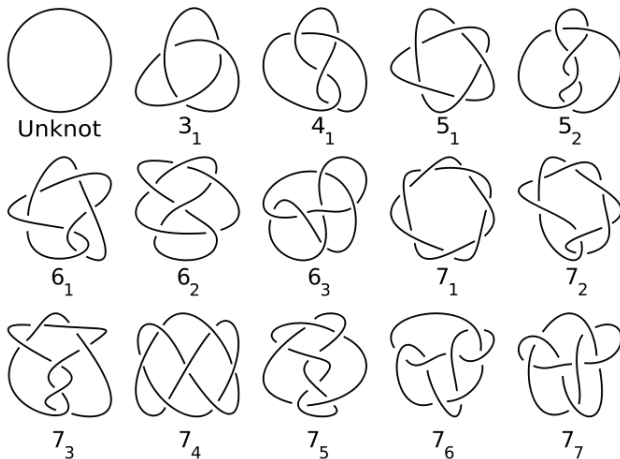


-SpaceX Presentation- Combinatorial Reconfiguration Program

Miles Clikeman

August 31, 2020

Knot Theory - Background

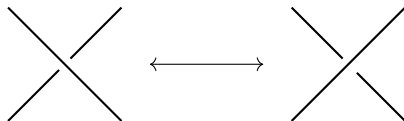


Crossing Change

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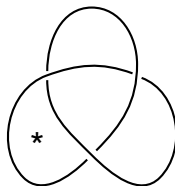


Region Crossing Change (RCC) Move

- **Region Crossing Change** - An operation on a knot diagram where all crossings adjacent to a chosen region are changed.

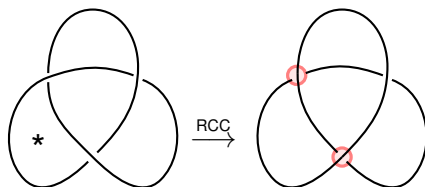
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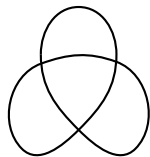
RCC Moves and Reconfiguration

Theorem: Any set of crossing changes in a knot diagram can be accomplished through RCC moves.

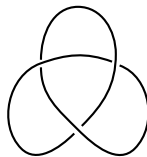
RCC Moves and Reconfiguration

Theorem: Any set of crossing changes in a knot diagram can be accomplished through RCC moves.

There are 2^c diagrams associated with a projection with c crossings.



Projection



Diagram

Combinatorial Reconfiguration

- **Combinatorics** - Problems involving the combination and permutation of sets of elements.
 - What crossing changes are accomplished by RCC moves in different combinations of regions?

Combinatorial Reconfiguration

- **Combinatorics** - Problems involving the combination and permutation of sets of elements.
 - What crossing changes are accomplished by RCC moves in different combinations of regions?
- **Reconfiguration** - Computational problems involving reachability or connectivity of state spaces.
 - What knot diagrams are connected via RCC moves? What properties of reachability are there for different diagrams?

Diameter of a Knot Diagram

The **distance** between two knot diagrams is the minimum number of RCC moves needed to move from one diagram to the other.

Diameter of a Knot Diagram

The **distance** between two knot diagrams is the minimum number of RCC moves needed to move from one diagram to the other.

The **diameter** of a knot diagram is the maximum distance between any two diagrams with the same projection.

Diagram and Region Vectors

We can think of diagram vectors (black) as well as region vectors (red). The initial diagram is assigned the zero vector.

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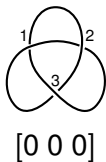
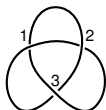
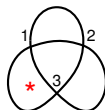


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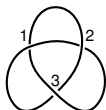
$[0 \ 0 \ 0]$



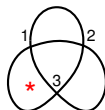
$[1 \ 0 \ 1]$

Diagram and Region Vectors

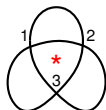
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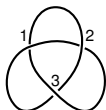
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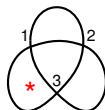
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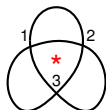
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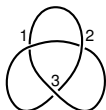


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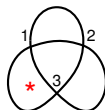
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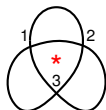
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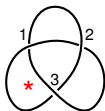
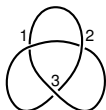
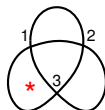


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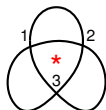
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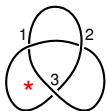


$[1\ 0\ 1]$



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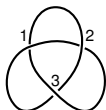
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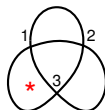
$[0\ 0\ 0] + [1\ 0\ 1]$

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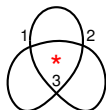
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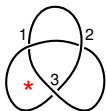


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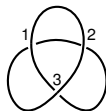
$[1\ 1\ 1]$

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$[0\ 0\ 0] + [1\ 0\ 1]$

RCC
 \longrightarrow



$[1\ 0\ 1]$



Diameter from Region Vectors

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```
>>> d[3_1].ediameter()  
level 0:  
[000]  
  
level 1:  
[111]  
[110]  
[101]  
[011]  
  
level 2:  
[001] = 111 + 110  
[010] = 111 + 101  
[100] = 111 + 011  
  
The diameter is 2
```


Diameter from Region Vectors

Algorithm 1 Diameter()

Input: Region Vectors of a Knot Diagram

Output: Diameter of the Diagram

```
1: initial Diagram d.reached  $\leftarrow$  TRUE
2:  $x \leftarrow 0$ 
3: while not all Diagrams reached do
4:    $x \leftarrow x + 1$ 
5:   for all combinations of  $x$  region vectors do
6:     Diagram  $d \leftarrow$  xor of vectors
7:     d.reached  $\leftarrow$  TRUE
8: return  $x$ 
```

Program So Far

Diagram

diameter (region vectors) : diameter of the diagram

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Diagram

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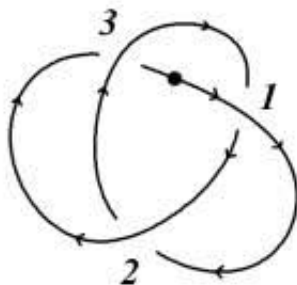
- Next up: compute the region vectors directly

Knot Codes

- **Knot Code** - A sequence encoding information about a knot diagram.

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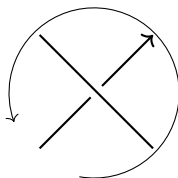
01-U2-O3-U1-O2-U3-

PD Notation

- **Planar Diagram (PD) Notation** - A knot code describing how the arcs of the diagram intersect at each crossing.

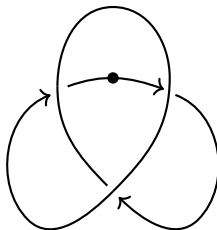
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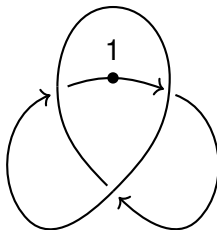
PD Notation

- Choose a starting point and orientation and label each arc with a number.



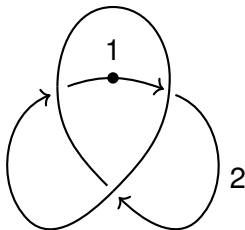
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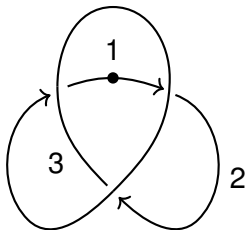
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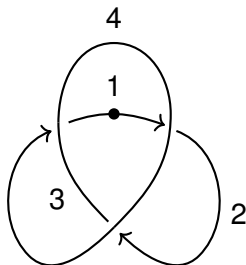
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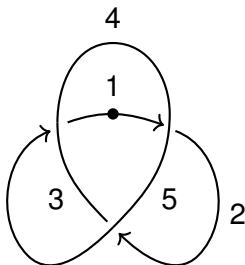
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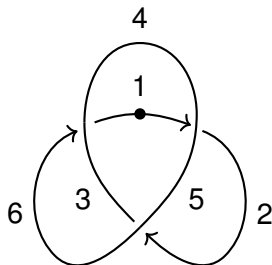
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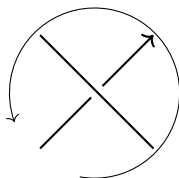
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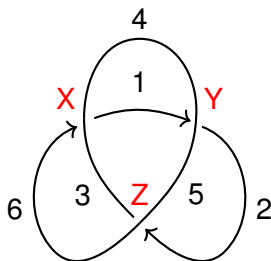
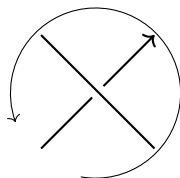
PD Notation

- To classify each crossing we list the arcs counterclockwise starting with the incoming under arc.



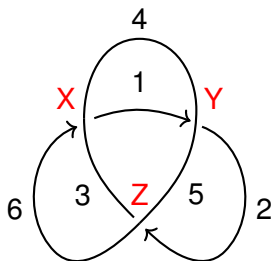
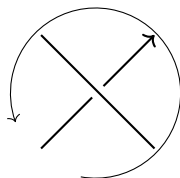
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$X(6,3,1,4),$
 $Y(1,5,2,4),$
 $Z(2,5,3,6).$

PD Notation

KnotInfo: Table of Knots	
Search Results	
Export to CSV	
PD Notation	
[1,5,2,4],[3,1,4,6],[5,3,6,2]]	
[4,2,5,1],[8,6,1,5],[6,3,7,4],[2,7,3,8]]	
[2,8,3,7],[4,10,5,9],[6,2,7,1],[8,4,9,3],[10,6,1,5]]	
[1,5,2,4],[3,9,4,8],[5,1,6,10],[7,3,8,2],[9,7,10,6]]	
[1,7,2,6],[3,10,4,11],[5,3,6,2],[7,1,8,12],[9,4,10,5],[11,9,12,8]]	
[1,8,2,9],[3,11,4,10],[5,1,6,12],[7,2,8,3],[9,7,10,6],[11,5,12,4]]	
[4,2,5,1],[8,4,9,3],[12,9,1,10],[10,5,11,6],[6,11,7,12],[2,8,3,7]]	
[1,9,2,8],[3,11,4,10],[5,13,6,12],[7,1,8,14],[9,3,10,2],[11,5,12,4],[13,7,14,6]]	
[2,10,3,9],[4,14,5,13],[8,12,7,11],[8,2,9,1],[10,8,11,7],[12,6,13,5],[14,4,1,3]]	
[1,9,2,8],[3,11,4,10],[5,1,6,14],[7,13,8,12],[9,3,10,2],[11,5,12,4],[13,7,14,6]]	
[First] [Previous] [Next] [Last] [Show All]	
Total 2977 knots found: show <input type="text" value="10"/> knots starting from <input type="text" value="1"/> Go	

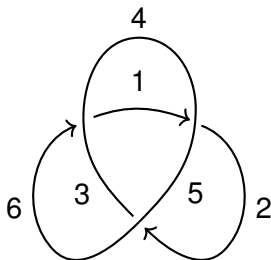
```
d = {}
d[3_1] = Diagram(((1,5,2,4),(5,3,6,2),(3,1,4,6)))
d[4_1] = Diagram(((6,2,7,1),(2,6,3,5),(8,3,1,4),(4,7,5,8)))
d[5_1] = Diagram(((1,6,2,7),(7,2,8,3),(3,8,4,9),(9,4,10,5),(5,10,6,1)))
d[5_2] = Diagram(((1,4,2,5),(7,2,8,3),(3,8,4,9),(5,10,6,1),(9,6,10,7)))
d[6_1] = Diagram(((1,4,2,5),(9,3,10,2),(3,9,4,8),(5,12,6,1),(11,6,12,7),(7,10,8,11)))
d[6_2] = Diagram(((1,4,2,5),(9,3,10,2),(3,9,4,8),(5,10,6,11),(11,6,12,7),(7,12,8,1)))
d[6_3] = Diagram(((4,2,5,1),(2,8,3,7),(8,4,9,3),(10,5,11,6),(6,11,7,12),(12,9,1,10)))
d[7_1] = Diagram(((1,8,2,9),(9,2,10,3),(3,10,4,11),(11,4,12,5),(5,12,6,13),(13,6,14,7),(7,14,8,1)))
d[7_2] = Diagram(((1,4,2,5),(9,2,10,3),(3,10,4,11),(5,14,6,1),(13,6,14,7),(7,12,8,13),(11,8,12,9)))
d[7_3] = Diagram(((6,2,7,1),(2,10,3,9),(10,4,11,3),(4,12,5,11),(12,6,13,5),(14,8,1,7),(8,14,9,13)))
d[7_4] = Diagram(((6,2,7,1),(2,12,3,11),(10,4,11,3),(4,10,5,9),(12,6,13,5),(14,8,1,7),(8,14,9,13)))
```

PD Notation to Region Vectors

- **Basic Concept:** Trace the regions of the knot diagram by traversing each arc and turning clockwise at its endpoint, keeping track of which crossings have been encountered.

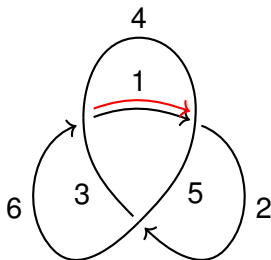
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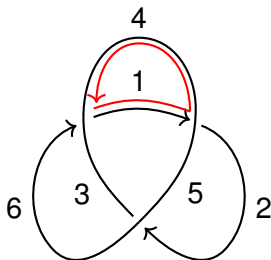
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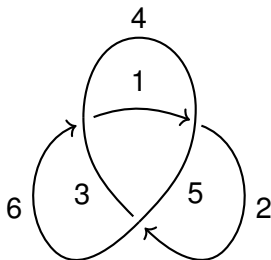
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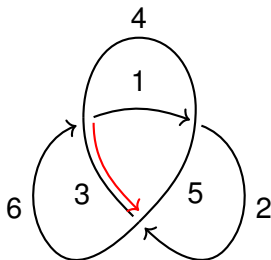
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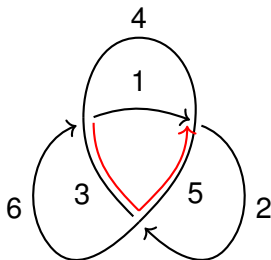
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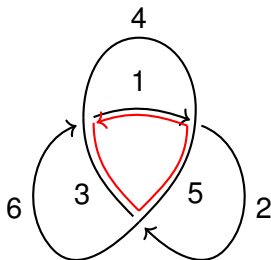
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PD Notation to Region Vectors

$$idx: \begin{bmatrix} (6, 3, 1, 4) & (1, 5, 2, 4) & (2, 5, 3, 6) \\ 0 & 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10 & 11 \end{bmatrix}$$

PD Notation to Region Vectors

$$idx: \begin{bmatrix} (6, 3, 1, 4) & (1, 5, 2, 4) & (2, 5, 3, 6) \end{bmatrix}$$

$\begin{matrix} 0 & 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10 & 11 \end{matrix}$

- $idx // 4 = \text{crossing number}$

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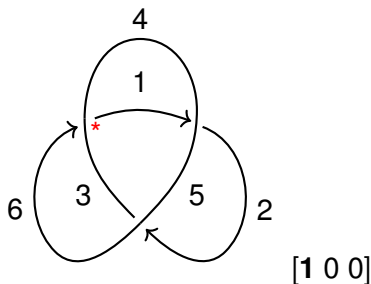
$\begin{matrix} 0 & 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10 & 11 \end{matrix}$

- $idx // 4 = \text{crossing number}$
- To turn clockwise, if $idx \% 4 = 0$ go to $idx + 3$, otherwise go to $idx - 1$

PD Notation to Region Vectors

$$idx: \begin{bmatrix} (6, \mathbf{3}, 1, 4) & (1, 5, 2, 4) & (2, 5, 3, 6) \end{bmatrix}$$

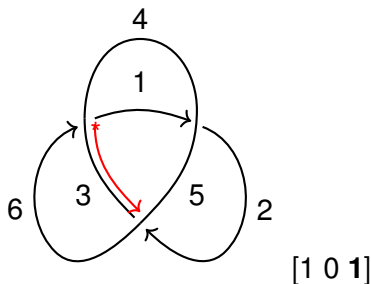
0 1 2 3 4 5 6 7 8 9 10 11



PD Notation to Region Vectors

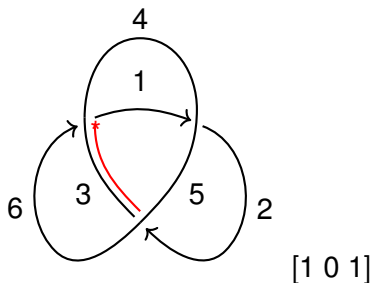
$$\text{idx: } \overrightarrow{[(6, \mathbf{3}, 1, 4) \ (1, 5, 2, 4) \ (2, 5, \mathbf{3}, 6)]}$$

Note: The indices 0 through 11 are positioned below the corresponding elements in the sequence: 0 under 6, 1 under 3, 2 under 1, 3 under 4, 4 under 1, 5 under 5, 6 under 2, 7 under 4, 8 under 2, 9 under 5, 10 under 3, 11 under 6.



PD Notation to Region Vectors

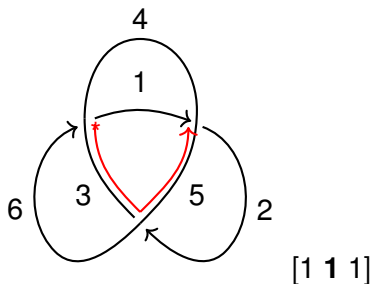
$$\text{idx: } [\begin{pmatrix} 6 \\ 0 \end{pmatrix}, \begin{pmatrix} 3 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ 2 \end{pmatrix}, \begin{pmatrix} 4 \\ 3 \end{pmatrix} \quad \begin{pmatrix} 1 \\ 4 \end{pmatrix}, \begin{pmatrix} 5 \\ 5 \end{pmatrix}, \begin{pmatrix} 2 \\ 6 \end{pmatrix}, \begin{pmatrix} 4 \\ 7 \end{pmatrix} \quad \begin{pmatrix} 2 \\ 8 \end{pmatrix}, \begin{pmatrix} \mathbf{5} \\ \mathbf{9} \end{pmatrix}, \begin{pmatrix} 3 \\ 10 \end{pmatrix}, \begin{pmatrix} 6 \\ 11 \end{pmatrix}]$$



PD Notation to Region Vectors

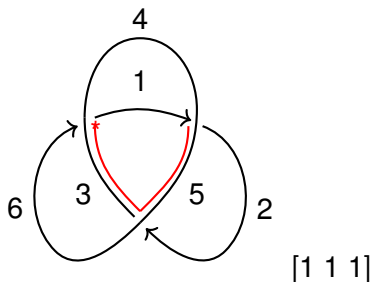
$$\text{idx: } [\begin{smallmatrix} (6, & 3, & 1, & 4) \\ 0 & 1 & 2 & 3 \end{smallmatrix} \quad \begin{smallmatrix} (1, & \mathbf{5}, & 2, & 4) \\ 4 & \mathbf{5} & 6 & 7 \end{smallmatrix} \quad \begin{smallmatrix} (2, & \mathbf{5}, & 3, & 6) \\ 8 & \mathbf{9} & 10 & 11 \end{smallmatrix})]$$

←



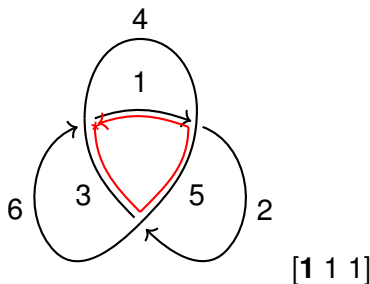
PD Notation to Region Vectors

$$idx: \begin{bmatrix} (6, 3, 1, 4) & (1, 5, 2, 4) & (2, 5, 3, 6) \\ 0 & 1 & 2 & 3 & 4 \leftarrow 5 & 6 & 7 & 8 & 9 & 10 & 11 \end{bmatrix}$$



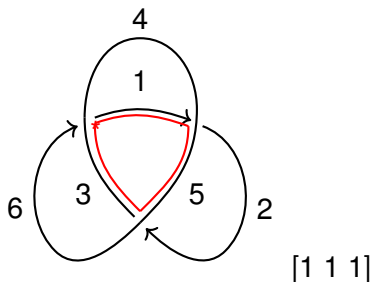
PD Notation to Region Vectors

$$\text{idx: } \left[\begin{array}{cccc} (6, & 3, & \mathbf{1}, & 4) \\ 0, & 1, & 2, & 3 \end{array} \right] \xleftarrow{\quad} \left[\begin{array}{cccc} (\mathbf{1}, & 5, & 2, & 4) \\ 4, & 5, & 6, & 7 \end{array} \right] \left[\begin{array}{cccc} (2, & 5, & 3, & 6) \\ 8, & 9, & 10, & 11 \end{array} \right]$$



PD Notation to Region Vectors

$$idx: \begin{bmatrix} (6, \mathbf{3}, 1, 4) & (1, 5, 2, 4) & (2, 5, 3, 6) \\ 0 & 1 \leftarrow 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10 & 11 \end{bmatrix}$$



Pseudocode

Algorithm 2 Region_Vectors()

Input: PD Notation of a Knot Diagram

Output: Region Vectors of the Diagram

```
1: region_vectors  $\leftarrow \emptyset$ 
2: assign indices to each arc by crossing
3: for idx  $\leftarrow 0, 1, \dots, 4c - 1$  do
4:   vector  $\leftarrow \vec{0}$ 
5:   while loop not complete do
6:     trace arc to other endpoint
7:     make a left turn at crossing onto new arc
8:     update vector with crossing adjacency
9:   add vector to region_vectors
10: return region_vectors
```

Program Now

Diagram

crossings : set of Crossings (PD code)

region_vectors() : region vectors of the diagram

diameter() : diameter of the diagram

Crossing

i,j,k,l : arc number

Program Now

Diagram

crossings : set of Crossings (PD code)

region_vectors() : region vectors of the diagram

diameter() : diameter of the diagram

Crossing

i,j,k,l : arc number

3_1 = 2

4_1 = 2

5_1 = 3

5_2 = 3

6_1 = 3

6_2 = 3

6_3 = 4

7_1 = 4

7_2 = 4



12_1284 = 6

12_1285 = 6

12_1286 = 6

12_1287 = 6

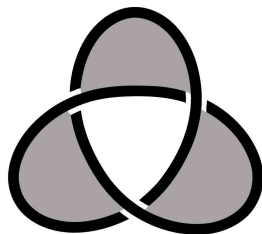
12_1288 = 6

Checkerboard Coloring

- **Checkerboard Coloring** -
An assignment of the colors black and white to the regions of a knot diagram such that adjacent regions are assigned different colors.

Checkerboard Coloring

- **Checkerboard Coloring** -
An assignment of the colors black and white to the regions of a knot diagram such that adjacent regions are assigned different colors.



Identifying Black and White Regions

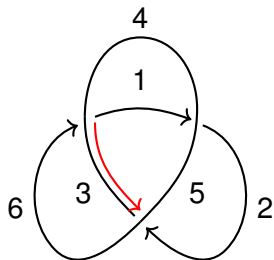
$$idx: \begin{bmatrix} (6, \mathbf{3}, 1, 4) & (1, 5, 2, 4) & (2, 5, \mathbf{3}, 6) \\ 0, \mathbf{1}, 2, 3 & 4, 5, 6, 7 & 8, 9, \mathbf{10}, 11 \end{bmatrix}$$

- Must now deduce and track which indices are used to trace black (white) regions.

Identifying Black and White Regions

$$idx: \begin{bmatrix} (6, \mathbf{3}, 1, 4) & (1, 5, 2, 4) & (2, 5, \mathbf{3}, 6) \\ 0 & 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10 & 11 \end{bmatrix}$$

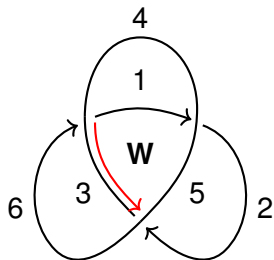
- Must now deduce and track which indices are used to trace black (white) regions.



Identifying Black and White Regions

$idx: \left[\begin{pmatrix} 6, & \mathbf{3}, & 1, & 4 \\ 0, & 1, & 2, & 3 \end{pmatrix} \begin{pmatrix} 1, & 5, & 2, & 4 \\ 4, & 5, & 6, & 7 \end{pmatrix} \begin{pmatrix} 2, & 5, & \mathbf{3}, & 6 \\ 8, & 9, & 10, & 11 \end{pmatrix} \right]$

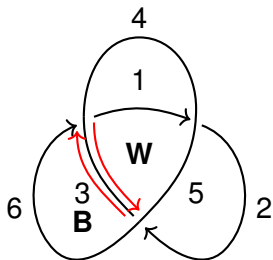
- Must now deduce and track which indices are used to trace black (white) regions.



Identifying Black and White Regions

$$idx: \left[\begin{pmatrix} 6, & \mathbf{3}, & 1, & 4 \\ 0, & 1, & 2, & 3 \end{pmatrix} \begin{pmatrix} 1, & 5, & 2, & 4 \\ 4, & 5, & 6, & 7 \end{pmatrix} \begin{pmatrix} 2, & 5, & \mathbf{3}, & 6 \\ 8, & 9, & 10, & 11 \end{pmatrix} \right]$$

- Must now deduce and track which indices are used to trace black (white) regions.



More Pseudocode

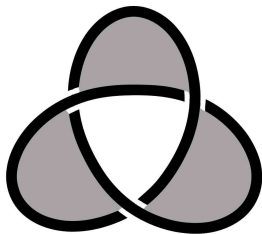
Algorithm 3 Black_White()

Input: PD Notation of a Knot Diagram

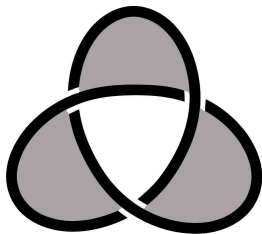
Output: Black and White Region Vectors

- 1: $black_indices \leftarrow \{0,2\}$
 - 2: $white_indices \leftarrow \{1,3\}$
 - 3: $black_vectors, white_vectors \leftarrow \emptyset$
 - 4: **while** not all indices used **do**
 - 5: trace black (white) region, noting which indices are used
 and updating white (black) indices
 - 6: add region vector to proper set
 - 7: **return** $black_vectors + white_vectors$
-

Black_White()



Black_White()



```
>>> d[3_1].black_white()  
Diagram contains 3 black regions and 2 white regions  
  
black region vectors:  
110  
101  
011  
  
white region vectors:  
111  
111
```


Final Program

Diagram

crossings : set of Crossings (PD code)

region_vectors() : region vectors of the diagram

ediameter() : returns diameter and prints combination of vectors realizing each diagram

black_white() : returns black and white region vectors

ineff_sets() : returns ineffective sets of the diagram

dtCode(), **gaussCode()** : returns knot code

alexanderPolynomial() : calculates knot invariant

Crossing

i,j,k,l : arc number

crossing_change() : performs a crossing change