The Functional Correspondence Applied: An Implementation of a Semantics Transformer

Maciej Buszka

Instytut Informatyki UWr

Supervised by: dr. hab. Dariusz Biernacki

23.07.2020

Outline

Problem statement

- Abstract Machines
  - Precisely describe operational properties of a program
  - May serve as an implementation basis
  - Hard to create from scratch

Problem statement

- Abstract Machines
    - ▶ Precisely describe operational properties of a program
    - ▶ May serve as an implementation basis
    - ▶ Hard to create from scratch
- High-level semantics
    - ▶ Denotational and big-step operational
    - ▶ Concise and abstract
    - ▶ May be understood intuitively

Problem statement

- Abstract Machines
  - Precisely describe operational properties of a program
  - May serve as an implementation basis
  - Hard to create from scratch
- High-level semantics
  - Denotational and big-step operational
  - Concise and abstract
  - May be understood intuitively
- Deriving abstract machines
  - Requires proof of correctness
  - Mechanized by the functional correspondence

Goals

- An algorithm deriving an abstract machine
  - ▸ Takes an interpreter in a functional language
  - ▸ Produces an encoding of an abstract machine
  - ▸ Fully automatic

Goals

- An algorithm deriving an abstract machine
  - ▶ Takes an interpreter in a functional language
  - ▶ Produces an encoding of an abstract machine
  - ▶ Fully automatic
- A practical tool which implements this algorithm
  - ▶ Gives control over the shape of the result
  - ▶ Generates readable machines
  - ▶ Allows for testing the interpreters

The Functional Correspondence

- A manual method of deriving abstract machines
- Starts with an evaluator
- Finishes with an encoding of an abstract machine

The Functional Correspondence

- A manual method of deriving abstract machines
- Starts with an evaluator
- Finishes with an encoding of an abstract machine
- Based on two source-to-source transformations
  - ▸ Translation to continuation-passing style (CPS)
  - ▸ Defunctionalization

The Functional Correspondence

- A manual method of deriving abstract machines
- Starts with an evaluator
- Finishes with an encoding of an abstract machine
- Based on two source-to-source transformations
  - Translation to continuation-passing style (CPS)
  - Defunctionalization
- Successfully applied to a multitude of diverse evaluators

Running example: call-by-name λ-calculus

```
(def-data Term
  Integer          ;; de Bruijn index
  {App Term Term}  ;; application
  {Abs Term})      ;; abstraction

(def eval (expr env)
  (match expr
    ([Integer n] ((env n)))
    ({App f x}
      ((eval f env) (fun () (eval x env))))
    ({Abs body}
      (fun (x) (eval body (cons x env))))))
```

Translation to CPS

- Goal: expose control-flow of an interpreter
- Classify functions into trivial and serious ones
  - Serious functions may only be called in tail position
  - Trivial functions may be called anywhere

Translation to CPS

- Goal: expose control-flow of an interpreter
- Classify functions into trivial and serious ones
  - Serious functions may only be called in tail position
  - Trivial functions may be called anywhere
- Pass additional argument – the continuation
  - Specifies what should be done after the function finishes
  - Allows to express interesting programs while retaining tail-call property

Interpreter in CPS

```
(def eval (expr env cont)
  (match expr
    ([Integer n] ((env n) cont))
    ({App f x}
      (eval f env
        (fun (var3)
          (var3 (fun (cont1) (eval x env cont1)) cont))))
    ({Abs body}
      (cont (fun (x cont2) (eval body (cons x env) cont2))))))
```

Defunctionalization

- Goal: produce first-order program
- For each function space
  - Transform anonymous function definitions into records holding the free variables
  - Generate top-level function which matches the records and evaluates the bodies
  - Transform applications of functions in the space into a call to the top-level function

Resulting Machine

```
(def eval (expr env cont)
  (match expr
    ([Integer n] (force (env n) cont))
    ({App f x} (eval f env {App1 cont env x}))
    ({Abs body} (continue cont {Clo body env}))))

(def force (fn cont1)
  (match fn ({Thunk env x} (eval x env cont1))))

(def apply (fn1 x cont2)
  (match fn1 ({Clo body env} (eval body (cons x env) cont2))))

(def continue (fn2 var3)
  (match fn2
    ({App1 cont env x} (apply var3 {Thunk env x} cont))
    ({Halt} var3)))
```

Control-flow Analysis

- For each expression in a program, find the over-approximation of the set of functions it may evaluate to
- Exactly matches requirements of defunctionalization

Control-flow Analysis

- For each expression in a program, find the over-approximation of the set of functions it may evaluate to
- Exactly matches requirements of defunctionalization
- Textbook approaches
  - ► Constraint systems
  - ► Annotated type systems
  - ► Subjectively hard to adapt to the meta-language

Abstracting Abstract Machines

- Derive an analysis from abstract machine
  - Mechanical, principled process
  - Easy to adapt various language features
- Results of analysis fit the functional correspondence well
- Reasonable running time on small (100 lines) interpreters even with very naive implementation

Selective Translation to CPS

- Extension of standard CPS translation
  - ▶ Allow to specify which functions should be left in direct style
  - ▶ Functions in direct style may call CPS ones and vice versa
- Uses control-flow analysis to guide transformation of applications
- Beneficial in practice – machine is not cluttered with control flow of helper functions

CPS Annotations

```
(def cons #:atomic (val env)
  (fun #:atomic (n)
    (match n
      (0 val)
      (_ (env (- n 1))))))

(eval term (fun #:atomic (n) (error "empty env")))
```

Selective Defunctionalization

- Extends defunctionalization with option to leave selected function spaces untouched
- Uses control-flow analysis
  - Generation of apply functions
  - Guide transformation of applications
  - Pass references to top-level functions as records where necessary
- Beneficial in practice – pieces of machine may be left abstract

Defunctionalization Annotations

```
(def cons #:atomic (val env)
  (fun #:atomic #:no-defun (n)
    (match n
      (0 val)
      (_ (env (- n 1))))))

(eval term (fun #:atomic #:no-defun (n) (error "empty env")))
```

Case studies

Language	Interpreter style	Lang. Features	Result
call-by-value λ-calculus	denotational	·	CEK machine
	denotational	integers with add	CEK with add
	denotational, recursion via environment	integers, recursive let-bindings	similar to Reynold's first-order interpreter
	denotational with conts.	shift and reset	two layers of conts.
	denotational, monadic	exceptions with handlers	explicit stack unwinding
	denotational, CPS		pointer to exception handler
	normalization by evaluation	·	strong CEK machine
call-by-name λ-calculus	big-step	·	Krivine machine
call-by-need λ-calculus	big-step (state passing)	memoization	lazy Krivine machine
simple imperative	big-step (state passing)	conditionals, while, assignment	·
micro-Prolog	CPS	backtracking, cut operator	logic engine

Conclusion

- Algorithm
  - ▶ Fully automatic transformation
  - ▶ Works with interpreters expressed in a higher-order language
  - ▶ Allows for fine-grained control over the resulting machine

Conclusion

- Algorithm
  - ▶ Fully automatic transformation
  - ▶ Works with interpreters expressed in a higher-order language
  - ▶ Allows for fine-grained control over the resulting machine
- Implementation
  - ▶ Interpreters embedded in *Racket* source files
  - ▶ Modification of transformation via annotations
  - ▶ Tested on a selection of interpreters

Conclusion

- Algorithm
  - ▶ Fully automatic transformation
  - ▶ Works with interpreters expressed in a higher-order language
  - ▶ Allows for fine-grained control over the resulting machine
- Implementation
  - ▶ Interpreters embedded in *Racket* source files
  - ▶ Modification of transformation via annotations
  - ▶ Tested on a selection of interpreters
- Further work
  - ▶ Formalization in *Coq*
  - ▶ Transformation of other encodings of semantic formats
  - ▶ Different backends: *C*, LATEX
  - ▶ Nondeterministic languages

Thank You

Case studies

Language	Interpreter style	Lang. Features	Result
	denotational	·	CEK machine
	denotational	integers with add	CEK with add
	denotational, recursion via environment	integers, recursive let-bindings	similar to Reynold's first-order interpreter
call-by-value λ-calculus	denotational with conts.	shift and reset	two layers of conts.
	denotational, monadic	exceptions with handlers	explicit stack unwinding
	denotational, CPS		pointer to exception handler
	normalization by evaluation	·	strong CEK machine
call-by-name λ-calculus	big-step	·	Krivine machine
call-by-need λ-calculus	big-step (state passing)	memoization	lazy Krivine machine
simple imperative	big-step (state passing)	conditionals, while, assignment	·
micro-Prolog	CPS	backtracking, cut operator	logic engine