

LUCA LICHTERMAN

CONTACT

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EDUCATION

B.Sc in Computer Science
Technische Universität Berlin
2020-2024

Abitur
Freie Waldorfschule Kreuzberg
2018-2019

PERSONAL ACTIVITIES

Outside of University I like to do sports such as bouldering, swimming or fitness. Other activities include reading, playing guitar and learning mandarin.

CAREER OBJECTIVE

Graduate from TU Berlin with a degree in computer science and experience in low-level and network programming. Looking for a role where I can grow and learn from experienced team members while drawing on experience from projects I have completed in University.

RELEVANT BACKGROUND

IT Administration

Dr. Sibylle Katzenstein, Practice for General Medicine
November 2021 to March 2022

- Working with external entities to streamline in-house workflows
- Purchasing and maintaining IT systems
- Creating technical manuals and instructing employees on system use

PERSONAL PROJECTS

Greek Alphabet Trainer

Creator

- Built a Game that helps learn and practice letters in the Greek alphabet.
- The game is written in python and makes use of the Pygame library.
- The game can be easily expanded to include other languages or can be extended to learn vocabulary.

SKILLS AND INTERESTS

I am proficient in C, Java, Python and have basic knowledge in Haskell, Prolog, Assembly, Lua and SQL. I also have experience working with modeling languages such as UML and OCL. My spoken languages are German and English, both native. I am most interested in network and systems programming, distributed systems, algorithm design/optimization and game development.