

BIOS-584 Python Programming (Non-Bios Student)

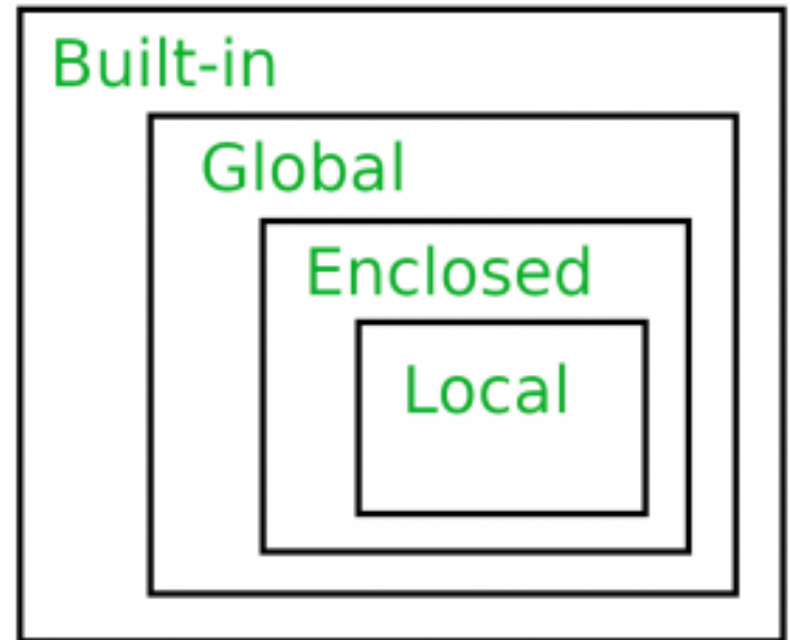
Week 08

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Lecture Overview

- Stack array continued
- Variable scope in Python
- week-08-global-local.ipynb



Join arrays

- You can “merge” or join arrays.
- This is super helpful in practice
- A couple of functions listed in the following slide

Join a seq of arrays along an existing axis



- `np.concatenate([a1, a2, ...], axis=0, ...)`
- `np.concat([a1, a2, ...], axis=0, ...)`
- The input arrays must have the same shape, except in the dimension corresponding to axis.
 - Preferably saved them as a list.

Join a seq of arrays along a **new** axis



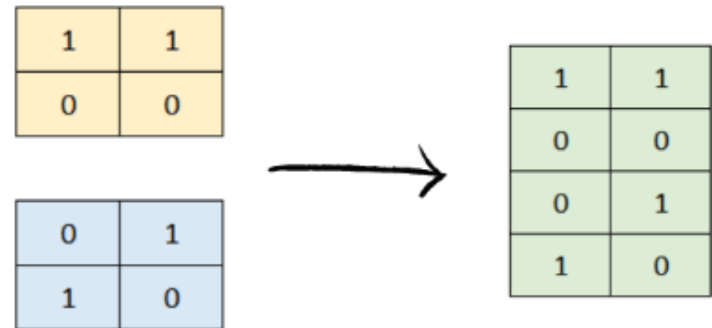
- `np.stack([a1, a2, ...], axis=0, ...)`
- Each array input must **have the same shape**
 - Preferably saved them as a list.
- The `axis` parameter specifies an index of the new axis in the dimensions of the resulting array.
- `axis=0` is the first dimension of the new array
- `axis=-1` is the last dimension of the new array

Join arrays

- Stack arrays in sequence vertically
 - `np.vstack([a1, a2, ...])`
- Stack arrays in sequence horizontally
 - `np.hstack([a1, a2, ...])`
- The above two functions make most sense for arrays with up to 3 dimensions.
 - No need to specify the axis

Vertical stacking (Within 3-Dim)

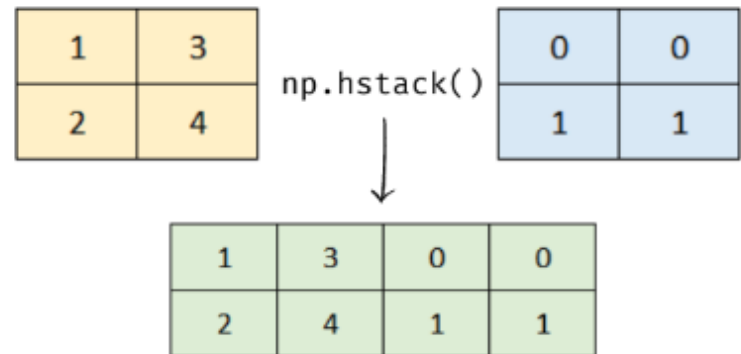
- `np.vstack([a1, a2, ...])`
- Equivalently, suppose `a1, a2` are 2-dim arrays:
- `np.stack([a1, a2, ...], axis=0)`



Vertically stack

Horizontal stacking (Within 3-Dim)

- `np.hstack([a1, a2, ...])`
- Equivalently, suppose `a1, a2` are 2-dim arrays:
- `np.stack([a1, a2, ...], axis=1)`



Horizontally stack

Intuitive Thought on Axis

- You can think of axis as performing operations along that dimension.
- The output shape for that particular dimension is collapsed due to the operation and thus disappeared.

A Practical Example

- Let's call back from the blood pressure problem.
- Suppose we create a 3-dim array with a shape of (2, 10, 5).
- It refers to two sites, 10 patients each site, and 5 time points per patient

Site ID	Patient ID	Time 1	Time 2	Time 3	Time 4	Time 5
1	1					
...	...					
1	10					
2	1					
...	...					
2	10					

What are shapes when we compute means with the following axes?



- Axis=0
- Axis=1
- Axis=2
- Axis=-1
- What does Axis=-2 have?
- What about Axis=-3?
- Some may not have practical interpretations.

Site ID	Patient ID	Time 1	Time 2	Time 3	Time 4	Time 5
1	1					
...	...					
1	10					
2	1					
...	...					
2	10					

What are shapes when we compute means with the following axes?



- $\text{Axis}=(1, 2)$
- $\text{Axis}=(0, 2)$
- $\text{Axis}=(0, 1)$
- What does $\text{Axis}=(-2, -1)$ have?

Site ID	Patient ID	Time 1	Time 2	Time 3	Time 4	Time 5
1	1					
...	...					
1	10					
2	1					
...	...					
2	10					

What are shapes when we compute means with the following axes?



- Axis=(0, 1, 2)
- Axis=None

Site ID	Patient ID	Time 1	Time 2	Time 3	Time 4	Time 5
1	1					
...	...					
1	10					
2	1					
...	...					
2	10					

Question?

- This principle applies to all NumPy functions with `axis` parameter.

What is variable scope?

- Scope: area of program where a variable is accessible
- A variable's visibility in different parts of your code
- Apply the **LEGB** rule to determine variable scope

A practical example

```
x = 10 # Global scope

def print_x():
    x = 20 # Local scope
    print(x) # Prints 20 (local)

print_x()

print(x) # Prints 10 (global)
```

What is variable scope?

- **Local**: Inside the current function
- **Enclosing**: Inside enclosing/nested functions
- **Global**: at the top level of the module
- **Built-in**: In the built-in namespace

A practical example

```
x = 10 # Global scope

def print_x():
    x = 20 # Local scope
    print(x) # Prints 20 (local)

print_x()

print(x) # Prints 10 (global)
```


Global scope (Variables defined outside a function)

- Most variables we see are in the global scope
 - `x=10`
- They are stored in the global namespace and are accessible from anywhere in the code
- Global variables are **created** when you assign them with values and are **destroyed** when you close Python.

```
message_hello = "hello"  
number3       = 3
```

```
print(message_hello + " world")  
print(number3 * 2)
```

```
hello world  
6
```

Global scope (Variables defined outside a function)

- Global variables can be used in your code, but you should be careful when writing functions.
- Functions can change the value of global variables, leading to unexpected results
- It is recommended to include all variables that a function needs as **parameters**

```
message_hello = "hello"  
number3       = 3
```

```
print(message_hello + " world")  
print(number3 * 2)
```

```
hello world  
6
```

Global scope (**recommended** and non-recommended practices)

- Purpose: write a function to sum up three numbers $f(x, y, z) = x + y + z$.
- Pass **all numbers** as arguments to the function

```
# Correct Example:  
def fn_add_recommended(x,y,z):  
    return(x + y + z)  
  
print(fn_add_recommended(x = 1, y = 2, z = 5))  
print(fn_add_recommended(x = 1, y = 2, z = 10))
```

8

13

Global scope (recommended and **non-recommended** practices)

- Purpose: write a function to sum up three numbers $f(x, y, z) = x + y + z$.
- Pass **all numbers** as arguments to the function

```
# Example that runs (but not recommended)
# Python will try to fill in any missing inputs
# with variables in the working environment
def fn_add_notrecommended(x,y):
    return(x + y + z)

z = 5
print(fn_add_notrecommended(x = 1, y = 2))
z = 10
print(fn_add_notrecommended(x = 1, y = 2))
```

8

13

Global scope (recommended and non-recommended practices)

- Purpose: write a function to sum up three numbers $f(x, y, z) = x + y + z$.
- Pass **all numbers** as arguments to the function

```
# Example that runs (but not recommended)
# Python will try to fill in any missing inputs
# with variables in the working environment
def fn_add_notrecommended(x,y):
    return(x + y + z)

z = 5
print(fn_add_notrecommended(x = 1, y = 2))
z = 10
print(fn_add_notrecommended(x = 1, y = 2))
```

8

13

del z: remove variables from a global scope

```
del z
print(fn_add_notrecommended(x = 1, y = 2))

-----
NameError                                Traceback (most recent call last)
Cell In[2], line 2
      1 del z
----> 2 print(fn_add_notrecommended(x = 1, y = 2))

Cell In[1], line 5, in fn_add_notrecommended(x, y)
      4 def fn_add_notrecommended(x,y):
----> 5     return(x + y + z)

NameError: name 'z' is not defined
```

Local scope (variables defined inside a function)

- Variables defined inside a function are **local** to that function
- They are **NOT** accessible **outside** the function
- Local variables are **destroyed** when the function returns
- If you try to access a local variable outside a function, you will receive a **NameError**
 - It includes **parameters** and **variables** created **inside** the function

Local scope (Example 1)

```
def print_x():  
    x = 20 # local scope  
    print(x)
```

```
# call the function  
print_x()  
print(x)
```

20

```
-----  
NameError                                Traceback (most recent call last)  
Cell In[1], line 7  
      5 # call the function  
      6 print_x()  
----> 7 print(x)  
  
NameError: name 'x' is not defined
```

Local scope (Example 2)

- Local variables supersede global variables
- When a local variable within a function has the same name as a global variable, the local variable takes precedence **within that function's scope.**

```
# This is an example where we define a quadratic function
# (x,y) are both local variables of the function
#
# When we call the function, only the arguments matter.
# any intermediate value inside the function are "invisible"
# or "inaccessible" when exiting the function.

def fn_square(x):
    y = x**2
    return(y)

x = 5
y = -5

print(fn_square(x = 1.2))

print(x)
print(y)
```

1.44
5
-5

Local scope (Example 3)

- Local variables are not stored in the working environment
- When exiting the function, changes to x and y are not updated
 - It shows the values associated with global variables

```
# The following code assigns a global variable x
x = 5
y = 4

print("Example 3.1:")
# x and y values change inside the function only
print(fn_square(x = 10))
# when exiting the function,
# the values are still associated with
# global variables.
print(x)
print(y)

print("Example 3.2:") # another similar example
print(fn_square(x = 20))
print(x)
print(y)
```

Example 3.1:

100

5

4

Example 3.2:

400

5

4

Permanent changes to global variables

- Use `global` keyword to permanently change a global variable inside a function
- It tells Python you want to use the global variable instead of a new (but temporary) local variable

```
def modify_x():  
    global x  
    x = x + 5  
  
x = 1  
print('x={} before modification'.format(x))  
# Now, running the function wil permanently increase x by 5.  
modify_x()  
print('x={} after modify_x function'.format(x))  
  
x=1 before modification  
x=6 after modify_x function
```

Permanent changes to global variables

- This is just a technical trick to realize the permanent change
- You should **avoid using it** in practice because it adds complexity to the structure and interpretation of code

```
def modify_x():  
    global x  
    x = x + 5  
  
x = 1  
print('x={} before modification'.format(x))  
# Now, running the function wil permanently increase x by 5.  
modify_x()  
print('x={} after modify_x function'.format(x))  
  
x=1 before modification  
x=6 after modify_x function
```

In-class practice

- What if you run the function `modify_x()` twice?
- Write out the output sequentially.
- What if we add `global y` and create a new `fn_square_2()`?
- Use the same syntax and argument in Example 2
- Print out values of `x` and `y` before and after running `fn_square_2()`

In-class practice

What if you run the function `modify_x()` twice?

```
# Write your own code here
print('x={} after modify_x function once'.format(x))
modify_x()
print('x={} after modify_x function twice'.format(x))
modify_x()
print('x={} after modify_x function three times'.format(x))
```

```
x=6 after modify_x function once
x=11 after modify_x function twice
x=16 after modify_x function three times
```

What if we add `global y` and create a new `fn_square_2()`?

```
def fn_square_2(x):
    global y
    y = x**2
    return(y)

x = 5
y = -5

print('before running function')
print(x)
print(y)
print('after running function')
print(fn_square_2(x = 1.2))
print(x)
print(y)
```

```
before running function
5
-5
after running function
1.44
5
1.44
```

Built-in scope (variables defined in Python)

- We have seen many **built-in** functions in Python, such as `print()`, `len()`, `sum()`, `isinstance()`, etc
- They are available in ANY PART of your code, so no need to define them
- Python has a list of variables that are always available to prevent you from using the same names
- Most of them are error names.

Built-in scope

- You can check the error names by importing **builtins**

```
import builtins
print(dir(builtins))
```

```
['ArithmeticError', 'AssertionError', 'AttributeError', 'BaseException', 'BaseExceptionGroup', 'BlockingIOError', 'BrokenPipeError', 'BufferError', 'BytesWarning', 'ChildProcessError', 'ConnectionAbortedError', 'ConnectionError', 'ConnectionRefusedError', 'ConnectionResetError', 'DeprecationWarning', 'EOFError', 'Ellipsis', 'EncodingWarning', 'EnvironmentError', 'Exception', 'ExceptionGroup', 'False', 'FileExistsError', 'FileNotFoundError', 'FloatingPointError', 'FutureWarning', 'GeneratorExit', 'IOError', 'ImportError', 'ImportWarning', 'IndentationError', 'IndexError', 'InterruptedError', 'IsADirectoryError', 'KeyError', 'KeyboardInterrupt', 'LookupError', 'MemoryError', 'ModuleNotFoundError', 'NameError', 'None', 'NotADirectoryError', 'NotImplemented', 'NotImplementedError', 'OSError', 'OverflowError', 'PendingDeprecationWarning', 'PermissionError', 'ProcessLookupError', 'RecursionError', 'ReferenceError', 'ResourceWarning', 'RuntimeError', 'RuntimeWarning', 'StopAsyncIteration', 'StopIteration', 'SyntaxError', 'SyntaxWarning', 'SystemError', 'SystemExit', 'TabError', 'TimeoutError', 'True', 'TypeError', 'UnboundLocalError', 'UnicodeDecodeError', 'UnicodeEncodeError', 'UnicodeError', 'UnicodeTranslateError', 'UnicodeWarning', 'UserWarning', 'ValueError', 'Warning', 'ZeroDivisionError', '__IPYTHON__', '__build_class__', '__debug__', '__doc__', '__import__', '__loader__', '__name__', '__package__', '__spec__', 'abs', 'aiter', 'all', 'anext', 'any', 'ascii', 'bin', 'bool', 'breakpoint', 'bytearray', 'bytes', 'callable', 'chr', 'classmethod', 'compile', 'complex', 'copyright', 'credits', 'delattr', 'dict', 'dir', 'display', 'divmod', 'enumerate', 'eval', 'exec', 'execfile', 'filter', 'float', 'format', 'frozenset', 'get_ipython', 'getattr', 'globals', 'hasattr', 'hash', 'help', 'hex', 'id', 'input', 'int', 'isinstance', 'issubclass', 'iter', 'len', 'license', 'list', 'locals', 'map', 'max', 'memoryview', 'min', 'next', 'object', 'oct', 'open', 'ord', 'pow', 'print', 'property', 'range', 'repr', 'reversed', 'round', 'runfile', 'set', 'setattr', 'slice', 'sorted', 'staticmethod', 'str', 'sum', 'super', 'tuple', 'type', 'vars', 'zip']
```

Enclosing scope (variables defined in enclosing functions)

- They refer to variables defined in enclosing functions
- Enclosing functions are functions that contain other functions (nested functions)
 - Sort of Example 3 from week 6's lecture.
- Enclosing scope is between local and global scopes in the **LEGB** rule
- They are easier to understand once you understand local and global scopes

Enclosing scope

```
# Define a function that  
# contains another function  
def outer():  
    x = "outer->x" # Local to outer()  
  
    # Define a nested function  
    def inner():  
        x = "inner->x" # Local to inner()  
        print(x) # Print local to inner()  
  
    inner() # Run inner()  
    print(x) # Print local to outer()
```

```
outer() # Run outer()
```

```
inner->x  
outer->x
```

Importing modules

- While .ipynb files are great for learning and teaching, they are not the best way for sharing code.
- When you write a lot of functions, you should save them in a .py file, which is a Python script.
- A Python script, or module, is just a file with Python code.
- The code can be functions, classes, or simply variables.

Importing modules

- A folder containing python scripts is called a package.
 - NumPy, Pandas, Matplotlib, etc.
- You can import modules to use their code in your own code.
- You can import certain functions into the working environment from a file.
- You can import global variables into the working environment from a file.


Example


- First time to open a .py script
- Will cover debugging later


```
1 # import packages if necessary
2
3 #💡define global constants
4 alpha = 1.0
5
6 # define your functions
7 def message_hello(input_str): new *
8     return 'Hi' + input_str
9
10
11 def fn_cubic(input_num): 4 usages (2 dynamic) new *
12     return input_num ** 3
```

```
🐍 week_08_main_1.py × 🐍 week_08_main_2.py 🐍 week_08_example_fun.py
1      # Import your packages, modules, global constants first
2      import self_py_fun.week_08_example_fun as ef
3      import numpy as np
4
5
6      # Call variables
7      print(ef.alpha)
8
9      # Call your functions
10     print(ef.message_hello('Tianwen'))
11     print(ef.fn_cubic(3))
12     print(np.array([1.0]))
13
```

If you import NumPy in the `week_08_example_fun.py`, you do not need to import it again in the `week_08_main_1.py` if you have written line 2.

 week_08_main_1.py

 week_08_main_2.py ×

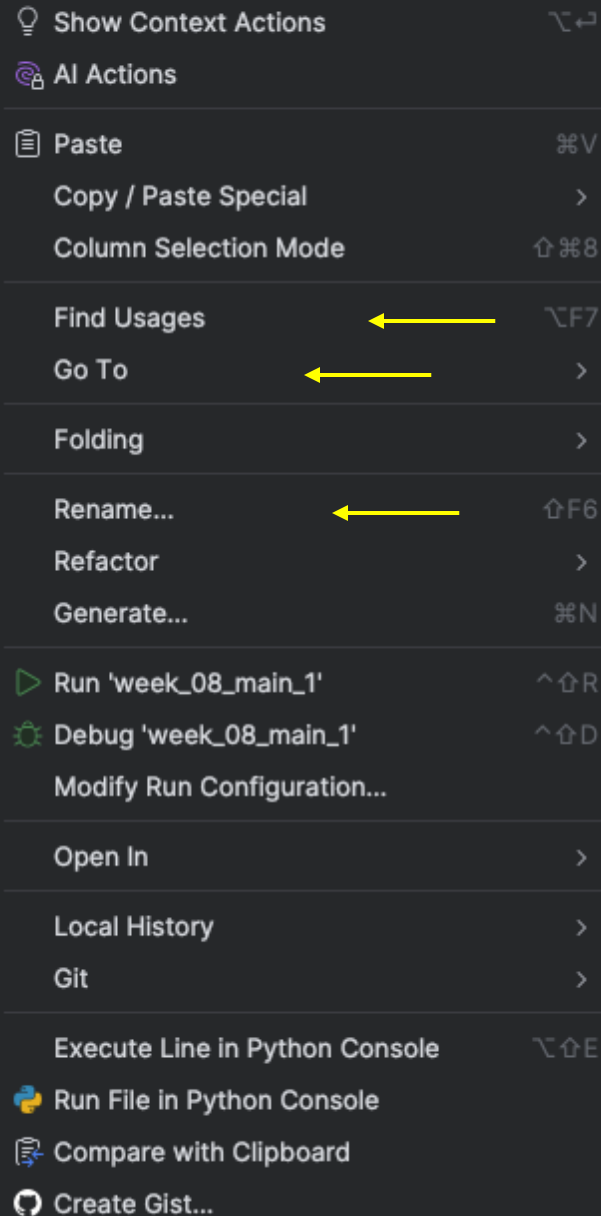
 week_08_example_fun.py

```
1  # Import your packages, modules, global constants first
2  from self_py_fun.week_08_example_fun import *
3  import numpy as np
4
5  # Call your variable
6  print(alpha)
7
8  # Call your functions
9  # Since you import everything, we do not have to write ef.xxx
10 print(message_hello('Tianwen'))
11 print(fn_cubic(3))
12 print(np.array([1.0]))
```

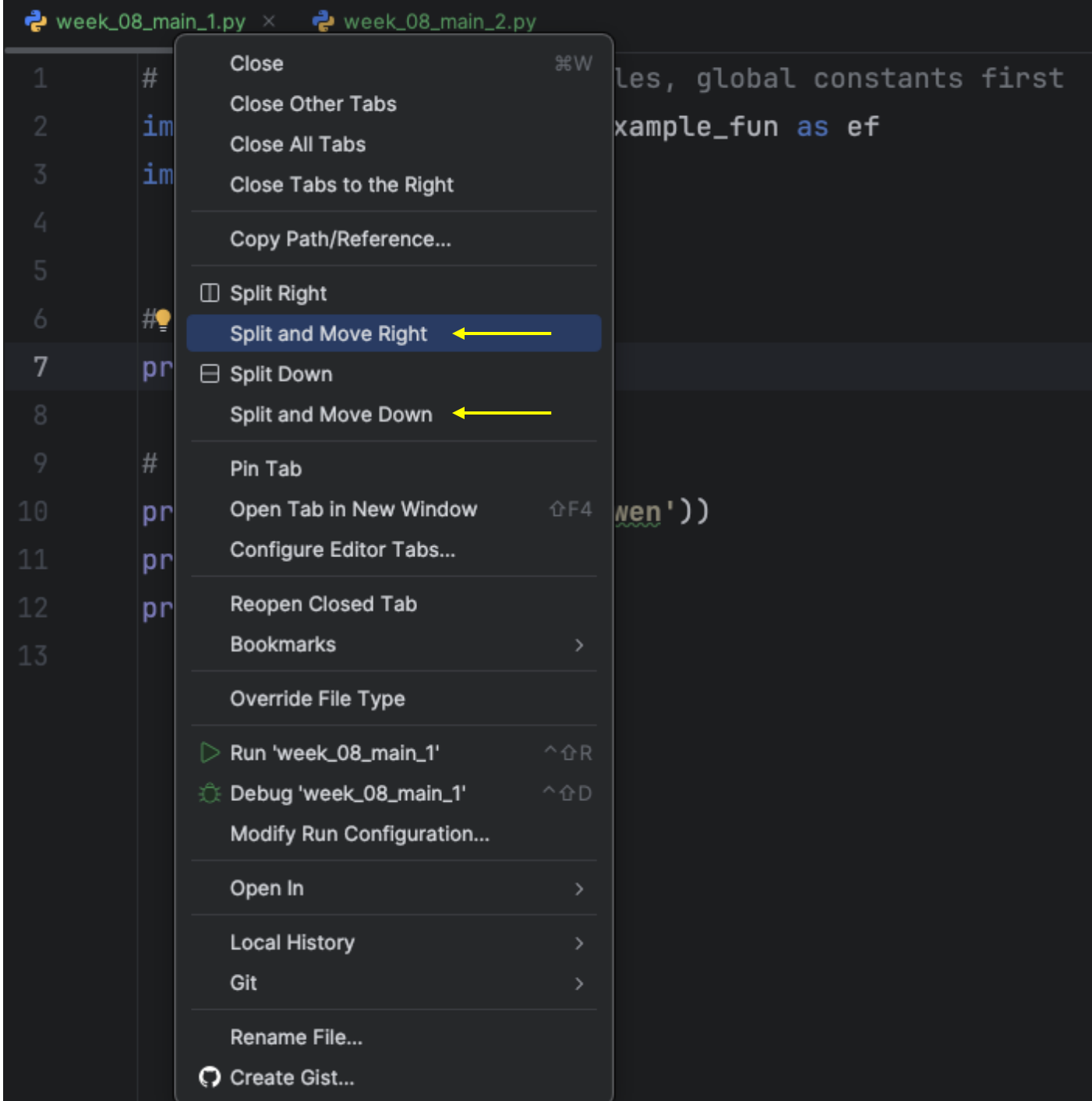
```

1 # Import your packages, modules, global constants first
2 import self_py_fun.week_08_
3 import numpy as np
4
5
6 # Call variables
7 print(ef.alpha)
8
9 # Call your functions
10 print(ef.message_hello('Tia
11 print(ef.fn_cubic(3))
12 print(np.array([1.0]))
13

```



Right-click



Right-click

```
week_08_main_1.py ×
1 # Import your packages, modules, gl ✖ 1 ^ v
2 import self_py_fun.week_08_example_fun as ef
3 import numpy as np
4
5
6 # Call variables
7 print(ef.alpha)
8
9 # Call your functions
10 print(ef.message_hello('Tianwen'))
11 print(ef.fn_cubic(3))
12 print(np.array([1.0]))
13

week_08_main_2.py ×
1 # Import your packages, modules, gl ✖ 1 ^ v
2 from self_py_fun.week_08_example_fun import *
3 import numpy as np
4
5 # Call your variable
6 print(alpha)
7
8 # Call your functions
9 # Since you import everything, we do not h
10 print(message_hello('Tianwen'))
11 print(fn_cubic(3))
12 print(np.array([1.0]))
```

This is a cool function that I found very useful in practice.

HW8

- You will convert your HW7.ipynb into a HW8.py and move relevant functions to a folder called “self_py_fun” under your Python project directory.
- You should call your self-written functions in the main file, i.e., HW8.py