

# Logan McAnsh

## Senior Software Engineer

### Contact

logan+resume@mcan.sh

Shelby Township, MI

[GitHub](#) 

[Twitter](#) 

[LinkedIn](#) 

### Skills

Node.js

Git

React

Remix

React Router

TypeScript

Next.js

TailwindCSS

Accessibility

Performance

Prisma

GraphQL

Rest APIs

Automated Testing

GitHub Actions

Continuous

Integration

Continuous Delivery

### Certifications

CIW Internet

Business Associate

CIW Web Site

Development

Associate

Testing JavaScript

### Work Experience

#### Shopify

Senior Software Engineer

August 2022 - May 2023

- Acquired by Shopify in August 2022 as part of the Remix acquisition
- Remix Core Team
- Implemented a new flat route routing convention
- Created @remix-run/testing to allow unit testing components using Remix's Link, Form, Fetchers, etc
- Published a custom GitHub Action to automatically comment on issues and PRs that were fixed in a nightly/pre/stable release

#### Remix Software

Senior Software Engineer

August 2021 - August 2022

- Acquired by Shopify in August 2022
- Remix Core Team
- Set up the nightly release pipeline so we can ship Remix nightly builds to npm
- Implemented initial docs infrastructure ideas from Ryan Florence and Kurt Mackey (of Fly.io) that used a SQLite DB to store the generated html from markdown and updated when docs were updated on GitHub
- Converted our integration tests from Puppeteer to Playwright
- Deployment target testing infrastructure for each of our first party targets
- Built adapters to convert to/from proprietary request/response objects to native Request/Response objects

#### Powerley

Frontend Web Developer

May 2016 - July 2021

- First member of the web team
- Created and maintained a suite of modern white label web applications with Next.js to be included in our mobile apps for 7+ clients, which quickly became the most used areas of the app
- Implemented a set of utility functions used across our web experiences
- Worked with the design team to create Sketch plugins to improve their workflow and reduce the amount of time spent on repetitive tasks such as creating new artboards for each utility we supported