StockApp JOMA v2.1 Bug Fix Report

NO	DESCRIPTION OF PROBLEM (*Mention the procedure that leads to the error or simply an issue that should be fixed*)	WINDOW (*the name of the window in question*	COMMENTS
1	Updating quantity deletes the older quantity. For example, if I have 2 pepsi 1tr in stock, and want to add 3, I have to enter 3 NOT 3. Is there a way to enter a figure and it adds on to the existing figure?	**Inventory**	**Fixed in version 2.1** • **In Inventory, right click and select "Add to Quantity"**
2	I think we need to set selling price item manually other than use factor. Not all commodities have same factor. However, it should be 2 way, either by factor or manually. Therefore, a column for selling price per unit is vital	**Inventory**	**Fixed in version 2.1** • **A change in selling price affects factor** • **A change in factor currently does nothing. It causes the App to crash so this function has been disabled. (to be fixed in version 2.2)**
3	Amount Due = PPU × The Factored price (price before round off). For example, cocacola 300 ml costs shs 625 a piece. With a factor 1.2, selling becomes 750. However, the system (sales) indicates Shs 800 (which is the real selling price). But the amount due, say when you buy 2 pieces, shows Shs 1,500) because it multiplies 2 with Shs 750 NOT shs 800. But I think this could be solved if we were able to enter selling prices manually other than factor.	**Sales**	**Fixed in version 2.1** • **Commodities are now given a selling price directly.**
4	Add New supplier not functioning yet	**Suppliers**	**Not supported in version 2.1** **To add a new supplier, just edit the table directly and update.**
5	Generate Barcode, and Print it????? How? **When an item is being added for the VERY FIRST time (has never been sold at the supermarket), an entry MUST first be created in INVENTORY. The ITEM NAME and a quantity of 0 (ZERO) must be specified at this point. A BARCODE is then specified by the Admin Randomly enough to be unique (e.g. 561243561723) and the Update button is pressed.** **Any item details, at this point, can be added using Add Stock.** **To print barcodes, selected an item and right click and then select "Print Bar codes". Several will be generated and can now be printed (using the usual print icon in the top left corner of the generated document viewer window) and attached to the products.**	**Add Item**	**PLEASE SEE 1st COLUMN in this ROW**
5	Admin privileges should be static	**Admin – Users**	**Fixed in version 2.1** • **Admin cannot alter his own CLR level.** • **Table is now not editable when users are in view**

6	The drawer seems not to be opening,even though the printer works normally	Sales	**You need to register StarCEComponents.ocx (in the same folder as app anmd several other DLLs) on the client PC to which the printer and cash drawer kicker are connected.** **Please got to the command prompt with elevated privileges, navigate to the folder in which the App is, and run** `Regsvr32 StarCEComponents.ocx` No errors means you are good to go.
7	The receipt shows Points earned. I think that should only be showing for a customer with the Loyalty card, only if it's been swiped and points earned. In other words, points are only earned for customers with cards. So, that would mean, showing points earned and then total points on the card	Sales	**Fixed in version 2.1** • **Points earned are only shown for swiped cards.** • **Total points now shown**
8	Admin should be able to adjust points earned and then the exchange rate for points against Shillings (or money value). For example, I should be able to set that for every 100 Shillings spent, 1 point should be earned.	Admin	**Fixed in version 2.1** • **Admin can change points in admin tools under the royalty button** • **Admin can change rate in the settings tool in the points row. For example, 1000:1 means 1000 shs = 1 point.** • **NB: Redeeming points is not yet enabled**
9	**Add Stock - Category** comes blank, even though the system has commodity Categories, like Toiletries, Soft Drink	Add Stock	**Fixed in Version 2.1** **It is actually not blank, it is just that there is no selection by default. It is an editable drop down box, meaning that the item can be given a new category by just typing the category name in it. This category will appear with all others in future versions of the window.**