Martin Carolan







Jul 2017 - Present

Director & Consultant - Type Systems, Manchester

Scala development, team leadership and Scala training contracts:



December 2022 - December 2023

- I took a career break after 12 years working in industry. I travelled across 20 countries in 3 continents with my fiancé.
- Extended travel provided countless opportunities for growth of communication, planning and problem solving skills. And we had an epic adventure 😌.



July 2022 - December 2022

- Helped to bootstrap a greenfield authentication/identity system for SiriusXM.
- The project was implemented in Scala. It made heavy use of functional programming techniques and libraries such as Cats, Http4s, Doobie and Smithy4s.
- Also helped found the project's continuous integration, continuous deployment, devops and IaC practices. The system was deployed on AWS and used CDK (with TypeScript bindings) for IaC.



Jan 2019 - April 2022

- Contributed to the development of a novel product designed to monitor ITV's content lifecycle, overseeing processes from initial approval through to delivery, processing, and archival.
- A collection of Scala microservices aggregated data from internal/external systems, and presented exceptional behaviour to operations users in a web UI written in TypeScript using React.
- Worked closely with the operations team to ensure the product delivered incremental improvements in their efficiency.



Nov 2017 - Dec 2018

- · Provided mentorship and training to a team of developers at YOOX Net-a-Porter, who were new to Scala. Worked through Underscore's "Scala with Cats" book with the team, provided code reviews and workshops regarding their new Scala project.
- Built a flexible reference/credit checking system for Goodlord, a lettings platform. We finished this project 3 weeks ahead of schedule, delivering incremental improvements that resulted in a 40% increase in productivity of the referencing team by the end of the project.
- Prototyped an integration between Apache Spark and Hyperledger Fabric for advertising agency Blis, recording the source of advertising data in a blockchain.



Jul 2017 - Nov 2017

- Team Leadership on a new infrastructure project.
- The project was deployed on AWS, and used Terraform for IaC. We prototyped integrations with HSM products. These would produce robust and verifible digital signatures.
- Development on Scala microservices that allow users to upload files to HMRC.

Keywords: Functional Programming, Scala, Cats, Http4s, Postgresql, RabbitMQ, AWS, BigQuery, Spark, Leadership, Training, Terraform, Puppet, TypeScript, Jenkins



Jun 2014 - Jul 2017

Senior Software Engineer - ITV, London

- Team Lead on the Content Delivery team, who are responsible for building a commercially enticing pipeline to get ITV's media/metadata to the right place, at the right time, in the correct format.
- Built a collection of event driven Scala micro-services, communicating with asynchronous messaging (using RabbitMQ), synchronous messaging (using HTTP and REST) and storing state in Postgresql.
- Experience with building and supporting production services on a hybrid platform, based in Amazon AWS and on-site data centres.
- Built reliable integrations between COTS systems for media archival and processing.
- Promoted the use of functional programming principles, pair programming and advocated the TypeLevel stack.
- Hired and line managed 3 smart and kind developers, helping them to grow within the organisation and build great software.

Recruitment, Jenkins

 $\textbf{Keywords:} \ \textbf{Functional Programming, Scala, Cats, Http4s, Postgresql, RabbitMQ, AWS, Leadership, Management, RabbitMQ, AWS, RabbitMQ, AWS, RabbitMQ, RabbitMQ, AWS, RabbitMQ, RabbitMQ, AWS, RabbitMQ, Rabb$



Dec 2012 - Jun 2014

Software Engineer then Data Engineer - Mind Candy, London

- Worked on Scala services to capture data, enabling insight and integration across all Mind Candy games, including:
 - an eventing system to capture and interpret millions of events every day
 - an A/B Testing system, which helped optimise the features of Mind Candy games
 - an identity system, allowing users to have a common experience across multiple products, platforms and authentication methods
 - a notification system which allowed the business to send notifications in bulk to users with specific characteristics
- Worked on Payment and Subscription systems with:
 - Several reliable integrations with payment gateways, subscription and voucher providers.
 - Large emphasis on flexibility, allowing the company to experiment with offers and rewards.
 - Robust integration with Mind Candy's games for entitlements, and data/reporting systems to allow the business to make smart decisions.

Keywords: Functional Programming, Scala, Scalaz, Java, Postgresql, Big Data, RedShift, AWS, SQS, Jenkins

Morgan Stanley

JUL 2010 - DEC 2012

Associate Software Engineer - Morgan Stanley, London

- Backend (Java/C++) and front-end (C#/WPF, HTML5/Ext JS4) development of a bidding/analytics system.
- Joined through the intensive Morgan Stanley Technology Analyst Programme. Received comprehensive 15 week training on Unix, C++, Java, C#, relational database systems, web development, Perl and Python along with presentation skills, project management and other professional development training.
- Development on scripts/models written in a variety of languages (C++, Perl. Java. C#), to ensure trading desks had all the tools needed to operate successfully.

Keywords: Java, C++, C#, WPF, Javascript, Python

Morgan Stanley

Jun 2008 - Aug 2008

Intern Software Engineer - Morgan Stanley, London

- An internship within the Securitised Products Group at Morgan Stanley, rewriting a legacy client-facing investor report web portal in ASP.NET/C#.
- Built a batch job in Java to load a feed of house price index and credit data into a Sybase database.

Keywords: C#, .NET Framework, Java, Sybase

Education

BSc Computer Science

2010 FIRST CLASS WITH HONOURS University of Durham

A Level

2007 HISTORY: A, BIOLOGY: B, ICT: B Fallibroome High School

GCSE

2005 7 A's (INCL. ENGLISH, MATHS, DOUBLE SCIENCE) 3 B's. Fallibroome High School

Conference Talks

Droidspeak

 $2018\ A$ Scala DSL for constructing binary decision trees in a friendly way. flatMap Oslo

flatMappy bird: functional flappy bird

2016 AN OVERVIEW OF FUNCTIONAL REACTIVE PROGRAMMING, IN PARTICULAR COROUTINES. Scala eXchange