Matrix Correlation Optimization with CUDA

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Problem: Compute the Correlation Matrix

Correlation matrix = **square** matrix that contains the **correlation coefficient** between column X and Y at the **intersection** of row X and column Y.

Algorithm: mean -> std. dev. -> center & reduce -> correlation coefficients.

The **hotspot** is the computation of the **correlation coefficients**.

 $N \times M$

 $M \times M$

Memory Configuration

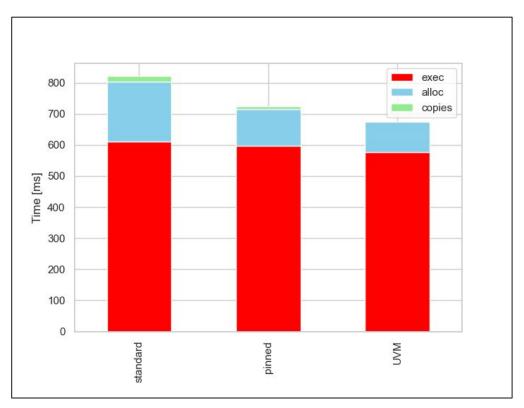
We decided to use the **Unified Virtual Memory**, the optimal configuration for Jetson Nano integrated GPU.

```
Calls
                                                           Min
                                                                          Name
                                                                     Max
GPU activities:
                                            100.13ms
                                                      100.13ms
                                                                100.13ms
                                                                          void gemm v3<float>(float*, float*, unsigned long)
                                                                          [CUDA memcpy DtoH]
                  7.07% 7.7556ms
                                                                7.7556ms
                                            7.7556ms
                                                      7.7556ms
                                                      1.4844ms
                                                                1.4844ms
                                                                          [CUDA memcpy HtoD]
                   1.35% 1.4844ms
                  0.32% 350.15us
                                            350.15us
                                                      350.15us 350.15us
                                                                          [CUDA memset]
     API calls:
                 75.08% 335.53ms
                                            167.77ms 2.4859ms 333.05ms
                                                                          cudaMalloc
                 24.84% 111.00ms
                                            55.501ms 1.9037ms 109.10ms cudaMemcpy
                                                         Pageable
                             Time
                                     Calls
                                                          Min
                                                                    Max
                                                                         Name
                                                 Ava
GPU activities:
                                                     255.90ms 255.90ms void gemm v3<float>(float*, float*, unsigned long)
                 97.51% 255.90ms
                                                                         [CUDA memcpy HtoD]
                  1.41% 3.7036ms
                                            3.7036ms 3.7036ms 3.7036ms
                  0.92% 2.4193ms
                                            2.4193ms 2.4193ms 2.4193ms
                                                                         [CUDA memset]
                                            414.03us 414.03us 414.03us
                                                                         [CUDA memcpy DtoH]
    API calls:
                                            85.795ms 2.6312ms 335.20ms
                                                                        cudaHostAlloc
                 55.44% 343.18ms
                 42.14% 260.86ms
                                            130.43ms 3.9333ms 256.93ms cudaMemcpy
                                                          Pinned
                                      Calls
                                                                          Name
                                                  Ava
                                                           Min
                                                                     Max
GPU activities:
                                            100.07ms
                                                     100.07ms 100.07ms void gemm v3<float>(float*, float*, unsigned long)
                100.00% 100.07ms
    API calls:
                77.07% 354.66ms
                                            88.664ms
                                                     2.6910ms 346.37ms cudaMallocManaged
                 21.85% 100.57ms
                                             100.57ms
                                                     100.57ms 100.57ms cudaDeviceSynchronize
                                                           UVM
```

UVM Benefits

Allocation time is also reduced, since just one allocation primitive is invoked for each matrix.

By storing data on the **UVM** copy time is zeroed, saving 150ms.

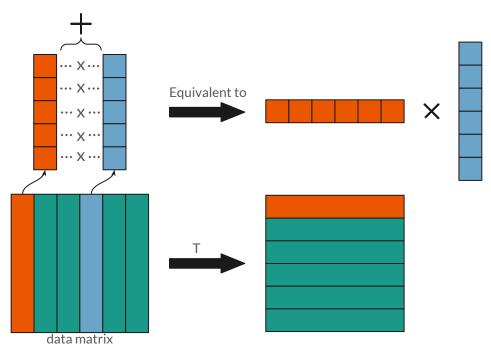


Execution times of three different memory models with Large Dataset.

Kernel Function

The **hotspot loop** is equivalent to a **matrix multiplication**.

We **transposed** the data matrix to improve spatial locality.



Kernel Function

Tiled **GEMM**:

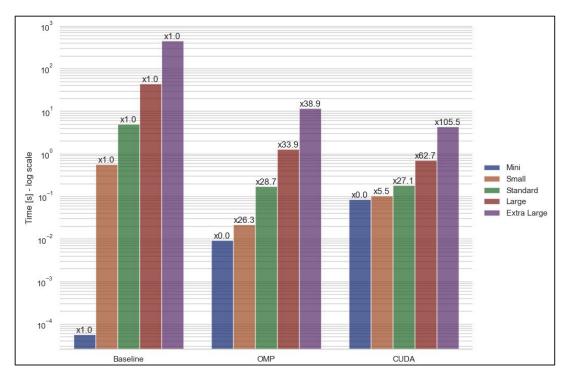
- Every block computes a tile of the total correlation matrix using the shared memory
- To avoid useless
 computation we made
 sure to compute only the
 higher half of the matrix
 since it is symmetric with
 respect to the principal
 diagonal

```
template <typename T>
__global__ void gemm_v3(T *__restrict__ a, T *__restrict__ c, size_t n)
   __shared__ T as[BLOCK_SIZE][BLOCK_SIZE];
   __shared__ T bs[BLOCK_SIZE][BLOCK_SIZE];
   const size_t a_row = threadIdx.y + blockIdx.y * blockDim.y;
   const size_t b_col = threadIdx.x + blockDim.x * blockIdx.x;
   T = (T)0:
   if ((b col + BLOCK SIZE) >= a row)
        for (int kb = 0; kb < (n + BLOCK_SIZE - 1) / BLOCK_SIZE; ++kb)
           size_t a_col = threadIdx.x + kb * blockDim.x;
           size_t b_row = threadIdx.y + kb * blockDim.y;
           as[threadIdx.y][threadIdx.x] = (a_row < n & a_col < n) ? a[a_row * n + a_col] : (T)0;
           bs[threadIdx.y][threadIdx.x] = (b_row < n & b_col < n) ? a[b_col * n + b_row] : (T)0;
            __syncthreads();
           for (size_t i = 0; i < BLOCK_SIZE && (kb * BLOCK_SIZE + i) < n; i++)
               accum += as[threadIdx.y][i] * bs[i][threadIdx.x];
            __syncthreads();
        if (a_row < n \&\& b_col < n)
           c[a row * n + b col] = accum;
```

Speedup and OMP comparison

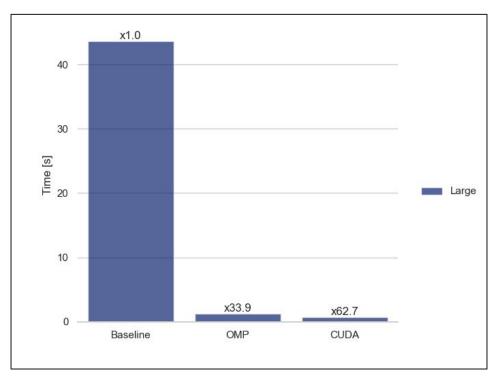
Speedups for smaller dataset sizes are higher in OpenMP than CUDA.

Baseline time is sequential time without access pattern optimization (aka no loop interchange).



Execution times of **three** different **approaches** have been profiled for **each dataset size**. The label over each bar represents the speed up w.r.t. the baseline, sequential, time.

Speedup and OMP comparison: Large Dataset Detail



Execution times for large dataset. The lower the better

Results

Dataset	Baseline [sec]	Omp [sec] (speedup)	Cuda [sec] (speedup)
MINI	0.000057	0.00924141(0.006)	0.0836763(0.0006)
SMALL	0.562221	0.0214025(26.3)	0.10178(5.52)
STANDARD	4.96188	0.172975(28.7)	0.183133(27.1)
LARGE	43.6303	1.28537(33.9)	0.695554(62.7)
EXTRA LARGE	455.688	11.7039(38.9)	4.32089(105.5)