#### **DEPARTMENT OF MCA**

Class : I MCA - II SEM AY :: 2023-24

Course Title: Software Engineering (21MC204)

Faculty: Mrs.M.Sunitha Branch: MCA

# ASSIGNMENT QUESTION BANK

#### **MODULE-1:** THE SOFTWARE PROCESS

S.NO	QUESTION	CO	BL	MARKS
1.	Define Software and explain Software Engineering process in		1	12
	detailed			
2.	What is the nature of software? Discuss about the unique nature of		1,2	12
	WebApps			
3.	What is Myth? Discuss about various types of software related	1	1,2	12
	Myths			
4.	Define Process Model? Explain about various types of process	1	1,2	12
	models in detailed			
5	Explain about Prescriptive Process Models and Specialized Process	1	2	12
	Models			
6.	Explain Process Technology and distinguish between Product and	1	2	12
	Process			
7.	Discuss about Agile Development in detailed	1	2	12
8.	What is Agility? Explain Agile Process	1	1,2	12

### **MODULE-2:** MODELING CONCEPTS

S.NO	QUESTION	CO	BL	MARKS
1	Discuss about Requirements Engineering in detailed	2	2	12
2	Define Use Case and Discuss about how Use Cases are developed	2	1,2	12
3	Explain in detail about building the requirements model	2	2	12
4	Discuss about how Negotiating and Validating Requirements	2	2	12
5	Define Requirements Model and Explain in detail about		1,2	12
	Requirements Modeling			
6	Define the Requirements Analysis process and its need	2	1	12
7	Discuss about UML Models in detailed with examples		2	12
8	Discuss about Class- Based Modeling process	2	2	12

#### **MODULE-3:** DESIGN CONCEPTS

S.NO	QUESTION	CO	BL	MARKS
1	What is Software Design? Explain the Design Concepts in detailed		1,2	12
2	How the Software is designed by using the Software Engineering		1	12
	process			
3	Explain about the design process of a software	3	2	12
4	How to develop the Software design model		1	12
5	Define Software Architecture? Discuss about Architectural Design		1,2	12
	in detailed			
6	Explain about Architectural Mapping Using Data Flow	3	2	12
7	What is Component design? Explain about Component-level	3	1,2	12
	Design in detailed			
8	Explain about how Traditional Components are designed	3	2	12

## MODULE-4: USER INTERFACE DESIGN, CODING AND TESTING

S.NO	QUESTION	CO	BL	MARKS
1	Define User Interface, Explain about various types of User	4	1,2	12
	Interface Design			
2	Discuss about the Golden Rules for User Interface Design	4	2	12
3	Explain about User Interface Analysis and Design process	4	2	12
4	Discuss about fundamentals of component-based GUI	4	2	12
5	Explain about		2	6+6
	a) Software Documentation			
	b) Testing			
6	Define Testing? Explain the importance of Testing Process	4	1,2	12
7	Explain the importance of white-box testing with example		2	12
8	Explain the importance of black-box testing with example		2	12

## **MODULE-5:** SOFTWARE QUALITY & PRODUCT METRICS

S.NO	QUESTION	CO	BL	MARKS
1	Define Software Product and Explain about Product Metrics in	5	1,2	12
	detailed			
2	Discuss about Software Quality and Explain Software Quality	5	1,2	12
	Management System.			
3	Explain SEI CMM?	5	2	12
4	Discuss about the Metrics for Design Model	5	2	12
5	Discuss about the Metrics for source code	5	2	12
6	Explain in detail about metrics for Testing	5	2	12
7	Discuss about metrics for maintenance	5	2	12
8	Discuss about metrics for Process and Products	5	2	12

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the NECG Faculty	the NECN HOD	the NECG HOD
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