

## Scope

This note sketches how two-for-one real  $\leftrightarrow$  complex FFT algos 2 are used for circle group LDEs 1 in our code.

## Notation

$j$ :  $\sqrt{-1}$

$N$ : Size of witness columns

$H$ : Order- $N$  subgroup of the circle group

$\omega$ : Generator of  $H$

Following 2's convention, lowercase arrays are evals indexed by  $n$  and uppercase arrays are monomial coeffs indexed by  $k$ , e.g.

$a[n], b[n]$ : Real evals for two witness columns on domain  $H$

$A[k], B[k]$ : Monomial coeffs that interpolate  $a[n], b[n]$

Polynomials are lowercase letters with the arg in parentheses, e.g.  $a(x), b(x)$ .

FFT and IFFT definitions are the opposite of 2's convention:

FFT: Monomial coeffs  $\rightarrow$  evals on  $H$

IFFT: Evals on  $H \rightarrow$  monomial coeffs

FFTs and IFFTs here are always size  $N$ .

## Two-for-one

The two-for-one trick performs two IFFTs for real-valued input arrays  $a, b$  with a single complex-valued IFFT, by packing them as coeffs of a single complex array and IFFTING the complex array.

$$\begin{aligned} z[n] &\equiv a[n] + jb[n] \\ Z &\equiv \text{IFFT}(z) \\ Z[k] &= A[k] + jB[k] \quad \text{by linearity} \end{aligned}$$

By conjugate symmetry of IFFT for real-valued inputs,  $A[k] = A^*[N - k]$  and  $B[k] = B^*[N - k]$ . Therefore (if desired) we can recover  $A[k]$  and  $B[k]$  via:

$$\begin{aligned} A[k] &= \frac{Z[k] + Z^*[N - k]}{2} \\ B[k] &= -j \frac{Z[k] - Z^*[N - k]}{2} \end{aligned}$$

## Real-valued circle group LDEs

Let  $a(x) = \sum_{k=0}^{N-1} A[k]x^k$ , the polynomial that interpolates  $a$  on  $H$ . Let  $\tau$  be a coset offset factor taken from the circle group.

1 shows the evals of  $a_{\text{shifted}}(x) \equiv \tau^{-\frac{N}{2}}(a(x) - A[0])$  on the coset domain  $\tau \cdot H$  are real. These are the evals we'd like to compute and commit to. We compute them via the usual LDE procedure: First, define

$$a_{lde}(x) \equiv \sum_{k=0}^{N-1} A_{lde}[k]x^k \quad \text{where} \quad A_{lde}[0] = 0, \quad A_{lde}[k > 0] = \tau^{k - \frac{N}{2}} A[k]$$

Coeffs of  $a_{lde}(x)$  are the coeffs of  $a_{\text{shifted}}(x)$  multiplied by  $\tau^k$ , such that evals of  $a_{lde}(x)$  on  $H$  match evals of  $a_{\text{shifted}}(x)$  on  $\tau \cdot H$ .  $a_{lde} \equiv \text{FFT}(A_{lde})$  then gives these desired evals.

## Efficient two-for-one LDEs

Step 1: Pack  $z$  via  $z[n] = a[n] + jb[n]$  and compute  $Z = \text{IFFT}(z)$ . Don't bother to recover  $A$  and  $B$ . We don't explicitly need them.<sup>1</sup>

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<sup>1</sup>1 says we do need  $A[0]$  and  $B[0]$ , so the prover can later compute (complex) LDE-domain evals of  $a(x)$  and  $b(x)$  from (real) committed values  $a_{lde}$  and  $b_{lde}$ . For example,  $a(\tau w^n) = A[0] + \tau^{\frac{N}{2}} a_{lde}[n]$ . But luckily,  $A[0]$  and  $B[0]$  are the (real) averaged sums of  $a$  and  $b$ , so we can recover them as  $\text{Re}(Z[0]), \text{Im}(Z[0])$ .

Step 2: Read each  $Z[k]$  and compute<sup>2</sup>  $Z_{lde}[0] = 0$ ,  $Z_{lde}[k > 0] \equiv \tau^{k-\frac{N}{2}} Z[k]$ . Note that

$$\begin{aligned} Z_{lde}[0] &= A_{lde}[0] + jB_{lde}[0] = 0 \\ Z_{lde}[k > 0] &= \tau^{k-\frac{N}{2}} Z[k] \\ &= \tau^{k-\frac{N}{2}} (A[k] + jB[k]) \\ &= \tau^{k-\frac{N}{2}} A[k] + j\tau^{k-\frac{N}{2}} B[k] \\ &= A_{lde}[k] + jB_{lde}[k] \end{aligned}$$

$A_{lde}$  and  $B_{lde}$  are themselves complex-valued, but that's fine. The FFT will disentangle them.

Step 3: Compute  $z_{lde} = \text{FFT}(Z_{lde})$ . Note that

$$\begin{aligned} z_{lde} &= \text{FFT}(A_{lde} + jB_{lde}) \\ &= a_{lde} + jb_{lde} \end{aligned}$$

Step 4:  $a_{lde}$  and  $b_{lde}$  are real, so

$$\begin{aligned} a_{lde}[n] &= \text{Re}(z_{lde}[n]) \\ b_{lde}[n] &= \text{Im}(z_{lde}[n]) \end{aligned}$$

## References

- <sup>1</sup>Ulrick Haböck, Daniel Lubarov, Jacqueline Nabaglo. *Reed-Solomon codes over the circle group*. <https://eprint.iacr.org/2023/824.pdf>
- <sup>2</sup>Robin Scheibler. *Real FFT Algorithms* <https://www.robinscheibler.org/2013/02/13/real-fft.html>

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<sup>2</sup>With precomputed power-tables, this is easy in a kernel, and no more expensive than applying prefactors for an ordinary LDE.