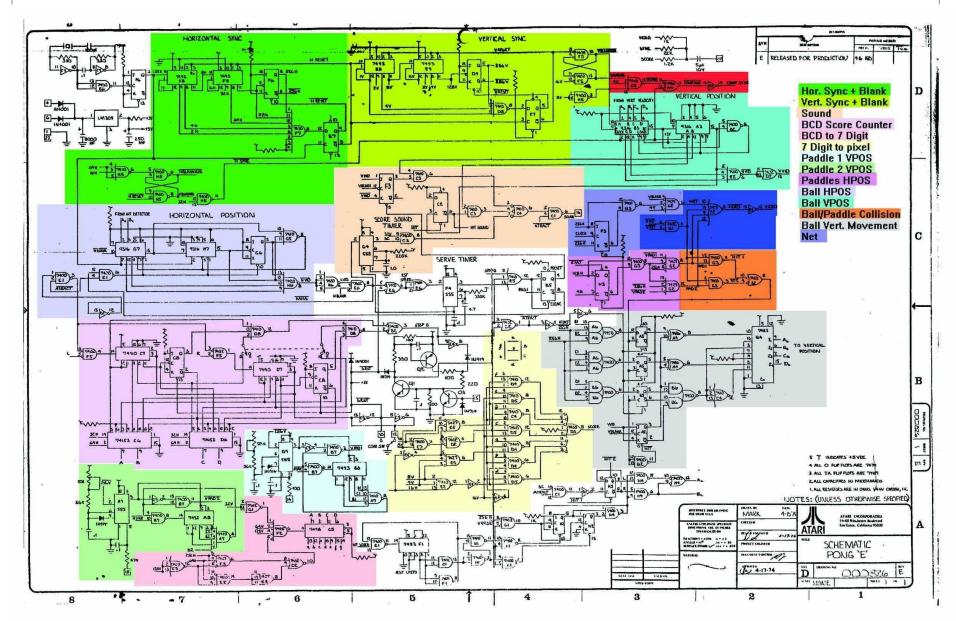
State – Effects

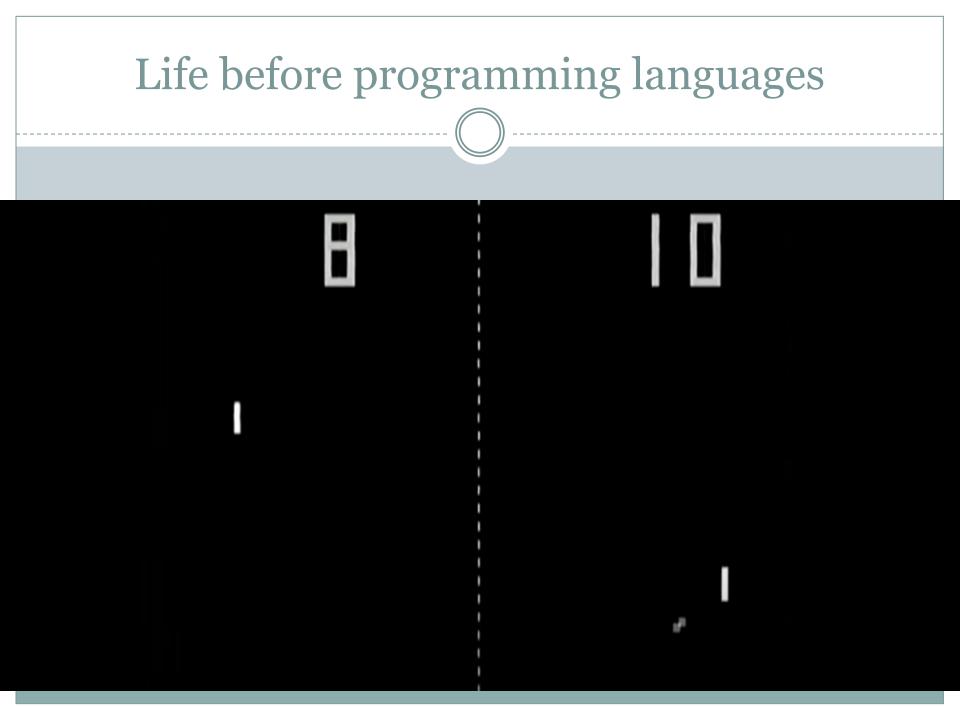
T. METIN SEZGIN

Nuggets

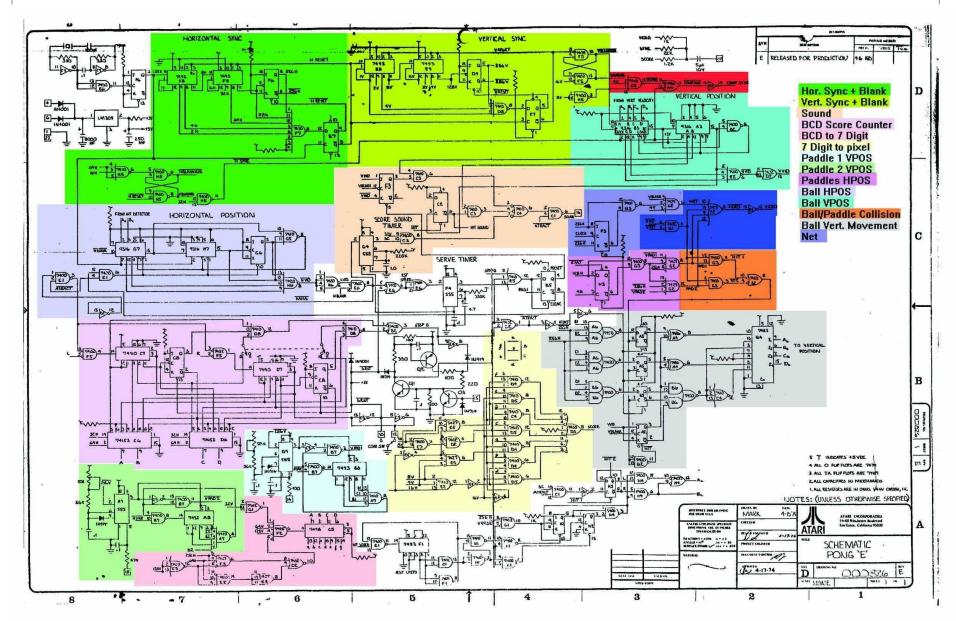
- Life before programming languages was hard
- No magic in building interpreters
- Memory model makes language more expressive

Life before programming languages





Life before programming languages



Nugget

No magic in building interpreters

A minimal C compiler

Conway's Game of Life

An interpreter in Conway's Game of Life

Languages considered so far

- LET
- PROC
- LETREC
- EXPLICIT-REFS (EREF)

Computational Effects

So far we have considered

- Expressions generating values
- Everything local
- No notion of global state
- No global storage

We want to be able to

- Read memory locations
- Print values in the memory
- Write to the memory
- Have global variables
- Share values across separate computations

We need

- A model for memory
 - Access memory locations
 - Modify memory contents

New concepts

- Storable values
 - What sorts of things can we store?
- Memory stores
 - Where do we store things?
- Memory references (pointers)
 - O How do we access the stores?

The new design

Denotable and Expressed values

$$ExpVal = Int + Bool + Proc + Ref(ExpVal)$$

 $DenVal = ExpVal$

- Three new operations
 - o newref
 - o deref
 - o setref

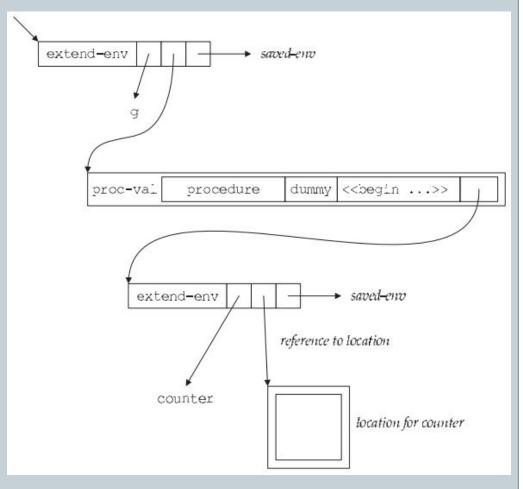
Example: references help us share variables

```
let x = newref(0)
in letrec even (dummy)
           = if zero?(deref(x))
             then 1
             else begin
                    setref(x, -(deref(x), 1));
                    (odd 888)
                   end
          odd (dummy)
           = if zero?(deref(x))
             then 0
             else begin
                    setref(x, -(deref(x), 1));
                    (even 888)
                   end
   in begin setref(x,13); (odd 888) end
```

Example: references help us create hidden state

The entire expression evaluates to -1

Behind the scenes...



Example: reference to a reference

```
let x = newref(newref(0))
in begin
    setref(deref(x), 11);
    deref(deref(x))
end
```

What does this evaluate to?

EREF implementation

- What happens to the store?
- How do we represent/implement stores?
- Behavior specification
- Implementation

Nugget

In order to add the memory feature to the language, we need a data structure

Store passing specifications

• The new value-of (value-of $exp_1 \rho \sigma_0$) = (val_1, σ_1)

Nugget

We also need to rewrite the rules of evaluation to use the memory

Store passing specifications

- The new value-of (value-of $exp_1 \rho \sigma_0$) = (val_1, σ_1)
- Example (value-of (const-exp n) ρ σ) = (n, σ)
- More examples

```
 (\text{value-of } exp_1 \ \rho \ \sigma_0) = (val_1, \sigma_1)   (\text{value-of } exp_2 \ \rho \ \sigma_1) = (val_2, \sigma_2)   (\text{value-of } (\text{diff-exp } exp_1 \ exp_2) \ \rho \ \sigma_0) = (\lceil \lfloor val_1 \rfloor - \lfloor val_2 \rfloor \rceil, \sigma_2)   (\text{value-of } exp_1 \ \rho \ \sigma_0) = (val_1, \sigma_1)   (\text{value-of } (\text{if-exp } exp_1 \ exp_2 \ exp_3) \ \rho \ \sigma_0)   = \begin{cases} (\text{value-of } exp_2 \ \rho \ \sigma_1) & \text{if } (\text{expval->bool } val_1) = \#t \\ (\text{value-of } exp_3 \ \rho \ \sigma_1) & \text{if } (\text{expval->bool } val_1) = \#t \end{cases}
```

Nugget

We also need to write the rules of evaluation for the new expressions

Grammar specification

The new grammar

Specification

```
(\text{value-of } exp \ \rho \ \sigma_0) = (val, \sigma_1) \quad l \not\in \text{dom}(\sigma_1)
(\text{value-of } (\text{newref-exp } exp) \ \rho \ \sigma_0) = ((\text{ref-val } l), [l=val]\sigma_1)
(\text{value-of } exp \ \rho \ \sigma_0) = (l, \sigma_1)
(\text{value-of } (\text{deref-exp } exp) \ \rho \ \sigma_0) = (\sigma_1(l), \sigma_1)
(\text{value-of } exp_1 \ \rho \ \sigma_0) = (l, \sigma_1)
(\text{value-of } exp_2 \ \rho \ \sigma_1) = (val, \sigma_2)
(\text{value-of } (\text{setref-exp } exp_1 \ exp_2) \ \rho \ \sigma_0) = (\lceil 23 \rceil, \lceil l=val \rceil \sigma_2)
```