

MINI PROJECT REPORT ON

"Online Toy Shop"
Submitted By

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1. Introduction of Project: -

1.1Introduction:

- This project is a web-based Toy shop for an existing shop. The project objective is to deliver the online shopping application into android platform.
- This project is an attempt to provide the advantages of online Toy shopping to customers of a real shop.
- It helps buying the products in the shop anywhere through internet by using an android device. Thus the customer will get the service of online Toy's shopping and home delivery.
- This system include branded Toys as well as local Toys having retail outlet chains,.
- Since the application is available in the
 Smartphone it is easily accessible and always available.

2.About Project: -

2.1. Existing System:

- Existing system also acts as Online Toy Shop but lacking with various features which are highly demanding in today's market such as dynamic home page.
- making payments by selecting their particular banks, search facility within store web pages for particular products and many more.
- ➤ In this system enlargement of images and product categorization was not available.
- Admin panel has not been provided with content management system for producing stylish look and handling system and arranging items as per their choice.
- ➤ Any changes in system output requires changes in coding section which is not always feasible.

2.2. Limitation Of Existing System:

- 1. It is less user-friendly.
- 2. User must go to shop and select products.
- 3. It is difficult to identify the required product

- . 4. Description of the product limited.
- 5. It is a time consuming process
- 6. Not in reach of distant users

2.3 Proposed System:

In the proposed system customer need not go to the shop for buying the products. He can order the product he wish to buy through the application in his Smartphone. The shop owner will be admin of the system. Shop owner can appoint moderators who will help owner in managing the customers and product orders. The system also recommends a home delivery system for the purchased products.

2.4 Objective of Product: -

- The objective of the project is to make an application in android platform to purchase Toys in an existing shop.
- In order to build such an application complete web support, need to be provided.
- A complete and efficient web application which can provide the online shopping experience is the basic objective of the project.

 The web application can be implemented in the form of an android application with web view.

2. 5 Future Scope of the Project: -

- This system can be implemented to any shop in the locality or to multinational branded shops having retail outlet chains.
- The system recommends a facility to accept the orders 24*7 and a home delivery system which can make customers happy.
- If shops are providing an online portal where their customers can enjoy easy shopping from anywhere, the shops won't be losing any more customers to the trending online shops such as flip cart or ebay.
- Since the application is available in the Smartphone it is easily accessible and always available.

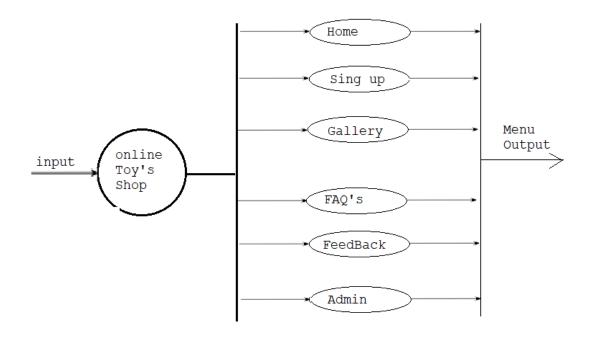
3. System Analysis:

3.1 DFD:

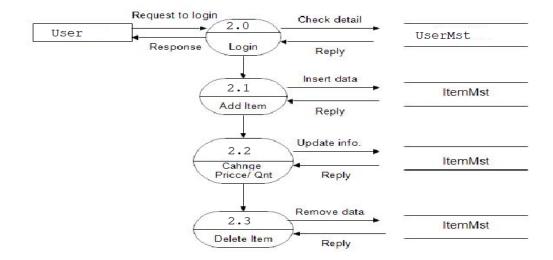
3.1.1 0th Level DFD:



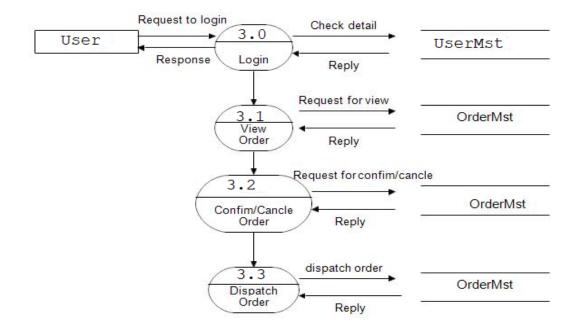
3.1.2 1st Level DFD:



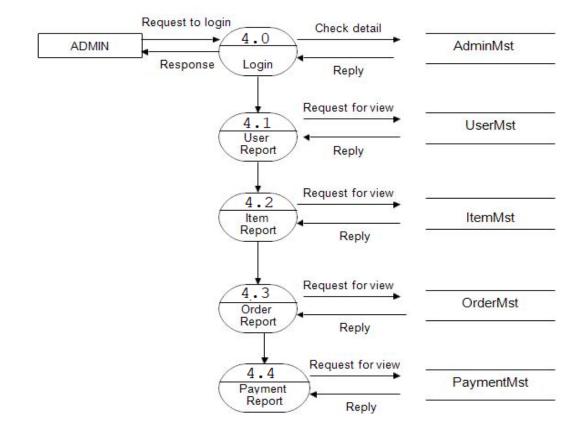
3.1.3 2nd Level User DFD (2.0): -



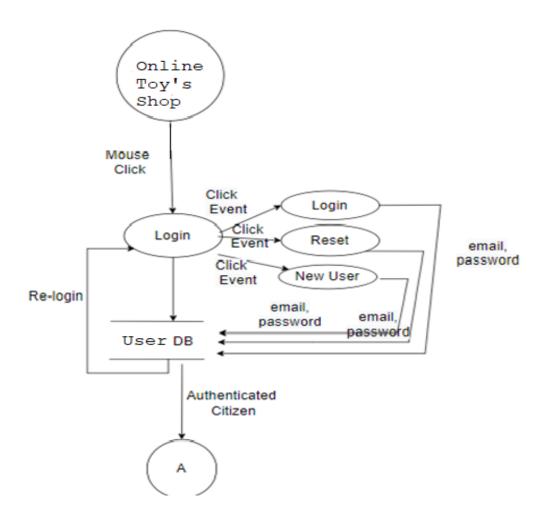
2nd Level User DFD (3.0):-

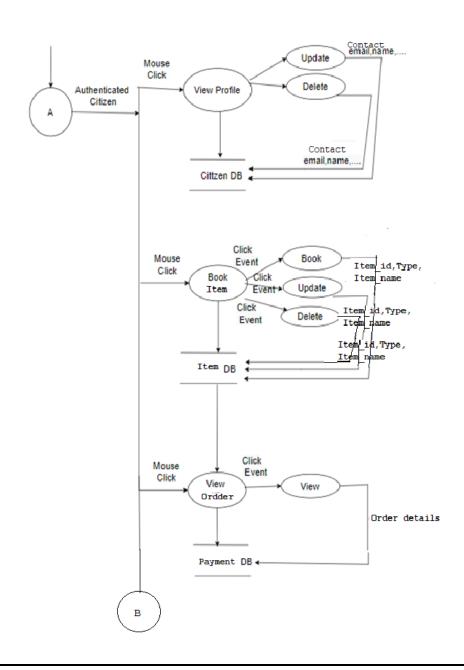


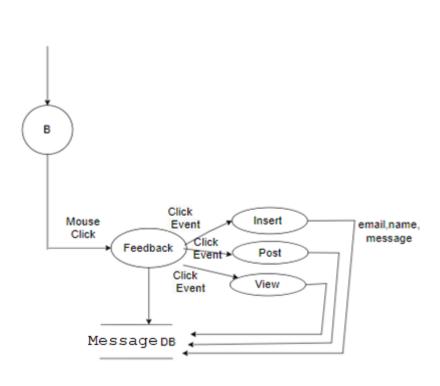
3.1.4 2nd Level Admin DFD (4.0): -



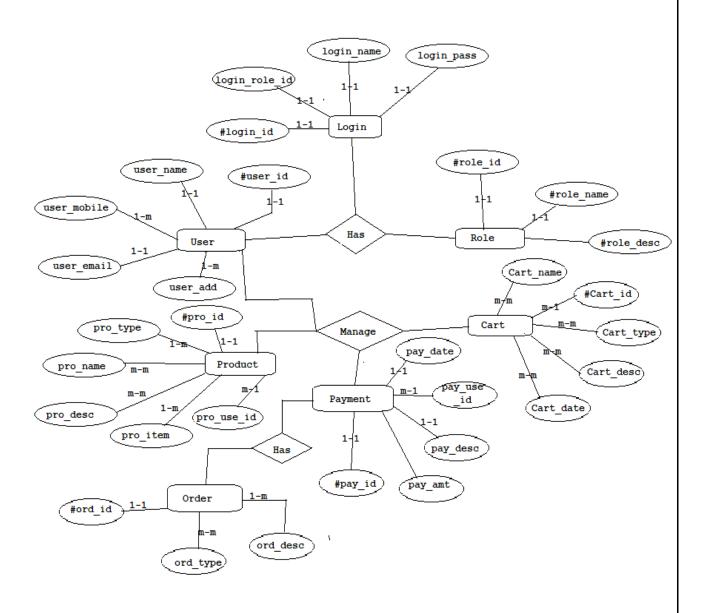
3.1.5 3rd Level DFD:



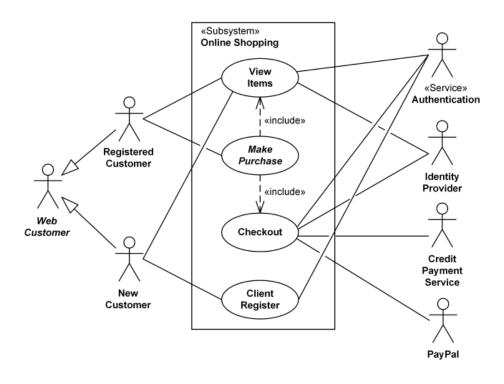




3.2. ER Diagram:

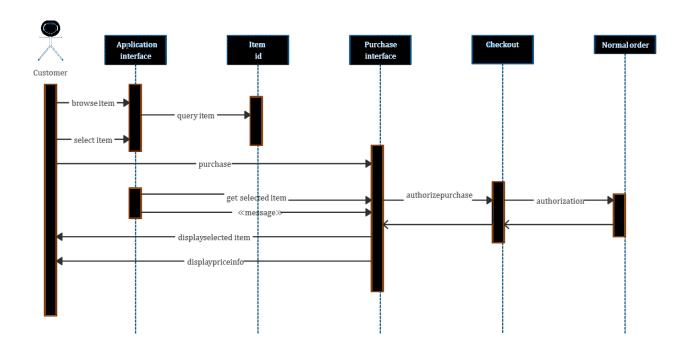


3.3 USE CASE DIAGRAM:

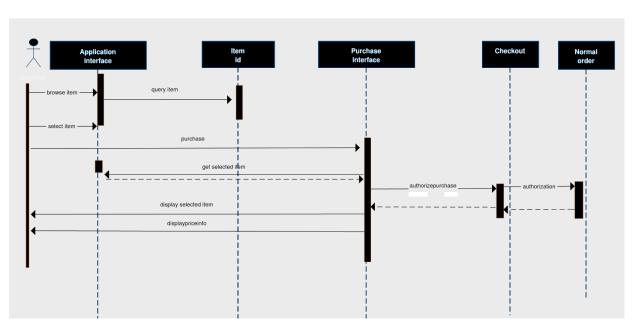


3.4 Sequence Diagram:

<u>3.4.1:</u>



<u>3.4.2:</u>



4. System Requirement: -

4.1. SOFTWARE REQUIRMENTS: -

- ❖ Apache NetBeans IDE 12.6
- ❖ Jdk-17.0.2
- ❖ XAMPP Control Panel v3.3.0

4.2. HARDWARE REQUIRMENTS: -

- Dual core or higher processor
- ❖ 2GB of RAM
- ❖ 20GB of Hard Disk
- ❖ 1 keyboard,1 mouse

4.3. FRONT END: -

- ❖ Jsp(HTML,CSS)
- ❖ JSP, HTML, CSS, JAVA SCRIPT, ANDROID are utilized to implement the frontend.

4.4 . BACK END:-

- **❖** MySQL
- The back end is implemented using MySQL which is used to design the databases.

5.About JAVA:

5.1 Java Server Pages (JSP):

Different pages in the applications are designed using jsp. A Java Server Pages component is a type of Java servlet that is designed to fulfil the role of a user interface for a Java web application. Web developers write JSPs as text files that combine HTML or XHTML code, XML elements, and embedded JSP actions and commands. Using JSP, one can collect input from users through web page.

5.2 HTML (Hyper Text Markup Language):

HTML is a syntax used to format a text document on the web.

5.3 CSS (Cascading Style Sheets):

CSS is a style sheet language used for describing the look and formatting of a document written in a markup language.

5.4 Java Script:

JS is a dynamic computer programming language. It is most commonly used as part of web browsers, whose implementations allow client-side scripts to interact with the user, control the browser, communicate asynchronously, and alter the document content that is displayed.

Java Script is used to create pop-up windows displaying different alerts in the system like "User registered successfully", "Product added to cart" etc. Android The application is delivered to customer through an android application. So android platform is used to develop the user application.

5.5 Android:

The application is delivered to customer through an android application. So android platform is used to develop the user application.

6. About MySQL:

6.1 MySQL:

MySQL is the world's second most widely used open-source relational database management system (RDBMS). The SQL phrase stands for Structured Query Language.

An application software called Navicat was used to design the tables in MySQL.

7. Database Design:

<u>7.1.User:</u>

Field	Туре	Null	Key	Default
name	Varchar (100)	YES		NULL
email	Varchar (100)	No	PRI	NULL
Mobile Number	Big int	YES		NULL
Security Question	Varchar (200)	YES		NULL
answer	Varchar (200)	YES		NULL
password	Varchar (100)	YES		NULL
address	Varchar (500)	YES		NULL
City	Varchar (100)	YES		NULL
state	Varchar (100)	YES		NULL
country	Varchar (100)	YES		NULL

<u>7.2. Product:</u>

Field	Туре	Null	Default
id	int	YES	NULL
name	Varchar (500)	YES	NULL
category	Varchar (200)	YES	NULL
price	int	YES	NULL
active	Varchar (10)	YES	NULL

7.3. Cart:

Field	Туре	Null	Default
Email	Varchar (100)	YES	NULL
product_ id	Int	YES	NULL
quantity	Int	YES	NULL
Price	Int	YES	NULL
Total	Int	YES	NULL
Address	Varchar (100)	YES	NULL
City	Varchar (100)	YES	NULL
State	Varchar (100)	YES	NULL
Country	Varchar (100)	YES	NULL
Mobile Number	Big int	YES	NULL
Order Date	Varchar (100)	YES	NULL
Delivery Date	Varchar (100)	YES	NULL
Payment Method	Varchar (100)	YES	NULL
Transaction Id	Varchar (100)	YES	NULL
Status	Varchar (10)	YES	NULL

7.4. Message:

Field	Туре	Null	Key	Default	Extra
Id	int	No	PRI	NULL	autoincrement
Email	Varchar	YES		NULL	
	(100)				
Subject	Varchar	YES		NULL	
	(100)				
Body	Varchar	YES		NULL	
	(1000)				

8. Source Code:

8.1. Login.jsp

```
<!DOCTYPE html>
<html>
<head>
<link rel="stylesheet" href="css/signup-style.css">
<title>Login</title>
</head>
<body>
<div id='container'>
<div class='signup'>
  <form action="loginAction.jsp" method="post">
  <input type="email" name ="email"</pre>
placeholder="Enter Email" required>
  <input type="password" name="password"</pre>
placeholder="Enter password" required>
   <input type="submit" value="login">
  </form>
   <h2><a href="signup.jsp">SignUp</a></h2>
```

```
<h2><a href="forgotPassword.jsp">Forgot
Password?</a></h2>
 </div>
<div class='whysignLogin'>
 <%
String msg=request.getParameter("msg");
if("notexist".equals(msg))
{
 %>
<h1>Incorrect Username or Password</h1>
<%} %>
<%if("invalid".equals(msg))
{%>
<h1>Some thing Went Wrong! Try Again !</h1>
<%} %>
  <h2>Online Toy Shop</h2>
  <img src ="image/58_Toys.PNG"/>
  <b>The Online Toy Shopping System is the
application that allows the users to shop online without
going to the shops to buy them.</b>
 </div>
</div>
</body>
```

```
</html>
8.2. Signup.jsp:
<!DOCTYPE html>
<html>
<head>
<link rel="stylesheet" href="css/signup-style.css">
<title>Signup</title>
</head>
<body>
<div id='container'>
<div class='signup'>
  <form action="singupAction.jsp" method="post">
  <input type="text" name="name" placeholder="Enter</pre>
Name" required>
  <input type="email" name="email"</pre>
placeholder="Enter Email" required>
  <input type="number" name="mobileNumber"</pre>
placeholder="Enter Mobile NUmber" required>
 <select name="securityQuestion" required>
   <option value="What is your date of birth?">What is
```

your date of birth?</option>

```
<option value="What's your favorite movie?">What's
your favorite movie?</option>
 <option value="What was your first car?">What was
your first car?</option>
 <option value="What city were you born in?">What
city were you born in?</option>
 </select>
   <input type="text" name="answer"
placeholder="Enter Answer" required>
   <input type="password" name="password"
placeholder="Enter password" required>
   <input type ="submit" value="signup">
  </form>
  <h2><a href="login.jsp">Login</a></h2>
 </div>
<div class='whysign'>
<%
String msg=request.getParameter("msg");
if("valid".equals(msg))
{
%>
<h1>Successfully Registered !</h1>
<%}%>
<%
```

```
if("invalid".equals(msg))
{
%>
<h1>Some thing Went Wrong! Try Again !</h1>
<%}%>
<h2>Online Toy Shop</h2>
The Online Shopping System is the application that allows the users to shop online without going to the shops to buy them.
</div>
</div>
</div>
</body>
</html>
```

8.3. Bill.jsp:

```
<%@ page
import="project.ConnectionProviderClass"%>
<%@ page import="java.sql.*"%>
<%@include file="footer.jsp" %>
<html>
<head>
<link rel="stylesheet" href="css/bill.css">
<title>Bill</title>
</head>
<body>
<%
String email=session.getAttribute("email").toString();
try
{
     int total=0;
     int sno=0;
     Connection
con=ConnectionProviderClass.getCon();
     Statement st=con.createStatement();
     ResultSet rs=st.executeQuery("select sum(total)
from cart where email=""+email+" and status='bill'");
     while(rs.next())
```

```
{
           total=rs.getInt(1);
     }
     ResultSet rs2=st.executeQuery("select * from users
inner join cart where cart.email=""+email+" and
cart.status='bill'");
     while(rs2.next())
     {
%>
<h3>Online shopping Bill (BE HAPPY)</h3>
<hr>
<div class="left-div"><h3>Name: <%=rs2.getString(1)</pre>
%> </h3></div>
<div class="right-div-right"><h3>Email:
<%out.println(email);%> </h3></div>
<div class="right-div"><h3>Mobile Number:
<%=rs2.getString(20) %> </h3></div>
<div class="left-div"><h3>Order Date:
<%=rs2.getString(21) %> </h3></div>
<div class="right-div-right"><h3>Payment Method:
<%=rs2.getString(23) %> </h3></div>
<div class="right-div"><h3>Expected Delivery:
<%=rs2.getString(22) %> </h3></div>
```

```
<div class="left-div"><h3>Transaction Id:
<%=rs2.getString(24) %> </h3></div>
<div class="right-div-right"><h3>City:
<%=rs2.getString(17) %> </h3></div>
<div class="right-div"><h3>Address:
<%=rs2.getString(16) %> </h3></div>
<div class="left-div"><h3>State: <%=rs2.getString(18)</pre>
%> </h3></div>
<div class="right-div-right"><h3>Country:
<%=rs2.getString(19) %> </h3></div>
<hr>
<%break;} %>
     <br>
<h3>Product Details</h3>
S.No
 Product Name
 category
```

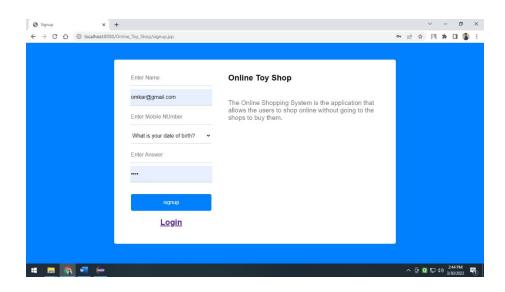
```
Price
 Quantity
 Sub Total
<%
ResultSet rs1=st.executeQuery("select * from cart inner
join product where cart.product_id=product.id and
cart.email=""+email+"" and cart.status='bill'");
while(rs1.next())
{
    sno=sno+1;
%>
<%out.println(sno); %>
 <%=rs1.getString(17) %>
 <%=rs1.getString(18) %> 
 <%=rs1.getString(9) %> 
 <%=rs1.getString(3) %> 
 <%=rs1.getString(5) %> 
<%} %>
```

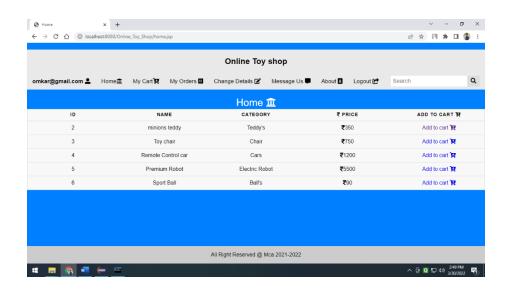
```
<h3>Total: <%out.println(total); %></h3>
<a href="continueShopping.jsp"><button class="button left-button">Continue Shopping</button></a>
<a onclick="window.print();"><button class="button right-button">Print</button></a>
<br/>
<
```

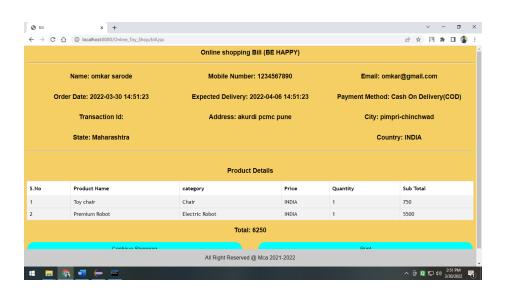
8.4. Adminhome.jsp:

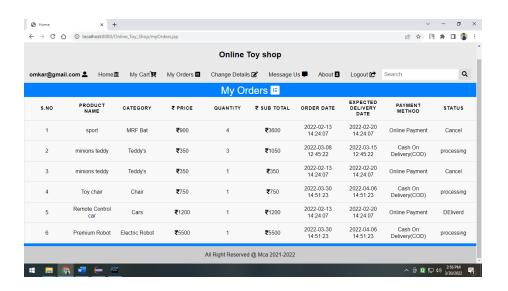
```
<%@include file="adminHeader.jsp" %>
<%@include file="../footer.jsp" %>
<!DOCTYPE html PUBLIC "-//W3C//DTD HTML 4.01</pre>
Transitional//EN"
"http://www.w3.org/TR/html4/loose.dtd">
<html>
<head>
<title>welcome</title>
<style>
h1
color: white;
text-align: center;
font-size: 100px;
}</style>
</head>
<body>
<h1>welcome admin!</h1>
</body>
</html>
```

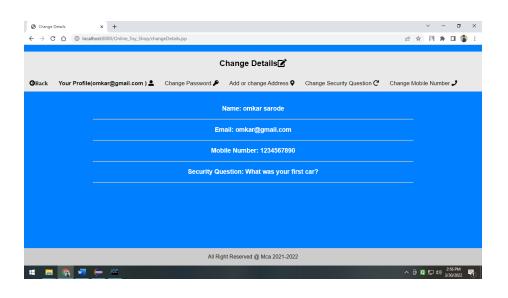
9. Output Design:

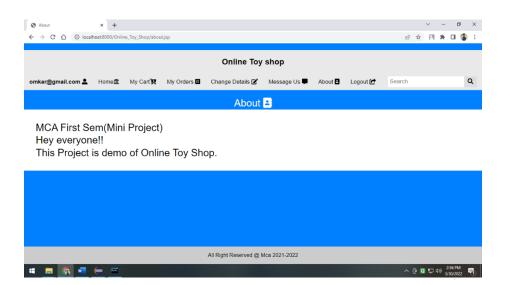


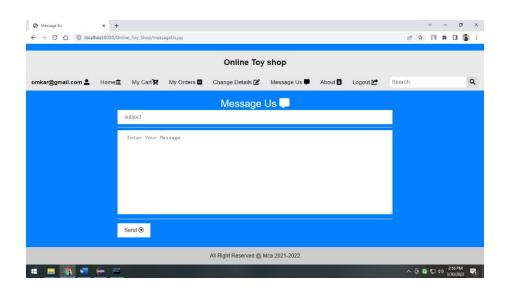


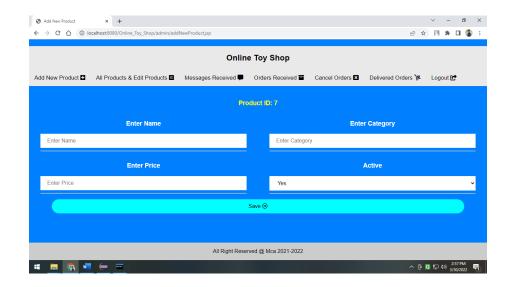


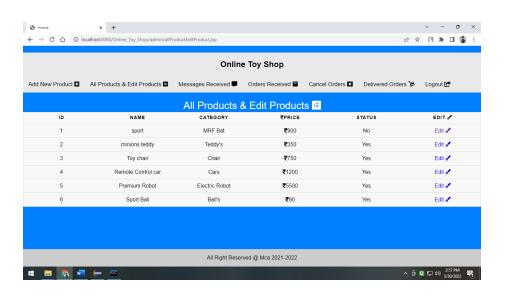


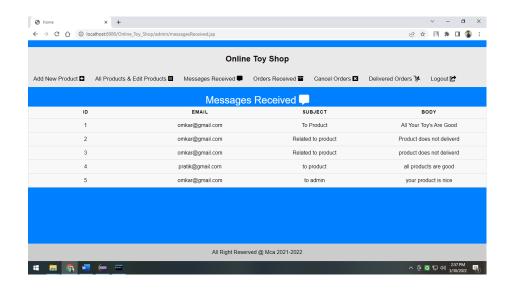


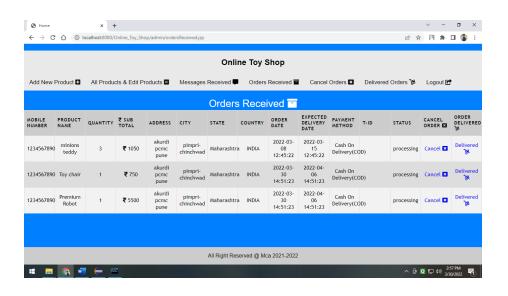


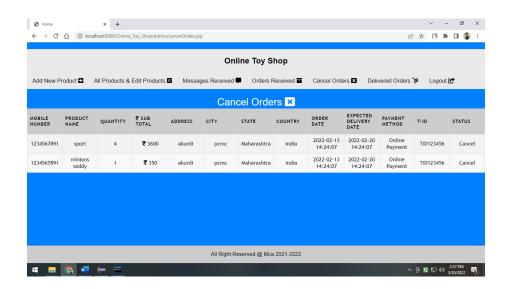


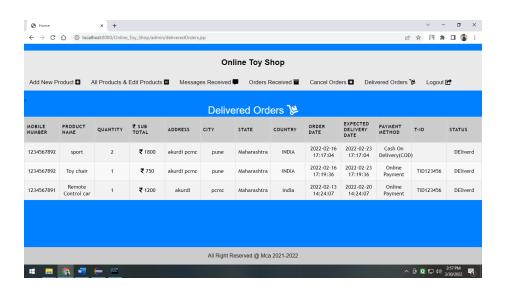


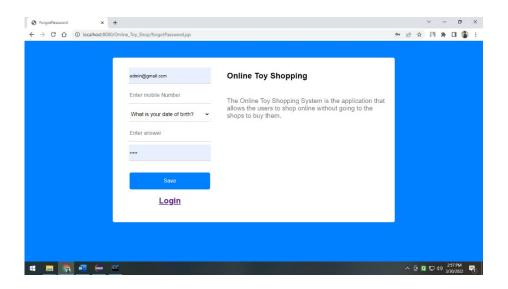












10 Conclusion:

- Technology has made significant progress over the years to provide consumers a better online shopping experience and will continue to do so for years to come.
- With the rapid growth of products and brands, people have speculated that online shopping will overtake in-store shopping.
- While this has been the case in some areas, there is still demand for brick and mortar stores in market areas where the consumer feels more comfortable seeing and touching the product being bought.
- However, the availability of online shopping has produced a more educated consumer that can shop around with relative ease without having to spend a large amount of time.
- In exchange, online shopping has opened up doors to many small retailers that would never be in business if they had to incur the high cost of owning a store.
- At the end, it has been a win-win situation for both consumer and sellers.

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11.2. JAVA Server Pages.

12.Websites:

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<u>12.2:</u>

https://www.kashipara.com/project/java/1173/online-shopping-java-code

12.3:

https://www.youtube.com/watch?v=4sEwvpkYT NU

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4	5