Malcolm Wright

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EDUCATION

University of Guelph

Guelph, ON, Canada Bachelor of Computing Computer Science (Co-op) 2019 - 2024 (expected)

GPA: 4.0/4.0 cumulative

EXPERIENCE

School of Computer Science - University of Guelph

Guelph, ON September 2020 - Present

Teaching Assistant

• Teaching Assistant for CIS 1500: Introduction to Programming

- In charge of teaching introductory concepts of computer science such as: variables, scope, control structures, arrays, strings, and Unix
- Facilitating labs, marking assignments, and answering student questions in a class of approximately 800 students

Engineering Central - Stratford Central

High School Robotics Team Leader

Stratford, ON & Collingwood, ON October 2018 - February 2019

- Developed robot controls using RobotC which contributed to an increase in our robot movement and arm performance that assisted in being more time-efficient in competition
- Worked effectively as a team to reach team goals and meet competition rules and standards
- Organized and communicated in future team meetings with fellow team members on Discord
- Competed in the Vex Robotics Turning Point competition at Jean Vanier Catholic High School

SKILLS

C#, Java, C, C++, HTML/CSS, JavaScript, Python, Kotlin Languages:

Frameworks/Tools: Bootstrap, Vue.js, Node.js, Express.js, Git, Bash

Collaboration: GitHub, Gitlab, Slack, Zoom Operating Systems: Windows, Debian, Linux, macOS

Projects

Lawn Companion Kotlin

Developing an Android app to help with optimal Lawn Care needs written in Kotlin. Gaining an understanding of Kotlin and Android development

NBA Trivia Web App Node.js, JavaScript, HTML/CSS, Bootstrap, JSON

Developed a full-stack NBA trivia web app allowing users to test their general knowledge of the NBA. Used Node is to create the back-end for accessing questions and HTML/CSS and Bootstrap for the front-end. Gained valuable experience in back-end development and further experience in front-end

Pac-Man C#, JSON

Created an enjoyable Pac-Man clone in C# with Windows Forms and JSON. Increased knowledge of object-oriented programming and software design principles

Built a Snake clone in C# utilizing introductory object-oriented programming principles

Awards

Tim Hortons Scholarship

Tim Hortons August 2019

Wrote an essay about one word that described Tim Hortons, and how it represents the Tim Hortons brand. 1 of 200 successful recipients in Canada of Tim Hortons scholarship

University of Guelph - Entrance Scholarship

Received renewable scholarship for a high school average 90% or higher

University of Guelph September 2019

University of Guelph - Dean's Honours List

Accomplished a semester average of 80% or better

University of Guelph January 2020, May 2020