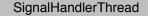
```
thread::HAWThread
+ HAWThread()
+ ~HAWThread()
+ start()
+ stop()
+ join()
+ hold()
+ cont()
# run()
# execute()
# shutdown()
# Arg()
# Arg()
# isStopped()
# shutdownAll()
# entryPoint()
```



- + SignalHandlerThread() + ~SignalHandlerThread()
- + SignalHandlerThread() + ~SignalHandlerThread()